

# ECE661: Computer Vision (Fall 2014)

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# 1 Overview of Image Mosaicking Steps

Although image mosaicking could be done by simply establishing the points correspondences or using the two steps/single step method to establish homography across successive images, it will yield better results if method could be implemented to eliminate outliers in our interest points.

A good result of mosaicked image from 7 images taken at MSEE atrium would be presented as result. Another mosaicked image from 5 images taken outside MSEE building will also be tested.

## 1. Interest Points Correspondence Establishment

First of all, interest points from successive images should be established. In order to complete the image mosaicking, we only need to find the Homography based on the correct sets of interest points found.

## 2. Interest Points Classification: Outliers/Inliers?

Although SIFT is already a very good interest point detector, likely it will still return some false correspondences based on the descriptor vector. It has been tested that even just with a small set of outliers in our interest points correspondences, our homography would be significantly less accurate. Thus, RANSAC method was implemented to eliminate the outliers by random trial.

## 3. Homography Estimation and Refinement

After a set of inliers were obtained, first we will use linear least squared method to roughly establish the  $3 \times 3$  homography matrix  $H$ . Then, a non-linear method DogLeg will be implemented to refine the homography so that our results would look better. Please note that before we perform the non-linear DogLeg method we should make sure that our estimated homography  $H$  is already close enough to the real homography  $H_{real}$ , while  $H_{real}$  is absolutely correct and is not practical to obtain in most of the real world cases.

## 4. Image Mosaicking

Finally, after we have obtained a rather accurate homography for each pair of the successive images, we will perform image mosaicking (stitching the successive images together to form a panoramic/wide angle image).

## 2 Interest Points Correspondences Establishment

Among the several popular feature matching algorithms SURF, SIFT and Harris Corner Detector, we will pick SIFT for this assignment.

As SIFT will return a 128 descriptor vector at each interest position, we will match the interest points based on euclidean distance. Assume we have two vectors,  $\vec{V}$  and  $\vec{V}'$ , the euclidean distance is defined as:

$$\|\vec{V} - \vec{V}'\| = \sqrt{(v_1 - v'_1)^2 + (v_2 - v'_2)^2 + (v_3 - v'_3)^2 + \dots + (v_{128} - v'_{128})^2}$$

The correspondence will be established if euclidean distance of two interested points' feature descriptor is:

1. Under a certain threshold value, in our case  $T_{euclidean} = 30$
2. The Euclidean distance would be the minima between point A and point B for all possible combination of point A and a random point.

The results for the established interest points correspondences would be shown in the results section.

After we have obtained a set of corresponding interest points, we then need to look into the algorithm of eliminating the outliers.

### 3 RANSAC Algorithm

As the outliers will decrease the homography accuracy significantly, before we establish the final homography we need to remove several outliers using RANSAC algorithm (Random Sampling And Consensus).

There are 3 important parameters for RANSAC algorithm:

1.  $\delta$ : This is a decision threshold value to construct inlier set. For example, if a certain random sample will return an overall error below the threshold  $\sigma$ , we can assume all the sample points in the sample set are inliers. Similarly, if for example, we have 5 different sample sets and all of them return high error, none of those sample data points could be safely moved into the inliers set. We need to continue the random sample experiment till the satisfaction criteria is met.
2.  $N$ :  $N$  is the number of the trials for random sample to be conducted. Method on obtaining the exact digit  $N$  will be explained later.
3.  $M$ :  $M$  is the size of the minimum number of inliers that would be required so the the final set of inliers is acceptable.

#### 3.1 10 % Rule in RANSAC

In our RANSAC algorithm, we will use 10% rule to establish parameter  $M$  and  $N$ . 10% Rule means that roughly we know that about 10% of the correspondences are false:

$$\epsilon = 0.1$$

Assume that the data points we pick in each random sample set is

$$n = 6$$

Then the probability of all correspondences chosen within single random set is:

$$(1 - \epsilon)^6$$

This means that the probability of at least one sample points that n correspondences used for calculating H is an outlier is

$$1 - (1 - \epsilon)^6$$

Therefore, the probability of everyone of the  $N$  random sets will involved at least one outlier is:

$$[1 - (1 - \epsilon)^6]^N$$

Therefore, the probability that at least one of the  $N$  trials will be free of outliers is:

$$p = 1 - [1 - (1 - \epsilon)^6]^N$$

As we are trying to set  $N$  such that  $p = 0.99$ ,  $N$  could be calculated accordingly:

$$N = \frac{\log(1 - p)}{\log[1 - (1 - \epsilon)^6]}, \text{ while } p = 0.99$$

The process of calculating for  $M$  is simpler:

$$M \approx (1 - \epsilon) * (\text{Total Number of Sample Points})$$

### 3.2 Procedure of Establishing Outliers

To establish a single homography matrix, we will follow the method that was utilized in Fall 2012 of picking 6 different correspondences randomly.

Assume we wan to project the image  $X$  to the reference image  $X'$ , simply:

$$HX = X'$$

Now, in a single random set, we have 6 different random points, that means we can establish the equation:

$$H_{3 \times 3} X_{3 \times 6} = X'_{3 \times 6}$$

More specifically,

$$H_{3 \times 3} [\vec{X}_1, \vec{X}_2, \vec{X}_3, \vec{X}_4, \vec{X}_5, \vec{X}_6] = [\vec{X}'_1, \vec{X}'_2, \vec{X}'_3, \vec{X}'_4, \vec{X}'_5, \vec{X}'_6], \text{ while } X_i = \begin{pmatrix} x_i \\ y_i \\ 1 \end{pmatrix}$$

In order to establish the correspondence, we need to form the matrix of the form as below:

$$A = \begin{pmatrix} A_1 \\ A_2 \\ A_3 \\ A_4 \\ A_5 \\ A_6 \end{pmatrix}, \text{ while } A_i = \begin{bmatrix} 0 & 0 & 0 & -x_i & -y_i & -1 & y'_i x_i & y'_i y_i & y'_i \\ x_i & y_i & 1 & 0 & 0 & 0 & x'_i x_i & x'_i y_i & x'_i \end{bmatrix}$$

Now, set

$$[U, S, V] = svd(A)$$

Then, the estimated homography is:

$\vec{h} = \text{column in } V \text{ that corresponde to the smallest singular value}$

$$\hat{H} = \begin{bmatrix} h(1) & h(2) & h(3) \\ h(4) & h(5) & h(6) \\ h(7) & h(8) & h(9) \end{bmatrix}$$

We then define the error as

$$Error = ||HX - X'||^2$$

Now, the procedures to establish inliers are as followed:

1. First, assume all sample points will be outliers
2. Pick  $N$  different random sets, each random set consists of 6 different random data points (correspondences).
3. Estimate the homography for each of the random set. We then will have  $N$  homographies.
4. Calculate the error for each random set, based on  $Error = ||HX - X'||^2$ .
5. If  $Error < Threshold$  (set for around  $10^5$ ) and the error returned by the random set  $i$  is not the maximum error across  $N$  random sets, classify all 6 points into inliers.
6. Check the total number of the inliers. If the inliers is less than  $M$ , go to step 2, otherwise, stop.

Following the above procedure, we should be able to obtain a set of inliers. Then we will proceed to homography estimation based on linear least squared method and non-linear least square method.

**Note that although we assume 10% of the total data points are false correspondences, there might be less/more false correspondences (very likely less). Hence we will dump some correct correspondences by mistake.**

## 4 Linear Least Square Homography Estimation and DogLeg Refinement

### 4.1 Linear Least Square Homography Estimation

Similar as in the previous step, the homography is estimated using the singular value decomposition method. From all the inliers we obtained using RANSAC, form the matrix as below:

$$A = \begin{pmatrix} A_1 \\ A_2 \\ \vdots \\ A_M \end{pmatrix}, \text{ while } A_i = \begin{bmatrix} 0 & 0 & 0 & -x_i & -y_i & -1 & y'_i x_i & y'_i y_i & y'_i \\ x_i & y_i & 1 & 0 & 0 & 0 & x'_i x_i & x'_i y_i & x'_i \end{bmatrix}$$

Now, set

$$[U, S, V] = svd(A)$$

Then, the estimated homography is:

$\vec{h} = \text{column in } V \text{ that corresponds to the smallest singular value}$

$$\hat{H} = \begin{bmatrix} h(1) & h(2) & h(3) \\ h(4) & h(5) & h(6) \\ h(7) & h(8) & h(9) \end{bmatrix}$$

### 4.2 DogLeg Refinement

DogLeg algorithm is a combination of Gradient Descent Method (GD) and Gauss-Newton Method (GN).

First of all we need to establish the initial trust region, denoted as  $r_k$ . The increment for each iteration regarding  $p_k$  is defined as:

$$\vec{p}_{k+1} = \vec{p}_k + \begin{cases} \vec{\sigma}_{p,GN} & \text{if } \|\vec{\sigma}_{p,GN}\| < r_k \\ \vec{\sigma}_{p,GD} + \beta(\vec{\sigma}_{p,GN} - \vec{\sigma}_{p,GD}) & \text{if } \|\vec{\sigma}_{p,GD}\| < r_k < \|\vec{\sigma}_{p,GN}\| \\ \frac{r_k}{\|\vec{\sigma}_{p,GD}\|} \vec{\sigma}_{p,GD} & \text{otherwise} \end{cases}$$

With  $\vec{\sigma}_{p,GD}$  and  $\vec{\sigma}_{p,GN}$  defined as below:

$$\vec{\sigma}_{p,GD} = \frac{\|J_f^T \vec{\epsilon}(\vec{p}_k)\|}{\|J_f J_f^T \vec{\epsilon}(\vec{p}_k)\|} J_f^T \vec{\epsilon}(\vec{p}_k)$$

$$\vec{\sigma}_{p,GN} = \frac{1}{J_f J_f^T + \mu_k I} J_f^T \vec{\epsilon}(\vec{p}_k)$$

For initial condition, we set

$$\mu_0 = \tau * \max\{diag(J_f J_f^T)\}$$

$\mu_k$  value would be updated for each iteration:

$$\mu_{k+1} = \frac{1}{3}\mu_k$$

For each iteration,  $\beta$  value is set so:

$$||\vec{\sigma}_{p,GN} + \beta(\vec{\sigma}_{p,GN} - \vec{\sigma}_{p,GD})||^2 = r_k^2$$

As  $r_k$  value also need to be updated for each iteration, set

$$\rho_{DogLeg} = \frac{C(\vec{p}_k) - C(\vec{p}_{k+1})}{2\delta_p J_f^T \vec{\epsilon}(\vec{p}_k) - \delta_p^T J_f^T J_f \delta_p}$$

$$r_{k+1} = \begin{cases} \frac{r_k}{4} & \text{if } \rho^{DL} < \frac{1}{4} \\ r_k & \text{if } \frac{1}{4} < \rho^{DL} \leq \frac{3}{4} \\ 2r_k & \text{otherwise} \end{cases}$$

After we perform DogLeg method on the homography matrix we obtained from linear least squared method, we will move to the final step: Image Mosaicking.

## 5 Image Mosaicking

Our goal is to project all 7 images to the center image, denoted as `imgC`. Similarly, based on the view angle, from left to right, each image is tagged as:

`imgL3, imgL2, imgL1, imgC, imgR1, imgR2, imgR3` As only the homography from successive images will be estimated, denoted as:

$$H_{L3L2} * imgL3 = imgL2$$

$$H_{L2L1} * imgL2 = imgL1$$

$$H_{L1C} * imgL1 = imgC$$

$$H_{R3R2} * imgR3 = imgR2$$

$$H_{R2R1} * imgR2 = imgR1$$

$$H_{R1C} * imgR1 = imgC$$

Then, the image mosaicking will be performed as below:

$$H_{L3L2} * H_{L2L1} * H_{L1C} * imgL3 = imgC$$

$$H_{L2L1} * H_{L1C} * imgL2 = imgC$$

$$H_{L1C} * imgL1 = imgC$$

$$H_{R3R2} * H_{R2R1} * H_{R1C} * imgR3 = imgC$$

$$H_{R2R1} * H_{R1C} * imgR2 = imgC$$

$$H_{R1C} * imgR1 = imgC$$

**In order to optimize the result, pixel interpolation will also be performed!**

## 6 Appendix: Important Parameters

There are many important parameters in the system. Some of them are calculated based on specific case, for example the  $M$  and the  $N$  in RANSAC algorithm, and those parameters in DogLeg algorithm. We can not list every single of those variable parameters as a huge number of iterations was performed.

However, there are several hard-coded fixed-value parameters in the system while most of the fixed-value parameters serves as the cut-off threshold.

<i>Image Pair</i>	L3&L2	L2&L1	L1&C	R1&C	R2&R1	R3&R2
$T_{euclidean\ distance}$	30	30	30	30	30	30
$N_{total\ correspondences}$	161	181	139	74	190	179
$n_{RANSAC}$	6	6	6	6	6	6
$N_{RANSAC}$	6	6	6	6	6	6
$M_{RANSAC}$	144	162	125	66	161	171
$\delta_{RANSAC}$	$5 \times 10^5$	$5 \times 10^4$	$10^6$	$4 \times 10^4$	$1.6 \times 10^5$	$10^6$

Table 1. Important Fixed-Value Parameters.  $n_{RANSAC}$  denote number of data points picked in each random trial.

## 7 Results For 7 Images in MSEE Atrium

### 7.1 Interest Points Correspondences For Successive Images

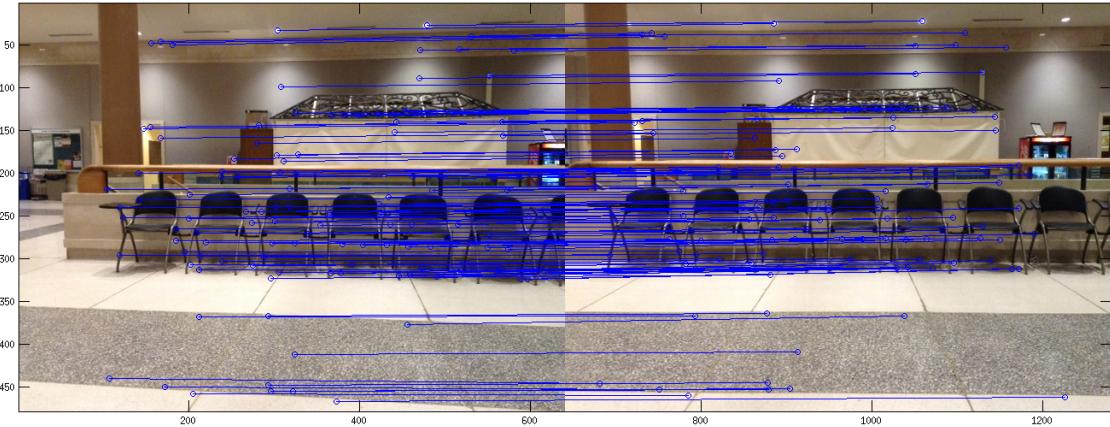


Figure 1. Correspondence Between imgL1 and imgC

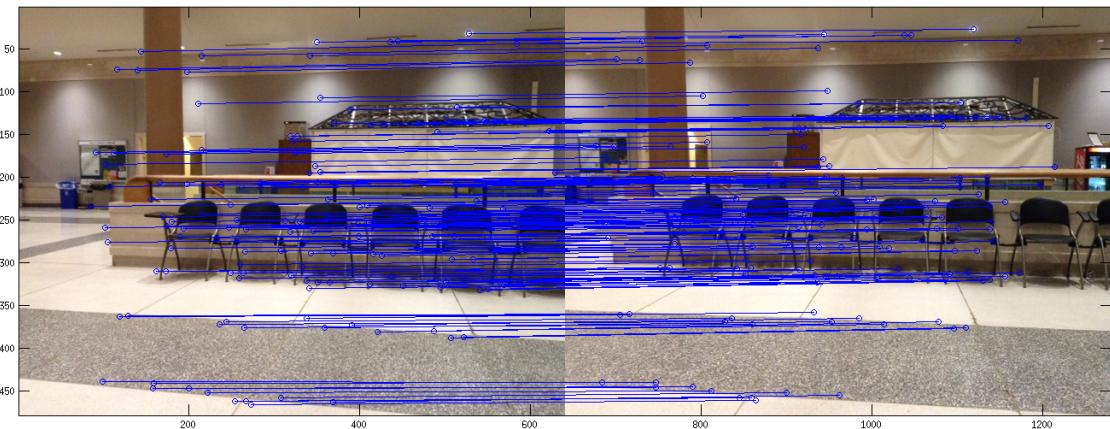


Figure 2. Correspondence Between imgL2 and imgL1

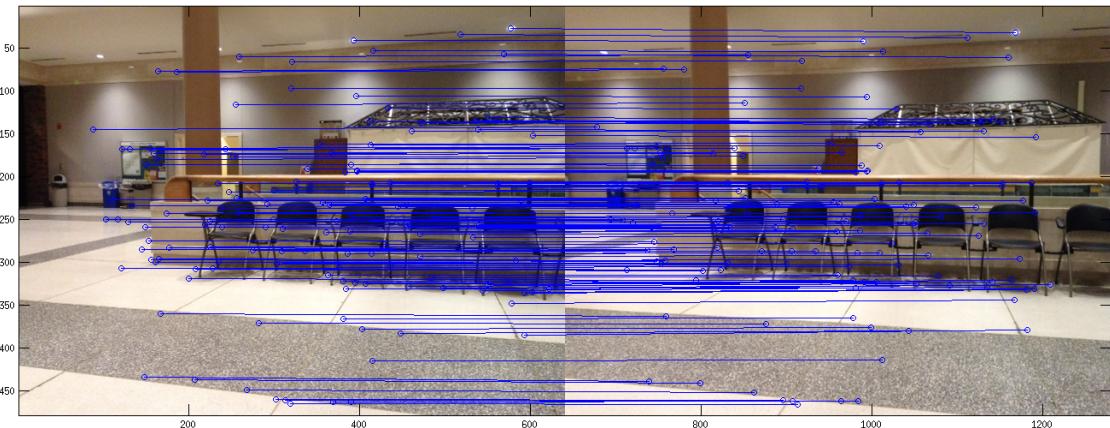


Figure 3. Correspondence Between imgL3 and imgL2

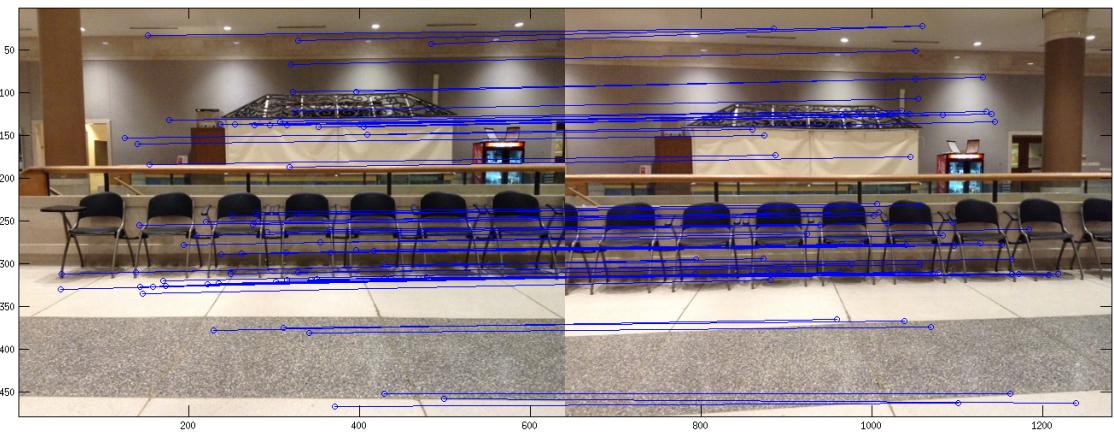


Figure 4. Correspondence Between `imgC` and `imgR1`

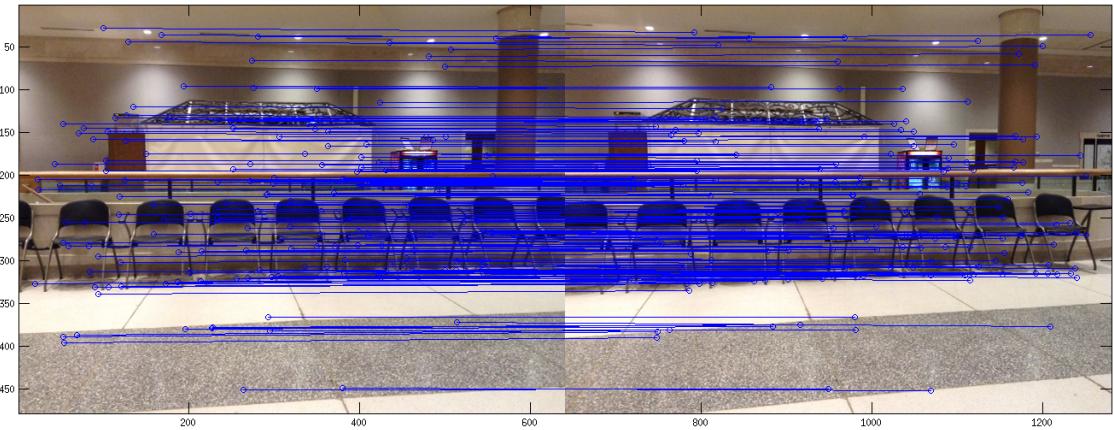


Figure 5. Correspondence Between `imgR1` and `imgR2`

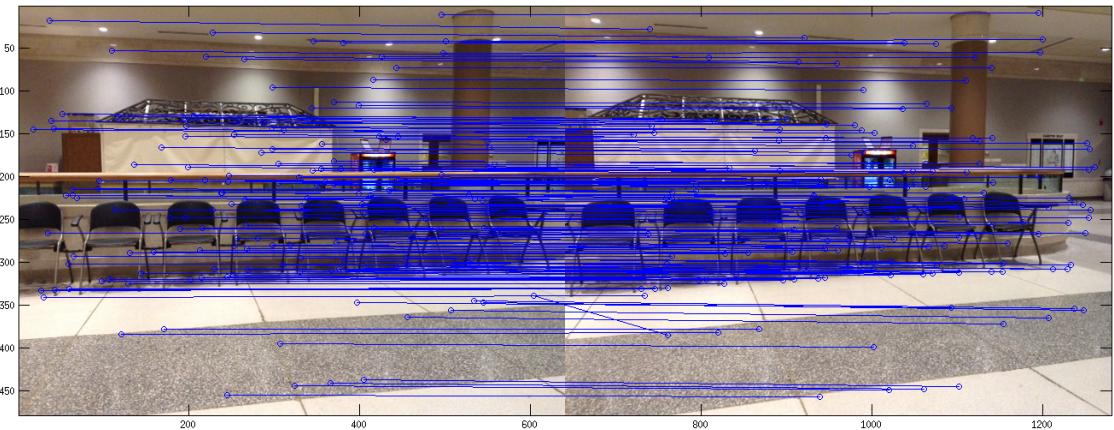


Figure 6. Correspondence Between `imgR2` and `imgR3`

## 7.2 Inliers (Green) and Outliers (Red)

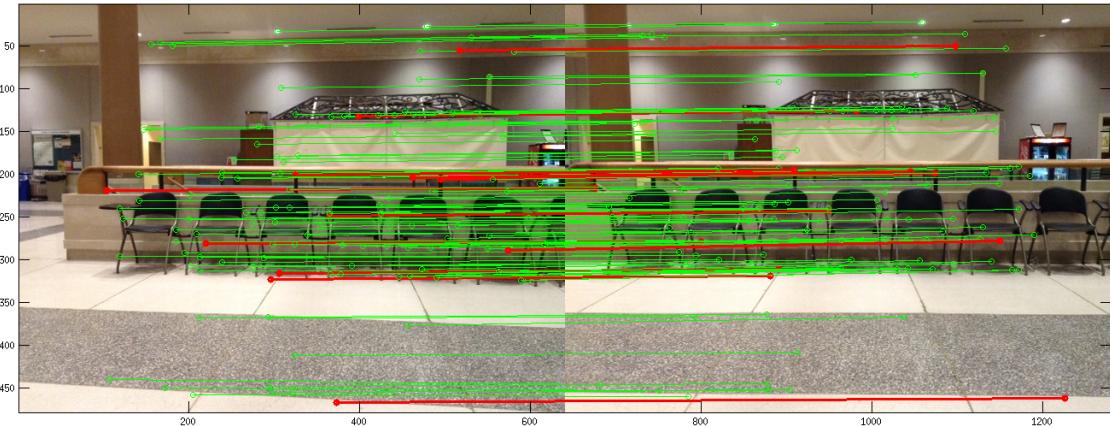


Figure 7. Inliers(green) vs. Outliers(red) for imgL1 and imgC

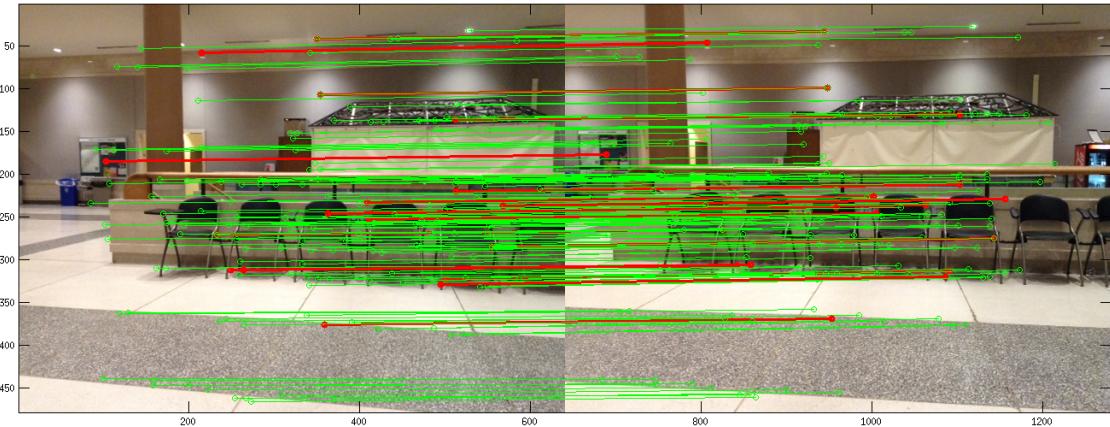


Figure 8. Inliers(green) vs. Outliers(red) for imgL2 and imgL1

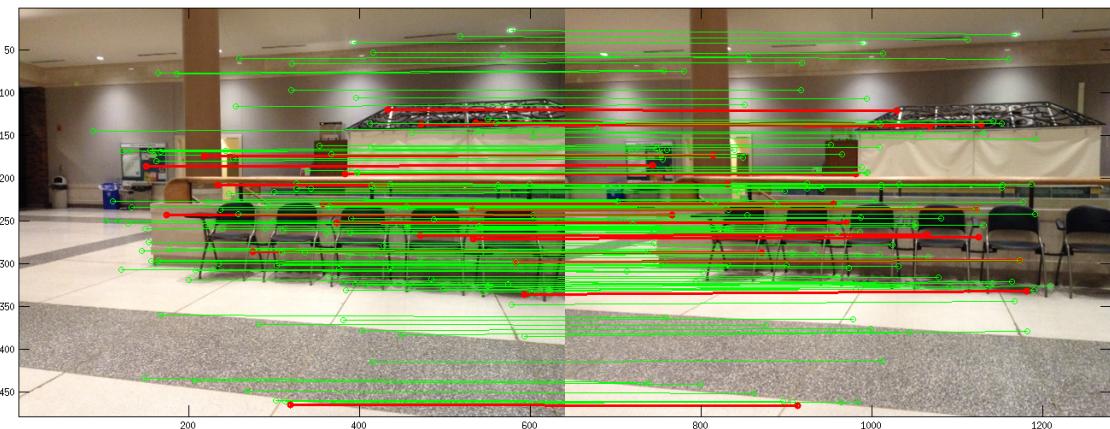


Figure 9. Inliers(green) vs. Outliers(red) for imgL3 and imgL2

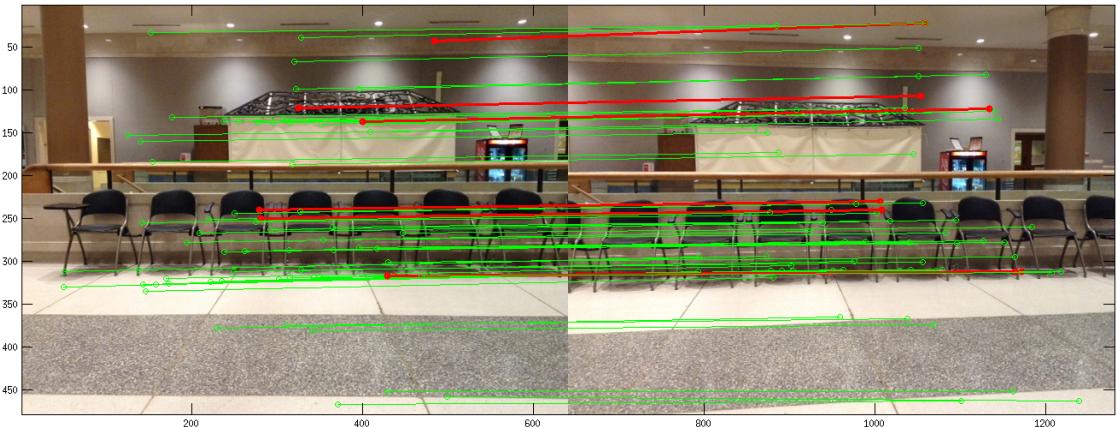


Figure 10. Inliers(green) vs. Outliers(red) for imgC and imgR1

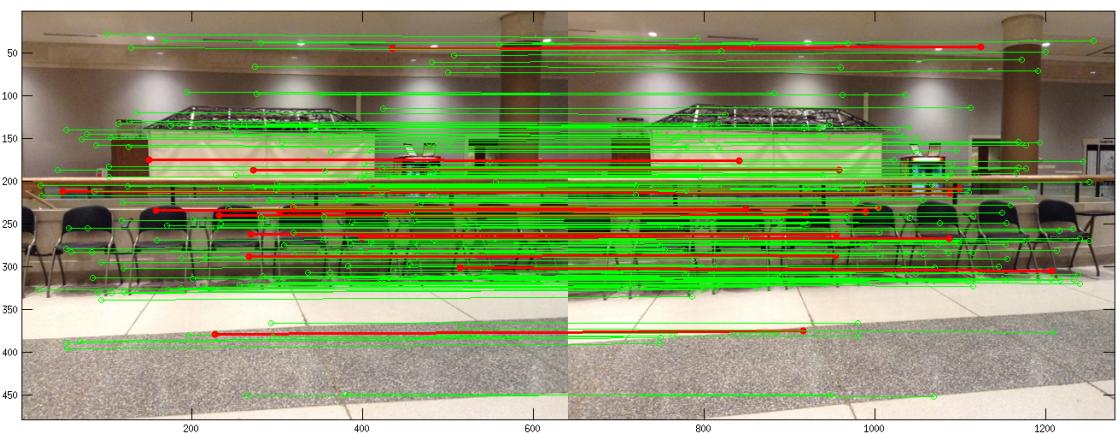


Figure 11. Inliers(green) vs. Outliers(red) for imgR1 and imgR2

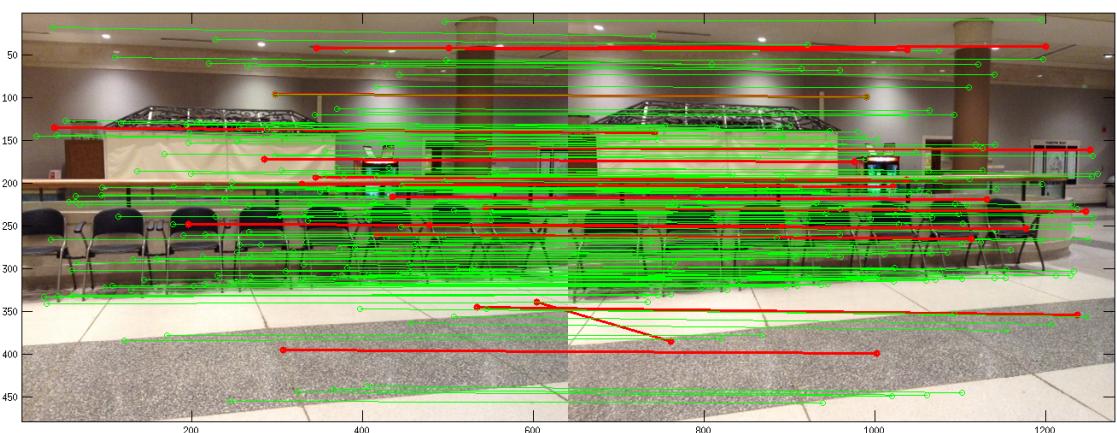


Figure 12. Inliers(green) vs. Outliers(red) for imgR2 and imgR3

### 7.3 Image Mosaicking Result



Figure 13. Image Mosaicking Result Without Interpolation

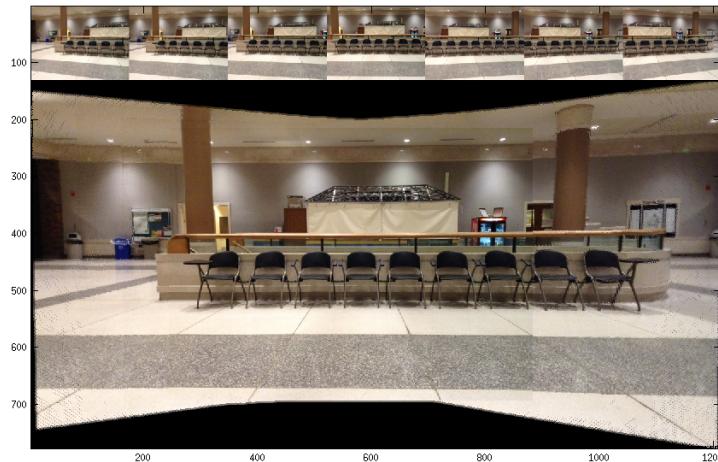


Figure 14. Image Mosaicking Result With Interpolation

## 8 Results For 5 Images Outside MSE

### 8.1 Interest Points Correspondences For Successive Images

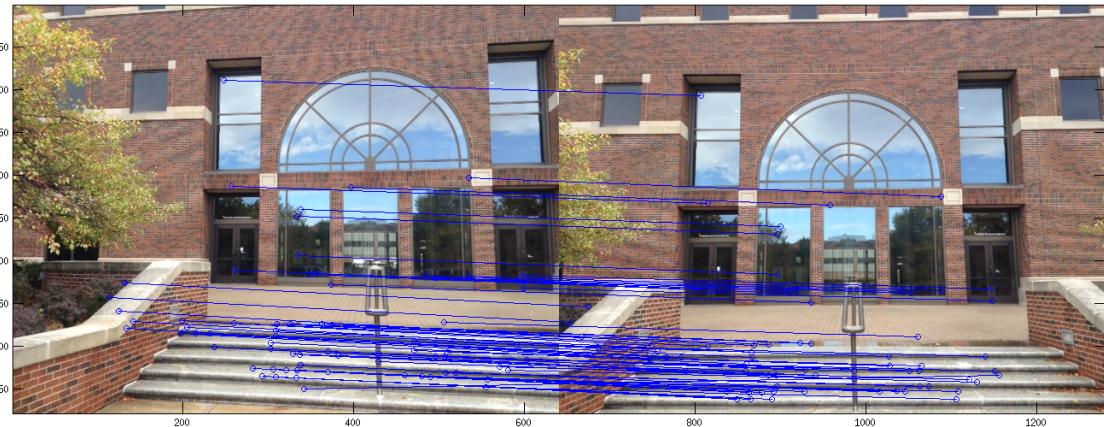


Figure 15. Correspondence Between imgL1 and imgC

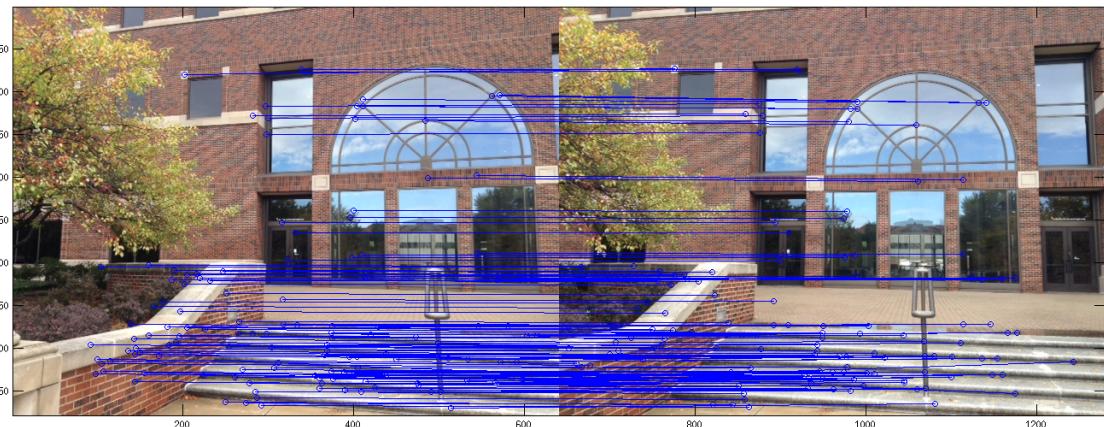


Figure 16. Correspondence Between imgL2 and imgL1

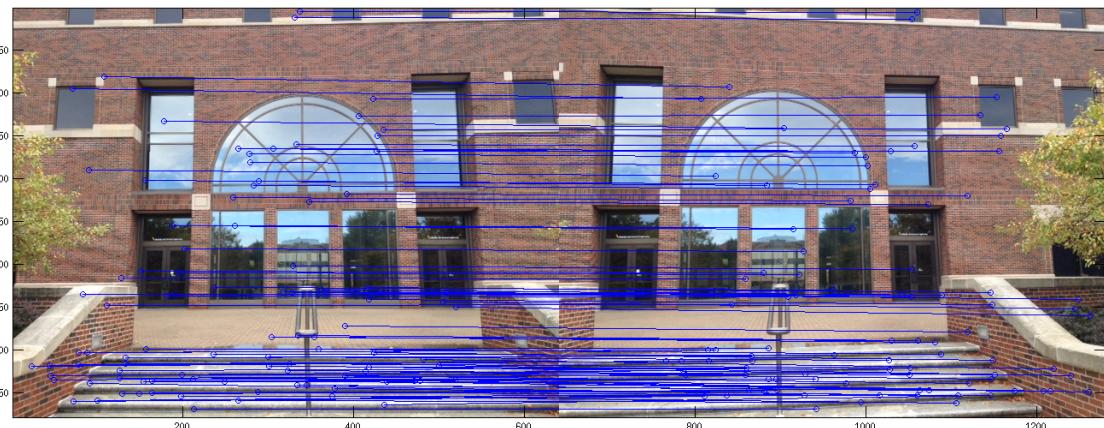


Figure 17. Correspondence Between imgC and imgR1

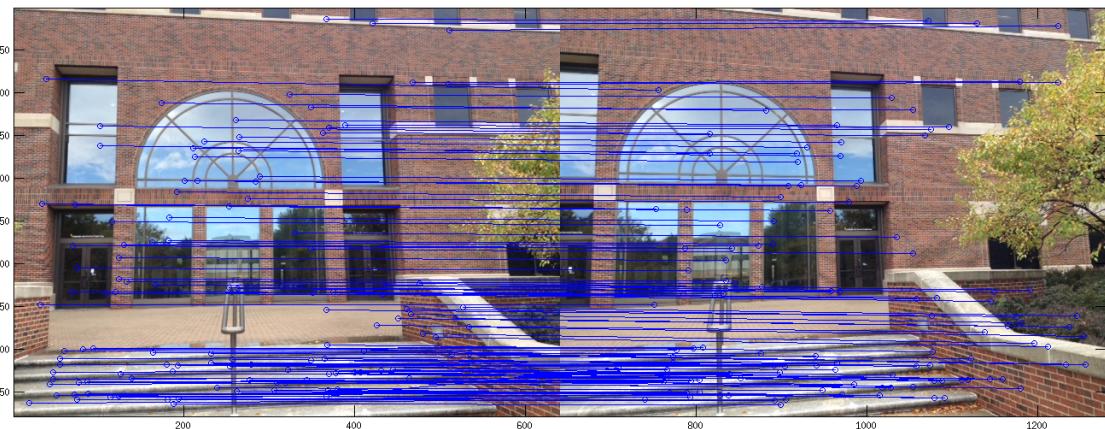


Figure 18. Correspondence Between `imgR1` and `imgR2`

## 8.2 Inliers (Green) and Outliers (Red)

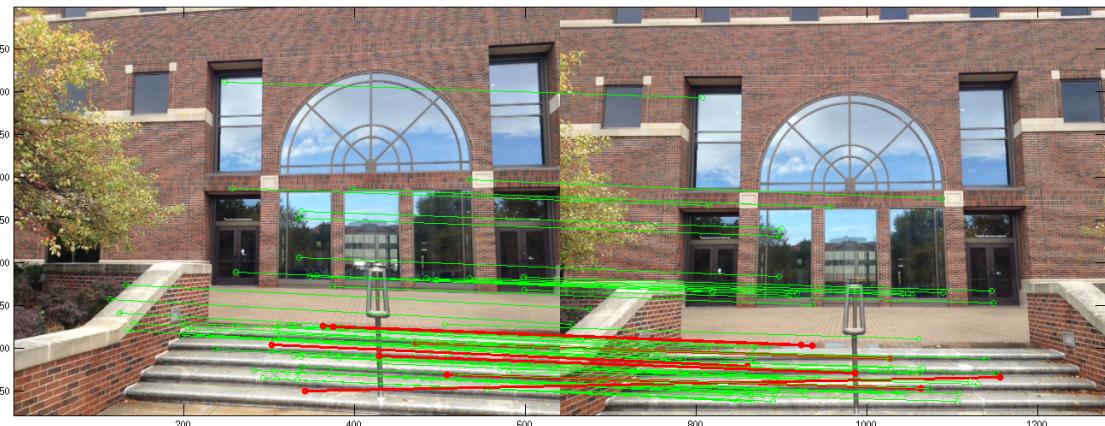


Figure 19. Inliers(green) vs. Outliers(red) for `imgL1` and `imgC`

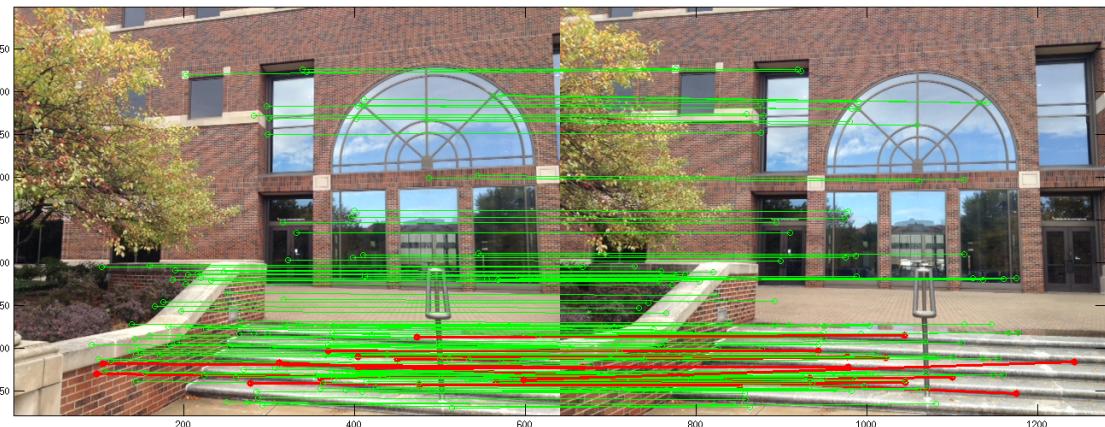


Figure 20. Inliers(green) vs. Outliers(red) for `imgL2` and `imgL1`

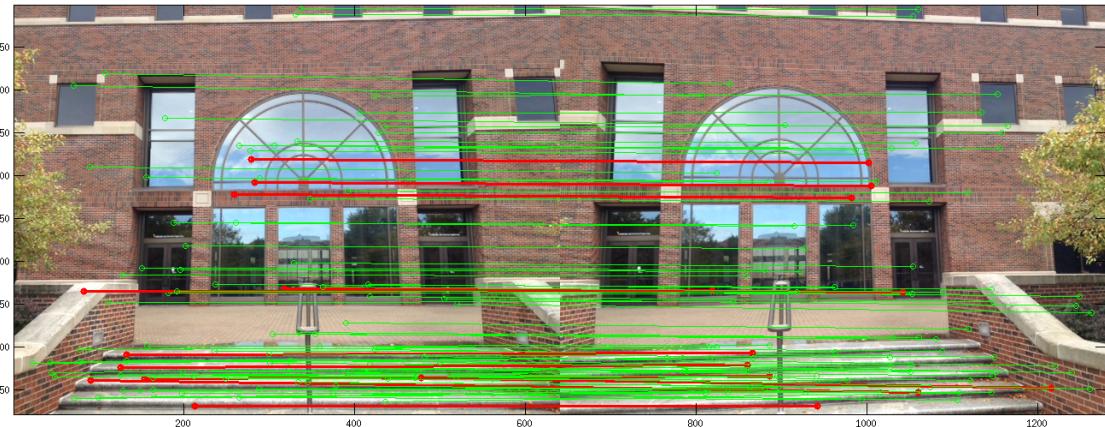


Figure 21. Inliers(green) vs. Outliers(red) for imgC and imgR1

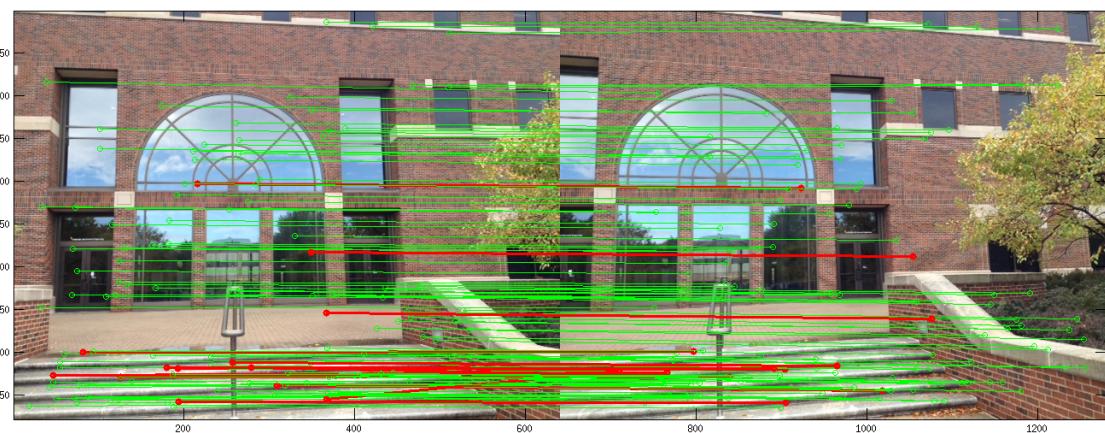


Figure 22. Inliers(green) vs. Outliers(red) for imgR1 and imgR2

### 8.3 Image Mosaicking Result

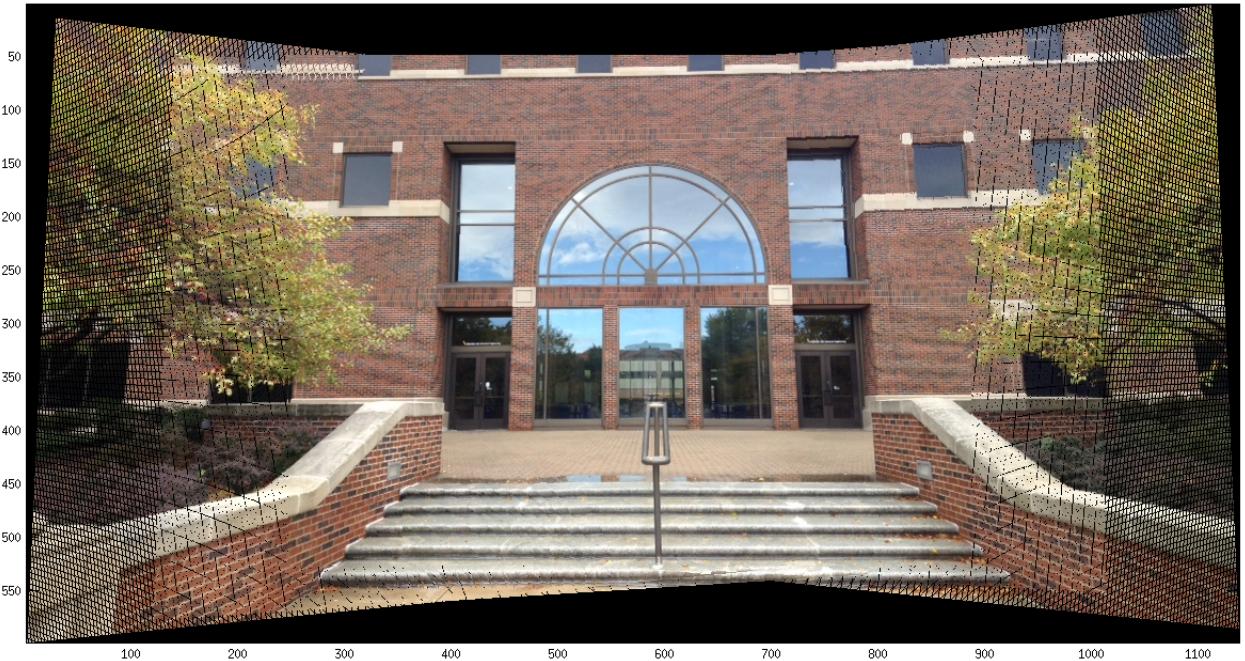


Figure 23. The mosaicking result without pixel interpolation

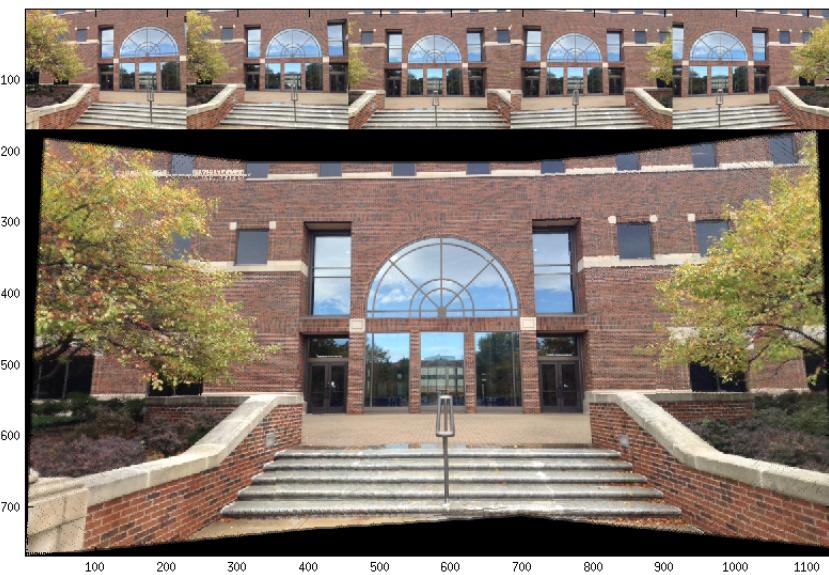


Figure 24. The mosaicking result with pixel interpolation

## 9 Appendix: Matlab Code

### 9.1 Main Function: main.m

```
1 close all; clear all; clc
2
3 Teuc = 30; % Threshold for euclidean distance
4 num_homo = 6; % number of data points in each random trial
5 e = 0.1; % 10% rule for error data
6 sigma = 1e6; % pre-set threshold for RANSAC
7
8 %% Initiate the algorithms by loading all the images and convert color
9 % image to gray scale image
10 %%%%%%%%%%%%%%
11 imgl1 = imread('imgl1.jpg');
12 imgl2 = imread('imgl2.jpg');
13 imgl3 = imread('imgl3.jpg');
14 imgr1 = imread('imgr1.jpg');
15 imgr2 = imread('imgr2.jpg');
16 imgr3 = imread('imgr3.jpg');
17 imgc = imread('imgc.jpg');
18
19 imgl1mono = rgb2gray(imgl1);
20 imgl2mono = rgb2gray(imgl2);
21 imgl3mono = rgb2gray(imgl3);
22 imgr1mono = rgb2gray(imgr1);
23 imgr2mono = rgb2gray(imgr2);
24 imgr3mono = rgb2gray(imgr3);
25 imgcmono = rgb2gray(imgc);
26
27 [M,N] = size(imgcmono); % Calculate the size of the image
28
29 imgl1mono = single(imgl1mono);
30 imgl2mono = single(imgl2mono);
31 imgl3mono = single(imgl3mono);
32 imgr1mono = single(imgr1mono);
33 imgr2mono = single(imgr2mono);
34 imgr3mono = single(imgr3mono);
35 imgcmono = single(imgcmono);
36
37 %% Finding the SIFT features for all images using 'vl_sift' %%%%%%%%%%%%%%
38 %%%%%%%%%%%%%%
39 tic
40 disp('Finding the SIFT descriptors')
41 [fc,dc] = vl_sift(imgcmono);
42 [fl1,d11] = vl_sift(imgl1mono);
43 [fl2,d12] = vl_sift(imgl2mono);
44 [fl3,d13] = vl_sift(imgl3mono);
45 [fr1,dr1] = vl_sift(imgr1mono);
46 [fr2,dr2] = vl_sift(imgr2mono);
47 [fr3,dr3] = vl_sift(imgr3mono);
48 toc
```

```
49
50 %% Form the euclidean distance of SIFT feature vectors for each successive
51 %% image pair
52 eucl1c = dist(dl1',dc);
53 eucl2l1 = dist(dl2',dl1);
54 eucl3l2 = dist(dl3',dl2);
55 eucrl1c = dist(dr1',dc);
56 eucr2r1 = dist(dr2',dr1);
57 eucr3r2 = dist(dr3',dr2);
58
59 %% Stitch the successive images together for correspondence demonstration
60
61 imgl3l2 = [imgl3,imgl2];
62 imgl2l1 = [imgl2,imgl1];
63 imgl1c = [imgl1,imgc];
64 imgcrl1 = [imgc,imgr1];
65 imgrl1r2 = [imgr1,imgr2];
66 imgr2r3 = [imgr2,imgr3];
67
68
69 %% Now for pair imgL1/imgC
70
71 cnt_l1c = 0; %% Counter for correspondences in pair imgL1/imgC
72
73 size_sift_l1c = size(eucl1c);
74 %% Establish correspondences in pair imgL1/imgC
75 for i = 1:1:size_sift_l1c(1)
76     for j = 1:1:size_sift_l1c(2)
77         if(eucl1c(i,j) == min(eucl1c(i,:)))
78             if(eucl1c(i,j) < Teuc)
79                 cnt_l1c = cnt_l1c + 1;
80                 corr_l1c_l1(1:2,cnt_l1c) = [round(f11(2,i));round(f11(1,i))]
81                         ];
82                 corr_l1c_c(1:2,cnt_l1c) = [round(fc(2,j));round(fc(1,j))];
83                 j = size_sift_l1c(2);
84             else
85             end
86         else
87             end
88         end
89 %% Calculate RANSAC parameters for pair imgL1/imgC
90 Ransac_l1c_M = fix((1-0.1)*cnt_l1c);
91 Ransac_l1c_N = fix(log(1-0.99)/log(1-(1-e)^num_homo));
92 %% Show all the correspondences established
93 figure
94 image(imgl1c)
95 truesize;
96 hold on;
97 for k = 1:1:cnt_l1c
98     plot([corr_l1c_l1(2,k),corr_l1c_c(2,k)+N],[corr_l1c_l1(1,k),corr_l1c_c(1,
99     k)],'-ob','linewidth',1);
end
```

```
100 %% Perform RANSAC algorithm for pair imgL1/imgC
101 H = ransac_linear_mini(N, cnt_l1c, num_homo, Ransac_l1c_M, Ransac_l1c_N,
102   imgl1c, corr_l1c_l1, corr_l1c_c,sigma);
103 %% Save the final homography for pair imgL1/imgC
104 H_l1c = H;
105
106 %%%%%%%%%%%%%%%%
107 %% Now for pair imgL2/imgL1
108 %%%%%%%%%%%%%%%%
109 cnt_l2l1 = 0; %% Counter for correspondences in pair imgL2/imgL1
110
111 size_sift_l2l1 = size(eucl2l1);
112 %% Establish correspondences in pair imgL2/imgL1
113 for i = 1:1:size_sift_l2l1(1)
114   for j = 1:1:size_sift_l2l1(2)
115     if(eucl2l1(i,j) == min(eucl2l1(i,:)))
116       if(eucl2l1(i,j) < Teuc)
117         cnt_l2l1 = cnt_l2l1 + 1;
118         corr_l2l1_l2(1:2,cnt_l2l1) = [round(f12(2,i));round(f12(1,i
119           ))];
120         corr_l2l1_l1(1:2,cnt_l2l1) = [round(f11(2,j));round(f11(1,j
121           ))];
122       else
123     end
124   end
125 end
126
127 %% Calculate RANSAC parameters for pair imgL2/imgL1
128 Ransac_l2l1_M = fix((1-0.1)*cnt_l2l1);
129 Ransac_l2l1_N = fix(log(1-0.99)/log(1-(1-e)^num_homo));
130 %% Show all the correspondences established
131 figure
132 image(imgl2l1)
133 truesize;
134 hold on;
135 for k = 1:1:cnt_l2l1
136   plot([corr_l2l1_l2(2,k),corr_l2l1_l1(2,k)+N],[corr_l2l1_l2(1,k),
137     corr_l2l1_l1(1,k)],'-ob','linewidth',1);
138 end
139 sigma = 5e4; %% Adjust threshold for RANSAC
140 %% Perform RANSAC algorithm for pair imgL2/imgL1
141 H = ransac_linear_mini(N, cnt_l2l1, num_homo, Ransac_l2l1_M, Ransac_l2l1_N,
142   imgl2l1, corr_l2l1_l2, corr_l2l1_l1,sigma);
143 %% Save the final homography for pair imgL2/img1
144 H_l2l1 = H;
145 %%%%%%%%%%%%%%%%
146 %% Now for pair imgR1/imgC
147 %%%%%%%%%%%%%%%%
```

```
149 cnt_r1c = 0; %% Counter for correspondences in pair imgR1/imgC
150 size_sift_r1c = size(eucr1c);
151 %% Establish correspondences in pair imgR1/imgC
152 for i = 1:size_sift_r1c(1)
153     for j = 1:size_sift_r1c(2)
154         if(eucr1c(i,j) == min(eucr1c(i,:)))
155             if(eucr1c(i,j) < Teuc)
156                 cnt_r1c = cnt_r1c + 1;
157                 corr_r1c_r1(1:2,cnt_r1c) = [round(fr1(2,i));round(fr1(1,i))
158                                         ];
159                 corr_r1c_c(1:2,cnt_r1c) = [round(fc(2,j));round(fc(1,j))];
160                 j = size_sift_r1c(2);
161             else
162             end
163         else
164             end
165     end
166 %% Calculate RANSAC parameters for pair imgR1/imgC
167 Ransac_r1c_M = fix((1-0.1)*cnt_r1c);
168 Ransac_r1c_N = fix(log(1-0.99)/log(1-(1-e)^num_homo));
169 %% Show all the correspondences established
170 figure
171 image(imgcrl)
172 trueSize;
173 hold on;
174 for k = 1:1:cnt_r1c
175     plot([corr_r1c_r1(2,k),corr_r1c_c(2,k)+N],[corr_r1c_r1(1,k),corr_r1c_c(1,
176                                         k)],'-ob','LineWidth',1);
177 end
178 sigma = 4e4;%% Adjust threshold for RANSAC
179 %% Perform RANSAC algorithm for this pair
180 H = ransac_linear_mini(N, cnt_r1c, num_homo, Ransac_r1c_M, Ransac_r1c_N,
181                         imgcrl, corr_r1c_r1, corr_r1c_c,sigma);
182 %% Save the final homography for this pair
183 H_r1c = H;
184 %%%%%%%%%%%%%%%%
185 %% Now for pair imgR2/imgR1
186 %%%%%%%%%%%%%%%%
187 cnt_r2r1 = 0;%% Counter for correspondences in this pair
188 size_sift_r2r1 = size(eucr2r1);
189 %% Establish correspondences in this pair
190 for i = 1:size_sift_r2r1(1)
191     for j = 1:size_sift_r2r1(2)
192         if(eucr2r1(i,j) == min(eucr2r1(i,:)))
193             if(eucr2r1(i,j) < Teuc)
194                 cnt_r2r1 = cnt_r2r1 + 1;
195                 corr_r2r1_r2(1:2,cnt_r2r1) = [round(fr2(2,i));round(fr2(1,i
196                                         ))];
197                 corr_r2r1_r1(1:2,cnt_r2r1) = [round(fr1(2,j));round(fr1(1,j
198                                         ))];
199                 j = size_sift_r2r1(2);
```

```
198         else
199             end
200         else
201             end
202     end
203 end
204 %% Calculate RANSAC parameters for this pair
205 Ransac_r2r1_M = fix((1-0.1)*cnt_r2r1);
206 Ransac_r2r1_N = fix(log(1-0.99)/log(1-(1-e)^num_homo));
207 %% Show all the correspondences established
208 figure
209 image(img1r2)
210 truesize;
211 hold on;
212 for k = 1:1:cnt_r2r1
213     plot([corr_r2r1_r2(2,k),corr_r2r1_r1(2,k)+N],[corr_r2r1_r2(1,k),
214         corr_r2r1_r1(1,k)],'-ob','linewidth',1);
215 end
216 sigma = 1.6e5;%% Adjust threshold for RANSAC
217 %% Perform RANSAC algorithm for this pair
218 H = ransac_linear_mini(N, cnt_r2r1, num_homo, Ransac_r2r1_M, Ransac_r2r1_N,
219     img1r2, corr_r2r1_r2, corr_r2r1_r1,sigma);
220 %% Save the final homography for this pair
221 H_r2r1 = H;
222
223 %%%%%%%%%%%%%%
224 %% Now for pair imgL3/imgL2
225 %%%%%%%%%%%%%%
226 %% Establish correspondences in this pair
227 for i = 1:1:size_sift_l3l2(1)
228     for j = 1:1:size_sift_l3l2(2)
229         if(eucl3l2(i,j) == min(eucl3l2(i,:)))
230             if(eucl3l2(i,j) < Teuc)
231                 cnt_l3l2 = cnt_l3l2 + 1;
232                 corr_l3l2_l3(1:2,cnt_l3l2) = [round(f13(2,i));round(f13(1,i
233                     ))];
234                 corr_l3l2_l2(1:2,cnt_l3l2) = [round(f12(2,j));round(f12(1,j
235                     ))];
236                 j = size_sift_l3l2(2);
237             else
238                 end
239             end
240         end
241     end
242 %% Calculate RANSAC parameters for this pair
243 Ransac_l3l2_M = fix((1-0.1)*cnt_l3l2);
244 Ransac_l3l2_N = fix(log(1-0.99)/log(1-(1-e)^num_homo));
245 %% Show all the correspondences established
246 figure
247 image(img1l3l2)
```

```
248 truesize;
249 hold on;
250 for k = 1:1:cnt_l3l2
251     plot([corr_l3l2_l3(2,k),corr_l3l2_l2(2,k)+N],[corr_l3l2_l3(1,k),
252         corr_l3l2_l2(1,k)],'-ob','linewidth',1);
253 end
254 sigma = 5e5;%% Adjust threshold for RANSAC
255 %% Perform RANSAC algorithm for this pair
256 H = ransac_linear_mini(N, cnt_l3l2, num_homo, Ransac_l3l2_M, Ransac_l3l2_N,
257     img_l3l2, corr_l3l2_l3, corr_l3l2_l2,sigma);
258 %% Save the final homography for this pair
259 H_l3l2 = H;
260 %% Now for pair imgR3/imgR2
261 %% Counter for correspondences in this pair
262 cnt_r3r2 = 0;
263 size_sift_r3r2 = size(eucr3r2);
264 %% Establish correspondences in this pair
265 for i = 1:1:size_sift_r3r2(1)
266     for j = 1:1:size_sift_r3r2(2)
267         if(eucr3r2(i,j) == min(eucr3r2(i,:)))
268             if(eucr3r2(i,j) < Teuc)
269                 cnt_r3r2 = cnt_r3r2 + 1;
270                 corr_r3r2_r3(1:2,cnt_r3r2) = [round(fr3(2,i));round(fr3(1,i
271                     ))];
272                 corr_r3r2_r2(1:2,cnt_r3r2) = [round(fr2(2,j));round(fr2(1,j
273                     ))];
274                 j = size_sift_l3l2(2);
275             else
276                 end
277             end
278         end
279 %% Calculate RANSAC parameters for this pair
280 Ransac_r3r2_M = fix((1-0.1)*cnt_r3r2);
281 Ransac_r3r2_N = fix(log(1-0.99)/log(1-(1-e)^num_homo));
282 %% Show all the correspondences established
283 figure
284 image(imgr2r3)
285 truesize;
286 hold on;
287 for k = 1:1:cnt_r3r2
288     plot([corr_r3r2_r3(2,k),corr_r3r2_r2(2,k)+N],[corr_r3r2_r3(1,k),
289         corr_r3r2_r2(1,k)],'-ob','linewidth',1);
290 end
291 sigma = 1e6;%% Adjust threshold for RANSAC
292 %% Perform RANSAC algorithm for this pair
293 H = ransac_linear_mini(N, cnt_r3r2, num_homo, Ransac_r3r2_M, Ransac_r3r2_N,
294     img_r2r3, corr_r3r2_r3, corr_r3r2_r2,sigma);
295 %% Save the final homography for this pair
296 H_r3r2 = H;
```

```
296
297 %% END OF HOMOGRAPHY ESTIMATION %%
298 %%%
299 %%%
300
301 %% Find the proper offset we need when mosaicking images
302 % Although this part of code is long, the task is simple, find the minimum
303 % tx, ty values (for all the successive pairs) after projection and
304 % apply tx, ty as offset when we are mosaicking all the images together
305
306 ver_1 = H_r3r2*H_r2r1*H_r1c*[1;1;1];
307 ver_2 = H_r3r2*H_r2r1*H_r1c*[N;1;1];
308 ver_3 = H_r3r2*H_r2r1*H_r1c*[1;M;1];
309 ver_4 = H_r3r2*H_r2r1*H_r1c*[N;M;1];
310 ver_1 = round(ver_1/ver_1(3));
311 ver_2 = round(ver_2/ver_2(3));
312 ver_3 = round(ver_3/ver_3(3));
313 ver_4 = round(ver_4/ver_4(3));
314
315 txr3c = min([ver_1(1),ver_2(1),ver_3(1),ver_4(1)]);
316 tyr3c = min([ver_1(2),ver_2(2),ver_3(2),ver_4(2)]);
317
318 ver_1 = H_l3l2*H_l2l1*H_l1c*[1;1;1];
319 ver_2 = H_l3l2*H_l2l1*H_l1c*[N;1;1];
320 ver_3 = H_l3l2*H_l2l1*H_l1c*[1;M;1];
321 ver_4 = H_l3l2*H_l2l1*H_l1c*[N;M;1];
322 ver_1 = round(ver_1/ver_1(3));
323 ver_2 = round(ver_2/ver_2(3));
324 ver_3 = round(ver_3/ver_3(3));
325 ver_4 = round(ver_4/ver_4(3));
326
327 txl3c = min([ver_1(1),ver_2(1),ver_3(1),ver_4(1)]);
328 tyl3c = min([ver_1(2),ver_2(2),ver_3(2),ver_4(2)]);
329
330 ver_1 = H_l2l1*H_l1c*[1;1;1];
331 ver_2 = H_l2l1*H_l1c*[N;1;1];
332 ver_3 = H_l2l1*H_l1c*[1;M;1];
333 ver_4 = H_l2l1*H_l1c*[N;M;1];
334 ver_1 = round(ver_1/ver_1(3));
335 ver_2 = round(ver_2/ver_2(3));
336 ver_3 = round(ver_3/ver_3(3));
337 ver_4 = round(ver_4/ver_4(3));
338
339 txl2c = min([ver_1(1),ver_2(1),ver_3(1),ver_4(1)]);
340 tyl2c = min([ver_1(2),ver_2(2),ver_3(2),ver_4(2)]);
341
342 ver_1 = H_r2r1*H_r1c*[1;1;1];
343 ver_2 = H_r2r1*H_r1c*[N;1;1];
344 ver_3 = H_r2r1*H_r1c*[1;M;1];
345 ver_4 = H_r2r1*H_r1c*[N;M;1];
346 ver_1 = round(ver_1/ver_1(3));
347 ver_2 = round(ver_2/ver_2(3));
348 ver_3 = round(ver_3/ver_3(3));
349 ver_4 = round(ver_4/ver_4(3));
```

```
350
351 txr2c = min([ver_1(1),ver_2(1),ver_3(1),ver_4(1)]);
352 tyr2c = min([ver_1(2),ver_2(2),ver_3(2),ver_4(2)]);
353
354 ver_1 = H_l1c*[1;1;1];
355 ver_2 = H_l1c*[N;1;1];
356 ver_3 = H_l1c*[1;M;1];
357 ver_4 = H_l1c*[N;M;1];
358 ver_1 = round(ver_1/ver_1(3));
359 ver_2 = round(ver_2/ver_2(3));
360 ver_3 = round(ver_3/ver_3(3));
361 ver_4 = round(ver_4/ver_4(3));
362
363 txl1c = min([ver_1(1),ver_2(1),ver_3(1),ver_4(1)]);
364 tyl1c = min([ver_1(2),ver_2(2),ver_3(2),ver_4(2)]);
365
366 ver_1 = H_r1c*[1;1;1];
367 ver_2 = H_r1c*[N;1;1];
368 ver_3 = H_r1c*[1;M;1];
369 ver_4 = H_r1c*[N;M;1];
370 ver_1 = round(ver_1/ver_1(3));
371 ver_2 = round(ver_2/ver_2(3));
372 ver_3 = round(ver_3/ver_3(3));
373 ver_4 = round(ver_4/ver_4(3));
374
375 txr1c = min([ver_1(1),ver_2(1),ver_3(1),ver_4(1)]);
376 tyr1c = min([ver_1(2),ver_2(2),ver_3(2),ver_4(2)]);
377
378 tx = min([txl1c,txl2c,txl3c,txr1c,txr2c,txr3c]);
379 ty = min([tyl1c,tyl2c,tyl3c,tyr1c,tyr2c,tyr3c]);
380
381 %%%%%% END OF OFFSET ESTABLISHMENT %%%%%%
382 %%%%%%
383
384 %% Final Step: Mosaicking all images %%%%%%
385 %%%%%%
386 clear new_img;
387 clear interp_img;
388 for i = 1:1:M
389     for j = 1:1:N
390
391         new_coor = H_l3l2*H_l2l1*H_l1c*[j;i;1];
392         new_coor = round(new_coor/new_coor(3));
393         new_img(new_coor(2)-ty+2,new_coor(1)-tx+2,1:3) = img13(i,j,1:3);
394
395         new_coor = H_r3r2*H_r2r1*H_r1c*[j;i;1];
396         new_coor = round(new_coor/new_coor(3));
397         new_img(new_coor(2)-ty+2,new_coor(1)-tx+2,1:3) = imgr3(i,j,1:3);
398
399     end
400 end
401
402 for i = 1:1:M
403     for j = 1:1:N
```

```
404     new_coor = H_l2l1*H_llc*[j;i;1];
405     new_coor = round(new_coor/new_coor(3));
406     new_img(new_coor(2)-ty+2,new_coor(1)-tx+2,1:3) = img12(i,j,1:3);
407
408     new_coor = H_r2rl*H_rlc*[j;i;1];
409     new_coor = round(new_coor/new_coor(3));
410     new_img(new_coor(2)-ty+2,new_coor(1)-tx+2,1:3) = imgr2(i,j,1:3);
411
412 end
413 end
414
415 for i = 1:1:M
416     for j = 1:1:N
417         new_coor = H_llc*[j;i;1];
418         new_coor = round(new_coor/new_coor(3));
419         new_img(new_coor(2)-ty+2,new_coor(1)-tx+2,1:3) = img11(i,j,1:3);
420
421         new_coor = H_rlc*[j;i;1];
422         new_coor = round(new_coor/new_coor(3));
423         new_img(new_coor(2)-ty+2,new_coor(1)-tx+2,1:3) = imgr1(i,j,1:3);
424     end
425 end
426
427 for i = 1:1:M
428     for j = 1:1:N
429         new_img(i-ty+2,j-tx+2,1:3) = imgc(i,j,1:3);
430     end
431 end
432
433 figure
434 imagesc(new_img)
435 truesize
436 %%
437 %%%%%%%%%%%%%%Pixel Interpolation %%%%%%%%%%%%%%
438 %%%%%%%%%%%%%%
439 disp('Interpolating the image... ')
440 size_new_image = size(new_img);
441 interp_img = double(new_img);
442 new_img = double(new_img);
443 for i = 5:1:size_new_image(1)-5
444     for j = 5:1:size_new_image(2)-5
445         if (sumsqr(new_img(i,j,1:3)) == 0)
446             k = 1;
447             while(k < 4)
448                 if (sumsqr(new_img(i-k,j-k,:)) ~= 0)
449                     interp_img(i,j,1) = interp_img(i,j,1) + (1/4)*(new_img(i-k,j-k,1));
450                     interp_img(i,j,2) = interp_img(i,j,2) + (1/4)*(new_img(i-k,j-k,2));
451                     interp_img(i,j,3) = interp_img(i,j,3) + (1/4)*(new_img(i-k,j-k,3));
452                 k = 4;
453             else
454                 k = k+1;
```

```
455         end
456     end
457     k = 1;
458     while(k < 4)
459         if (sumsqr(new_img(i-k, j+k,:)) ~= 0)
460             interp_img(i,j,1) = interp_img(i,j,1) + (1/4)*(new_img(i-k, j+k
461                 ,1));
462             interp_img(i,j,2) = interp_img(i,j,2) + (1/4)*(new_img(i-k, j+k
463                 ,2));
464             interp_img(i,j,3) = interp_img(i,j,3) + (1/4)*(new_img(i-k, j+k
465                 ,3));
466         k = 4;
467         else
468             k = k+1;
469             end
470     end
471     k = 1;
472     while(k < 4)
473         if (sumsqr(new_img(i+k, j-k,:)) ~= 0)
474             interp_img(i,j,1) = interp_img(i,j,1) + (1/4)*(new_img(i+k, j-k
475                 ,1));
476             interp_img(i,j,2) = interp_img(i,j,2) + (1/4)*(new_img(i+k, j-k
477                 ,2));
478             interp_img(i,j,3) = interp_img(i,j,3) + (1/4)*(new_img(i+k, j-k
479                 ,3));
480         k = 4;
481         else
482             k = k+1;
483             end
484     end
485     k = 1;
486     while(k < 4)
487         if (sumsqr(new_img(i+k, j+k,:)) ~= 0)
488             interp_img(i,j,1) = interp_img(i,j,1) + (1/4)*(new_img(i+k, j+k
489                 ,1));
490             interp_img(i,j,2) = interp_img(i,j,2) + (1/4)*(new_img(i+k, j+k
491                 ,2));
492             interp_img(i,j,3) = interp_img(i,j,3) + (1/4)*(new_img(i+k, j+k
493                 ,3));
494         k = 4;
495         else
496             end
497         end
498     end
499 interp_img = uint8(interp_img);
500
501 whole_img = [img13,img12,img11,imgc,imgr1,imgr2,imgr3];
502 scale = size_new_image(2)/(7*N);
503 scale_img = imresize(whole_img,scale);
504 show_img = [scale_img;interp_img];
```

```
500 figure  
501 imagesc(show_img)  
502 truesize  
503 disp('Image Mosaicking Done!')
```

## 9.2 RANSAC and Linear Least Square: ransac\_linear\_mini.m

```
1 function [ H ] = ransac_linear_mini(N, cnt_llc, num_homo, Ransac_llc_M,
2     Ransac_llc_N, imgllc, corr_llc_ll, corr_llc_c,sigma)
3 % 1). This function perfrom RANSAC algorithms to eliminate outliers
4 % 2). Then the homography will be estimated based on linear least square
5 % 3). Finally, this function will call the DogLeg for homography refinement
6 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
7
8 outlier_flag = ones(cnt_llc,1); % Intially Assume all points are outliers
9
10 while(sum(outlier_flag)>(cnt_llc-Ransac_llc_M)); %% Check if we have enough
    inliers
11 for rn = 1:1:Ransac_llc_N
12     samples(rn,1:num_homo) = randi(cnt_llc,num_homo,1); % Generate 6 random
        sample points in one random set(trial)
13     for k = 1:1:num_homo
14         idx = samples(rn,k);
15         %%%%%%%% Construct the 'A' matrix for homography estimation %%%%%%%
16         A(2*k-1,1:9) = [0,0,0,-[corr_llc_ll(2,idx),corr_llc_ll(1,idx),1],
17                         corr_llc_c(1,idx)*[corr_llc_ll(2,idx),corr_llc_ll(1,idx),1]];
17         A(2*k,1:9) = [[corr_llc_ll(2,idx),corr_llc_ll(1,idx),1],0,0,0,-
18                         corr_llc_c(2,idx)*[corr_llc_ll(2,idx),corr_llc_ll(1,idx),1]];
18     end
19     [U,D,V] = svd(A); %% Perform SVD to solve for homography
20     h_vec(rn,1:9) = V(:,9); %% Obrtain homography vector
21 end
22
23 %% Calculate the error for each random trial(set), while each set(trial)
24 % consist of 6 random data points
25 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
26 error = zeros(Ransac_llc_N,1);
27 for rn = 1:1:Ransac_llc_N
28     H = [h_vec(rn,1),h_vec(rn,2),h_vec(rn,3);h_vec(rn,4),h_vec(rn,5),h_vec(rn
        ,6);h_vec(rn,7),h_vec(rn,8),h_vec(rn,9)];
29     for k = 1:1:cnt_llc
30         idx = k;
31         x_prime_calc = H*[corr_llc_ll(2,idx);corr_llc_ll(1,idx);1];
32         x_prime_calc = (x_prime_calc/(x_prime_calc(3)));
33         x_prime = [corr_llc_c(2,idx);corr_llc_c(1,idx);1];
34         error(rn) = error(rn) + sumsq(x_prime-x_prime_calc);
35     end
36 end
37
38 %% RANSAC outlier elimination process, detalailed description see text part
39 % in report
40 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
41 for rn = 1:1:Ransac_llc_N
42     if(error(rn) ~= max(error) && error(rn) < sigma)
43         for k = 1:1:num_homo
44             idx = samples(rn,k);
```

```
45         outlier_flag(idx) = 0;
46     end
47 else
48 end
49 end
50 sum(outlier_flag); % check the sum of remaining outliers
51 end
52
53 %% Generate the plot of inliers vs. outliers %%%%%%%%%%%%%%
54 %%%%%%%%%%%%%%
55 figure
56 image(img11c)
57 truesize;
58 hold on;
59 for k = 1:1:cant_llc
60 if (outlier_flag(k) == 1)
61 % Mark outliers as RED
62 plot([corr_llc_ll(2,k),corr_llc_c(2,k)+N],[corr_llc_ll(1,k),corr_llc_c(1,
63 k)],'-or','linewidth',3);
64 else
65 % Mark inliers as green
66 plot([corr_llc_ll(2,k),corr_llc_c(2,k)+N],[corr_llc_ll(1,k),corr_llc_c(1,
67 k)],'-og','linewidth',1);
68 end
69 end
70
71 %% For the inliers, perform linear least squared method to obtain a more
72 % accurate homography
73 cant = 0;
74 for k = 1:1:cant_llc
75 if(outlier_flag(k) ~= 1)
76 idx = k;
77 B(2*cant+1,1:9) = [0,0,0,-[corr_llc_ll(2,idx),corr_llc_ll(1,idx),1],
78 corr_llc_c(1,idx)*[corr_llc_ll(2,idx),corr_llc_ll(1,idx),1]];
79 B(2*cant+2,1:9) = [[corr_llc_ll(2,idx),corr_llc_ll(1,idx),1],0,0,0,-
80 corr_llc_c(2,idx)*[corr_llc_ll(2,idx),corr_llc_ll(1,idx),1]];
81 cant = cant + 1;
82 else
83 end
84 end
85 [U,D,V] = svd(B); % Perform SVD to solve for homography
86 h = V(:,9); % Obtain homography vector
87 H = [h(1),h(2),h(3);h(4),h(5),h(6);h(7),h(8),h(9)];% Form homography matrix
88
89 %% Additional step: check error after RANSAC algorithms %%%%%%%%%%%%%%
90 error_after_RANSAC = 0;
91 for k = 1:1:cant_llc
92 if(outlier_flag(k) ~= 1)
93     idx = k;
94     x_prime_calc = H*[corr_llc_ll(2,idx);corr_llc_ll(1,idx);1];
95     x_prime_calc = (x_prime_calc/(x_prime_calc(3)));
96     x_prime = [corr_llc_c(2,idx);corr_llc_c(1,idx);1];
97     error_after_RANSAC = error_after_RANSAC + sumsq(x_prime-x_prime_calc)
98 ;
99 end
```

```
94     else
95         end
96     end
97
98 %% Construct the initial condition of Ax = b for DogLeg Algorithms %%%%%%
99 %%%%%%%%%%%%%%%%
100 row_cnt = 1;
101 for k = 1:1:cant_l1c
102     if(outlier_flag(k) ~= 1)
103         idx = k;
104         A_dogleg(row_cnt,1:3) = [corr_l1c_l1(2,idx),corr_l1c_l1(1,idx),1];
105         b_dogleg(row_cnt,1:3) = [corr_l1c_c(2,idx);corr_l1c_c(1,idx);1];
106         row_cnt = row_cnt + 1;
107     else
108         end
109 end
110 %%%%%%%%%%%%%%%%
111 H_dogleg = DogLeg(A_dogleg,H',b_dogleg); % Call DogLeg to refine homography
112 H = H_dogleg'; % Update and return the refined homography for DogLeg
113
114 end
```

### 9.3 DogLeg Algorithm: DogLeg.m

```
1 function [ H_dogleg ] = DogLeg(A,H,b)
2 %UNTITLED2 Summary of this function goes here
3 % Detailed explanation goes here
4 Jf = A;
5 AHresult = A*H;
6 size_AH = size(AHresult);
7 size_I = size(Jf'*Jf);
8
9 for k = 1:1:size_AH(1)
10    AH(k,1:3) = AHresult(k,1:3)/AHresult(k,3);
11 end
12
13 Ep = b-AH;
14 rk = 0.05*norm(H);
15
16 sigma_GD = (norm(Jf'*Ep)/norm(Jf*Jf'*Ep))*(Jf'*Ep);
17 up = rk*max(diag(Jf'*Jf));
18
19 sigma_GN = ((Jf'*Jf + up*eye(size_I(1)))^(-1))*Jf'*Ep;
20
21 if(norm(sigma_GN)<rk)
22     H = H + sigma_GN;
23 elseif (norm(sigma_GD)<rk) && (rk < sigma_GN)
24     H = H + sigma_GD;
25 else
26     H = H + rk/(norm(sigma_GD))*sigma_GD;
27 end
28
```

```
29 H_dogleg = H;  
30 end
```