The interfaces to the same routines are contained in the `psb_krylov_cbind.h` header, and are available for the complex/real single and double precision types

```c
int psb_c_skrylov(const char *method, psb_c_sspmat *ah,
  psb_c_sprec *ph, psb_c_svector *bh, psb_c_svector *xh,
  psb_c_descriptor *cdh, psb_c_SolverOptions *opt);
int psb_c_dkrylov(const char *method, psb_c_dspmat *ah,
  psb_c_dprec *ph,  psb_c_dvector *bh, psb_c_dvector *xh,
  psb_c_descriptor *cdh, psb_c_SolverOptions *opt);
int psb_c_ckrylov(const char *method, psb_c_cspmat *ah,
  psb_c_cprec *ph, psb_c_cvector *bh, psb_c_cvector *xh,
  psb_c_descriptor *cdh, psb_c_SolverOptions *opt);
int psb_c_zkrylov(const char *method, psb_c_zspmat *ah,
  psb_c_zprec *ph, psb_c_zvector *bh, psb_c_zvector *xh,
  psb_c_descriptor *cdh, psb_c_SolverOptions *opt);
```