Write a program to create multiple threads by using thread class. Use join(), isAlive(), getPriority(), SetPriority() methods.

```
class mythread extends Thread {
   int counter;
  mythread(String name, int c) {
       super(name);
       counter = c;
       System.out.println("child" + this);
   }
   public void run() {
       try {
           Thread t = Thread.currentThread();
           t.setPriority(3);
           System.out.println("Thread " + Thread.currentThread().getName()
+ " of Id " + Thread.currentThread().getId()
                   + " of priority " + t.getPriority() +
                   " is running");
           for (int i = counter; i \le 10; i++) {
               System.out.println(Thread.currentThread().getName() + i);
               i++;
               Thread.sleep(500);
           }
       } catch (Exception e) { // Throwing an exception
           System.out.println("Exception is caught" + e);
       }
   }
// Main Class
public class thread11 {
   public static void main(String[] args) throws Exception {
       mythread object = new mythread("odd", 1);
       object.start();
       mythread object2 = new mythread("even", 2);
       object2.start();
```

```
System.out.println(object.isAlive());
System.out.println(object2.isAlive());
object.join();
System.out.println("thread odd is alive " + object.isAlive());
object2.join();
System.out.println("thread even is alive " + object2.isAlive());
System.out.println("end of main");
}
```

Output:

```
linuxmint@jc610:~/ritabrata-java/pack$ cd "/home/
  childThread[odd,5,main]
 childThread[even,5,main]
 true
 Thread even of Id 12 of priority 3 is running
 Thread odd of Id 11 of priority 3 is running
 odd1
 even2
 odd3
 even4
 odd5
 even6
 odd7
 even8
 odd9
 even10
 thread odd is alive false
 thread even is alive false
 end of main
o linuxmint@jc610:~/ritabrata-java/pack$
```