
Lab 1: Kinematic Characterization of the Lynx (MATLAB)

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1 Methods

For our experimental setup, we used MATLAB to code our forward kinematics calculations, which communicated to ROS running via Gazebo on a local VM running Ubuntu. A 6-DOF robot arm manipulator was programmed to run in Gazebo. Once the code was run in MATLAB on the host computer, the commands for operating the robot were then sent to Gazebo which then actuated the robot to the desired joint variable positions.

The ROS robot was modeled off of an actual physical robot located at Penn, but was not accessible due to COVID-19.

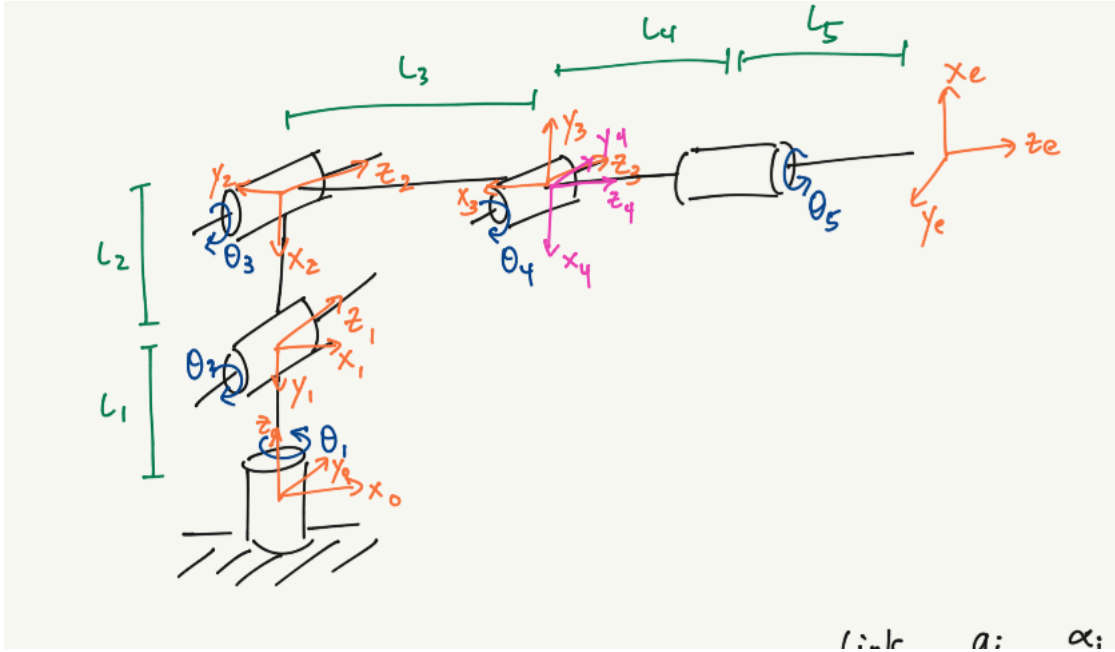


Figure 1: Revised symbolic representation

1. As can be seen from our schematic we chose to use DH4 convention to describe the forward kinematics of our robot. To do this, we needed to follow the DH4 parameters for each link. This can be seen in the

matrix below.

$$DH_4 = \begin{bmatrix} Link & a_i & \alpha_i & d_i & \theta_i \\ 1 & 0 & -\frac{\pi}{2} & L_1 & \theta_1 \\ 2 & -L_2 & 0 & 0 & \theta_2 + \frac{\pi}{2} \\ 3 & -L_3 & 0 & 0 & \theta_3 + \frac{\pi}{2} \\ 4 & 0 & \frac{\pi}{2} & 0 & \theta_4 - \frac{\pi}{2} \\ 5(e) & 0 & 0 & L_4 + L_5 & \theta_5 + \pi \end{bmatrix} \quad (1)$$

It is worth noting that DH parameters work by specifying a Homogeneous transform consisting of a rotation about θ_i along with a translation along z_{i-1} . Then from this intermediate frame you perform translation in x by a_i along with a final rotation about x by α_i . Multiplying these transformations gives the homogenous transform A_i^{i-1} , use c to represent cosine and s to represent sine A is given as:

$$A_i^{i-1} = \begin{bmatrix} c_{\theta_i} & -s_{\theta_i}c_{\alpha_i} & s_{\theta_i}s_{\alpha_i} & a_i c_{\theta_i} \\ s_{\theta_i} & c_{\theta_i}c_{\alpha_i} & -c_{\theta_i}s_{\alpha_i} & a_i s_{\theta_i} \\ 0 & s_{\alpha_i} & c_{\alpha_i} & d_i \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (2)$$

2. Using A_i^{i-1} we get the transformation from consecutive links to be:

$$T_1^0 = \begin{bmatrix} c_{\theta_1} & 0 & -s_{\theta_1} & 0 \\ s_{\theta_1} & 0 & c_{\theta_1} & 0 \\ 0 & -1 & c_{\theta_1} & L_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (3)$$

$$T_2^1 = \begin{bmatrix} -s_{\theta_2} & -c_{\theta_2} & 0 & L_2 s_{\theta_2} \\ c_{\theta_2} & -s_{\theta_2} & 0 & -L_2 c_{\theta_2} \\ 0 & 0 & -s_{\theta_1} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (4)$$

$$T_3^2 = \begin{bmatrix} -s_{\theta_3} & -c_{\theta_3} & 0 & L_3 s_{\theta_3} \\ c_{\theta_3} & -s_{\theta_3} & 0 & -L_3 c_{\theta_3} \\ 0 & 0 & -s_{\theta_3} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (5)$$

$$T_4^3 = \begin{bmatrix} s_{\theta_4} & 0 & -c_{\theta_4} & 0 \\ -c_{\theta_4} & 0 & -s_{\theta_4} & 0 \\ 0 & 1 & s_{\theta_4} & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (6)$$

$$T_{5(e)}^4 = \begin{bmatrix} -c_{\theta_5} & s_{\theta_5} & 0 & 0 \\ -s_{\theta_5} & -c_{\theta_5} & 0 & 0 \\ 0 & 0 & -c_{\theta_5} & L_4 + L_5 \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (7)$$

3. To get the position of the end effector in terms of the end effector frames all we need to do is post multiply all the matrices from the previous part. Writing out the entirety of this matrix is not feasible but we can write it in terms of the matrices we are multiplying this gives: $T_{5(e)}^0 = T_1^0 * T_2^1 * T_3^2 * T_4^3 * T_{5(e)}^4$

2 Results

Calculating the workspace was a matter of walking through the joint space. That is to say, that the permutation of all possible joint coordinates will give the entirety of the workspace. To implement this, we used 5 for loops, giving a time complexity of $O(n^5)$. Instead of reducing the dimensionality of joint space to reduce the time complexity, we choose to use larger step sizes as we walked through each dimension in joint space. This was feasible by using Matlabs trisurf command that allowed us to plot a 3d surface with relatively few 3d points. To get the corresponding point in 3 dimensional space from a coordinate in joint space we used the $T_{5(e)}^0$ that we developed previously. By inputting the joint parameters into $T_{5(e)}^0$ and pulling the final collumn of this homogenous matrix, we were able to get a point 3D that represented the location of the end effector given some joint parameters.

```

[INFO]: Finish calibration ...
[INFO]: Now the position is: ...
    0.0000   -0.0003   1.5882   1.7000   -0.0000   0.0200

Now the current state value is : ...
    0.0000   -0.0003   1.5882   1.7000   -0.0000   0.0200

Finish the command!
Simulation Joint Positions =
      0      0      0
      0      0  76.2000
    0.0001   0.0000 222.2500
   -0.0012   0.0000  34.9250
  -33.7165   0.0000  39.3057
  -67.4330   0.0001  43.6864

Predicted Joint Positions =
      0      0      0
      0      0  76.2000
   -0.0000  -0.0000 222.2500
    0.0000   0.0000  34.9250
  -33.7166   0.0000  39.3057
  -67.4332   0.0000  43.6864

Simulation T0e =
   -0.1288   0.0000  -0.9917  -67.4330
   -0.0000   1.0000   0.0000   0.0001
    0.9917   0.0000  -0.1288   43.6864
      0      0      0      1.0000

Predicted T0e =
   -0.1288  -0.0000  -0.9917  -67.4332
    0.0000  -1.0000   0.0000   0.0000
   -0.9917  -0.0000   0.1288   43.6864
      0      0      0      1.0000

```

The first interesting configuration we found was done by attempting to make the end effector collide with the base of the robot. This was very possible despite it being within the joint limits this was done by inputting

```

[INFO]: Start send message ...
Warning: [WARN]: State 6 is above the limit 30
> In ArmController/add_command (line 124)
   In TestFK_Sim (line 12)
[INFO]: The command is ...
      1.4000   -1.2000   -1.8000   -1.9000    1.5000   30.0000

[INFO]: Finish calibration ...
[INFO]: Now the position is: ...
      1.3849   -1.2001   -1.8002   -1.8957    1.4997   -0.0000

Now the current state value is : ...
      1.3849   -1.2001   -1.8002   -1.8957    1.4997   -0.0000
|
Finish the command!
Simulation Joint Positions =
      0         0         0
      0         0    76.2000
    -23.1410  -134.1630  129.0715
    -54.6594  -316.9025  155.5154
    -53.5798  -310.6468  122.1027
    -52.5012  -304.3891   88.6915

Predicted Joint Positions =
      0         0         0
      0         0    76.2000
    -23.1367  -134.1437  129.1224
    -54.6571  -316.8957  155.5577
    -53.5793  -310.6465  122.1543
    -52.5015  -304.3974   88.7509

Simulation T0e =
      0.9824    0.1841    0.0317  -52.5012
     -0.1863    0.9777    0.0969  -304.3891
     -0.0132   -0.1011    0.9948   88.6915
      0         0         0    1.0000

Predicted T0e =
      0.9948   -0.0969    0.0317  -52.5015
     -0.1011   -0.9778    0.1838  -304.3974
      0.0132   -0.1860   -0.9825   88.7509
      5°         0         0    1.0000

```

$q=[0,0,1.5882,1.700,0,0]$.

Another interesting point was entering the joint limit of every joint. We were hoping to see if gazebo misbehaved right at it's dexterous workspace, but saw no such behavior. This was reassuring because it allows us to trust gazebo to handle inputs that approach or even go pass the joint limits.

```

9      % add command
10     %q = [0 0 pi/2 1.7 0 0];
11     q = [0 -5 -5 0 0 100];
12     con = add_command(con,q);
13     disp("Now the current state value is : ...");
14     disp(con.cur_state);
15     disp("Finish the command!");

```

Command Window

The value of the ROS_IP environment variable, 192.168.1.159, will be used to set t

[INFO]: Current state value is ...

```
-0.0000  -0.0000  -1.8000  -0.0000   0.0000  -0.0000
```

[INFO]: Start send message ...

Warning: [WARN]: State 2 is below the limit -1.2

> In ArmController/add_command (line 120)

In TestFK_Sim (line 12)

Warning: [WARN]: State 3 is below the limit -1.8

> In ArmController/add_command (line 120)

In TestFK_Sim (line 12)

Warning: [WARN]: State 6 is above the limit 30

> In ArmController/add_command (line 124)

In TestFK_Sim (line 12)

[INFO]: The command is ...

```
0  -1.2000  -1.8000   0   0  30.0000
```

[INFO]: Finish calibration ...

[INFO]: Now the position is: ...

```
-0.0000  -1.1853  -1.8001   0.0000   0.0000   0.0000
```

Now the current state value is : ...

```
-0.0000  -1.1853  -1.8001   0.0000   0.0000   0.0000
```

Finish the command!

Simulation Joint Positions =

```

0         0         0
0         0  76.2000
-136.1264 -0.0004 129.1170
-321.5806  0.0007 155.5317
-355.2402  0.0011 160.3352
-388.9078  0.0015 165.1538

```

Predicted Joint Positions = 7

```

0         0         0
0         0  76.2000
140.0509 -0.0000 117.6289
-17.1282  0.0000  15.7201
-45.6566  0.0000  -2.7766
-74.1850  0.0000 -21.2733

```


We also noticed that going over the joint limits causes our predicted values to deviate greatly. This is because Ros and gazebo prevent the joint from traveling further along each joint than is possible. However, our code does not account for going over the joint limits. As a result entering -5 into θ_2 as we did in our example causes our predicted end effector position to be significantly

```

[INFO]: Start send message ...
Warning: [WARN]: State 6 is above the limit 30
> In ArmController/add_command (line 124)
  In TestFK_Sim (line 12)
[INFO]: The command is ...
      0      0      0      0      0      30

[INFO]: Finish calibration ...
[INFO]: Now the position is: ...
      0      0      0      0      0      0.0133

Now the current state value is : ...
      0      0      0      0      0      0.0133

Finish the command!
Simulation Joint Positions =
      0      0      0
      0      0      76.2000
      0.0002  -0.0000  222.2500
      187.3252 -0.0002  222.2500
      221.3252 -0.0003  222.2500
      255.3252 -0.0003  222.2500

Predicted Joint Positions =
      0      0      0
      0      0      76.2000
      -0.0000  -0.0000  222.2500
      187.3250 -0.0000  222.2500
      221.3250 -0.0000  222.2500
      255.3250 -0.0000  222.2500

Simulation T0e =
      0.0000  -0.0000      1.0000  255.3252|
      0.0000      1.0000      0.0000  -0.0003
      -1.0000      0.0000      0.0000  222.2500
      0      0      0      1.0000

Predicted T0e =
      -0.0000      0.0000      1.0000  255.3250
      0.0000     -1.0000      0.0000  -0.0000
      1.0000      0.0000      0.0000  222.2500
      0      0      0      1.0000

```

This is simple the starting position but we consider it an interesting point because if you look at the orientation that gazebo outputs you can clearly see that the z axis is incorrectly oriented. This is very important to know when

```
[INFO]: Finish calibration ...
[INFO]: Now the position is: ...
    -0.0000    -0.0011    -1.5711    -0.0002    -

Now the current state value is : ...
    -0.0000    -0.0011    -1.5711    -0.0002    -

Finish the command!
Simulation Joint Positions =
      0      0      0
      0      0  76.2000
    0.1102  -0.0000 222.2500
   -1.6386   0.0000 409.5664
    2.3644  -0.0000 443.5635
   -2.4525   0.0000 477.5616

Predicted Joint Positions =
      0      0      0
      0      0  76.2000
  -0.0000|  -0.0000 222.2500
  -0.0000  -0.0000 409.5750
  -0.0000  -0.0000 443.5750
  -0.0000  -0.0000 477.5750

Simulation T0e =
   -1.0000   0.0000  -0.0088  -2.4525
   -0.0000   1.0000   0.0000   0.0000
    0.0088   0.0000  -1.0000  477.5616
         0         0         0   1.0000

Predicted T0e =
   -1.0000  -0.0000         0  -0.0000
    0.0000  -1.0000         0  -0.0000
         0         0   1.0000  477.5750
         0         0         0   1.0000
```

evaluating the orientation of the end effector.

We chose to orient the arm straight up along the z axis. In gazebo we noticed that maintaining this orientation, seemed to be unstable and the arm continually swayed in the positive negative x direction. We found this very interesting, and became curious whether this a result of simulated physics in ros.

3 Evaluation

1.

$$T_e^0 = \begin{bmatrix} 0 & 0 & 1 & 255.325mm \\ 0 & -1 & 0 & 0mm \\ 1 & 0 & 0 & 222.25mm \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (8)$$

2. (a)

$$T_e^0 = \begin{bmatrix} 0 & \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 180.542mm \\ 0 & -\frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 180.542mm \\ 1 & 0 & 0 & 222.25mm \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (9)$$

(b)

$$T_e^0 = \begin{bmatrix} -1 & 0 & 0 & 0mm \\ 0 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & -180.542mm \\ 0 & -\frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 41.708mm \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (10)$$

3.

4.

5. As seen in the code below, the predicted joint positions are almost exactly aligned with the simulated joint positions, aside from a 0.002mm difference in the x position of Joint 3. This is negligible and can be explained due to possible compounded rounding errors in the ROS robot.

However, when examining the T_e^0 matrices, the Simulation T_e^0 records different values of x_0 and y_0 in the end effector frame. We believe that this is due to a mistake in the provided ROS robot code used to calculate Simulation T_e^0 . Justification for this conjecture is provided in

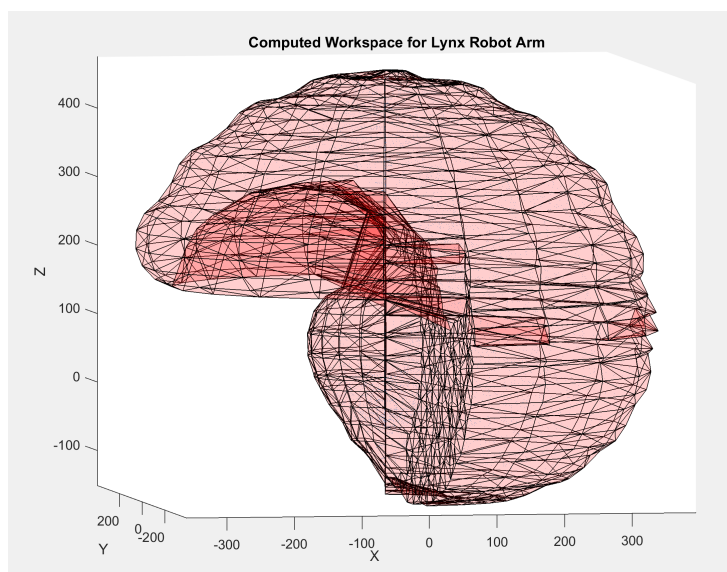


Figure 2: Computed Workspace of Lynx Robot

Problem 1 of the Analysis section.

Listing 1: Outputs of TestFK_Sim.m for $q = [0 \ 0 \ 0 \ 0 \ 0 \ 0]$

```
Simulation Joint Positions =
      0      0      0
      0      0  76.2000
    0.0002    0.0000  222.2500
  187.3252   -0.0002  222.2500
  221.3252   -0.0003  222.2500
  255.3252   -0.0003  222.2500

Predicted Joint Positions =
      0      0      0
      0      0  76.2000
   -0.0000   -0.0000  222.2500
  187.3250   -0.0000  222.2500
  221.3250   -0.0000  222.2500
  255.3250   -0.0000  222.2500
```

Simulation T0e =			
0.0000	-0.0000	1.0000	255.3252
0.0000	1.0000	0.0000	-0.0003
-1.0000	0.0000	0.0000	222.2500
0	0	0	1.0000
Predicted T0e =			
-0.0000	0.0000	1.0000	255.3250
0.0000	-1.0000	0.0000	-0.0000
1.0000	0.0000	0.0000	222.2500
0	0	0	1.0000

4 Analysis

1. As expected, the results of our evaluation were correct. From the figure below, we use Right-Hand Rule convention to establish that the base frame's red axis is x_0 , the green axis is y_0 and the blue axis is z_0 . The same axes are applied to the end effector frame, respectively.

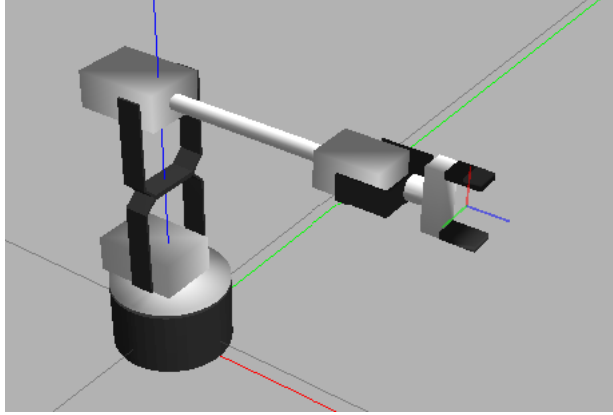


Figure 3: ROS Robot in Zero Configuration

If we use these axes to construct a rotation matrix R by observing each end effector's axis' projection on the base frame's axes, we can compute the following rotation matrix:

$$R = \begin{bmatrix} 0 & 0 & 1 \\ 0 & -1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \quad (11)$$

For example, R states that the projection of the end effector's y axis y_e is in the opposite direction of the base frame's y axis y_0 . This value validates the Predicted T_e^0 in Analysis Problem 2.4 and shows that the Simulated T_e^0 is incorrect.

Fortunately, as seen in the same problem, the joint positions were not affected by this error.

- 2.

5 Code Makeup

The code essentially implements DH4 convention to find the coordinate frames of each joint and the end effector. We use a helper function called `createA.m` to create an A_{i-1}^i . This function takes in DH4 parameters and outputs the corresponding A_{i-1}^i matrix. We then create another matrix that contains all the relevant DH4 parameters, and by walking through each row in the DH4 parameter matrix, inputting it into `createA`, and post multiplying we were able to get the intermediate frames and T_e^0 . Using joint coordinates and T_e^0 gave us the location of the end effector and its orientation. And used this in combination with walking through each joint to create the workspace. Getting the joint location of each joint in the base frame was simple matter of post multiplying until you got to the frame containing the desired joint location. This final matrix gave both the orientation and location of the joint. The only exception was joint 4 because the coordinate frame did not exist on the joint; as a result, we had to multiply T_4^0 with the column vector $q = [0, 0, L_4, 1]$ to translate the frame T_4^0 to the location of joint 4.

6 Conclusion

This lab was an exercise in implementing forward kinematics, in the simulated ros environment. Despite the the sophistication of Ros, there were noticeable deviations from reality. The main deviation was a result of collision. The Robot was able to collide with itself with absolutely no resistance. There were also cases where the robot did not directly collide with itself but instead entered positions that most certainly would've torn wires present in the real robot. we also didn't control the speed of the robot and focused primarily on the kinematics. These considerations are important because when we eventually use a real robot we will need to consider these differences to prevent damaging physical systems.

7 Appendix