



**Affective and cognitive model
incl. *Theory of Mind***

→ eg FACS, experimental
programme on
mentalizing

**3D spatial & social situation
assessment**

→ eg *underworlds*
sociograms, f-formations

**ML *embeddings*
of social environment**

→ 'word2vec'
for social interaction

Semantic situation model

→ eg ontologies, hybrid modeling (eg conceptors)

Socio-cognitive architecture (*Strand 3*)