

**Correction TP07****Matière : ATELIER DEVELOPPEMENT MOBILE AVANCE****Classes : SEM31****Exercice1****Capture**

```
package com.capture;
//imports
public class MainActivity extends Activity {
    private ImageView imgCapture;
    private Button btnCaptureImage;
    private VideoView vidCapture;
    private Button btnCaptureVideo;
    private final static int ACTION_CAPTURE_IMAGE = 1;
    private final static int ACTION_CAPTURE_VIDEO = 2;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        init();
    }
    private void init() {
        imgCapture = (ImageView) findViewById(R.id.imgCapture);
        btnCaptureImage = (Button) findViewById(R.id.btnCaptureImage);
        vidCapture = (VideoView) findViewById(R.id.vidCapture);
        MediaController mediaController = new
            MediaController(this);
        mediaController.setAnchorView(vidCapture);
        vidCapture.setMediaController(mediaController);
        btnCaptureVideo = (Button) findViewById(R.id.btnCaptureVideo);
        ajouterEcouteur();
    }
    private void ajouterEcouteur() {
        btnCaptureImage.setOnClickListener(new OnClickListener() {
            @Override
            public void onClick(View arg0) {      capturerImage();      }
        });
        btnCaptureVideo.setOnClickListener(new OnClickListener() {
            @Override
            public void onClick(View arg0) {      capturerVideo();      }
        });
    }
    protected void capturerImage() {
        Intent i = new Intent(android.provider.MediaStore.ACTION_IMAGE_CAPTURE);
        startActivityForResult(i, ACTION_CAPTURE_IMAGE);
    }
    protected void capturerVideo() {
        Intent takeVideoIntent = new Intent(MediaStore.ACTION_VIDEO_CAPTURE);
        startActivityForResult(takeVideoIntent, ACTION_CAPTURE_VIDEO);
    }
    @Override
    protected void onActivityResult(int requestCode, int resultCode, Intent data) {
        if (requestCode == ACTION_CAPTURE_IMAGE && resultCode == RESULT_OK) {
            Bundle extras = data.getExtras();
            Bitmap imageBitmap = (Bitmap) extras.get("data");
        }
    }
}
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        imgCapture.setImageBitmap(imageBitmap);
    } else if (requestCode == ACTION_CAPTURE_VIDEO && resultCode == RESULT_OK) {
        Uri videoUri = data.getData();
        vidCapture.setVideoURI(videoUri);
        vidCapture.start();
    }
}
}

```

Exercice2

Détection Visage

```

package com.visage;
//imports
public class MainActivity extends Activity {
    private Button btnSuivant;
    private ToggleButton tglVisible;
    private FaceView fView;
    private int[] tImage = new int[] { R.raw.image0, R.raw.image1, R.raw.image2, R.raw.image3,
R.raw.image4 };
    private int indiceCourant;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        init();
    }
    private void init() {
        btnSuivant = (Button) findViewById(R.id.btnSuivant);
        tglVisible = (ToggleButton) findViewById(R.id.tgVisible);
        fView = (FaceView) findViewById(R.id.fView);
        indiceCourant = 0;
        detecter(tglVisible.isChecked());
        ajouterEcouteur();
    }
    private void ajouterEcouteur() {
        btnSuivant.setOnClickListener(new OnClickListener() {
            @Override
            public void onClick(View arg0) {
                suivant();
            }
        });
        tglVisible.setOnCheckedChangeListener(new OnCheckedChangeListener() {
            @Override
            public void onCheckedChanged(CompoundButton arg0, boolean arg1) {
                detecter(arg1);
            }
        });
    }
    private void detecter(boolean afficherInfo) {
        InputStream stream = getResources().openRawResource(tImage[indiceCourant]);
        Bitmap bitmap = BitmapFactory.decodeStream(stream);
        if (afficherInfo) {
            Builder b = new Builder(this);
            b.setTrackingEnabled(true);
            b.setLandmarkType(FaceDetector.ALL_LANDMARKS);
            b.setClassificationType(FaceDetector.ALL_CLASSIFICATIONS);
            FaceDetector detector = b.build();
            Frame frame = new Frame.Builder().setBitmap(bitmap).build();
            SparseArray<Face> faces = detector.detect(frame);
            fView.setContent(bitmap, faces);
        } else
            fView.setContent(bitmap, null);
    }
}

```

```

private void suivant() {
    indiceCourant = (indiceCourant + 1) % tImage.length;
    detecter(tglVisible.isChecked());
}
}
package com.visage;

//imports
import com.google.android.gms.vision.face.Face;
import com.google.android.gms.vision.face.Landmark;

public class FaceView extends View {

    private Bitmap mBitmap;
    private SparseArray<Face> mFaces;

    public FaceView(Context context, AttributeSet attrs) {
        super(context, attrs);
    }

    public void setContent(Bitmap bitmap, SparseArray<Face> faces) {
        mBitmap = bitmap;
        mFaces = faces;
        invalidate();
    }

    @Override
    protected void onDraw(Canvas canvas) {
        super.onDraw(canvas);
        if ((mBitmap != null)) {
            double scale = drawBitmap(canvas);
            if (mFaces != null)
                afficherFaces(canvas, scale);
        }
    }

    private double drawBitmap(Canvas canvas) {
        double viewWidth = canvas.getWidth();
        double viewHeight = canvas.getHeight();
        double imageWidth = mBitmap.getWidth();
        double imageHeight = mBitmap.getHeight();
        double scale = Math.min(viewWidth / imageWidth, viewHeight / imageHeight);
        Rect destBounds = new Rect(0, 0, (int) (imageWidth * scale), (int) (imageHeight * scale));
        canvas.drawBitmap(mBitmap, null, destBounds, null);
        return scale;
    }

    private void afficherFaces(Canvas canvas, double scale) {
        Paint paint = new Paint();

        for (int i = 0; i < mFaces.size(); ++i) {
            Face face = mFaces.valueAt(i);
            afficherCadre(canvas, scale, paint, face);
            afficherPointInterest(canvas, scale, paint, face);
            afficherEtat(canvas, scale, paint, face);
        }
    }

    private void afficherCadre(Canvas canvas, double scale, Paint paint, Face face) {
        paint.setStyle(Paint.Style.STROKE);
        paint.setColor(Color.BLUE);
        paint.setStrokeWidth(3);

        float xTL = (float) (face.getPosition().x * scale);
        float yTL = (float) (face.getPosition().y * scale);

        float width = (float) (face.getWidth() * scale);
        float height = (float) (face.getHeight() * scale);
    }
}

```

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        float xBR = xTL + width;
        float yBR = yTL + height;
        canvas.drawRect(xTL, yTL, xBR, yBR, paint);
    }

    private void afficherPointInterest(Canvas canvas, double scale, Paint paint, Face face) {
        paint.setStyle(Paint.Style.FILL);
        paint.setColor(Color.RED);
        paint.setStrokeWidth(3);
        for (Landmark landmark : face.getLandmarks()) {
            int cx = (int) (landmark.getPosition().x * scale);
            int cy = (int) (landmark.getPosition().y * scale);
            canvas.drawCircle(cx, cy, 3, paint);
        }
    }

    private void afficherEtat(Canvas canvas, double scale, Paint paint, Face face) {
        paint.setStyle(Paint.Style.FILL);
        paint.setColor(Color.YELLOW);
        paint.setStrokeWidth(1);
        paint.setTextSize(20.0f);

        float xTL = (float) (face.getPosition().x * scale);
        float yTL = (float) (face.getPosition().y * scale);

        String desc = "id: " + face.getId();
        desc += " h:" + String.format("%.2f", face.getIsSmilingProbability());
        desc += " r:" + String.format("%.2f", face.getIsRightEyeOpenProbability());
        desc += " l:" + String.format("%.2f", face.getIsLeftEyeOpenProbability());

        canvas.drawText(desc, xTL, yTL, paint);
    }
}

```

Exercice3

Détection code à barre

```
package com.code;
//imports
import com.google.android.gms.vision.barcode.Barcode;
import com.google.android.gms.vision.barcode.BarcodeDetector;
import com.google.android.gms.vision.barcode.BarcodeDetector.Builder;

public class MainActivity extends Activity {
    private Button btnSuivant;
    private ToggleButton tglVisible;
    private BarcodeView bView;
    private int[] tImage = new int[] { R.raw.code0, R.raw.code1, R.raw.code2 , R.raw.code3 , R.raw.code4,
R.raw.code5 , R.raw.code6 };
    private int indiceCourant;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        init();
    }
    private void init() {
        btnSuivant = (Button) findViewById(R.id.btnSuivant);
        tglVisible = (ToggleButton) findViewById(R.id.tgVisible);
        bView = (BarcodeView) findViewById(R.id.bView);
        indiceCourant = 0;
        detecter(tglVisible.isChecked());
        ajouterEcouteur();
    }
    private void ajouterEcouteur() {
        btnSuivant.setOnClickListener(new OnClickListener() {
            @Override
            public void onClick(View arg0) {
                suivant();
            }
        });
        tglVisible.setOnCheckedChangeListener(new OnCheckedChangeListener() {
            @Override
            public void onCheckedChanged(CompoundButton arg0, boolean arg1) {
                detecter(arg1);
            }
        });
    }
    private void suivant() {
        indiceCourant++;
        if (indiceCourant == tImage.length) {
            indiceCourant = 0;
        }
        detecter(true);
    }
    private void detecter(boolean afficherInfo) {
        InputStream stream = getResources().openRawResource(tImage[indiceCourant]);
        Bitmap bitmap = BitmapFactory.decodeStream(stream);

        if (afficherInfo) {
            BarcodeDetector.Builder b = new Builder(this);
            b.setBarcodeFormats(Barcode.ALL_FORMATS);

            BarcodeDetector detector = b.build();

            Frame frame = new Frame.Builder().setBitmap(bitmap).build();
            SparseArray<Barcode> codes = detector.detect(frame);
        }
    }
}
```

```

        bView.setContent(bitmap, codes);
    } else
        bView.setContent(bitmap, null);
}

private void suivant() {
    indiceCourant = (indiceCourant + 1) % tImage.length;
    detecter(tglVisible.isChecked());
}

}
package com.code;
//imports
public class BarcodeView extends View {

private Bitmap mBitmap;
private SparseArray<Barcode> mCodes;

public BarcodeView(Context context, AttributeSet attrs) {
    super(context, attrs);
}

public void setContent(Bitmap bitmap, SparseArray<Barcode> codes) {
    mBitmap = bitmap;
    mCodes = codes;
    invalidate();
}

@Override
protected void onDraw(Canvas canvas) {
    super.onDraw(canvas);
    if ((mBitmap != null)) {
        double scale = drawBitmap(canvas);
        if (mCodes != null)
            afficherCodes(canvas, scale);
    }
}

private double drawBitmap(Canvas canvas) {
    double viewWidth = canvas.getWidth();
    double viewHeight = canvas.getHeight();
    double imageWidth = mBitmap.getWidth();
    double imageHeight = mBitmap.getHeight();
    double scale = Math.min(viewWidth / imageWidth, viewHeight / imageHeight);

    Rect destBounds = new Rect(0, 0, (int) (imageWidth * scale), (int) (imageHeight * scale));
    canvas.drawBitmap(mBitmap, null, destBounds, null);
    return scale;
}

private void afficherCodes(Canvas canvas, double scale) {
    Paint paint = new Paint();

    for (int i = 0; i < mCodes.size(); ++i) {
        Barcode bar = mCodes.valueAt(i);
        afficherCadre(canvas, scale, paint, bar);
    }
}

private void afficherCadre(Canvas canvas, double scale, Paint paint, Barcode bar) {
    paint.setStyle(Paint.Style.STROKE);
    paint.setColor(Color.BLUE);
    paint.setStrokeWidth(3);
    paint.setTextSize((float) (40.0f*scale));
}

```

```
Rect r = bar.getBoundingBox();  
float xTL = (float) (r.left * scale);  
float yTL = (float) (r.top * scale);  
  
float xBR = (float) (r.right * scale);  
float yBR = (float) (r.bottom * scale);  
  
canvas.drawRect(xTL, yTL, xBR, yBR, paint);  
  
String desc = bar.rawValue;  
canvas.drawText(desc, xTL, (yTL+yBR)/2, paint);  
}  
}
```