Sean Farhat

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EDUCATION

UC BERKELEY

B.S. IN ELECTRICAL ENGINEERING AND COMPUTER SCIENCE Expected May 2020 | Berkeley, CA GPA: 3.74 / 4.0

LINKS

Github://sfarhat LinkedIn://seanfarhat Website://sfarhat.github.io

COURSEWORK

UNDERGRADUATE

* = cross-listed as graduate level Signals and Systems Embedded Systems* Algorithms Artificial Intelligence Cognitive Neuroscience Computer Architecture Computer Security Data Structures Machine Learning* Optimization* Robotics* Probability and Random Processes

SKILLS

PROGRAMMING

Proficient

Java • Python • C • HTML • CSS • ¡Query

Familiar:

Scheme • SQL • RISC-V • JavaScript • C#

SOFTWARE

ROS • Gazebo • Unity • Unreal • $\triangle T_E X$ • Git

AWARDS

Outstanding GSI Award Regents' and Chancellor's Scholarship Dean's List

Tau Beta Pi Engineering Honor Society Eta Kappa Nu EE/CS Honor Society 3rd place/260, TI Robot Car Competition

EXPERIENCE

UC BERKELEY EECS DEPARTMENT | UGSI

Jun 2018 - Present | Berkeley, CA

- Taught weekly discussion sections, labs and office hours each week to 45+ students for introductory Computer Architecture course, CS 61C, with an average rating of 4.8/5 (above department average)
- Created and managed projects, worksheets, review materials, labs, and exam questions for topics such as number representation, C, RISC-V, instruction/data/thread level parallelism, MapReduce, caches, virtual memory, and CPU design

ACCENTURE LABS RESEARCH INTERN

Jun 2019 - Aug 2019 | San Francisco, CA

- Utilized ROS, Gazebo, and Keras to architect and create a package for simulating and controlling an arm to find, inspect, and classify various parts in quality assurance settings
- Investigated benefits of choosing simulation vs. real world for different steps and designed system to allow transferable training data
- Patent pending: A Digital Twin for Improved DevOps in Robot Applications (lead inventor)

UC BERKELEY SWARM LAB | RESEARCH ASSISTANT

https://github.com/sfarhat/donkey-car-controller

- Investigated methods to enable **autonomous micro-robots** through various methods, with a concentration on **low-power convolutional neural nets**
- Wrote end to end system utilizing Python, OpenCV, and Keras to apply Canny Edge Detection, monocular visual odometry, and PID control to take in sequence of low-resolution images and determine optimal trajectory

PROJECTS

PENDULUM BOT | PYTHON, ROS

https://cpkurotori.github.io/pendulum-bot-website/

Project lead in group of 4 to program a robot to **model**, **predict**, **and catch a ball** on a pendulum using only camera input. Wrote code to **simultaneously control and manage communication between 5 nodes** (color, depth, model construction, prediction, arm and gripper activation).

MIND READER | PYTHON

Took publicly available fMRI scanns and created model to **predict what a person was thinking**. Utilized **SVM** classifiers, **Principal Component Analysis**, and **k-means clustering** to optimize predictions.

NINJANIMALS | UNITY, C#

On App Store under publisher Alex Fargo

Designed, created, and published on the App Store a 2D infinite side-scroller mobile game, complete with tutorial, one tap controls, local score rankings, shop, and advertisement integration