

Contents

1	Workspace	2
2	TODO Core Logic	2
2.1	TODO Base Constraint Model	2
2.1.1	DONE Model timespan with each day's shifts	2
2.1.2	DONE Model shift recurrence	2
2.1.3	DONE Model shift restrictions	3
2.1.4	TODO Constrain employees by other obligations and personal requests	3
2.1.5	TODO Model balanced shift distribution	3
3	TODO Data I/O	5
3.1	TODO Store Definitions Locally	5
3.2	TODO Sync Employee Availability	5
3.3	TODO Sync Produced Roster	5
4	TODO Graphical User Interface	5
4.1	TODO Shift Definition Screen	5
4.2	TODO Employee Definition Screen	5
4.2.1	TODO Employee Availability Screen	5
4.3	TODO Generated Roster View	5
4.3.1	TODO Enable Roster Modification	5

j#+title: RosterBot RosterBot is a tool for automatically generating duty rosters for teams. Operating on Constraint Programming, the software narrows the pool of schedules based on the specified restrictions, then iterates through them to find an optimal selection.

Built in Clojure, RosterBot is released under the GPL3. The following libraries are used by RosterBot:

aengelberg/loco Constraint Programming

yogthos/clj-pdf PDF generation

SparkFund/google-apps-clj Google Calendar sync

clj-time Date/time library

1 Workspace

```
(clj-workspace (concat "~/src/freelance/marco-peters/rosterbot"
                      "/src/com/seriouslyseyleerius/rosterbot.clj")
              "~/src/freelance/marco-peters/rosterbot/project.clj")
```

2 TODO Core Logic

2.1 TODO Base Constraint Model

Constraint programming operates on a model of bounded variables which are reduced and restricted until a solution is found that meets all constraints. Constraints are defined in terms of variables.

2.1.1 DONE Model timespan with each day's shifts

The most flexible option seems to be generating an **employee-day** matrix, by iterating through the date range, then iterating through the employee list. I'll map each assignment-state to a number:

Assigned elsewhere -2

Requested time off -1

Unassigned 0

Shifts 1-N

2.1.2 DONE Model shift recurrence

Shift restrictions will be added as constraints as the **employee-day** variables are generated. Shifts will have schedule options as follows:

- Every **X** days
- Specified days-of-week every **X** weeks

Shift exceptions can be specified as dates and date ranges, causing the modified shift to not be generated for those dates.

2.1.3 DONE Model shift restrictions

I redesigned the shift-constraint model to generalize shift constraints from a single function. All arguments are keyword-args, as follows:

:shifts The collection of defined shifts

:shift The shift being restricted, may be a sequence or number

count An optional count, included as the second item in **:shift** as a sequence, defaults to 1

:follower Optional shift-set to require after the shift. Can be **:out** (off, PTO, or outside assignment), **:other** (anything but the specified shift), **:off** (unscheduled or PTO), or a specified list of shifts; may be wrapped in a sequence

count An optional count, included as the second item in **:follower** as a sequence, defaults to 1

These shift-constraints are generated as finite state automata and combined. The resulting automaton is used as the row constraint for each employee.

I can optionally add the ability to set employee shift preferences, but that's a feature to consider later.

2.1.4 TODO Constrain employees by other obligations and personal requests

Employee scheduled days (whether PTO or exterior assignments) will be tracked in per-employee maps of **date** \rightarrow **out-shift**, where **out-shift** is either -1 or -2 for PTO or external assignments, respectively.

2.1.5 TODO Model balanced shift distribution

Balanced shift distribution can be defined in terms of two scores:

- How balanced an individual employee's shifts are across the time range
- How balanced the total shifts are between the employees

These will need to be combined using the (possibly weighted) average of the two scores, and the list of solutions will be sorted by this average.

1. **TODO** Score per-employee shift balance

This is best calculated by breaking the time period into blocks of $\frac{1}{6}$ the total time period and comparing the employee's optimal shift count per-block with the actual shift count in each block. Given the employee's total number of internal shifts S_t , the total number of days T , calculate the optimal number of shifts per-block S_o . Take the difference from S_o of each per-block shift count S_i . Average those differences D_i to produce D_a .

$$S_o = \frac{S_t}{6}$$

$$D_i = |S_o - S_i|$$

$$D_a = \frac{\sum_{i=0}^5 D_i}{6}$$

2. **TODO** Score inter-employee shift balance

This is fairly easy to compute. Given the total number of internal shifts S_t , the total number of team members T , and the number of shifts assigned to each team member S_i , compute the average deviation D_a from the optimal shift distribution S_o .

$$S_o = \frac{S_t}{T}$$

$$D_i = |S_o - S_i|$$

$$D_a = \frac{\sum_{i=0}^{T-1} D_i}{T}$$

3. **TODO** Sort solutions by overall score

3 TODO Data I/O

3.1 TODO Store Definitions Locally

3.2 TODO Sync Employee Availability

3.3 TODO Sync Produced Roster

4 TODO Graphical User Interface

4.1 TODO Shift Definition Screen

4.2 TODO Employee Definition Screen

4.2.1 TODO Employee Availability Screen

4.3 TODO Generated Roster View

4.3.1 TODO Enable Roster Modification