Makshe Seytkaliev

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Languages: English (upper-intermediate), Russian (native speaker), Kazakh (native speaker).

About me:
Hi, my name is Makshe and I am a 4th year student at Innopolis University. I like mobile development (moslty native, but cross-platform is fun too), going to the gym, listening to music, laughing, cracking jokes and making friends. I also like searching ways for optimizing everything. My friends say I am a relieable person and will get things done if promised.
You can always reach me at my Telegram or GitHub

Experience

AppInventor teacher at InnoCamp   **January - March 2021**
Taught AppInventor to 3-5 grade and Python to 7-10 grade students with no programming experience. At the end of the camp, students were able to create android applications and Telegram bots and defend them on a hackathon.

Projects

"InnoRussian" android app (Kotlin)
Application to help newcomers navigate around Innopolis.
- Designed and implemented app foundation:
  - Bottom navigation menu
  - Home and settings pages
  - Expandable cardviews
Project available at: https://github.com/SMore-Napi/InnoRussian

"Battle-city" inspired Peer-to-peer game (C)
Peer-to-peer online video game inspired by 1985 "Battle City"
-Designed and implemented front-end part of the game:
  - Map rendering
  - Sprite animation
  - Collision detection
Project available at: https://github.com/DanisAlukaev/S21-Networks-Optional-Project

Chuck Norris Jokes (Flutter, Kotlin)**:**
Application that retrieves jokes from Chuck Norris API
User can get random jokes either by category or search and save/delete them locally.
Project repositories: Flutter, Kotlin

Random User Profile (Kotlin):
Application that displays random user profiles from Rrandom User API
Project available here

AngimeHub (Flutter, Kotlin):
Streaming Application for watching stand-up shows and podcasts.
Project repositories: Flutter, Android

StudyHub (Flutter)**:**
An application to ease the process of material assimilation and exam preparation for the students of Innopolis University.
Project available here

Password Manager (Kotlin):
An android application for storing passwords/credit cards and any personal data that you are tired of searching for
Project available here

Internships

July 2022

OOO "Wimmi"
Developed a mobile application on Kotlin under the guidance of senior developer. Got code review and made according changes.

Education

Innopolis University   **2019 – 2023**
B.S. in Computer Science

Skills

Programming Languages: C, C++, Python, Kotlin, Java, Dart.
Technologies and Frameworks: Android SDK, Flutter, Retrofit, Coroutines, Clean Architecture, Repository Pattern, DI (Dagger2, Dagger-Hilt), SQL, SQLite, Git, Trello, Linux