
eflatun uav

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eflatun_uav

EFLATUN_UAV

Modules

<code>eflatun_uav.filters</code>	Filter implementations for moving objects
<code>eflatun_uav.helpers</code>	

1.1 eflatun_uav.filters

Filter implementations for moving objects

Classes

<code>BaseFilter(input_size, output_size)</code>	Base Filter object for Filter module
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class `eflatun_uav.filters.BaseFilter(input_size: List, output_size: List)`

Bases: object

Base Filter object for Filter module

__init__(*input_size: List, output_size: List*) → None

`_summary_`

Parameters

- **input_size** (*List*) – `_description_`
- **output_size** (*List*) – `_description_`

predict() → ndarray

`_summary_`

Raises

NotImplementedError – `_description_`

Returns

`_description_`

Return type

np.ndarray

update(*input_state: ndarray*)

`_summary_`

Parameters

input_state (*np.ndarray*) – `_description_`

Raises

NotImplementedError – `_description_`

1.2 eflatun_uav.helpers

Modules

<code>eflatun_uav.helpers.number_generators</code>	This module creates numbers for given variable type of inputs
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1.2.1 eflatun_uav.helpers.number_generators

This module creates numbers for given variable type of inputs

Functions

<code>convert_string_to_float</code> (string)	Converts a string to a deterministic random float representation between 0 and 1.
<code>convert_string_to_int</code> (string, *[, base])	Converts a string to an deterministicly random integer representation using the specified base.

`eflatun_uav.helpers.number_generators.convert_string_to_float`(*string: str*) → float

Converts a string to a deterministic random float representation between 0 and 1.

Works better for texts longer than 5 letters.

Parameters

string (*str*) – The input string to be converted to a float.

Returns

The float representation of the input string between 0 and 1.

Return type

float

Example

```
>>> convert_string_to_float("Hello, World")
0.3350260018341942
>>> convert_string_to_float("Hi, World?")
0.8893743173684925
>>> convert_string_to_float("Hi, World")
0.03764671504177386
```

`eflatun_uav.helpers.number_generators.convert_string_to_int(string: str, *, base: int | None = 256)`
 → int

Converts a string to an deterministicly random integer representation using the specified base.

Works better for texts longer than 5 letters.

Parameters

- **string** (*str*) – The input string to be converted to an integer.
- **base** (*Optional[int], optional*) – The base to be used for the conversion. Defaults to 256.

Raises

ValueError – If the base is not an integer or if it is 0, -1, or 1.

Returns

The integer representation of the input string.

Return type

int

Example

```
>>> convert_string_to_int("Hello, World!")
157
>>> convert_string_to_int("Hello, World")
84
>>> convert_string_to_int("Hello, World!", base = 36)
13
```


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