

CONTACT

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🏠 🛮 Ankara, Turkey

EDUCATION

 M.S. - Computer Education and Instructional Technology
 2015 | GPA 3.59 / 4.00

Middle East Technical University Ankara, Turkey

 B.S. - Computer Education and Instructional Technology 2011 | GPA 2.81 / 4.00

Dokuz Eylul University İzmir, Turkey

CERTIFICATIONS

ISTQB® Certified Software Tester Foundation Level

Issued Nov 2019 | No expiration date.

LANGUAGES

- English ☆☆☆ Proficient
- Turkish ☆☆☆ Native

INTERESTS

- Video Games and Communities
- Hair Care and Styling
- Discovering New Music
- Anime
- Social Media

MERVE GÜLEROĞLU

ABOUT

ISTQB® Certified QA testing professional with a background of working in Telco OSS/BSS, Gaming, and Educational Technology industries.

Strong interpersonal and adaptability skills.

CORE QUALIFICATIONS

SKILLS

- Test Planning
- Agile Testing & Methodologies
- User Acceptance Testing
- Manual Testing
- Requirement Traceability
- Defect Management
- Game Testing
- Quality Assurance
- Software Testing Lifecycle
- Usability, UI/UX Testing
- Human Computer Interaction
- Research

TECHNOLOGIES & TOOLS

- SQL
- SoapUI
- PL/SQL Developer
- JIRA
- Redmine
- Oracle Data Integrator (ODI)
- IntelliJ IDEA
- Visual Studio
- Java (Beginner)
- Selenium WebDriver
- Plastic SCM
- Git Bitbucket
- XMI

EXPERIENCE

SENIOR TEST SPECIALIST

Innova IT Solutions | Sep 2018 - Ongoing

 $Leading\ software\ company\ which\ operates\ in\ Telco\ OSS/BSS,\ FinTech\ and\ various\ other\ fields.$

Project: SKY - Turk Telekom Commissioning Project

- Planning and executing tests accordingly with the requirement documentation (BRD)
- Database testing
- Web service testing (SoapUI)
- System testing and Regression testing
- User acceptance testing and customer support
- Basic UI test automation scripts with Selenium WebDriver (Java)

QA TESTER (GAME & GAME ENGINE)

Taleworlds Entertainment | Dec 2015 - Sep 2018

Independent game development studio and creators of the acclaimed "Mount&Blade" franchise.

Projects: Mount & Blade II: Bannerlord, Mount & Blade: Warband (Console), RGL Engine.

- Designed, test plans and executed tests for the in-house game engine.
- Designed and carried out regression tests for the game and the game engine.
- Organized company-wide game test sessions.
- Worked with the community support team and managed customer bug reports.

SOFTWARE QA SPECIALIST

Sebit Information & Education Technologies Inc. | Mar 2014 - Dec 2014

Leading learning tech company in Turkey that provides educational solutions world-wide.

- Carried out QA tasks for the conversion of "Adaptive Curriculum" content from PC (web) to mobile (iOS, Android) platforms.
- Collaborated with an outsourced international development team.
- Worked in a fast-paced project and optimized tests to meet sharp deadlines.

SOFTWARE QA SPECIALIST

Kodobur Game & Education Technologies | Jun 2013 - Mar 2014

Game and Ed-Tech Start-up based in Ankara, Turkey.

- Worked as an outsourced tester for Sebit Information & Education Technologies.
- Responsible of QA tasks for the conversion of "Adaptive Curriculum" content from PC (web) to mobile (iOS, Android) platforms.

