ONUR BOZOVA

Address: Bağcılar, İstanbul/TURKEY   **Mobile:** +90 538 580 65 89
E-mail: onurbozova@gmail.com

EXPERIENCE

RETTER MOBILE - Istanbul, Turkey (07/2020 - current)
Position: Back End Developer
♦ Back end solutions for E-Commerce
♦ Developing and maintain multiple services
♦ Working with Elasticsearch and GraphQL
♦ Using Agile Scrum methodology
♦ Working parallel with front end and operation teams as back end team

ATEZ YAZILIM TEKNOLOJİLERİ A.Ş - İstanbul, Turkey (07/2019 - 06/2020)
Position: Full Stack Developer, Software Development Department
♦ Work with designers and implemented his designs with React.
♦ Finding front-end solutions for customers' needs and demands.
♦ Designed and developed server side logic and REST services of web applications in Node.Js.
♦ Improved code quality through automated unit tests and code reviews.
♦ Supported the development team by attending daily stand-ups, creating tasks from user stories on an agile board.

FREELANCE- SEO SPECIALIST and WEB DEVELOPER - Istanbul, Turkey (03/2017 - 09/2018)
♦ Work with small organizations as a full stack developer and SEO Specialist.
♦ Making websites with given design and managing their sql connections with php.
♦ Making content and websites SEO friendly and creating context for these websites on a daily basis.

EDUCATION

ISTANBUL TECHNICAL UNIVERSITY - Istanbul, TURKEY (2009 - 2019)
Faculty of Computer and Informatics Engineering – Computer Engineer

EDİRNE SÜLEYMAN DEMİREL SCIENCE HIGH SCHOOL - Istanbul, TURKEY (2005 - 2009)

PROJECTS

GYM WARS
♦ Mobile game with wearable tech and VR goggles. (2 game one of them limitless runner game like temple run that is designed to play on treadmill while wearing our tech and any VR goggle. The second game fighting game that player should wear our tech also and any VR goggle it resembles Street Fighter)

Human and Movement Detection
♦ On my internship on PIXSELECT I built an application that detects humans and sends a mail when it's detecting. Also when the camera moved (it controlled unmovable   objects such as the window's frame location). This application both works in real time and uploads video.

TECHNICAL SKILLS

PROGRAMMING LANGUAGES
♦ Java, C, C#, C++, Python, JavaScript, React, Node.js, PHP
♦ ROS HTML, CSS, SQL

FRAMEWORKS
♦ Spring, Express, Loopback, Smarty, ASP.net MVC

LANGUAGE SKILLS
♦ Written and oral fluency in English