

# **Walking through the City**

**Which strategy is faster?**

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# Overview

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- I had an argument with my father about whether different strategy details when choosing a route affect time delay
- I wrote a computer simulation to clarify this issue
- Specific question was whether choosing when to cross to the other side of the street affects time delay
- Another related question is whether the choice of longer vs. shorter blocks has any effect on overall travel time

# Hypothesis

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## I hypothesised that:

1. Longer blocks are more time effective than shorter blocks
2. Going straight until you reach a red light is more time effective than crossing to the other side the moment a green light is available to do so



# Model

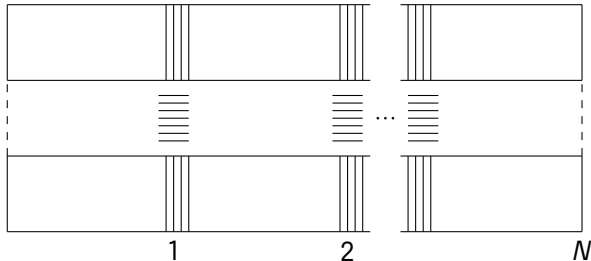
## Key assumptions:

1. Blocks of equal length
2. Random traffic light switching
3. Equal traffic light duration

## Relative delay

$$R = \frac{t}{t_{gw}} = \frac{t}{N(1+W)}$$

Walk time relative to “green wave” time



City blocks model:  $N$  blocks of equal length separated by crosswalks with traffic lights. Block walking time is  $W$  times longer than crossing time.

# Methodology

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## Simulation approach:

- Random traffic light distribution
- Traffic light at every crosswalk
- Street crossing time is the basic unit
- Each simulation run 100000 times

## Strategies considered:

1. Continue walking straight until reaching a red light
2. Cross to the other side as soon as you have a chance



## Long or short blocks?

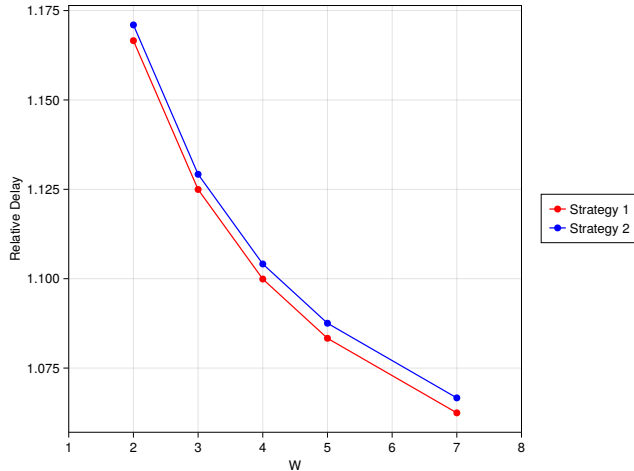
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$W$	$N$	$N(1 + W)$	$R_{av}^{(1)}$	$R_{std}^{(1)}$	$R_{av}^{(2)}$	$R_{std}^{(2)}$
2	40	120	1.17	0.03	1.17	0.03
3	30	120	1.12	0.02	1.13	0.02
4	24	120	1.10	0.02	1.10	0.02
5	20	120	1.08	0.02	1.09	0.02
7	15	120	1.06	0.02	1.07	0.02

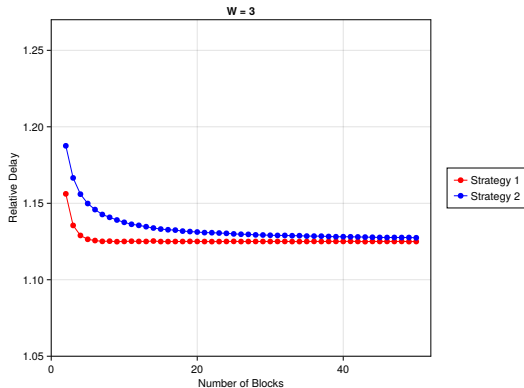
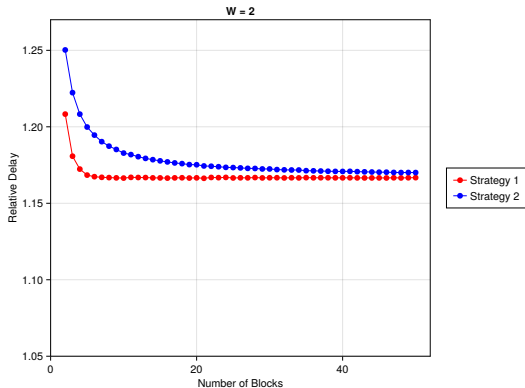
Average values and standard deviations of the relative walking delay computed for the Strategy 1 and Strategy 2 ( $R_{av}^{(1)}$  and  $R_{std}^{(1)}$ ,  $R_{av}^{(2)}$  and  $R_{std}^{(2)}$ , respectively), for different combinations of block length parameter  $W$  and the number of blocks  $N$ . The total route distance  $N(1 + W)$  is kept constant. 100000 simulations were performed for each combination of parameters to compute the averages and standard deviations.

# Long or short blocks?

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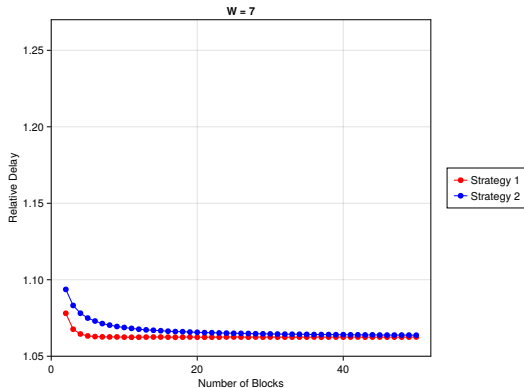
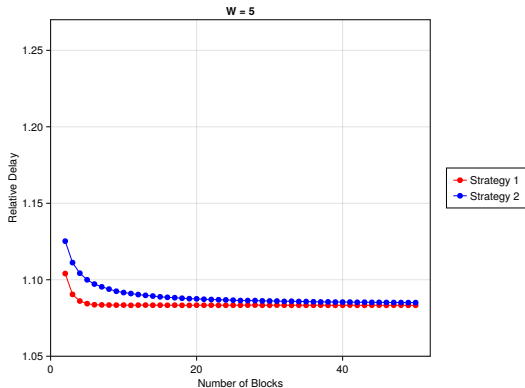


# Walking strategies





# Walking strategies



# Longer route limit

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**Finding:** As the number of blocks grows, the delay approaches a constant value.

Probability perspective: about half of crosswalks will have red lights for larger  $N$  values.

Adding  $N/2$  to the travel time:

$$R_{lim} = \frac{N(1 + W) + N/2}{N(1 + W)} = 1 + \frac{1}{2N(1 + W)}$$

# Summary and limitations

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- Longer blocks over shorter blocks are preferred
- Cross to the other side only if you cannot continue going straight

## **Limitations and further research**

- Can be extended to consider specific traffic light patterns
- Assumes that walking speed is constant
- Blocks of equal length along a single route
- Can be used for planning "green waves"
- Can also be used for planning slow streets

# References

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