1. Write a java program to illustrate inter thread communication using Producer Consumer Problem.

Code:

```
import java.util.LinkedList;
class SharedBuffer {
  private LinkedList<Integer> buffer = new LinkedList<>();
  private int capacity;
  public SharedBuffer(int capacity) {
    this.capacity = capacity;
  }
  public void produce(int item) throws InterruptedException {
    synchronized (this) {
      while (buffer.size() == capacity) {
         wait();
      }
      buffer.add(item);
      System.out.println("Produced: " + item);
      notify();
    }
  }
  public int consume() throws InterruptedException {
    synchronized (this) {
      while (buffer.isEmpty()) {
         wait();
      }
      int item = buffer.removeFirst();
      System.out.println("Consumed: " + item);
      notify();
      return item;
    }
  }
class Producer extends Thread {
  private SharedBuffer buffer;
  public Producer(SharedBuffer buffer) {
    this.buffer = buffer;
  }
  @Override
  public void run() {
```

```
try {
      for (int i = 1; i <= 5; i++) {
         buffer.produce(i);
         Thread.sleep(1000);
    } catch (InterruptedException e) {
      e.printStackTrace();
    }
  }
}
class Consumer extends Thread {
  private SharedBuffer buffer;
  public Consumer(SharedBuffer buffer) {
    this.buffer = buffer;
  }
  @Override
  public void run() {
    try {
      for (int i = 1; i <= 5; i++) {
         int item = buffer.consume();
         Thread.sleep(1000);
    } catch (InterruptedException e) {
      e.printStackTrace();
    }
  }
}
public class procom {
  public static void main(String[] args) {
    SharedBuffer buffer = new SharedBuffer(3);
    Producer producer = new Producer(buffer);
    Consumer consumer = new Consumer(buffer);
    producer.start();
    consumer.start();
  }
}
```

Produced: 1

Consumed: 1

Produced: 2

Consumed: 2

Produced: 3

Consumed: 3

Produced: 4

Consumed: 4

Produced: 5

Consumed: 5