

用户名不同的计算机之间的调用 dcom

DCOM 是依赖于 RPC 服务的，是一种分布式远程过程（进程）调用，调用代码在远程主机上执行，使用远程主机的系统资源，因此要有远程主机所属的访问权限，一般来说访问用户应是远程主机本地用户或主机所属的域用户，所以

第一步是在远程主机或其域上注册（获得）一个有足够权限的用户，

第二步是使用此用户令牌激活远程 COM 服务器，方法是使用 CoInitializeSecurity & CoCreateInstanceEx 函数(见文后例子)，成功激活后就得到相关请求接口的代理，此时代理并没有对远程服务器访问的权限，

第三步是为接口代理设置访问权限，方法是使用 `CoSetProxyBlanket` 函数，此后就可以使用代理指针进行方法调用了。见文后例子

以上是客户端要做的处理，至于服务器端，只要使用 `CoInitializeSecurity` 函数设置一下访问许可权限就可以了（有时客户端也要进行这一处理，比如使用了连接点），对于即存的服务器程序使用 `dcomcfg` 工具在注册表里设置也可以。

CoSetProxyBlanket 函数调用例子:

原例子:

```

IRecordServerLink* pRSL=(IRecordServerLink*)mq[0].pItf;

```

```
hr = CoSetProxyBlanket ( pRSL, RPC_C_AUTHN_WINNT, RPC_C_AUTHZ_NONE, NULL,
                        RPC_C_AUTHN_LEVEL_DEFAULT, RPC_C_IMP_LEVEL_IMPERSONATE, &caid,
                        EOAC_NONE ) ;
pRSL->Methods () ;
```

修改后的例子:

```
hr = CoSetProxyBlanket( pAccount, RPC_C_AUTHN_WINNT, RPC_C_AUTHZ_NONE,
NULL,
RPC_C_AUTHN_LEVEL_DEFAULT, RPC_C_IMP_LEVEL_IMPERSONATE, &caid,
EOAC_NONE);
pAccount->Deposit(x);
```

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CoInitializeSecurity & CoCreateInstanceEx 函数调用例子:

例子 1:

```
HRESULT hr;
hr = CoInitialize(NULL);
ASSERT(SUCCEEDED(hr));
MULTI_QI qi;
qi.pIID = &IID_ICRemoteTime;
qi.hr = NULL;
qi.pItf = NULL;
COAUTHIDENTITY authidentity;
authidentity.User = L"administrator";    ////你机子的帐号
authidentity.UserLength = wcslen(authidentity.User);
authidentity.Domain = NULL;
authidentity.DomainLength = 0;
authidentity.Password = L"";              ////密码
authidentity.PasswordLength = wcslen(authidentity.User);
authidentity.Flags = SEC_WINNT_AUTH_IDENTITY_UNICODE;
COAUTHINFO authinfo = {-1, 0, 0, RPC_C_AUTHN_LEVEL_DEFAULT,
    RPC_C_IMP_LEVEL_IMPERSONATE, &authidentity, 0};
COSERVERINFO servInf;
servInf.dwReserved1 = NULL;
servInf.dwReserved2 = NULL;
// servInf.pAuthInfo = NULL;
servInf.pAuthInfo = &authinfo;
USES_CONVERSION;
servInf.pwszName = L"127.0.0.1";
hr = CoInitializeSecurity(NULL, -1, NULL, NULL,
    RPC_C_AUTHN_LEVEL_NONE,          RPC_C_IMP_LEVEL_IDENTIFY,          NULL,
    EOAC_ACCESS_CONTROL, NULL);
ASSERT(SUCCEEDED(hr));
hr = CoCreateInstanceEx(CLSID_CRemoteTime, NULL, CLSCTX_REMOTE_SERVER,
    &servInf, 1, &qi);
if (FAILED(hr))
{
    TRACE(_T("CoCreateInstanceEx failed"));
    return false;;
}
```

```

if (FAILED(qi.hr))
{
    TRACE(_T("Failed to connect to server"));
    return false;;
}
//通过 IUnkonwn 指针去查询接口指针, 返回 IAccount 指针
hr = pUnknown->QueryInterface(IID_ICRemoteTime, (void**)&pIRetime)

```

例子 2:

```

HRESULT hr = CoInitializeSecurity(NULL, -1, NULL, NULL,
    RPC_C_AUTHN_LEVEL_NONE, RPC_C_IMP_LEVEL_IDENTIFY, NULL, EOAC_NONE,
    NULL);

```

```

COAUTHIDENTITY us;

```

```

us.User          = m_strName.AllocSysString();
us.UserLength    = wcslen(us.User);
us.Password      = m_strPassword.AllocSysString();
us.PasswordLength = wcslen(us.Password);
us.Domain        = m_strDomain.AllocSysString();
us.DomainLength  = wcslen(us.Domain);
us.Flags         = SEC_WINNT_AUTH_IDENTITY_UNICODE;

```

```

COAUTHINFO auth;

```

```

auth.dwAuthnSvc      = RPC_C_AUTHN_WINNT;
auth.dwAuthzSvc      = RPC_C_AUTHZ_NONE;
auth.pwszServerPrincName = NULL;
auth.dwAuthnLevel    = RPC_C_AUTHN_LEVEL_CONNECT;
auth.dwImpersonationLevel = RPC_C_IMP_LEVEL_IMPERSONATE;
auth.dwCapabilities  = EOAC_NONE;
auth.pAuthIdentityData = &us;

```

```

COSERVERINFO si;
MULTI_QI      qi;

```

```

CComBSTR bstr = strComputer;
LPWSTR name   = bstr.m_str;

```

```

    si.dwReserved1 = 0;
    si.pwszName     = name;
    si.pAuthInfo    = m_bAccess ? &auth : NULL;
    si.dwReserved2 = 0;

    IID iid = __uuidof(m_pIRemoteControl);
    qi.pIID = &iid;
    qi.pItf = NULL;

    do
    {
        hr = CoCreateInstanceEx(__uuidof(RemoteControl), NULL, CLSCTX_SERVER,
&si, 1, &qi);
        if(FAILED(hr) || FAILED(qi.hr))
            break ;

        m_pIRemoteControl = (IRemoteControl *)qi.pItf;
    }while(0);

```

例子 3:

```

HRESULT hr = CoInitializeSecurity(NULL, -1, NULL, NULL,
    RPC_C_AUTHN_LEVEL_NONE, RPC_C_IMP_LEVEL_IDENTIFY, NULL, EOAC_NONE,
    NULL);

```

```

COAUTHIDENTITY us;

```

```

us.User           = m_strName.AllocSysString();
us.UserLength     = wcslen(us.User);
us.Password       = m_strPassword.AllocSysString();
us.PasswordLength = wcslen(us.Password);
us.Domain         = m_strDomain.AllocSysString();
us.DomainLength   = wcslen(us.Domain);
us.Flags          = SEC_WINNT_AUTH_IDENTITY_UNICODE;

```

```

COAUTHINFO auth;

```

```

auth.dwAuthnSvc          = RPC_C_AUTHN_WINNT;
auth.dwAuthzSvc          = RPC_C_AUTHZ_NONE;
auth.pwszServerPrincName = NULL;
auth.dwAuthnLevel        = RPC_C_AUTHN_LEVEL_CONNECT;
auth.dwImpersonationLevel = RPC_C_IMP_LEVEL_IMPERSONATE;
auth.dwCapabilities      = EOAC_NONE;
auth.pAuthIdentityData   = &us;

```

```

MULTI_QI MultiQi={&IID_IUnknown, NULL, NOERROR};
COSERVERINFO si;

```

```

CComBSTR bstr = strComputer;
LPWSTR name  = bstr.m_str;

```

```

si.dwReserved1 = 0;
si.pwszName     = name;
si.pAuthInfo    = m_bAccess ? &auth : NULL;
si.dwReserved2 = 0;

```

```

hr = CoCreateInstanceEx(__uuidof(RemoteControl), NULL, CLSCTX_SERVER,
&si, 1, &MultiQi);

```

```

if(FAILED(hr))
{
    MessageBox("创建对象实例失败!");
    return;
}

```

```

//通过 IUnkonwn 指针去查询接口指针, 返回 IAccount 指针
pUnknown = (IUnknown *) MultiQi.pItf;

```

```

hr = pUnknown->QueryInterface(IID_IAccount, (void**)&pAccount);
if(FAILED(hr))
{
    MessageBox("没有查找的接口指针!");
    return false;
}

```

```
}  
pUnknown->Release();
```