

github.com/sflomenb
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SAMUEL FLOMENBERG

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EDUCATION

University of Delaware

Newark, DE

May 2017

- Bachelor of Science in Computer Science
- Overall GPA: 3.47/4.00; GPA in Computer Science classes: 3.56/4.00
- Dean's List: Fall 2013, Spring 2014, Fall 2014, and Spring 2015 terms

SKILLS

Proficient Languages: C++, Java, AngularJS, HTML, CSS, Ionic

Familiar Languages: C, SQL

Tools and Platforms: Linux, UNIX, Git, Eclipse

EMPLOYMENT

Application Developer

Philadelphia, PA

Thomas Jefferson University

Summer 2012, 2013, 2015

- Provided desktop support and troubleshooting to employees experiencing problems with their computers.
- Participated in the very earliest stages of development of an iOS address book application.
- Developed an address book application using Ionic and AngularJS, with all information pulled from a server using an API.
- Developed a bookmarks application using Ionic and AngularJS in which users could add, edit, reorder bookmarks.

PROJECTS

- **UExplore** (2015). Developed a cross-platform game using Java and the libGDX API to assist incoming students with the college transition process.
- **Pac-Man Project** (2014). Implemented a variation of the Pac-Man video game on an Android simulator using Java.
- **Website – samflo.org** (2012). Hand coded this website using HTML and CSS.

RELEVANT COURSEWORK

- University of Delaware: Database Systems, Data Structures, Machine Organization & Assembly Language, Introduction to Software Engineering, Computer Architecture, Introduction to Algorithms
- Online courses from O'Reilly School of Technology in HTML, CSS and Java
- Online courses from Code School in SQL

ACTIVITIES

Instrumental Music – Tenor and Bass Trombone

- University of Delaware Marching Band (2013), Trombone Choir (2013-Present), Symphonic Band (2014)