Severi Pietikäinen

Helsinki, Finland

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SUMMARY

I am a fourth-year engineering student in the field of information and communication technology from Helsinki. I am an application developer specializing particularly in game applications. I have been involved in many application and game development projects, where I have worked on both the frontend and backend aspects. I excel in teamwork and am also capable of working independently.

SKILLS

C++, C#, JavaScript, Unity, Unreal Engine 5, HTML, CSS, React

WORK EXPERIENCE

UnderDog Playhouse   **tammi 2025 - Present**
Intern   *Helsinki*

Eezy Henkilöstöpalvelut   **marras 2019 - Present**
Salesperson   *Helsinki*

PROJECTS

WalkTheDogOnPaper   **tammi 2025 - Present**
Developer   *Helsinki*

• Part-time application developer for the mobile game project Walk the Dog on Paper. I have worked on general game systems, architecture, and testing

EDUCATION

Metropolia University of Applied Sciences   **elo 2021 - heinä 2025**
Engineer