Adil Kutan CINGISIZ

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iOS Developer | Mobile Developer | Remote / Contract iOS Developer

Software Engineering BS level educated, with over 3 years of experience in designing and developing mobility solutions on iOS platform. Experienced in mobile development with a broad set of skills applicable across different industries. Having a progressive and innovative with developing solutions to complex problems to meet high business expectations and architecting & developing mobile applications in an enterprise environment.

Actively engaged in developing mobile applications from Planning, Designing, Development, Testing and Deployment (SDLC). Providing solutions to help design user friendly UI mainly in iPhone / iPad applications in order to implement best practices in the field of mobile development.

Passionate about changing the culture of development by building a better understanding between mobile teams, technology organization, business colleagues and end users.

Vitally continue to learn and stay up-to-date on the latest threats and technology to ensure best mobile applications for end users.

In recent years, working as Senior iOS Developer and responsible for managing engagement teams for shipping high quality applications as efficiently as possible.

Well-rounded, innovative, committed to continuously improving skills and processes. Enthusiastic, resilient, tenacious, adaptable, collaborative, and flexible achiever with keen attention to detail.

Professional Proficiency in English.

Specialties: Swift, SwiftUI, Objective-C, Object-Oriented Programming (OOP), Xcode, iOS SDK, URL Sessions, Realm, CoreData, AVFoundation, Travis, Quick, Nimble, CI / CD, Bitrise, RxSwift, SOLID Principles, Gitflow, Apple Approval & Distribution Process, Multi-Threading, OAuth2, RESTful API, Firebase, Scrum, Agile, AlamoFire, PromiseKit, MVC, MVVM, VIPER, Unit Testing, UI Testing

Key Achievements:

- Developing new features and maintain a more than 10K daily active users app, with a low crash session rate (99.21% crash free users).
- %100 achieve to meet deliverables on time.
- Open-source contrubitions to create community around the company.
- Led cross-functional teams of up to 5 people.

PROFESSIONAL EXPERIENCE

BarakaTech (Ankara, Turkey)   **Jul 2019 – August-2020**
Remote iOS Developer
- Maintained existing product functionalities for BiletAll. The market leader in Turkey which allows you to buy flight and bus tickets across the country.
- Rich experience in web services integration with iOS apps. Integrating 3rd party frameworks such as AlamoFire, Moya, Starscream, PromiseKit
- Developed and maintained features for the first Blockchain company in MENA region. MenaPay which replaces cash and traditional banking tools used for online and offline transactions in daily life.
- Collaborated with backend developers though JIRA to integrate multiple features during two weeks sprints.
- Shipped and maintained new Apple Store versions.
- Distribution of mobile apps through their App Stores or as Enterprise Mobile Applications.

Sensgreen (Ankara,Turkey)   **Oct 2018 – Jul 2019**
Remote iOS Developer
Sensgreen is an techStars backed iOT startup which learns your thermal comfort with very simple feedbacks
- Made decision on the design and implementation of some parts of the applications developed by the team.
- Awareness on Mobile Device Management (MDM) platform.
- Synchronization of data captured on a mobile device w/ enterprise backend apps and Database
- Unit-test code for robustness, including edge cases, usability, and general reliability.
- Developed communication layer between the iOS application and the Beacons (BLE) with Bluetooth protocol
- CI / CD with Travis

Stellair (App Store)   **Feb 2018 – Sep 2018**
Remote / Contracted iOS Developer
Stellair uses Artificial Intelligence to evaluate your daily outfit and assort new outfits from your wardrobe that are most suitable for your body type, unique style, and specific occasion.
- Collaborate with cross-functional teams to define, design, and ship new features
- A contracted job developed during weekend periods from an idea to a version 1.0 (or MVP) launch for the client.
- Backend development done with Firebase

RedRose CPS (Ankara, Turkey)   **Jan 2017 – Oct 2018**
Remote iOS Developer
Worked at a project called "where to eat". An iOS application that shows nearest restaurant in your area.
- Was responsible for developing & maintaining the restaurant owner dashboard
- Implemented VIPER architecture
- Designed custom admin dashboard for restaurant owners to edit their place information, images, menus and location
- Ability to consume / parse Web service response (JSON & XML) in iOS-based applications.
- Implemented REST API's with URL Sessions
- Built UI with both programmatically and storyboards