
Eflatun UAV

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Muhammed Sezer, Şevval Dikkaya

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ALL MODULES

eflatun_uav

1.1 eflatun_uav

Modules

eflatun_uav.helpers

eflatun_uav.number_generators

This module creates numbers for given variable type of inputs

1.1.1 eflatun_uav.helpers

Modules

eflatun_uav.helpers.number_generators

This module creates numbers for given variable type of inputs

eflatun_uav.helpers.number_generators

This module creates numbers for given variable type of inputs

Functions

`convert_string_to_int(string, *[, base])`

Converts a string to an deterministically random integer representation using the specified base.

Classes

`TesterClass()`

This is a summary for the TesterClass.

class eflatun_uav.helpers.number_generators.**TesterClass**

Bases: object

This is a summary for the TesterClass.

__init__() → None

Initialize the TesterClass instance.

tester__(adam: int, kadin: float) → str

This is a summary for the **tester__** method.

Parameters

- **adam** (int) – A description for the ‘adam’ parameter.
- **kadin** (float) – A description for the ‘kadin’ parameter.

Returns

A description for the return value.

Return type

str

eflatun_uav.helpers.number_generators.**convert_string_to_int**(string: str, *, base: int | None = 256)
→ int

Converts a string to an deterministically random integer representation using the specified base.

This function calculates two totals, one for the forward direction of the string and another for the reverse direction. The final result is the sum of both totals modulo the given base.

Works better for texts longer than 5 letters.

Parameters

- **string** (str) – The input string to be converted to an integer.
- **base** (Optional[int], optional) – The base to be used for the conversion. Defaults to 256.

Raises

ValueError – If the base is not an integer or if it is 0, -1, or 1.

Returns

The integer representation of the input string.

Return type

int

Example

```
>>> convert_string_to_int("Hello, World!")
157
>>> convert_string_to_int("Hello, World")
84
>>> convert_string_to_int("Hello, World!", base = 36)
13
```

1.1.2 eflatun_uav.number_generators

This module creates numbers for given variable type of inputs

Functions

<code>convert_string_to_int(string, *, base)</code>	Converts a string to an deterministicly random integer representation using the specified base.
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Classes

<code>TesterClass()</code>	<code>_summary_</code>
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class eflatun_uav.number_generators.TesterClass

Bases: object

`_summary_`

`__init__()` → None

`_summary_`

tester__(adam: int, kadin: float) → str

`_summary_`

Parameters

- **adam** (int) – `_description_`
- **kadin** (float) – `_description_`

Returns

`_description_`

Return type

string

eflatun_uav.number_generators.**convert_string_to_int**(string: str, *, base: int | None = 256) → int

Converts a string to an deterministicly random integer representation using the specified base.

This function calculates two totals, one for the forward direction of the string and another for the reverse direction. The final result is the sum of both totals modulo the given base.

Works better for texts longer than 5 letters.

Parameters

- **string** (*str*) – The input string to be converted to an integer.
- **base** (*Optional[int], optional*) – The base to be used for the conversion. Defaults to 256.

Raises

ValueError – If the base is not an integer or if it is 0, -1, or 1.

Returns

The integer representation of the input string.

Return type

int

Example

```
>>> convert_string_to_int("Hello, World!")
157
>>> convert_string_to_int("Hello, World")
84
>>> convert_string_to_int("Hello, World!", base = 36)
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```


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