Should Camera Control take pictures whenever it can or should something order it to take pictures when it needs (HINT HINT GNC)

Camera Controller knows when it can take a picture but does it always need to take a picture when it can take a picture?

Potentially combined Image Processing and Camera Controller into 1 process to avoid sending 20 MB message (Assume 100 MB per second connection between processes)

Do we want to have our own Matrix / Vector class with simple methods built in?

Probably yes!