

# Weekly Homework 1

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Advanced Computational Physics

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1. To plot the 1D harmonic oscillator wavefunctions for  $\beta = 1$ , I used the following Fortran program, along with numtype.f90 that we developed in class:

```
!A program to execute the horner scheme for a polynomial
program harmonic_oscillator_1d

    use numtype
    implicit none

    real(dp) :: opol(0:100), x, y
    integer :: nm, n, i

    nm = 5

    do i = 0,100
        x = -4 + i * 8._dp/100
        !First calculate the Hermite polynomials
        call hermite_poly(nm,x, opol)
        !Now multiply the polynomials by the relevant coefficients
        call wavefunction(nm,x,opol)
        write(7, *) x, opol(0:nm)
    end do

    print *, 'computing 1D Harmonic Oscillator functions'

contains

    subroutine hermite_poly(nm, x, hpoly) !Hermite polynomials H_n(x)
        use numtype
        implicit none
        integer, intent(in) :: nm
```

```

real(dp), intent(in) :: x
real(dp), dimension(0:nm) :: hpoly
integer :: n

!First few Hermite polynomials
hpoly(0) = 1
hpoly(1) = 2*x
! Hermite polynomials to arbitrary degree n
do n = 1, nm-1
    hpoly(n+1) = 2 * x * hpoly(n) - 2 * n * hpoly(n-1)
end do

end subroutine hermite_poly

subroutine wavefunction(nm, x, wfunc) !Wavefunctions for each n
    use numtype
    implicit none
    integer, intent(in) :: nm
    real(dp), intent(in) :: x
    real(dp), dimension(0:nm) :: wfunc
    integer :: n
    real(dp) :: coeff, beta
    beta = 1
    do n = 0, nm-1
        !Here we calculate the coefficients of the wavefunctions and multiply
        !by the input hermite polynomials
        coeff = sqrt(beta/(sqrt(pi)*2**n*fact(n)))*exp(-beta**2*x**2/2)
        wfunc(n) = coeff*hpoly(n)
    end do

end subroutine wavefunction

!calculate n factorial recursively
recursive function fact(n) result(s0)    !n!
    use numtype
    implicit none
    integer, intent(in) :: n
    real(dp) :: s0

    !logic statements!
    if(n < 0) then
        stop ' something went wrong '
    else if (n==0) then
        s0 = 1._dp
    end if
end function fact

```

```

else
    !Calculate the factorial
    s0 = n*fact(n-1)
end if    !end the logic statement

end function fact

end program harmonic_oscillator_1d

```

This program consists of 3 main functions and subroutines. The first subroutine ‘hermite poly()’ calculates the Hermite polynomials using methods we developed in class. The second function ‘wavefunction()’ then multiplies the array of Hermite polynomials for each  $n$  by the square root and exponential coefficients given in the 1D harmonic oscillator equation. Finally, the function ‘fact()’ calculates the factorial of a given integer using methods we developed in class.

This code produces the following plot:

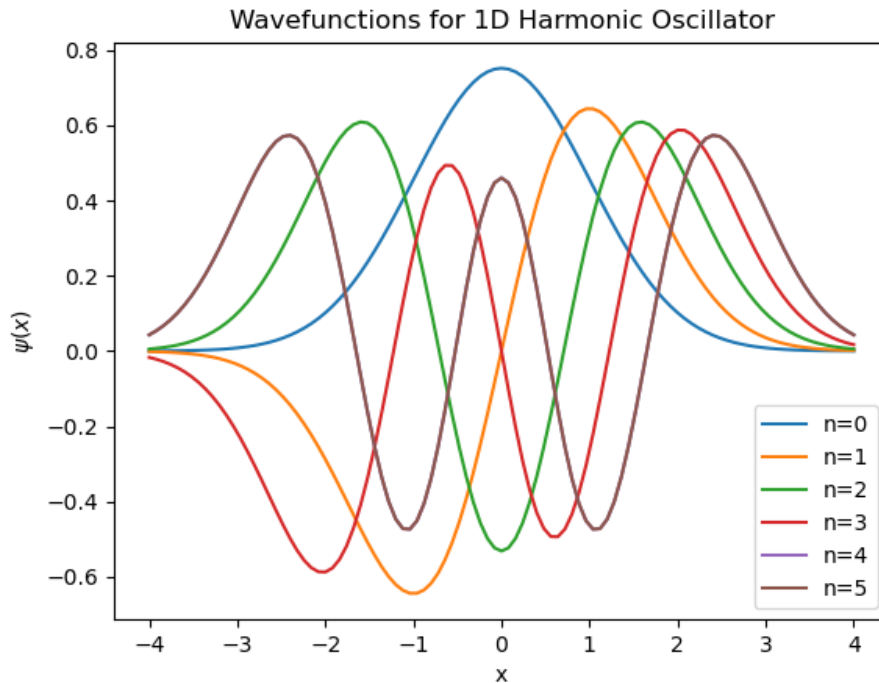


Figure 1: A plot of the 1-D harmonic oscillator wavefunctions calculated using the given equation and the code above. Each energy level,  $n$ , is plotted using a different color shown in the legend.

The plots make sense, and follow the traditional 1D harmonic oscillator wavefunctions.

2. To calculate the N-dimensional harmonic oscillator wavefunctions at some radius  $r$  for  $D = 2, 3$ ,  $\ell = 0, 1$ , and  $v = 1$ , I used the following code and relevant subroutines/functions:

```
!A program to calculate the N-dimensional radial wavefunction for the harmonic
!oscillator
program harmonic_oscillator_nd
```

```
    use numtype
    implicit none
```

```
    real(dp) :: wfunc(0:100), x, y
    integer :: nm, n, i
    real(dp) :: v
```

```
    nm = 5
    v = 1
```

```
    ! Test of the Laguerre polynomial function
    ! do i = 0,100
    !   x = -2 + i * 1._dp/10
    !   write(17, *) x, Laguerre_P(3,0._dp,x)
    ! end do
```

```
do i = 0,200
    x = 0 + i * 4._dp/100
    ! Run for l = 0,1 , D = 2,3
    call wavefunction(nm,0,v,x,2,wfunc)
    write(02, *) x, wfunc(0:nm)
    call wavefunction(nm,0,v,x,3,wfunc)
    write(03, *) x, wfunc(0:nm)
    call wavefunction(nm,1,v,x,2,wfunc)
    write(12, *) x, wfunc(0:nm)
    call wavefunction(nm,1,v,x,3,wfunc)
    write(13, *) x, wfunc(0:nm)
end do
```

```
    print *, 'Computing N-D Harmonic Oscillator functions ...'
```

```
contains
```

```
    ! This is a function to calculate the wavefunction from the Laguerre polyno
    subroutine wavefunction(nm,l,v,r,D,lpoly)
```

```

use numtype
implicit none

integer, intent(in) :: nm, l, D
real(dp), intent(in) :: r, v
real(dp), dimension(0:nm), intent(out) :: lpoly
integer :: n
real(dp) :: coeff

do n = 0, nm
    ! Multiply eaech Laguerre polynomial by the respective coefficient
    coeff = v**(0.25_dp)*(2*gamma(n+1._dp)/gamma(n+1+D/2._dp))*(0.5_dp)*ex
    v*r**2/2)*(v*r**2._dp)**(1/2._dp+(D-1)/4._dp)
    lpoly(n) = coeff*Laguerre_P(n,l+D/2._dp - 1,v*r**2)
end do

end subroutine wavefunction

!This is a recursive function to calculate the Associated Laguerre polynoma
recursive function Laguerre_P(n,a,x) result(s0)
    use numtype
    implicit none

    integer, intent(in) :: n
    real(dp), intent(in) :: x, a
    real(dp) :: s0

    if(n < 0) then
        s0 = 0
    else if (n==0) then
        s0 = 1._dp
    else if (n==1) then
        s0 = 1 + a - x
    else
        ! Calculation of the Laguerre polynomials for n>1
        s0 = ((2*n-1+a-x) * Laguerre_P(n-1,a,x) - (n-1+a) * Laguerre_P(n-
2,a,x))/n
    end if

end function Laguerre_P

end program harmonic_oscillator_nd

```

In this code, the recursive function 'Laguerre P()' calculatees the Laguerre polynomial

function for the recursion relation that we were given in class. The subroutine ‘wavefunction()’ then calculates the coefficients including the gamma functions outside the given equation for the N-D wavefunction. These coefficients are then multiplied by each Laguerre polynomial for each  $n$ . The plots for this code are shown below.

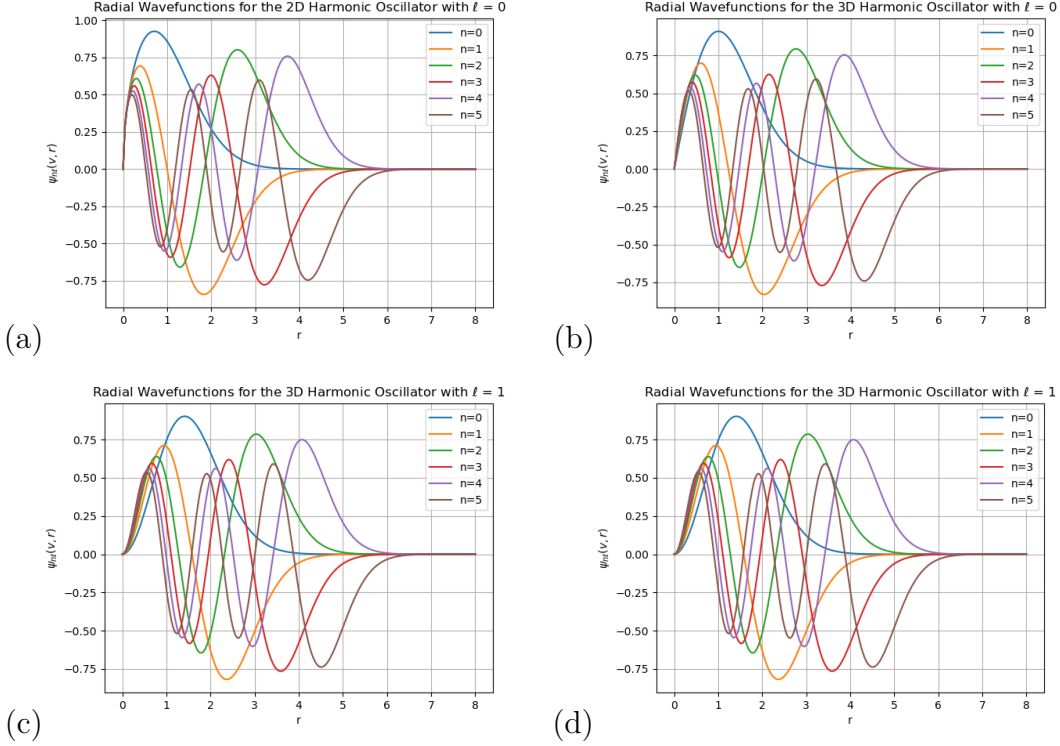


Figure 2: (a) 2D harmonic oscillator radial wavefunction for  $\ell = 0$  (b) 3D harmonic oscillator radial wavefunction for  $\ell = 0$  (c) 2D harmonic oscillator radial wavefunction for  $\ell = 1$  (d) 3D harmonic oscillator radial wavefunction for  $\ell = 1$ . In each plot, the energy levels from  $n = 0, 1, \dots, 5$  using different colors according to the legend. In each wavefunction,  $v = 1$ .

These plots make sense since the wavefunction starts at 0 for  $r = 0$ , but I worry there is some type error in combining integers and double precision floats in my code. This is because there seems to be little difference in the plots for the change in angular momentum quantum number from 0 to 1. Generally, the overall structure of the wavefunctions makes sense for a particle in a 2D and 3D harmonic oscillator well.