

Chp. 4 Linear Transformations

A linear transformation is a function $T: V \rightarrow W$ that takes inputs from one vector space V and outputs vectors from another space W , and obeys: $T(\vec{x} + \vec{y}) = T(\vec{x}) + T(\vec{y})$ and: $T(c\vec{x}) = cT(\vec{x})$.

ex: $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$

given by $T\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = \begin{pmatrix} x+y \\ 2x \\ -y \end{pmatrix}$

1) find $T\left(\begin{pmatrix} 3 \\ 2 \end{pmatrix}\right) = \begin{pmatrix} 5 \\ 6 \\ -2 \end{pmatrix}$

2)

Show T is a lin. trans.

$$T\left(c\begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} z \\ w \end{pmatrix}\right) = T\begin{pmatrix} cx+z \\ cy+w \end{pmatrix}$$

$$= \begin{pmatrix} cx+z+cy+w \\ 2(cx+z) \\ -(cy+w) \end{pmatrix}$$

$$= c \begin{pmatrix} x+y \\ 2x \\ -y \end{pmatrix} + \begin{pmatrix} z+w \\ 2z \\ -w \end{pmatrix}$$

$$= cT\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) + T\left(\begin{pmatrix} z \\ w \end{pmatrix}\right). \quad \checkmark$$

T is a linear trans.

for $\vec{0} \in \mathbb{R}^2$,

$$T(\vec{0}) = T\begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0+0 \\ 2 \cdot 0 \\ -0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} = \vec{0} \in \mathbb{R}^3$$

Note for $\vec{0} \in V$, $T(\vec{0}) = \vec{0} \in W$ always,
(if not, T is not linear trans.)

ex) (non example) $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$

given by

$$T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+1 \\ 3y \\ 0 \end{pmatrix}$$

$$T\begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \neq \vec{0} \text{ so not linear}$$

$$\text{Also note } T(c\begin{pmatrix} x \\ y \end{pmatrix}) \neq c T\begin{pmatrix} x \\ y \end{pmatrix}.$$

$$\begin{matrix} \parallel & & \parallel \\ \begin{pmatrix} cx+1 \\ 3cy \\ 0 \end{pmatrix} & \neq & \begin{pmatrix} cx+c \\ 3cy \\ 0 \end{pmatrix} \end{matrix}$$

So, adding on constants is not linear.

Also squaring, sin and cos, e^x , \ln are all non linear.

ex) $T: \mathcal{P}^3 \rightarrow \mathcal{P}^3$

given by

$$T(f(x)) = f'(x) + 4f(x)$$

$$\text{find } T(2x^3 + 5x + 1)$$

$$= 6x^2 + 5 + 8x^3 + 20x + 4$$

$$= 8x^3 + 6x^2 + 20x + 9$$

check that T is linear:

$$T(cf(x) + g(x)) = cf'(x) + g'(x) + 4(cf(x) + g(x))$$

$$= c(f'(x) + 4f(x)) + g'(x) + 4g(x)$$

$$= cT(f) + T(g). \quad \checkmark$$

Every linear transformation can be represented by a matrix.

Given bases B for V , C for W

$$B = \{\vec{b}_1, \vec{b}_2, \dots, \vec{b}_n\}, C = \{\vec{c}_1, \vec{c}_2, \dots, \vec{c}_m\}$$

$T: V \rightarrow W$ is represented by a matrix $A_{m \times n} = [T]_{\vec{C}}^{\vec{B}}$

$$[T]_{\vec{C}}^{\vec{B}} = A = \begin{bmatrix} [T\vec{b}_1]_{\vec{C}} & [T\vec{b}_2]_{\vec{C}} & \dots & [T\vec{b}_n]_{\vec{C}} \end{bmatrix}$$

so for $\vec{x} \in V$, we can find $T(\vec{x})$

- by
- 1) finding $[\vec{x}]_B$,
 - 2) finding $A[\vec{x}]_B = [T(\vec{x})]_{\vec{C}}$ (matrix times vector)
 - 3) finding $T(\vec{x})$

ex: Find $[T]_{\vec{C}}^{\vec{C}}$ where $T: p^3 \rightarrow p^3$
is given by $T(f(x)) = f'(x) + 4f(x)$

$$\vec{C} = \mathcal{C}_3 = \{1, x, x^2, x^3\},$$

$$A = [T]_{\vec{C}}^{\vec{C}} = \begin{bmatrix} [0+4]_{\vec{C}} & [1+4x]_{\vec{C}} & [2x+4x^2]_{\vec{C}} & [3x^2+4x^3]_{\vec{C}} \end{bmatrix}$$
$$= \begin{bmatrix} 4 & 1 & 0 & 0 \\ 0 & 4 & 2 & 0 \\ 0 & 0 & 4 & 3 \\ 0 & 0 & 0 & 4 \end{bmatrix}$$

$$T(2x^3+5x+1) = \begin{bmatrix} 4 & 1 & 0 & 0 \\ 0 & 4 & 2 & 0 \\ 0 & 0 & 4 & 3 \\ 0 & 0 & 0 & 4 \end{bmatrix} \begin{pmatrix} 1 \\ 5 \\ 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 9 \\ 20 \\ 6 \\ 8 \end{pmatrix} = 9 + 20x + 6x^2 + 8x^3$$

ex) $T: P^4 \rightarrow P^2$

given by $T(f(x)) = f''(x)$

$[T]_{\mathcal{E}}$ uses \mathcal{E}_4 for inputs: $\{1, x, x^2, x^3, x^4\}$
and \mathcal{E}_2 for outputs.

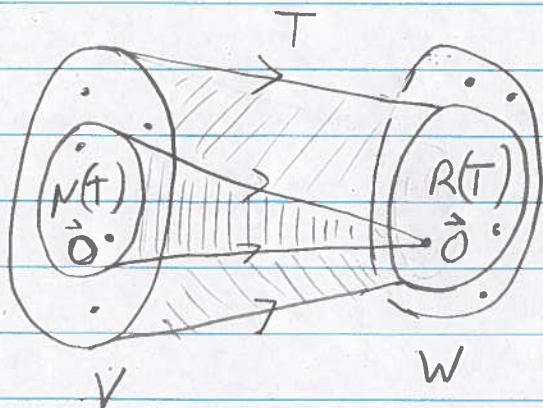
$$[T]_{\mathcal{E}} = \begin{bmatrix} [0]_{\mathcal{E}} & [0]_{\mathcal{E}} & [2]_{\mathcal{E}} & [6x]_{\mathcal{E}} & [12x^2]_{\mathcal{E}} \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 2 & 0 & 0 \\ 0 & 0 & 0 & 6 & 0 \\ 0 & 0 & 0 & 0 & 12 \end{bmatrix}, \quad 3 \times 5$$

Terminology: $T: V \rightarrow W$

- V is the domain, $\text{dom}(T)$
- W is the codomain, $\text{codom}(T)$
- Range (T) is a subspace of W , $R(T)$
which is all the outputs of T .
- Null Space of T , $N(T)$
is a subspace of V
which is all the inputs that get
taken to $\vec{0}$ by T .

- Null space is
also known as
kernel (T) .



• Composition: for $T: V \rightarrow W$

and $S: W \rightarrow Y$

we make $S \circ T: V \rightarrow Y$

by $(S \circ T)(\vec{x}) = S(T(\vec{x}))$

$$V \xrightarrow[A]{T} W \xrightarrow[B]{S} Y$$

• If A represents T and B represents S (for same basis on W) then $S \circ T$ is represented by BA (matrix multiplication)

More terminology

• $T: V \rightarrow W$ is one-to-one (1-1) when each output has only exactly one input. For $\vec{y} \in R(T)$ if $T(\vec{a}) = \vec{y} = T(\vec{b})$ then $\vec{a} = \vec{b}$. (T is injective)

Theorem. T is one-to-one if and only if $N(T) = \{\vec{0}\}$.

Proof: Assume $N(T) = \{\vec{0}\}$.

Then if $T(\vec{a}) = T(\vec{b})$

$$\Rightarrow T(\vec{a}) - T(\vec{b}) = \vec{0}$$

$$\Rightarrow T(\vec{a} - \vec{b}) = \vec{0} \quad (\text{linearity})$$

$$\Rightarrow \vec{a} - \vec{b} = \vec{0} \quad (\text{by assumption})$$

$$\Rightarrow \vec{a} = \vec{b}$$

Next, Assume $N(T) \neq \{\vec{0}\}$, so $N(T) = \{\vec{0}, \vec{x}, \dots\}$ then $T(\vec{0}) = \vec{0} = T(\vec{x})$, not 1-1. \square

• $T: V \rightarrow W$ is onto (surjective)
when $R(T) = W$.

• If T is 1-1 and onto, T is an isomorphism
Finding $N(T)$ and $R(T)$:

→ Same exact process as finding
solution to $A\vec{x} = \vec{0}$ and $\text{col}(A)$,
where $A = [T]_{\mathcal{C}}^{\mathcal{B}}$.

→ Find both: note that augment is $\vec{0}$

1) r.r. A to r.r.e.f.

Recall: free variables are all
non-pivot columns

2) write solution as a span, that's $N(T)$.

3) write $\text{col}(A)$ as a span of
the original columns of A
which correspond to pivots in r.r.e.f.
That's $R(T)$.

4) Use bases \mathcal{B} & \mathcal{C} to describe
 $N(T)$ (using \mathcal{B} , the input basis)
and $R(T)$ (using \mathcal{C} , the output basis.)

→ Note: since pivots + non-pivots =
all the columns of A ,
we see that:

$$\dim(R(T)) + \dim(N(T)) = \dim(\text{dom}(T))$$

New terms: $T: V \rightarrow W$, $\dim V = n$, $\dim W = m$

$$\rightarrow \boxed{\text{rank}(T)} = \text{rank}(A) = \dim(R(T))$$

$$\rightarrow \boxed{\text{nullity}(T)} = \text{nullity}(A) = \dim(N(T))$$

$$\rightarrow \text{So } \text{rank}(T) + \text{nullity}(T) = \dim(\text{dom}(T)) = n$$

where n is also the number of columns of A

$$\begin{aligned} \rightarrow \underline{\text{rank}(A)} &= \underline{\text{number of pivot columns}} \\ &\quad \text{of } A \\ &= \underline{\text{number}} \text{ of (lin. indep.) vectors} \\ &\quad \text{in any basis of } \text{col}(A) = R(T) \end{aligned}$$

$$\begin{aligned} \rightarrow \underline{\text{nullity}(A)} &= \underline{\text{number}} \text{ of free variables} \\ &\quad \text{in } A\vec{x} = \vec{0} \text{ solution} \\ &= \underline{\text{number}} \text{ of (lin. indep.) vectors} \\ &\quad \text{in any basis of } N(T). \end{aligned}$$

\rightarrow Note: if $N(T) = \{\vec{0}\}$ it has only one vector in it. The dimension is $\underline{\text{nullity}(T) = 0}$, since $\{\vec{0}\}$ is not lin. indep.

$$\begin{aligned} \rightarrow N(T) = \{\vec{0}\} &\Leftrightarrow \text{nullity}(T) = 0 \\ &\Leftrightarrow T \text{ is 1-1} \\ &\Leftrightarrow \text{rank}(T) = \dim(\text{dom}(T)) = n \\ &\Leftrightarrow \text{columns of } A \text{ are lin. indep.} \end{aligned}$$

$$\begin{aligned} \rightarrow R(T) = \text{codom}(T) &\Leftrightarrow T \text{ is onto} \\ &\Leftrightarrow \text{rank}(T) = \dim(\text{codom}(T)) = m \\ &\Leftrightarrow \text{rows of } A \text{ are lin. indep.} \end{aligned}$$

Also, if $T: V \rightarrow V$ is
 1-1 and onto (bijective) so, an
 isomorphism, then T is invertible
 and $[T^{-1}]_{\mathcal{B}}^{\mathcal{B}} = A^{-1}$

where $A = [T]_{\mathcal{B}}^{\mathcal{B}}$.

So for square matrix A , $n \times n$:

$$\det(A) \neq 0 \Leftrightarrow A \text{ is invertible}$$

$$\Leftrightarrow T \text{ is 1-1 } (A = [T]_{\mathcal{B}}^{\mathcal{B}})$$

$$\Leftrightarrow T \text{ is onto}$$

$$\Leftrightarrow \text{nullity}(T) = 0$$

$$\Leftrightarrow \text{rank}(T) = n$$

$$\Leftrightarrow \text{rows of } A \text{ lin. indep.}$$

$$\Leftrightarrow \text{columns of } A \text{ lin. indep.}$$

$$\Leftrightarrow R(T) = W$$

$$\Leftrightarrow N(T) = \{0\}$$

$$\Leftrightarrow A\vec{x} = \vec{0} \text{ has one solution } \vec{0}$$

$$\Leftrightarrow T \text{ is an isomorphism}$$

ex) $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ given by $T(\vec{x}) = 5\vec{x}$.

$$A = [T]_{\mathcal{E}}^{\mathcal{E}} = \left[\begin{bmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 5 \end{bmatrix}_{\mathcal{E}} \quad \begin{bmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 5 \end{bmatrix}_{\mathcal{E}} \quad \begin{bmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 5 \end{bmatrix}_{\mathcal{E}} \right]$$

$$= \begin{bmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 5 \end{bmatrix}$$

$$\text{and } \det(A) = 125$$

\Rightarrow isomorphism

$$= 5I$$

Recall our first example $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$

given by $T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ 2x \\ -y \end{pmatrix}$

Find $[T]_{\mathcal{E}}^{\mathcal{E}} = A$, find rank, nullity, $N(T)$, $R(T)$.

$$\begin{aligned} [T]_{\mathcal{E}}^{\mathcal{E}} &= \left[[T\begin{pmatrix} 1 \\ 0 \end{pmatrix}]_{\mathcal{E}} \quad [T\begin{pmatrix} 0 \\ 1 \end{pmatrix}]_{\mathcal{E}} \right] \\ &= \begin{bmatrix} 1 & 1 \\ 2 & 0 \\ 0 & -2 \end{bmatrix} = A_{3 \times 2} \quad m=3, n=2 \end{aligned}$$

Notice: this is just the matrix of coeffs of the system $\begin{cases} x+y = - \\ 2x = - \\ -y = - \end{cases}$ no constant yet.

A linear transformation just gives all the outputs of a system of linear functions.

r.r.e.f. $\left[\begin{array}{cc|c} 1 & 1 & 0 \\ 2 & 0 & 0 \\ 0 & -2 & 0 \end{array} \right] \sim \left[\begin{array}{cc|c} 1 & 1 & 0 \\ 0 & -2 & 0 \\ 0 & -2 & 0 \end{array} \right]$

$$\sim \left[\begin{array}{cc|c} 1 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 0 \end{array} \right] \sim \left[\begin{array}{cc|c} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{array} \right]$$

↑ ↑ both pivots

so $\text{rank}(T) = 2 = n < m = 3$

$\text{nullity}(T) = 0$

$N(T) = \{ \vec{0} \} = \left\{ \begin{pmatrix} 0 \\ 0 \end{pmatrix} \right\}$

$R(T) = \text{Span} \left\{ \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ -2 \end{pmatrix} \right\}$

• one solution to $A\vec{x} = \vec{0}$

• T is 1-1

• T is not onto

• $R(T) \neq \mathbb{R}^3$

• rows are lin. dep.

• columns are lin. indep.

Two square matrices A, B both $n \times n$ are similar when there exists a third matrix P which is square & invertible and

$$B = P^{-1}AP$$

Ex: for a lin. trans. $T: V \rightarrow V$ and two bases B, C of V

$$[T]_B^B = [I]_C^B [T]_C^C [I]_B^C$$

matrix rep. using basis B for input and output.

takes answer in C and switches to B .

matrix rep. using C

C of B , or transition takes input in B and switches to C

here $P = [I]_B^C$, $P^{-1} = [I]_C^B$

and similarity means "really the same transformation."

So, similar matrices have all the same:
rank, nullity, 1-1, onto, eigen values.*

Also same determinants: $\det(P^{-1}AP) = \det(A)$.