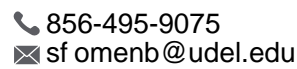
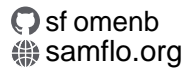


# Samuel Flomenberg



## Skills

**Proficient Languages:** Java, JavaScript

**Familiar Languages:** C++, C, SQL, Python

**Frameworks:** AngularJS, Ionic, Bootstrap

**Web Development:** HTML5, CSS3

**Tools and Platforms:** Linux, Git, Eclipse, Android

## Education

**University of Delaware, Newark, DE**

*August 2013 - May 2017 (Expected)*

- Bachelor of Science in Computer Science
- Overall GPA: 3.49/4.00
- Relevant Coursework: Advanced Web Technologies, Client-Side Engineering, Computer Networks, Database Systems, Data Structures, Introduction to Algorithms
- Took courses during Summer 2014 rather than pursuing work experience
- Achieved Dean's List all semesters

## Experience

**Application Developer Intern**

June 2015 - August 2015

**Thomas Jefferson University**

*Philadelphia, PA*

- Developed two applications for iOS and Android using Ionic and AngularJS
  - Coded an address book application to expedite the process of which physicians and patients obtain contact information of physicians in the medical oncology department.
  - Created a bookmarks application which contains frequently used websites by physicians. Users can add, edit, and reorder bookmarks.
- Participated in all stages of the enterprise software development lifecycle, from requirements generation through quality assurance and production deployment.
- Used the Agile scrum methodology to update supervisors on progress.

**IT Support Intern**

June 2012 - August 2012 & June 2013 - August 2013

**Thomas Jefferson University**

*Philadelphia, PA*

- Provided desktop support and troubleshooting to employees experiencing problems with their computers.
- Participated in the very earliest stages of development of an iOS address book application.

## Projects

**Matching Game (2016).** Created a card matching game using HTML, CSS and vanilla JavaScript.

**NJ Transit Graphic Design Mimicry (2016).** Mimicked the physical design of an NJ Transit brochure solely with HTML and CSS.

**Website - samflo.org (2015).** Built fully responsive website using HTML5, CSS3 and Bootstrap.

**UExplore (2015).** Developed a cross platform game using Java and the libGDX API to assist incoming students with the college transition process.

**Fighter Pac-Man (2014).** Implemented a variation of the Pac-Man video game for Android using Java.

## Activities

Instrumental Music – Tenor and Bass Trombone

- University of Delaware Marching Band (2013), Trombone Choir (2013-Present)