

Human

TAKE (HUMAN1,
WALLE_TAPE, TABLE)

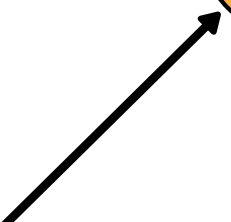
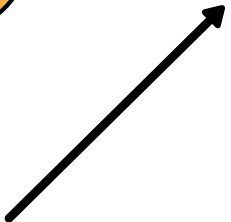
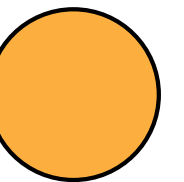
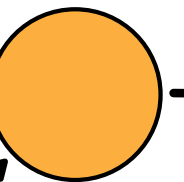
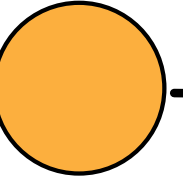
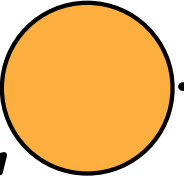
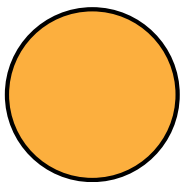
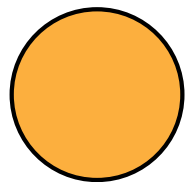
THROW (HUMAN1,
WALLE_TAPE, TRASH_1)

TAKE (HUMAN1,
GREY_TAPE, TABLE)

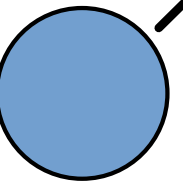
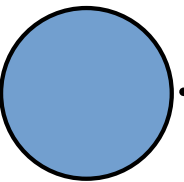
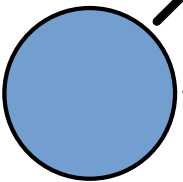
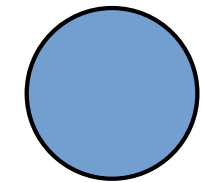
THROW (HUMAN1,
GREY_TAPE, TRASH_1)

TAKE (HUMAN1,
LOTR_TAPE, TABLE)

THROW (HUMAN1,
LOTR_TAPE, TRASH_1)



Robot



TAKE (ROBOT,
GREY_TAPE, TABLE)

PUTRV (ROBOT,
GREY_TAPE, TABLE)

TAKE (ROBOT,
LOTR_TAPE, TABLE)

PUTRV (ROBOT,
LOTR_TAPE, TABLE)