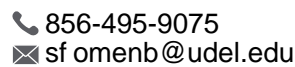
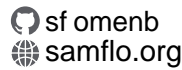


# Samuel Flomenberg



## Skills

**Proficient Languages:** Java

**Familiar Languages:** C++, C, SQL

**Frameworks:** AngularJS, Ionic

**Web Development:** HTML5, CSS3

**Tools and Platforms:** Linux, Git, Eclipse, Android

## Education

**University of Delaware, Newark, DE**

*May 2017*

- Bachelor of Science in Computer Science
- Overall GPA: 3.47/4.00; GPA in Computer Science classes: 3.56/4.00
- Dean's List: Fall 2013, Spring 2014, Fall 2014, and Spring 2015 terms

## Experience

**Application Developer Intern**

Summer 2012, 2013, 2015

**Thomas Jefferson University**

*Philadelphia, PA*

- Provided desktop support and troubleshooting to employees experiencing problems with their computers.
- Participated in the very earliest stages of development of an iOS address book application.
- Developed an address book application using Ionic and AngularJS, with all information pulled from a server using an API.
- Developed a bookmarks application using Ionic and AngularJS in which users could add, edit, reorder bookmarks.

## Projects

**UExplore (2015).** Developed a cross-platform game using Java and the libGDX API to assist incoming students with the college transition process.

**Pac-Man Project (2014).** Implemented a variation of the Pac-Man video game on an Android simulator using Java.

## Relevant Coursework

- University of Delaware: Database Systems, Data Structures, Machine Organization & Assembly Language, Introduction to Software Engineering, Computer Architecture, Introduction to Algorithms
- Online courses from O'Reilly School of Technology in HTML, CSS and Java
- Online courses from Code School in SQL

## Activities

Instrumental Music – Tenor and Bass Trombone

- University of Delaware Marching Band (2013), Trombone Choir (2013-Present), Symphonic Band (2014)