

Leave-one-out kernel density estimates for outlier detection

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Abstract

This paper introduces *lookout*, a new approach to detect outliers using leave-one-out kernel density estimates and extreme value theory. Outlier detection methods that use kernel density estimates generally employ a user defined parameter to determine the bandwidth. Lookout uses persistent homology to construct a bandwidth suitable for outlier detection without any user input. We demonstrate the effectiveness of lookout on an extensive data repository by comparing its performance with other outlier detection methods based on extreme value theory. Furthermore, we introduce *outlier persistence*, a useful concept that explores the birth and the cessation of outliers with changing bandwidth and significance levels. The R package `lookout` implements this algorithm.

Keywords: anomaly detection, topological data analysis, persistent homology, extreme value theory, peak over thresholds, generalized Pareto distribution

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1 Introduction

Outliers, anomalies and novelties are often interchangeably used to describe the same concept: data points that are unusual compared to the rest. The existence of multiple words to describe similar concepts arise from the growth of outlier detection and applications in multiple research areas. Indeed, outlier detection is used in diverse applications ranging from detecting security breaches in the Internet of Things networks to identifying extreme weather events. Consequently, it is important to develop robust techniques to detect outliers, which minimize costly false positives and dangerous false negatives.

This diverse literature can be divided into approaches that use probability densities to define outliers, and those that use distances to define outliers. Outlier detection methods that use probability densities treat outliers as observations that are very unlikely given the other observations. Outlier detection methods that use distances treat outliers as observations that lie far from other observations.

In this paper, we take a probability density approach to outlier detection. We propose a new outlier detection algorithm that we call *lookout*, which uses leave-one-out kernel density estimates to identify the most unlikely observations. We address the challenge of bandwidth selection by using persistent homology — a concept in topological data analysis — and use extreme value theory (EVT) to identify outliers based on their leave-one-out density estimates.

The main challenge in using kernel density estimates for outlier detection is the selection of the bandwidth. Schubert et al. (2014) employ kernel density estimates to detect outliers using k -nearest neighbor distances where k is a user-specified parameter, which determines bandwidth. Qin et al. (2019) employ kernel density estimates to detect outliers in streaming data. They too have a radius parameter, which is equivalent to the bandwidth that needs to be specified by the user. Tang & He (2017) use reverse and shared k nearest neighbors to compute kernel density estimates and identify outliers. They also have a user defined parameter k that denotes the reverse k nearest neighbors. The oddstream algorithm (Talagala et al. 2020) computes kernel density estimates on a 2-dimensional projection defined by the first two principal components, and so bandwidths need to be selected. We avoid subjective user-choice, and the inappropriate use of bandwidths optimized for some

other purpose, by proposing the use of persistent homology as a new tool for bandwidth selection.

Extreme Value Theory has been gaining popularity in outlier detection because of its rich, theoretical foundations. Burridge & Taylor (2006) used EVT to detect outliers in time series data. Clifton et al. (2014) used Generalized Pareto Distributions to model the tails in high-dimensional data and detect outliers. Other recent advances in outlier detection that use EVT include the *stray* (Talagala et al. 2021), *oddstream* (Talagala et al. 2020) and *HDoutliers* (Wilkinson 2017) algorithms. Of these three methods, *stray* is an enhancement of *HDoutliers* and both use distances to detect outliers, while *oddstream* uses kernel density estimates to detect outliers in time series data. Our approach is closest to *oddstream* in that we also apply EVT to functions of kernel density estimates. However, we use a different functional, and we avoid the need for an outlier-free training set.

A brief introduction to persistent homology and EVT is given in Section 2. In Section 3 we introduce the algorithm *lookout* and the concept of outlier persistence, which explores the birth and death of outliers with changing bandwidth. We show examples illustrating the usefulness of outlier persistence and conduct experiments using synthetic data to evaluate the performance of *lookout* in Section 4. Using an extensive data repository of real datasets, we compare the performance of *lookout* to *HDoutliers*, *stray*, [KDEOS](#) and [RDOS](#) in Section 5.

We have produced an R package *lookout* (Kandanaarachchi & Hyndman 2021) containing this algorithm. In addition, all examples in this paper are available in the supplementary material at https://github.com/sevvandi/supplementary_material/tree/master/lookout.

We have used the R packages *TDAstats* (Wadhwa et al. 2018) and *ggtda* (Brunson et al. 2020) for all TDA and persistent homology computations and related graphs. We have used the R package *evd* (Stephenson 2002) to fit the Generalized Pareto Distribution.

2 Mathematical background

In this section we provide some brief background on three topics that we will use in our proposed *lookout* algorithm.

1. topological data analysis and persistent homology;
2. extreme value theory and the peaks-over-threshold approach; and
3. kernel density estimation.

2.1 Topological data analysis and persistent homology

Topological data analysis is the study of data using topological constructs. It is about inferring high dimensional structure from low dimensional representations such as points and assembling discrete points to construct global structures (Ghrist 2008). Persistent homology is a method in algebraic topology that computes topological features of a space that persist across multiple scales or spatial resolutions. These features include connected components, topological circles and trapped volumes. Features that persist for a wider range of spatial resolutions represent robust, intrinsic features of the data while features that sporadically change are perturbations resulting from noise. Persistent homology has been used in a wide variety of applications including biology (Topaz et al. 2015), computer graphics (Carlsson et al. 2008) and engineering (Perea & Harer 2015). In this section we will give a brief overview of persistent homology without delving into the mathematical details. Readers are referred to Ghrist (2008) and Carlsson (2009) for an overview and Wasserman (2018) for a statistical viewpoint on the subject.

Simplicial complex

Consider a data cloud representing a collection of points. This set of points is used to construct a graph where the points are considered vertices and the edges are determined by the distance between the points. Given a proximity parameter ε , two vertices are connected by an edge if the distance between these two points is less than or equal to ε . Starting from this graph, a simplicial complex — a space built from simple pieces — is constructed. A simplicial complex is a finite set of k -simplices, where k denotes the dimension; for example, a point is a 0-simplex, an edge a 1-simplex, a triangle a 2-simplex, and a tetrahedron a 3-simplex. Suppose S denotes a simplicial complex that includes a k -simplex γ . Then all non-empty subsets of $\beta \subset \gamma$ are also included in S . For example, if S contains a triangle pqr , then the edges pq , qr and rs , and the vertices p , q and r , are also in S .

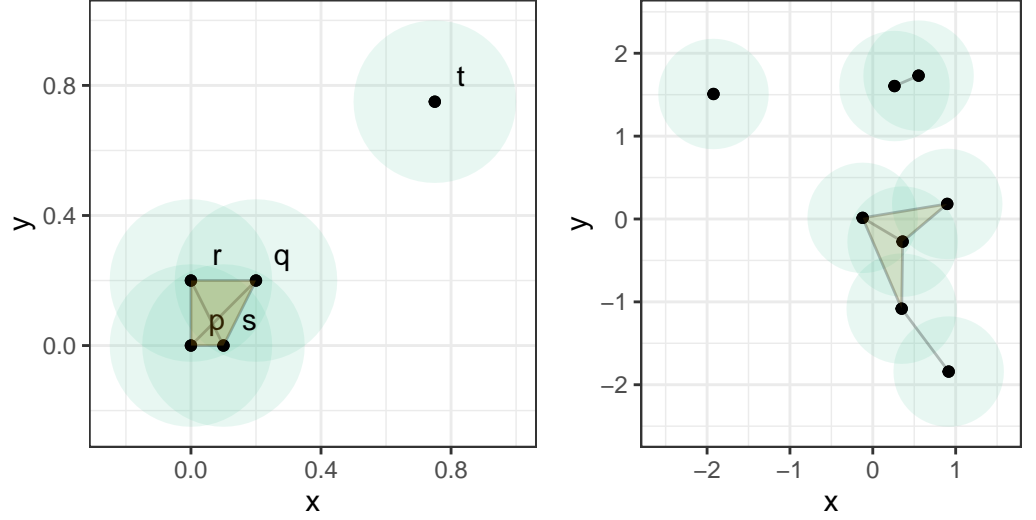


Figure 1: The figure on the left shows the points p, q, r, s and t with a proximity parameter $\varepsilon = 0.5$ and the resulting Rips complex consisting of the tetrahedron $pqrs$, triangles pqr, qrs, rsp, pqs , edges pq, qr, rs, sp, qs, pr and vertices p, q, r, s and t . The figure on the right shows 8 points and the resulting Rips complex with $\varepsilon = 4/3$.

The *Vietoris-Rips* complex and the *Cech* complex are two types of k -simplicial complexes. We will construct a Vietoris-Rips complex from the data cloud as it is more computationally efficient than the Cech complex (Ghrist 2008). Given a set of points and a proximity parameter $\varepsilon > 0$, $k + 1$ points within a distance of ε to each other form a k -simplex. For example, consider 5 points p, q, r, s and t and suppose the distance between any two points except t is less than ε . Then we can construct the edges pq, pr, ps, qr, qs and rs . From the edges pq, qr and rp we can construct the triangle pqr , from pq, qs and sp the triangle pqs and so on, because the distance between any two points p, q, r and s is bounded by ε . By constructing the 4 triangles pqr, qrs, rsp and spq we can construct the tetrahedron $pqrs$. The vertex t is not connected to this 3-simplex because the distance between t and the other vertices is greater than ε . The simplicial complex resulting from these 5 points consists of the tetrahedron $pqrs$ and all the subset k -simplices and the vertex t . Figure 1 shows this simplicial complex on the left and another example on the right.

Persistent homology

Given a point cloud of data, the resulting Rips complex depends on the value of the proximity parameter ε . As we increase ε , topological features such as connected components and holes appear and disappear. This is the focus of persistent homology. For example, in Figure 2, we start with a large number of connected components (top-left) and as ε increases to 0.8 the number of connected components merge and decrease to 1 (bottom-left). Around this value of ε , a hole appears and as ε increases to 1.5, it disappears (bottom-right). The appearances and disappearances of these topological features are referred to as births and deaths and are illustrated using a *barcode* or a *persistence diagram*.

Figure 3 shows the barcode and the persistence diagram of the point cloud shown in Figure 2. The barcode comprises a set of horizontal line segments, each denoting a feature that starts at its birth diameter and ends at its death diameter. These line segments are grouped by their dimension. The orange lines in Figure 3 denote the zero dimensional holes, which are connected components and blue lines denote one dimensional holes. The longer blue line which is born at 0.51 and dies at 1.33, corresponds to the hole at the center of the point cloud in Figure 2. Such features that continue for a large range of ε , represent structural properties of the data that are of interest to us. The same information is presented differently in the persistence diagram, where the birth and the death of each feature is denoted by a point. Points away from the diagonal inform about the structure of the data while points closer to the diagonal are perturbations related to noise. In this plot, the triangle near the top represents the same feature as the long blue line in the left plot.

Betti numbers denoted by β_k give the number of k -dimensional holes of a simplicial complex. The number of connected components is given by β_0 and the number of one-dimensional holes is given by β_1 . The number of two-dimensional holes, which are trapped volumes or voids is given by β_2 . The Betti numbers can also be computed from the barcode by drawing a vertical line at the desired diameter and counting the points of intersection for each dimension. For example, in Figure 3 the Betti numbers corresponding to the simplicial complex at diameter 0.6 are $\beta_0 = 0$ and $\beta_1 = 1$.

These considerations lead to a natural question: which ε is most representative of the structure of the data cloud? We will return to this question later.

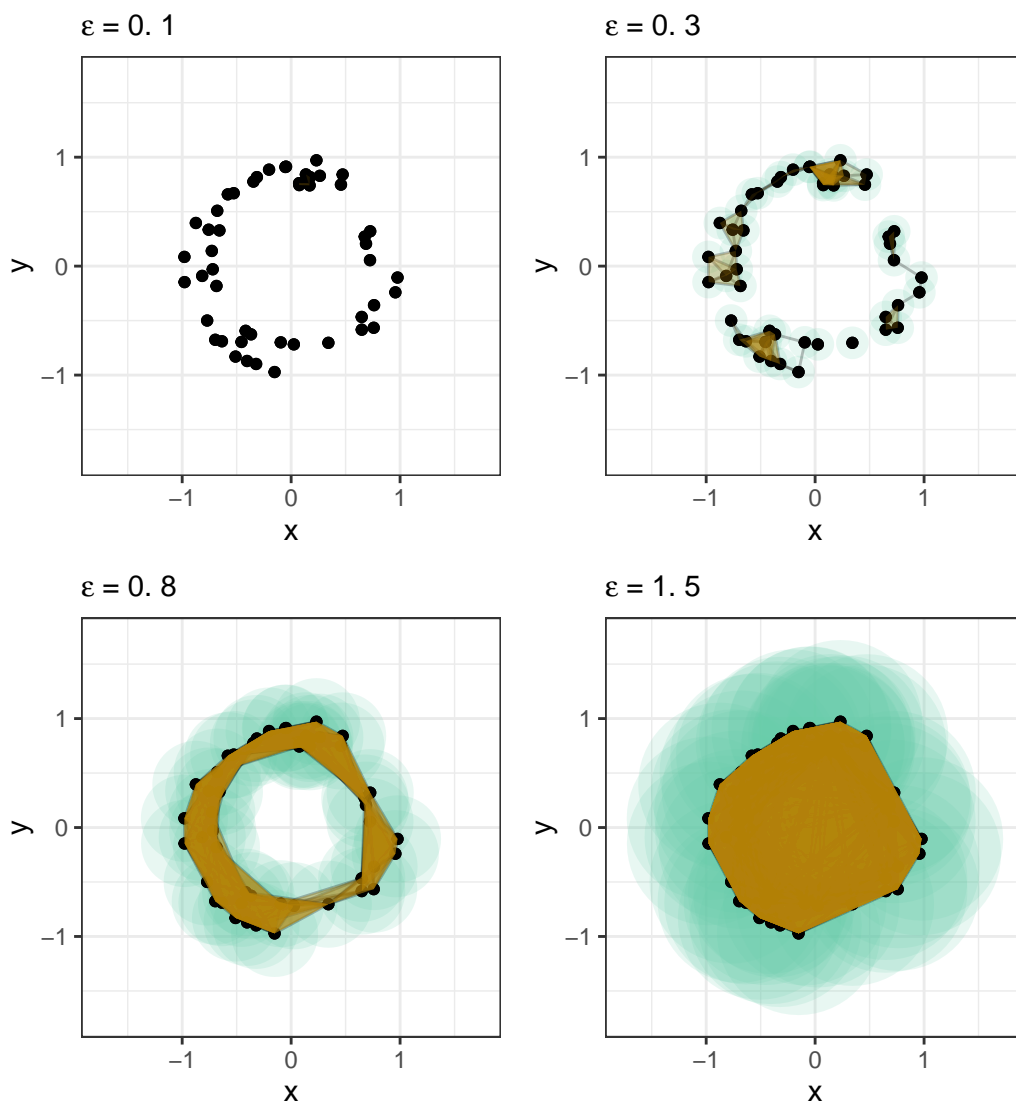


Figure 2: Rips complexes resulting from different ε values.

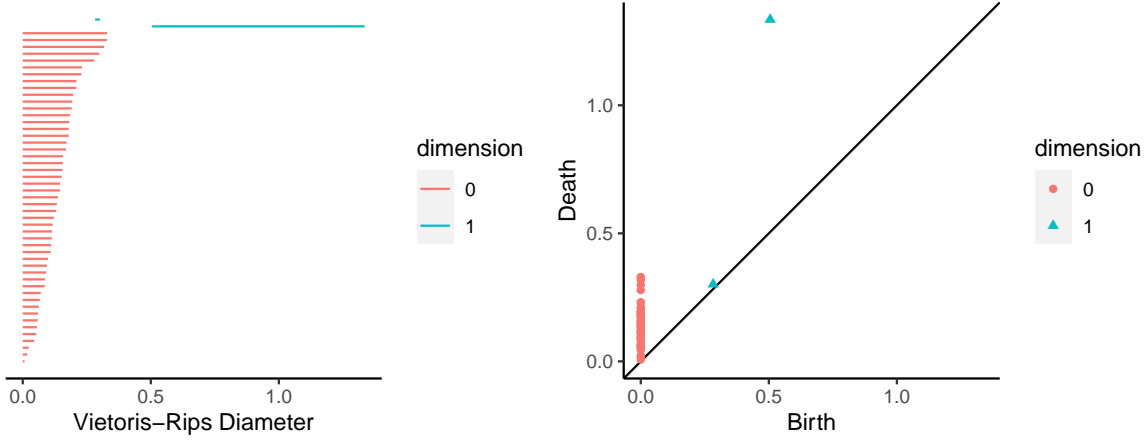


Figure 3: The graph on the left shows the barcode of the point cloud in Figure 2 and the graph on the right shows the persistence diagram.

2.2 Extreme value theory

Extreme Value Theory is used to model rare, extremal events. It is used in many industries including hydrology (to study 100-year floods), finance (to explore extreme risks) and insurance (to mitigate against losses due to disasters) (R.D. Reiss & M.Thomas 2001). EVT has also been used in outlier detection (Wilkinson 2017, Talagala et al. 2020). In this section we will give a brief introduction to EVT using the notation in Coles (2001).

Consider n independent and identically distributed random variables X_1, \dots, X_n with a distribution function $F(x) = P\{X \leq x\}$. Then the maximum of these n random variables is $M_n = \max\{X_1, \dots, X_n\}$. If F is known, the distribution of M_n is given by (Coles 2001, p45) $P\{M_n \leq z\} = (F(z))^n$. However, F is usually not known in practice. This gap is filled by Extreme Value Theory, which studies approximate families of models for F^n so that extremes can be modeled and uncertainty quantified. The Fisher-Tippet-Gnedenko

Theorem states that under certain conditions, a scaled maximum $\frac{M_n - a_n}{b_n}$ can have certain limit distributions.

Theorem 2.1 (Fisher-Tippett-Gnedenko). *If there exist sequences $\{a_n\}$ and $\{b_n\}$ such that*

$$P \left\{ \frac{(M_n - a_n)}{b_n} \leq z \right\} \rightarrow G(z) \quad \text{as } n \rightarrow \infty,$$

where G is a non-degenerate distribution function, then G belongs to one of the following families:

$$\begin{aligned} \text{Gumbel :} \quad & G(z) = \exp \left(- \exp \left[- \left(\frac{z-b}{a} \right) \right] \right), \quad -\infty < z < \infty, \\ \text{Fréchet :} \quad & G(z) = \begin{cases} 0, & z \leq b, \\ \exp \left(- \left(\frac{z-b}{a} \right)^{-\alpha} \right), & z > b, \end{cases} \\ \text{Weibull :} \quad & G(z) = \begin{cases} \exp \left(- \left(- \left[\frac{z-b}{a} \right] \right)^\alpha \right), & z < b, \\ 1, & z \geq b, \end{cases} \end{aligned}$$

for parameters a, b and α where $a, \alpha > 0$.

These three families of distributions can be further combined into a single family by using the following distribution function known as the Generalized Extreme Value (GEV) distribution,

$$G(z) = \exp \left\{ - \left[1 + \xi \left(\frac{z - \mu}{\sigma} \right) \right]^{-1/\xi} \right\},$$

where the domain of the function is $\{z : 1 + \xi(z - \mu)/\sigma > 0\}$. The location parameter is $\mu \in \mathbb{R}$, $\sigma > 0$ is the scale parameter, while $\xi \in \mathbb{R}$ is the shape parameter. When $\xi = 0$ we obtain a Gumbel distribution with exponentially decaying tails. When $\xi < 0$ we get a Weibull distribution with a finite upper end and when $\xi > 0$ we get a Fréchet family of distributions with polynomially decaying tails.

The Generalized Pareto Distribution and the POT approach

The Peaks Over Threshold (POT) approach regards extremes as observations greater than a threshold u . We can write the conditional probability of extreme events as

$$P \{X > u + y \mid X > u\} = \frac{1 - F(u + y)}{1 - F(u)}, \quad y > 0,$$

giving us

$$P\{X \leq u + y \mid X > u\} = \frac{F(u + y) - F(u)}{1 - F(u)}, \quad y > 0.$$

The distribution function

$$F_u(y) = P\{X \leq u + y \mid X > u\},$$

describes the *exceedances* above the threshold u . If F is known we could compute this probability. However, as F is not known in practice we use approximations based on the Generalized Pareto Distribution (Pickands 1975).

Theorem 2.2 (Pickands). *Let X_1, X_2, \dots, X_n be a sequence of independent random variables with a common distribution function F , and let $M_n = \max\{X_1, \dots, X_n\}$. Suppose F satisfies Theorem 2.1 so that for large n , $P\{M_n \leq z\} \approx G(z)$, where*

$$G(z) = \exp \left\{ - \left[1 + \xi \left(\frac{z - \mu}{\sigma} \right) \right]^{-1/\xi} \right\},$$

for some $\mu, \xi \in \mathbb{R}$ and $\sigma > 0$. Then for large enough u , the distribution function of $(X - u)$ conditional on $X > u$, is approximately

$$H(y) = 1 - \left(1 + \frac{\xi y}{\sigma_u} \right)^{-1/\xi}, \quad (1)$$

where the domain of H is $\{y : y > 0 \text{ and } (1 + \xi y)/\sigma_u > 0\}$, and $\sigma_u = \sigma + \xi(u - \mu)$.

The family of distributions defined by equation (1) is called the **Generalized Pareto Distribution** (GPD). We note that the GPD parameters are determined from the associated GEV parameters. In particular, the shape parameter ξ is the same in both distributions.

For a chosen threshold u , the parameters of the GPD can be estimated by standard maximum likelihood techniques. As an analytical solution that maximizes the likelihood does not exist, numerical techniques are used to arrive at an approximate solution. We use the R package `evd` to fit a GPD using the POT approach.

2.3 Kernel density estimation

For a sample $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n \in \mathbb{R}^p$, the kernel density estimate is given by

$$\hat{f}(\mathbf{x}; \mathbf{H}) = \frac{1}{n} \sum_{i=1}^n K_{\mathbf{H}}(\mathbf{x} - \mathbf{x}_i), \quad (2)$$

where \mathbf{H} denotes a $p \times p$ positive definite bandwidth matrix, $K_{\mathbf{H}}(\mathbf{z}) = \mathbf{H}^{-1/2}K(\mathbf{H}^{-1/2}\mathbf{z})$, and K is a kernel function. For consistency, we scale the kernels so that $\int \|\mathbf{z}\|^2 K(\mathbf{z}) d\mathbf{z} = 1$. The multivariate Gaussian kernel is given by

$$K(\mathbf{x}) = \frac{1}{(2\pi)^{p/2}} \exp(-\|\mathbf{x}\|^2/2),$$

and the multivariate scaled Epanechnikov kernel by

$$K(\mathbf{x}) = \frac{p+2}{c_p} (1 - \|\mathbf{x}\|^2/5)_+, \quad (3)$$

where c_p is the volume of the unit sphere in \mathbb{R}^p and $u_+ = \max(0, u)$.

We will use the leave-one-out kernel density estimator given by

$$\hat{f}_{-j}(\mathbf{x}; \mathbf{H}) = \frac{1}{n-1} \sum_{i \neq j} K_{\mathbf{H}}(\mathbf{x} - \mathbf{x}_i),$$

which can be simplified to

$$\hat{f}_{-j}(\mathbf{x}_j; \mathbf{H}) = [n\hat{f}(\mathbf{x}_j; \mathbf{H}) - \mathbf{H}^{-1/2}K(\mathbf{0})]/(n-1)$$

when evaluated at the observation omitted.

A major challenge in using kernel density estimates for outlier detection is selecting the appropriate bandwidth. There is a large body of literature on kernel density estimation and bandwidth selection (Scott 1994, Wang & Scott 2019) that focuses on computing density estimates that represent the data as accurately as possible, where measures of accuracy have certain asymptotic properties. However, our goal is somewhat different as we are interested in finding outliers in the data, rather than finding a good representation for the rest of the data. Often the usual bandwidth selection methods result in bandwidths that are too small and can cause the kernel density estimates of the boundary and near-boundary points to be confused with outliers. In high dimensions this problem is exacerbated due to the sparsity of the data. Thus, we need a bandwidth that assists outlier detection. A too small bandwidth causes everything to be outliers, while too large a bandwidth will lead to outliers being hidden.

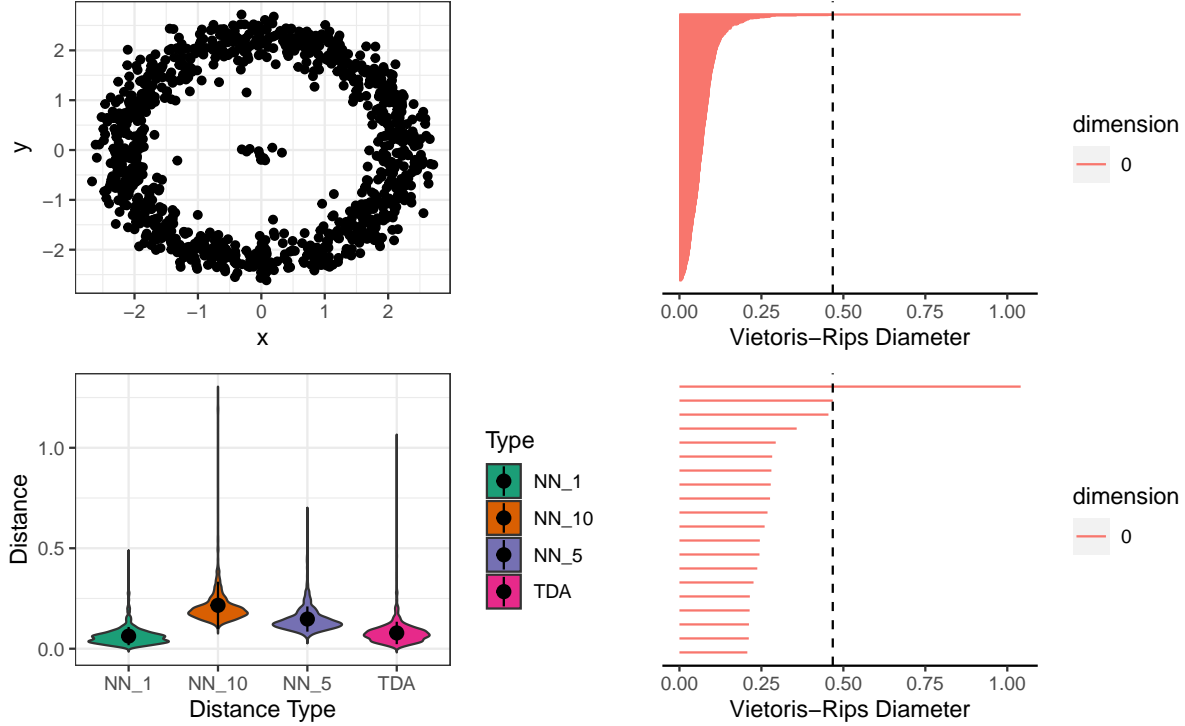


Figure 4: Top left: A scatterplot of 1000 observations with most points falling on an annulus and some points near the center. Its TDA barcode on the top right and the violin plot of TDA death diameters and KNN distances at the bottom.

3 Methodology

3.1 Bandwidth selection using TDA

To select a bandwidth for a kernel density estimate designed for outlier detection, we propose to use the barcode discussed in Section 2.1. First we construct the barcode of the data cloud for dimension zero using the Vietoris-Rips diameter. From the barcode we obtain the sequence of death diameters $\{d_i\}_{i=1}^N$ for the connected components. By construction this is an increasing sequence as seen in Figure 3.

Consider the example shown in Figure 4. At the top left, the data are shown with most points lying on an annulus, and a few points near the centre. The barcodes for dimension 0 are shown at the top right, with lengths equal to the death diameters $\{d_i\}_{i=1}^N$. The bottom

left panel shows violin plots comparing the death diameters (denoted by TDA) with k nearest neighbor distances for $k \in \{1, 5, 10\}$. The TDA Rips diameters fall within the range of the combined KNN distances. Consequently, we can use TDA distances without having to select the parameter k for KNN distances.

The plot on the bottom right in Figure 4 shows the largest 20 Rips diameters (out of the 999 diameters shown in the top right plot). A vertical dashed line is drawn at diameter 0.468, the second largest Rips diameter. As the diameter increases from 0.468 till 1.041, which is the maximum diameter, the number of connected components stay the same. For this point cloud, $(0.468, 1.041)$ is the largest diameter range for which the number of components stay the same. Thus, it signifies a global structural property of the point cloud. We want to take this structure into account when selecting the bandwidth. Therefore, we choose a diameter that gives rise to persisting features, which in our case are connected components. We consider the Rips diameter intervals (d_i, d_{i+1}) for all i , and find the largest interval by computing successive differences $\Delta d_i = d_{i+1} - d_i$, for $i \in \{1, \dots, N-1\}$. We choose the Rips diameter d_i corresponding to the maximum Δd_i :

$$d_* = d_{i_*} \quad \text{where } i_* = \arg \max \{\Delta d_i\}_{i=1}^{N-1}. \quad (4)$$

Then the bandwidth matrix is given by

$$\mathbf{H} = d_*^{2/p} \mathbf{I}, \quad (5)$$

so that

$$\|\mathbf{H}^{-1/2}(\mathbf{x} - \mathbf{x}_i)\|^2 = \frac{1}{d_*^2} \|\mathbf{x} - \mathbf{x}_i\|^2. \quad (6)$$

This ensures that points within a distance of d_* contribute to the kernel density estimate of \mathbf{x} , resulting in the following leave-one-out kernel density estimate

$$\hat{f}_{-j}(\mathbf{x}_j; \mathbf{H}) = [n\hat{f}(\mathbf{x}_j; \mathbf{H}) - d_*^{-1}K(\mathbf{0})]/(n-1). \quad (7)$$

3.2 Algorithm *lookout*

Now we have all the building blocks necessary to describe the algorithm *lookout*. Consider an $N \times p$ data matrix \mathbf{X} with N observations in \mathbb{R}^p . It is customary in outlier detection to scale

the data so that all variables contribute equally to outlier detection. We normalize the data using Min-Max normalization, which scales each attribute to $[0, 1]$ and has been shown to be effective compared to other normalization techniques (Kandanaarachchi, Muñoz, Hyndman & Smith-Miles 2019). To accommodate datasets that do not need to be normalized, we make normalization a user option.

We compute the kernel density estimates defined by (2) and the leave-one-out kernel density estimates defined in (7), with the bandwidth matrix (5), and the scaled Epanechnikov kernel (3).

Denote the kernel density estimate of \mathbf{x}_i by y_i and the leave-one-out kde of \mathbf{x}_i (by leaving out \mathbf{x}_i) by y_{-i} . Then we fit a Generalized Pareto Distribution to $-\log(y_i)$ using the POT approach discussed in Section 2.2. We use the 90th percentile as the threshold for the POT approach as recommended by Bommier (2014). Using the fitted GPD parameters, μ , σ and ξ , we declare points with $P(-\log(y_{-i})|\mu, \sigma, \xi) < \alpha$ to be outliers. We summarize these steps in Algorithm 1.

Algorithm 1: *lookout*.

input : The data matrix \mathbf{X} , parameters α and *unitize*.

output : The outliers, the GPD probabilities of all points, GPD parameters and bandwidth

- 1 If *unitize* = *TRUE*, then normalize the data so that each column is scaled to $[0, 1]$.
 - 2 Construct the persistence homology barcode of the data.
 - 3 Find d_* as in equation (4).
 - 4 Using $\mathbf{H} = (d_*)^{2/p} \mathbf{I}$, compute kernel density estimates (2) and leave-one-out kernel density estimates (7) using the scaled Epanechnikov kernel (3).
 - 5 Denote the kde of \mathbf{x}_i by y_i and leave-one-out kde by y_{-i} .
 - 6 Using the POT approach, fit a GPD to $\{-\log(y_i)\}_{i=1}^N$ and estimate μ, σ and ξ .
 - 7 Using the GPD estimates $\hat{\mu}, \hat{\sigma}$ and $\hat{\xi}$, find the probability of the leave-one-out kde values $\{-\log(y_{-i})\}_{i=1}^N$, i.e., $P(-\log(y_{-i})|\mu, \sigma, \xi)$ for all i .
 - 8 If $P(-\log(y_{-i})|\mu, \sigma, \xi) < \alpha$, then declare \mathbf{x}_i as an outlier.
-

The output probability of lookout is the GPD probability of the points, so that low probabilities indicate likely outliers and high probabilities indicate normal points. Note that the scaling factor of the kernel $K(\mathbf{x})$ does not affect the GPD parameters as it is just an offset after taking logs of y_i or y_i .

The algorithm lookout has only 2 inputs, α and *unitize*. The parameter α determines the threshold for outlier detection and *unitize* gives the user an option to normalize the data. We set $\alpha = 0.05$ and *unitize* = `TRUE` as default parameter values. We use the Epanechnikov kernel in lookout due to ease of computation. However, any kernel can be incorporated as long as the variances are matched.

3.3 Outlier persistence

Lookout identifies outliers by selecting an appropriate bandwidth using TDA. If the bandwidth is changed, will the original outliers be still identified as outliers by lookout? We explore this question by varying bandwidth values in lookout. Similar work is discussed by Minnotte & Scott (1993), who introduce the Mode Tree, which tracks the modes of the kernel density estimates with changing bandwidth values. Another related idea is the SiZer map (Chaudhuri & Marron 1999), a graphical device that studies features of curves for varying bandwidth values.

If a point is identified as an outlier by the lookout algorithm for a range of bandwidth values, then it increases the validity of that point as an outlier. Consider an annulus with some points in the middle as shown in the left plot of Figure 5. The plot on the right, which is similar to a barcode, shows the outliers identified by lookout for different bandwidth values. Each horizontal line segment shows the range of Rips diameter values that has identified each point as an outlier. With some abuse of notation, we label the x axis “bandwidth”, even though it actually represents the Rips diameter $d_* = h^{p/2}$, where the bandwidth matrix $\mathbf{H} = h\mathbf{I}$. This is motivated from equation (6), as we only consider points \mathbf{x}_i within a distance d_* of every point \mathbf{x} when computing kernel density estimates using the Epanechnikov kernel. In this plot, the y -axis corresponds to the point index. We call this plot *the outlier persistence diagram* signifying the link to topological data analysis.

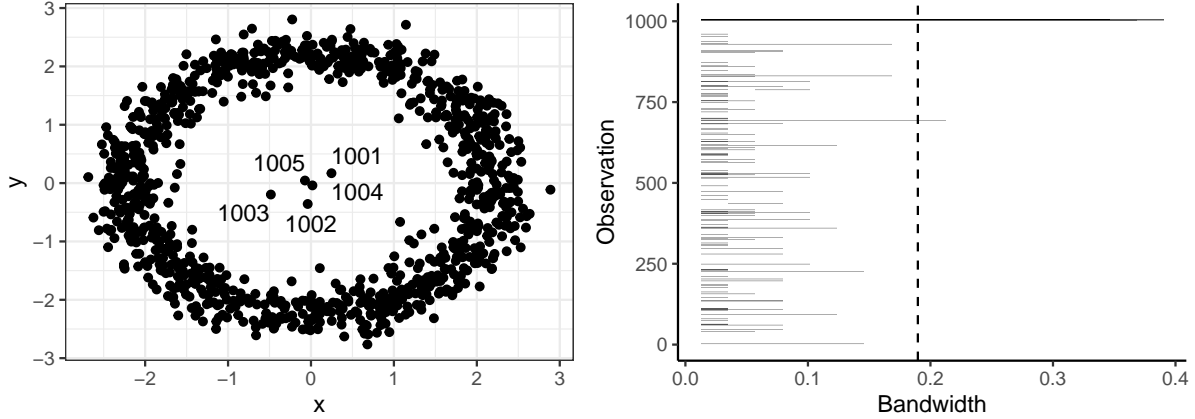


Figure 5: Outliers at the center of the annulus in the left plot showing the outlier labels 1001–1005. The outlier persistence diagram on the right with the y-axis denoting the labels. The dashed line shows the lookout bandwidth d_* .

In the example in Figure 5, we see that the points 1001–1005 are identified as outliers in the outlier persistence diagram for a large range of bandwidth values. The Rips diameter d_* selected by lookout is shown by a vertical dashed line. Many points are identified as outliers for small bandwidth values but do not continue to be outliers for long; these outliers are born at small bandwidth values and die out after a relatively short increase in bandwidth. Some points are never identified as outliers, even at small bandwidths.

The outlier persistence diagram is a tool to observe the persistence of outliers with changing bandwidth values. We vary the bandwidth values while keeping the GPD parameters fixed at the values obtained using d_* as in equation (4). The death diameter sequence d_i is used to construct the set of bandwidth values used in this plot. We use ℓ bandwidth values starting from the β^{th} percentile of sequence $\{d_i\}$ ending at $\sqrt{5} \times \max_i d_i$. The parameters ℓ and β are user-defined with default values $\ell = 20$ and $\beta = 90$. Increasing ℓ gives better granularity but increases the computational burden. As the death diameters are tightly packed, the default value of 90th percentile gives a small enough starting bandwidth and $\sqrt{5} \max_i d_i$ gives a large ending bandwidth. We summarize these steps in Algorithm 2.

Next, we extend this notion of persistence to include significance levels $\alpha \in \{0.01, 0.02, \dots, 0.1\}$.

Algorithm 2: *outlier persistence for fixed α .*

input : The data matrix \mathbf{X} , parameters α , *unitize* and bandwidth range parameters ℓ and β

output : An $N \times \ell$ binary matrix \mathbf{Y} where N denotes the number of observations and ℓ denotes the number of bandwidth values with $y_{ik} = 1$ if the i^{th} observation is identified as an outlier for bandwidth index k .

- 1 Initialize matrix \mathbf{Y} to zero.
 - 2 Run Algorithm 1 to determine the death diameter sequence $\{d_i\}$ and the GPD parameters μ_0, σ_0 and ξ_0 .
 - 3 Construct an equidistant bandwidth sequence of length ℓ starting from the β^{th} percentile of $\{d_i\}$ to $\sqrt{5} \max_i d_i$. Call the bandwidth sequence $\{b_k\}_{k=1}^\ell$.
 - 4 **for** k from 1 to ℓ **do**
 - 5 Using $h = (b_k)^{2/p}$ and $\mathbf{H} = h\mathbf{I}$ compute kernel density estimates and leave-one-out kernel density estimates using the scaled Epanechnikov kernel.
 - 6 Denote the kde of \mathbf{x}_i by y_i and leave-one-out kde by y_{-i} .
 - 7 Using the GPD parameters μ_0, σ_0 and ξ_0 find the GPD probability of the leave-one-out kde values $\{-\log(y_{-i})\}_{i=1}^N$, i.e., $P(-\log(y_{-i})|\mu_0, \sigma_0, \xi_0)$ for all i .
 - 8 If $P(-\log(y_{-i})|\mu_0, \sigma_0, \xi_0) < \alpha$, then declare \mathbf{x}_i as an outlier and let $y_{ik} = 1$.
-

We define the *strength* of an outlier based on its significance level. Let \mathbf{x}_j be an outlier identified at significance level α , where α is the smallest significance level for which \mathbf{x}_j is identified as an outlier. Then

$$\text{strength}(\mathbf{x}_j) = \frac{(0.11 - \alpha)_+}{0.01} \quad (8)$$

Thus, if a point is identified as an outlier with a significance level $\alpha = 0.01$, then it has strength 10, and an outlier with $\alpha = 0.1$ has strength 1. To compute persistence over significance levels, the only modification that needs to be done to Algorithm 2 is to fix $\alpha = 0.1$ and to record the minimum significance level if $P(-\log(y_{-i})|\mu_0, \sigma_0, \xi_0) < 0.1$. Then we can use equation (8) to compute its strength.

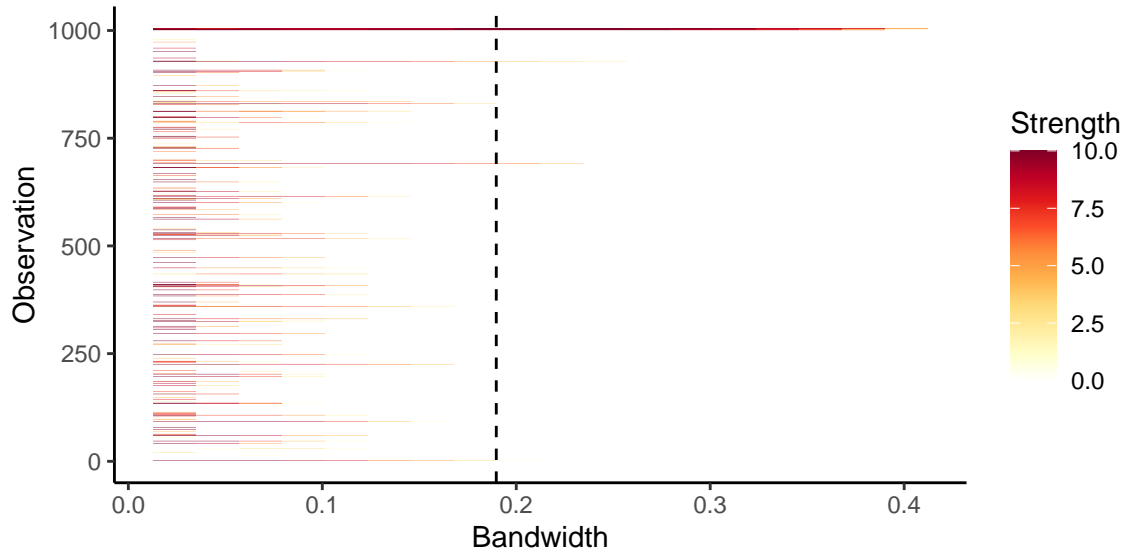


Figure 6: Outlier persistence over different bandwidth values and their strengths. The dashed line corresponds to the lookout bandwidth d_* .

Figure 6 shows the persistence of outliers over different bandwidth values and significance levels for the dataset in Figure 5. We see that points 1001–1005 are identified as outliers with high strength even for large bandwidths. This gives a comprehensive representation of outliers as it encapsulates the bandwidth as well as the strength (which corresponds to significance).

4 Experiments with synthetic data

In this section we first explore outlier persistence using simple examples. Then we conduct experiments using synthetic data comparing lookout to HDoutliers (Wilkinson 2017) and stray (Talagala et al. 2021), both of which also use extreme value theory to detect outliers.

4.1 Outlier persistence examples

Figure 7 shows five examples in \mathbb{R}^2 , each showing the data, outliers identified by lookout, their strengths and the corresponding outlier persistence diagram. In each example, the outliers are placed at the end of the synthetic dataset, i.e. their observation indices are the

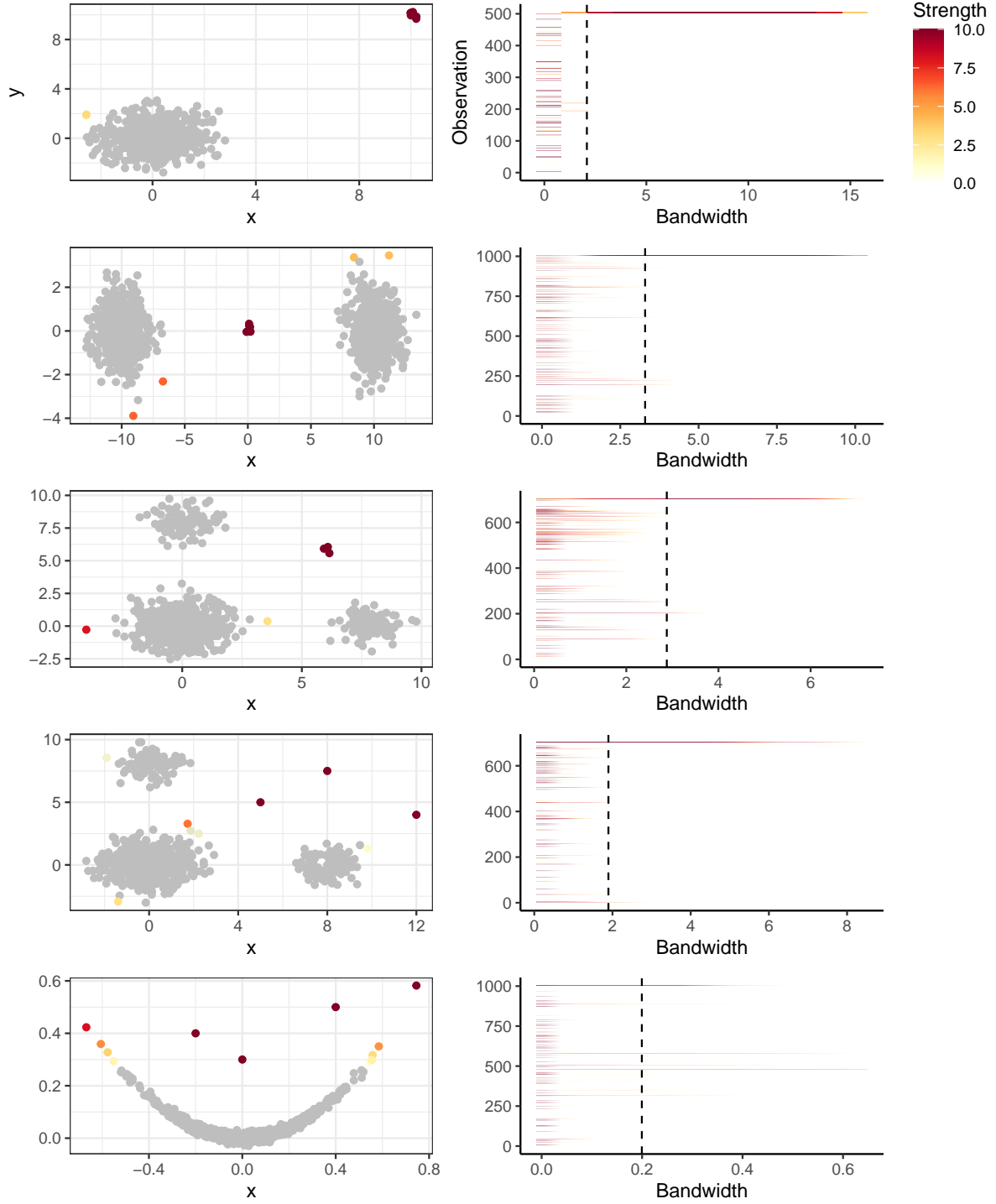


Figure 7: Examples of outlier persistence and strength. The left column shows the data with the outliers identified by lookout with $\alpha = 0.1$ colored by its strength. The right column shows the outlier persistence diagrams for these examples. The dashed line corresponds to the lookout bandwidth.

highest. The dashed lines in the outlier persistence diagram indicate the bandwidth chosen by lookout. The top left plot shows normally distributed data with 5 outliers in the top right corner, which are identified by lookout with high strength. Upon close inspection we see two further points, both approximately at $(-2.6, 1.8)$ and slightly detached from the main group of points, also being identified by lookout as outliers with low strength. The lookout strength of each of these points is less than 2, and so they would only be identified as outliers when $\alpha > 0.09$. The corresponding persistence diagram shows high strength outlier persistence for the points at the top right hand corner. Similarly, from other graphs in column 1, we see that outliers far from high density regions are identified by lookout with high strength and points outside high density regions, but not so far away are identified with low strength. For the example in row 3, lookout has identified a cluster of outliers approximately at $(6, 6)$ with high strength as well as individual points slightly away from high density regions with low strength. The example in row 5 has single outliers rather than clusters, which are again identified by lookout. For the last example in the bottom row, lookout has identified a cluster of outliers at $(-0.6, 0.35)$ with low strength and the remaining outliers with high strength. From the persistence diagrams we see that many points are identified as outliers for low bandwidth values, but only a small number of outliers persist until the bandwidth is large. In addition, some outliers persist at low strength values. For example, the persistence diagram in row 5 has outliers around index 500 with low strength persisting until large bandwidth values.

From the examples in Figure 7 we see that lookout selects a bandwidth appropriate for outlier detection that is neither too small nor too large. In addition, lookout identifies outliers correctly. The outlier persistence diagram gives a snapshot of the outliers for varying bandwidths and significance levels increasing our understanding of the dataset and its outliers.

4.2 Comparison Study

In this section we conduct three experiments with synthetic data. Each experiment considers two data distributions; the main distribution and a handful of outliers which are distributed differently. There are several iterations to each experiment. The iterations serve as a

measure of the degree of outlyingness of the small sample. The outliers start off with the main distribution and slowly move out of the main distribution with each iteration. Consequently, in the initial iterations the points in the outlying distribution are not actual outliers as they are similar to the points in the main distribution, while in the later iterations they are quite different from the main distribution. We repeat each iteration 10 times to account for the randomness of the data generation process.

We compare the results of lookout with 4 other algorithms; HDoutliers (Wilkinson 2017), stray (Talagala et al. 2021), KDEOS (Schubert et al. 2014) and RDOS (Tang & He 2017). Both HDoutliers and stray use extreme value theory for outlier detection while both KDEOS and RDOS use kernel density estimates. HDoutliers and stray identify outliers, that is outliers are assigned a binary label as output of these algorithms. KDEOS and RDOS do not identify outliers. Instead, they give an anomaly score which can be used to rank outliers. As the algorithms exhibit differences in their output mechanisms, we employ different methods to compare the performance of these algorithms. To compare the performance of lookout with HDoutliers and stray we use the identified outliers. We use F-measure and the geometric mean of sensitivity and specificity denoted by Gmean, which we discuss below to compare these 3 algorithms. To compare lookout with KDEOS and RDOS we use the outlier scores and utilize the area under the Receiver Operator Characteristic curve denoted by AUC. Furthermore, the evaluation metrics F-measure, Gmean and AUC are suited for imbalanced datasets. For KDEOS and RDOS we use the default parameters. For lookout, HDoutliers and stray we use $\alpha = 0.05$. The F-measure is defined as

$$\text{F-measure} = 2 \frac{\text{precision} \times \text{recall}}{(\text{precision} + \text{recall})},$$

where

$$\text{precision} = \frac{tp}{tp + fp}, \quad \text{and} \quad \text{recall} = \frac{tp}{tp + fn},$$

where tp , fp and fn denote true positives (predicted = true, actual = true), false positives (predicted = true, actual = false) and false negatives (predicted = false, actual = true) respectively. The F-measure is undefined when both precision and recall are zero, which occurs when the true positives tp are zero. This happens when the outlier detection algorithm does not identify any correct outliers. We assign zero to the F-measure in such instances.

Sensitivity and specificity are similar evaluation metrics more frequently used in a medical diagnosis context:

$$\text{sensitivity} = \frac{tp}{tp + fn}, \quad \text{and} \quad \text{specificity} = \frac{tn}{tn + fp},$$

and

$$\text{Gmean} = \sqrt{\text{sensitivity} \times \text{specificity}},$$

where tn denotes the true negatives (predicted = false, actual = false). In fact, sensitivity and recall are two different terms denoting the same quantity of interest.

For all 3 experiments we compute the time taken for each algorithm on a Microsoft Surface Pro 3 laptop, with Intel(R) Core(TM) i5-4300U, 2.50GHz processor. We report the time taken as additional metrics.

Experiment 1

For this experiment we consider two normally distributed samples in \mathbb{R}^6 ; one large and one small starting at the same location with the small sample slowly moving out in each iteration. The set of points belonging to the small sample are considered outliers. We consider 400 points in the bigger sample and 5 in the outlying sample, placed at indices 401–405. The points in the larger sample are distributed in each dimension as $\mathcal{N}(0, 1)$. The outliers differ from the normal points in only one dimension; i.e. they are distributed as $\mathcal{N}(2 + (i - 1)/2, 0.2)$, where i denotes the iteration. In the first iteration the outliers are distributed as $\mathcal{N}(2, 0.2)$ in the first dimension and in the tenth iteration they are distributed as $\mathcal{N}(6.5, 0.2)$. Each iteration is repeated 10 times to account for randomness.

The top left graph of Figure 8 shows the first two dimensions of this experimental dataset in its last iteration and repetition with outliers identified by lookout shown in different colors. The top right graph shows the performance comparison of lookout, HDoutliers, stray, KDEOS and RDOS. As lookout, HDoutliers and stray identify outliers, we have used the Fmeasure and Gmean to compare their performance. As KDEOS and RDOS rank outliers instead of identifying them, we have used the AUC – the area under the ROC curve – to compare their performance. We see that for each iteration lookout surpasses HDoutliers and stray significantly. Lookout gives much better performance than KDEOS, and from the

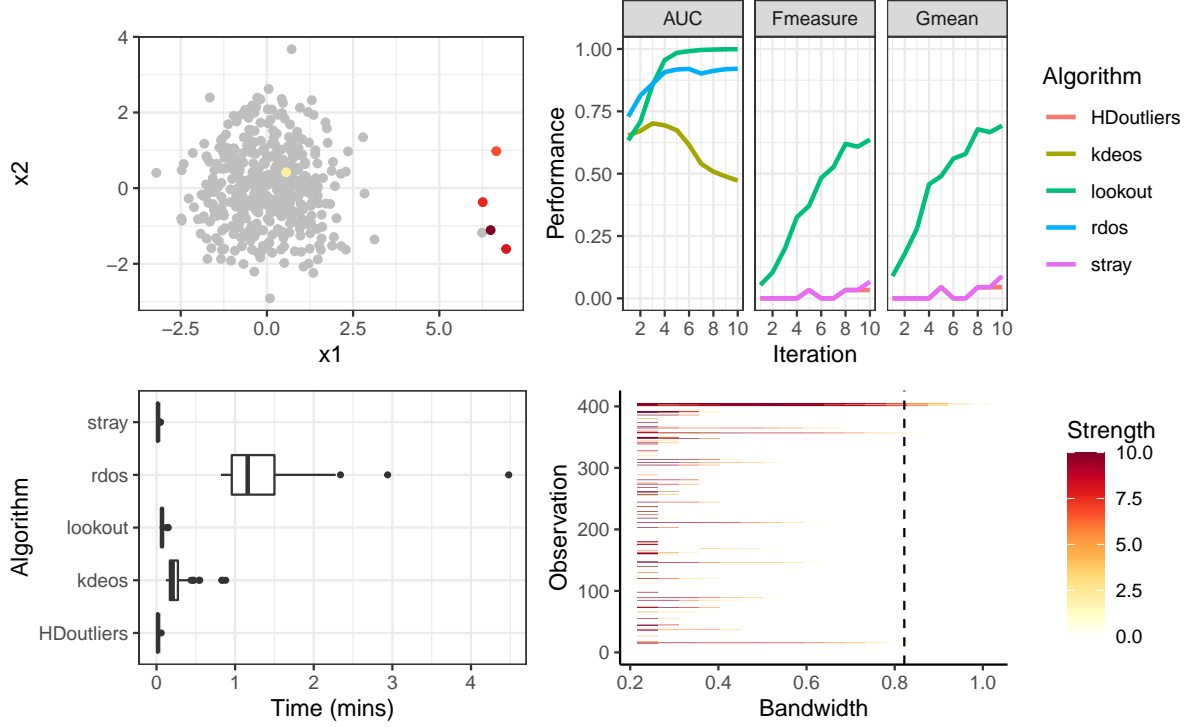


Figure 8: Experiment 1 with outliers moving out from the normal distribution in \mathbb{R}^6 . Graph on the top left shows the first two dimensions in the last iteration and last repetition. The graph on the top right shows the performance comparison between lookout, HDoutliers, stray, kdeos and rdos using AUC, Fmeasure and Gmean over 10 repetitions. Fmeasure and Gmean are used for algorithms that identify outliers, while AUC is used for algorithms that rank outliers. In this experiment, stray and HDoutliers gave identical results. The graph on the bottom left shows the time taken for these 5 algorithms. The graph on the bottom right shows the corresponding outlier persistence plot.

fourth iteration onwards lookout surpasses RDOS. The graph on the bottom left shows the time taken for each algorithm. We see that RDOS takes a much longer time than the other algorithms. HDoutliers and stray are the fastest, followed by lookout. The graph on the bottom right shows the outlier persistence plot for this data with the dashed line denoting the lookout bandwidth.

Experiment 2

For this experiment we consider an annulus in \mathbb{R}^2 with outlying points moving into the center with each iteration. We consider 800 points in the annulus with 5 outlying points. The outliers are normally distributed and have a smaller standard deviation compared to the other points. The mean of the outliers in the i^{th} iteration is $(5 - (i - 1)/2, 0)$, so that the outliers start at the right of the annulus with mean $(5, 0)$ and move in with each iteration, ending with mean $(0, 0)$. We repeat each iteration 10 times.

The graph at the top left of Figure 9 shows the points in the final iteration and repetition. The graph at the top right shows the performance comparison using AUC, F-measure and Gmean. We see that lookout performs better than the other algorithms across different metrics. The graph on the bottom left shows the time taken for each algorithm. RDOS takes much longer compared to others, while HDoutliers and stray are the fastest followed by lookout. The graph on the bottom right shows the outlier persistence for the final iteration and repetition. The outliers are placed at indices 801–805 and we see that they are not identified as outliers for small bandwidth values because the outliers are clustered together. This shows the importance of bandwidth selection for outlier detection when using kernel density estimates. The bandwidth selected by lookout is shown as a dashed line.

Experiment 3

For this experiment we consider a unit cube in \mathbb{R}^{20} with 500 points, of which 499 points are uniformly distributed in each direction and the remaining point is an outlier. The outlier moves towards the point $(0.9, 0.9, \dots, 0.9)$ with each iteration. For the i^{th} iteration the first i coordinates of the outlier are each equal to 0.9 and the remaining coordinates are

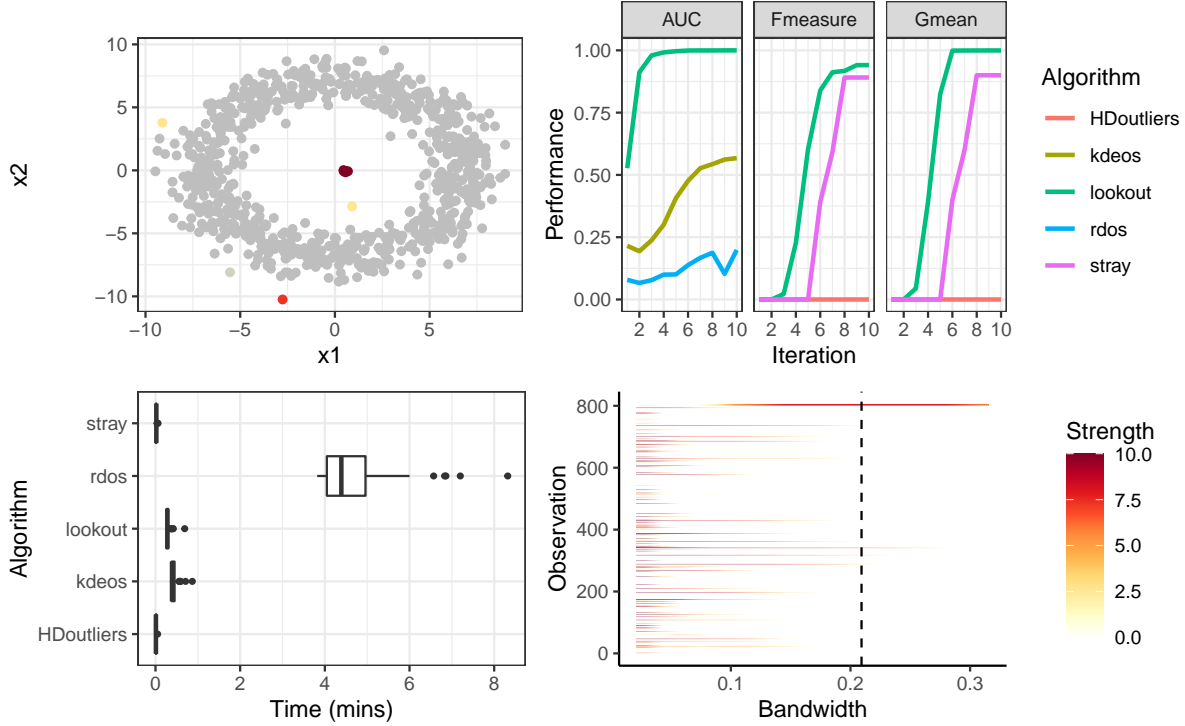


Figure 9: Experiment 2 with outliers moving into the center of the annulus in \mathbb{R}^2 . Graph on the top left shows the points from the last iteration and repetition. The graph on the top right shows the performance comparison between lookout, HDoutliers, stray, kdeos and rdos using AUC, Fmeasure and Gmean over 10 repetitions. The graph on the bottom left shows the time taken for these 5 algorithms. The graph on the bottom right shows the corresponding outlier persistence plot.

uniformly distributed in $(0, 1)$. The index of the outlier is 500. Each iteration is repeated 10 times with different randomizations.

The top graph in Figure 10 shows the performance comparison between the different algorithms. We see that RDOS performs better than lookout in the initial 8 iterations of this experiment. After the 8th iteration lookout performs better than RDOS. We also see that lookout performs significantly better than stray and HDoutliers. The graph on the bottom left shows the time taken for the 5 algorithms. Stray is the fastest followed by HDoutliers. The slowest algorithm is RDOS. The graph in the bottom right shows

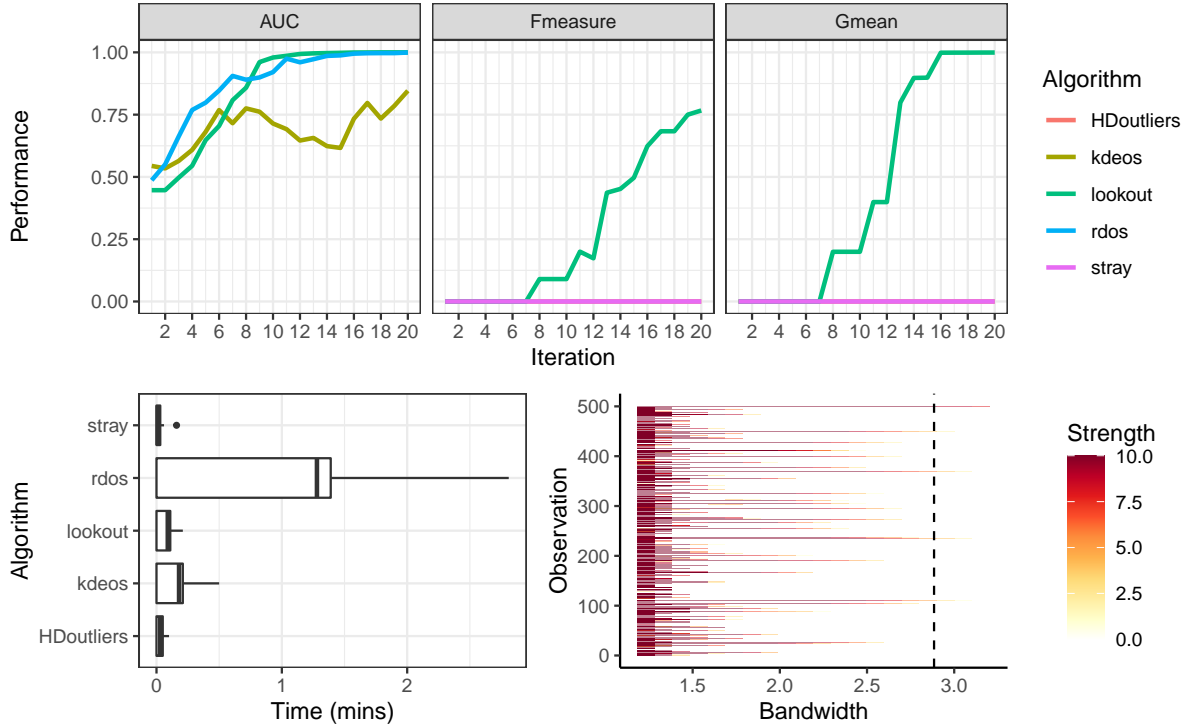


Figure 10: Experiment 3 with an outlier moving to $(0.9, 0.9, \dots)$. Graph on the top shows the performance comparison between lookout, HDoutliers, stray, KDEOS and RDOS using AUC, Fmeasure and Gmean over 10 repetitions. The graph on the bottom left shows the time taken for these 5 algorithms. The graph on the bottom right shows the corresponding outlier persistence plot.

the outlier persistence for the last iteration and repetition. The dashed line shows the bandwidth chosen by lookout.

Comparison of false positives

A low false positive rate is an attractive feature for an outlier detection method. High false positives diminish user confidence with the risk of abandonment of such systems; consider a home security system with constant alarms. To get an understanding of the false positives, we redo experiments 1-3 without any outliers and compare the specificity ($tn/(tn + fp)$) of HDoutliers, stray and lookout. We repeat each experiment 10 times. As

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Table 1: Specificity for lookout, HDoutliers and stray algorithms when no outliers are present.

Experiment	lookout		stray		HDoutliers	
	mean	sd	mean	sd	mean	sd
1	0.9941	0.0031	1	0	1.0000	0e+00
2	0.9924	0.0024	1	0	0.9999	4e-04
3	0.9942	0.0032	1	0	1.0000	0e+00

KDEOS and RDOS do not identify outliers, we do not include them in this comparison. High values of specificity is preferred with low values indicating more false positives. Table 1 shows the specificity comparison results. Stray has an average specificity of 1 with zero standard deviation and HDoutliers has similar specificity for all three experiments. We see that the average specificity of lookout is greater than 0.99 with low standard deviation values. Thus lookout’s specificity is comparable to HDoutliers and stray, demonstrating that its false positive rate is low.

5 Results on two data repositories

For this section we use two data repositories: the ODDS data repository (Rayana 2016) and the repository at Kandanaarachchi, Munoz Acosta, Smith-Miles & Hyndman (2019). Using the ODDS repository, we will look at the individual performance of 12 well known datasets to these 5 outlier detection methods. As Kandanaarachchi, Munoz Acosta, Smith-Miles & Hyndman (2019) has more than 12000 outlier detection datasets, we will evaluate the performance of these methods on the repository and report summary statistics because the number of datasets is large.

5.1 ODDS data repository

Table 2 shows the results of lookout, HDoutliers, stray, KDEOS and RDOS on 12 ODDS datasets. As previously, we have used F-measure and Gmean to compare the performance

Table 2: Performance evaluation of 12 datasets in the ODDS repository.

Filename	Gmean			FMeasure			AUC		
	lookout	stray	HDoutliers	lookout	stray	HDoutliers	lookout	KDEOS	RDOS
cardio	0.32	0.00	0.08	0.19	0.00	0.01	0.80	0.48	0.55
glass	0.00	0.00	0.00	0.00	0.00	0.00	0.51	0.44	0.43
letter	0.10	0.00	0.00	0.02	0.00	0.00	0.50	0.57	0.91
lympho	0.58	0.41	0.00	0.50	0.29	0.00	0.99	0.77	0.98
musk	0.69	0.00	0.00	0.64	0.00	0.00	1.00	NA	0.22
optdigits	0.00	0.00	0.00	0.00	0.00	0.00	0.46	0.58	0.75
satimage-2	0.96	0.00	0.00	0.94	0.00	0.00	0.98	0.37	0.76
speech	0.13	0.00	0.00	0.02	0.00	0.00	0.52	NA	0.52
thyroid	0.31	0.00	0.00	0.13	0.00	0.00	0.70	0.60	0.57
vowels	0.24	0.00	0.00	0.09	0.00	0.00	0.62	0.64	0.83
wbc	0.44	0.00	0.00	0.31	0.00	0.00	0.84	0.48	0.72
wine	0.00	0.00	0.00	0.00	0.00	0.00	0.65	0.50	0.61

of lookout, HDoutliers and stray, and AUC to compare lookout, KDEOS and RDOS. We see that for datasets glass, optdigits and wine, none of the 3 algorithms lookout, HDoutliers and stray identify any outliers. As such, the Gmean and F-measure are zero for these three datasets. For the other 9 datasets lookout outperforms stray and HDoutliers.

The AUC values in Table 2 show that lookout gives the best performance for 8 of the 12 datasets. For the speech dataset lookout is tied with RDOS. RDOS gives the best performance for 3 datasets. Two datasets give errors for KDEOS.

5.2 A large data repository

This repository at Kandanaarachchi, Munoz Acosta, Smith-Miles & Hyndman (2019) has more than 12000 outlier detection datasets that were prepared from classification datasets. Dataset preparation involves downsampling the minority class in classification datasets,

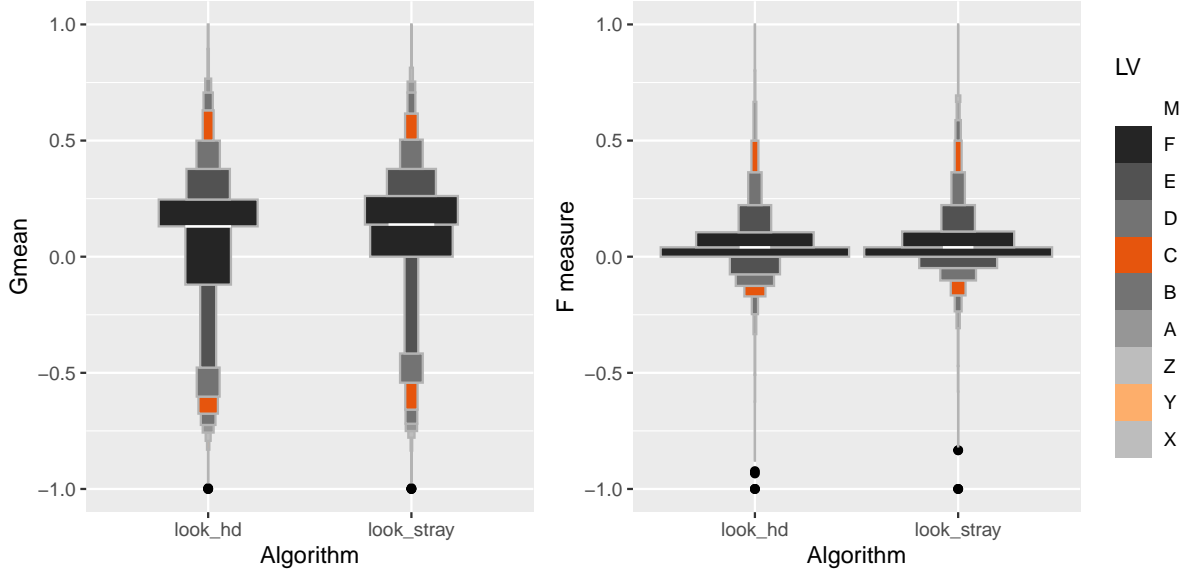


Figure 11: Letter value plots of performance differences between 1. lookout and HDoutliers, 2. lookout and stray using Gmean and Fmeasure.

converting the categorical variables to numerical and accounting for missing values, all of which is detailed in Kandanaarachchi et al. (2020).

We evaluate the performance of these 5 outlier detection methods on this data repository. While lookout, HDoutliers and stray gave valid output for all 12000+ datasets, RDOS and KDEOS gave errors for 5745 datasets. As such, we only compare lookout, stray and HDoutliers on this data repository.

Figure 11 shows the letter-value plots (Hofmann et al. 2017) of performance differences between (a) lookout and HDoutliers and (b) lookout and stray, using Gmean and Fmeasure after removing the entries that have zero values for all three algorithms. Letter-value plots enhance traditional box-plots by including more detailed information making them suitable for large datasets. The letter-value plots in Figure 11 are area adjusted, that is, the area of each box represents the number of points/datasets in it. The median is represented by a white line and each black box represents a fourth of the population denoted by F in the legend. The next box represents a eighth denoted by an E and each successive box represents half of the previous one.

Table 3: Summary statistics for comparing lookout with the HDoutliers and stray algorithms.

Statistic	lookout - HDoutliers	lookout - stray
Fmeasure		
Median	0.1307	0.1385
Mean	0.0487	0.0838
95% Confidence Interval	(0.0385,0.0589)	(0.0743,0.0932)
Gmean		
Median	0.0405	0.0406
Mean	0.0711	0.0768
95% Confidence Interval	(0.0662,0.0760)	(0.0721,0.0815)

From the graphs in Figure 11 we see that the total area of the letter-value plots above zero is larger than the area below zero. This signifies that more datasets have positive Gmean and F-measure values for lookout - HDoutliers and lookout - stray performance values compared to the negative values. This is confirmed by the results in Table 3. We see that for both Gmean and F-measure, the median, mean and the 95% confidence interval from Student's t-tests are away from zero. In fact, the Gmean has median values 0.1307 and 0.1385 for lookout - HDoutliers and lookout - stray respectively. Similarly, the corresponding F-measure values are 0.0405 and 0.0406. Given that both Gmean and F-measure are bounded by 1, this shows that lookout gives better performance than HDoutliers or stray.

6 Conclusions

Lookout uses leave-one-out kernel density estimates and EVT to detect outliers. Outlier detection methods that use kernel density estimates generally employ a user-defined parameter to construct the bandwidth. Selecting a bandwidth for outlier detection is different from selecting a bandwidth for general data representation, because the goal is to make outliers have lower density estimates compared to the non-outliers. In addition, it is a challenge to select an appropriate bandwidth in high dimensions. To make outliers have

lower density estimates compared to the rest, a reasonably large bandwidth needs to be chosen. We introduced an algorithm called *lookout* that uses persistent homology to select the bandwidth.

We compared the performance of lookout with 4 outlier detection algorithms, 2 of which use EVT to detect outliers and the 2 others use KDE. These algorithms are HDoutliers, stray, KDEOS and RDOS. Our results on experimental data and on two data repositories showed that lookout achieves better performance.

We also introduced the concept of *outlier persistence*, exploring the birth and death of outliers with changing bandwidth and significance values. Outlier persistence gives a bigger picture, taking a step back from fixed parameter values. It explores the bandwidth and significance parameters and highlights the outliers that persist over a range of bandwidth values and their significance levels. We suggest that it is a useful measure that increases our understanding of outliers.

7 Supplementary materials

The R package *lookout* is available at <https://github.com/sevvandi/lookout>. The outlier detection data repository used in Section 5 is available at Kandanaarachchi, Munoz Acosta, Smith-Miles & Hyndman (2019). The programming scripts used in Sections 4 and 5 are available at https://github.com/sevvandi/supplementary_material/tree/master/lookout.

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