

## Chp. 4 Linear Transformations

A linear transformation is a function  $T: V \rightarrow W$  that takes inputs from one vector space  $V$  and outputs vectors from another space  $W$ , and obeys:  $T(\vec{x} + \vec{y}) = T(\vec{x}) + T(\vec{y})$  and:  $T(c\vec{x}) = cT(\vec{x})$ .

ex:  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$

given by  $T\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) = \begin{pmatrix} x+y \\ 2x \\ -y \end{pmatrix}$

1) find  $T\left(\begin{pmatrix} 3 \\ 2 \end{pmatrix}\right) = \begin{pmatrix} 5 \\ 6 \\ -2 \end{pmatrix}$

2)

Show  $T$  is a lin. trans.

$$T\left(c\begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} z \\ w \end{pmatrix}\right) = T\begin{pmatrix} cx+z \\ cy+w \end{pmatrix}$$

$$= \begin{pmatrix} cx+z+cy+w \\ 2(cx+z) \\ -(cy+w) \end{pmatrix}$$

$$= c \begin{pmatrix} x+y \\ 2x \\ -y \end{pmatrix} + \begin{pmatrix} z+w \\ 2z \\ -w \end{pmatrix}$$

$$= cT\left(\begin{pmatrix} x \\ y \end{pmatrix}\right) + T\left(\begin{pmatrix} z \\ w \end{pmatrix}\right). \quad \checkmark$$

$T$  is a linear trans.

for  $\vec{0} \in \mathbb{R}^2$ ,

$$T(\vec{0}) = T\begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0+0 \\ 2 \cdot 0 \\ -0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} = \vec{0} \in \mathbb{R}^3$$

Note for  $\vec{0} \in V$ ,  $T(\vec{0}) = \vec{0} \in W$  always,  
(if not,  $T$  is not linear trans.)



ex) (non example)  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$

given by

$$T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+1 \\ 3y \\ 0 \end{pmatrix}$$

$$T\begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \neq \vec{0} \text{ so not linear}$$

$$\text{Also note } T(c\begin{pmatrix} x \\ y \end{pmatrix}) \neq c T\begin{pmatrix} x \\ y \end{pmatrix}.$$

$$\begin{matrix} \parallel & \parallel \\ \begin{pmatrix} cx+1 \\ 3cy \\ 0 \end{pmatrix} & \neq & \begin{pmatrix} cx+c \\ 3cy \\ 0 \end{pmatrix} \end{matrix}$$

So, adding on constants is not linear.

Also squaring, sin and cos,  $e^x$ ,  $\ln$  are all non linear.

ex)  $T: \mathcal{P}^3 \rightarrow \mathcal{P}^3$

given by

$$T(f(x)) = f'(x) + 4f(x)$$

$$\text{find } T(2x^3 + 5x + 1)$$

$$= 6x^2 + 5 + 8x^3 + 20x + 4$$

$$= 8x^3 + 6x^2 + 20x + 9$$

check that  $T$  is linear:

$$T(cf(x) + g(x)) = cf'(x) + g'(x) + 4(cf(x) + g(x))$$

$$= c(f'(x) + 4f(x)) + g'(x) + 4g(x)$$

$$= cT(f) + T(g). \quad \checkmark$$



Every linear transformation can be represented by a matrix.

Given bases  $B$  for  $V$ ,  $C$  for  $W$

$$B = \{\vec{b}_1, \vec{b}_2, \dots, \vec{b}_n\}, C = \{\vec{c}_1, \vec{c}_2, \dots, \vec{c}_m\}$$

$T: V \rightarrow W$  is represented by a matrix  $A_{m \times n} = [T]_{\vec{C}}^{\vec{B}}$

$$[T]_{\vec{C}}^{\vec{B}} = A = \begin{bmatrix} [T\vec{b}_1]_{\vec{C}} & [T\vec{b}_2]_{\vec{C}} & \dots & [T\vec{b}_n]_{\vec{C}} \end{bmatrix}$$

so for  $\vec{x} \in V$ , we can find  $T(\vec{x})$

- by
- 1) finding  $[\vec{x}]_B$ ,
  - 2) finding  $A[\vec{x}]_B = [T(\vec{x})]_{\vec{C}}$  (matrix times vector)
  - 3) finding  $T(\vec{x})$

ex: Find  $[T]_{\vec{C}}^{\vec{C}}$  where  $T: p^3 \rightarrow p^3$   
is given by  $T(f(x)) = f'(x) + 4f(x)$

$$\vec{C} = \mathcal{C}_3 = \{1, x, x^2, x^3\},$$

$$A = [T]_{\vec{C}}^{\vec{C}} = \begin{bmatrix} [0+4]_{\vec{C}} & [1+4x]_{\vec{C}} & [2x+4x^2]_{\vec{C}} & [3x^2+4x^3]_{\vec{C}} \end{bmatrix}$$
$$= \begin{bmatrix} 4 & 1 & 0 & 0 \\ 0 & 4 & 2 & 0 \\ 0 & 0 & 4 & 3 \\ 0 & 0 & 0 & 4 \end{bmatrix}$$

$$T(2x^3+5x+1) = \begin{bmatrix} 4 & 1 & 0 & 0 \\ 0 & 4 & 2 & 0 \\ 0 & 0 & 4 & 3 \\ 0 & 0 & 0 & 4 \end{bmatrix} \begin{pmatrix} 1 \\ 5 \\ 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 9 \\ 20 \\ 6 \\ 8 \end{pmatrix} = 9 + 20x + 6x^2 + 8x^3$$



ex)  $T: P^4 \rightarrow P^2$

given by  $T(f(x)) = f''(x)$

$[T]_{\mathcal{E}}$  uses  $\mathcal{E}_4$  for inputs:  $\{1, x, x^2, x^3, x^4\}$   
and  $\mathcal{E}_2$  for outputs.

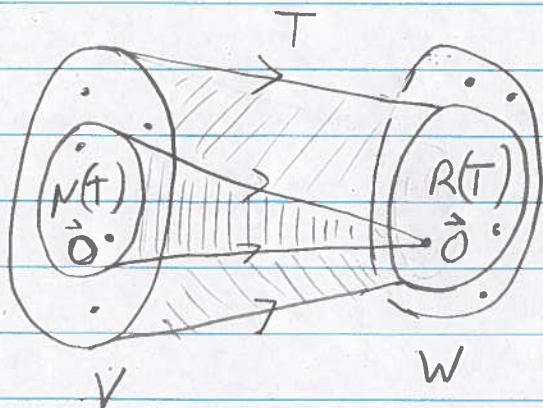
$$[T]_{\mathcal{E}} = \begin{bmatrix} [0]_{\mathcal{E}} & [0]_{\mathcal{E}} & [2]_{\mathcal{E}} & [6x]_{\mathcal{E}} & [12x^2]_{\mathcal{E}} \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 0 & 2 & 0 & 0 \\ 0 & 0 & 0 & 6 & 0 \\ 0 & 0 & 0 & 0 & 12 \end{bmatrix}, \quad 5 \times 3$$

Terminology:  $T: V \rightarrow W$

- $V$  is the domain,  $\text{dom}(T)$
- $W$  is the codomain,  $\text{codom}(T)$
- Range  $(T)$  is a subspace of  $W$ ,  $R(T)$   
which is all the outputs of  $T$ .
- Null Space of  $T$ ,  $N(T)$   
is a subspace of  $V$   
which is all the inputs that get  
taken to  $\vec{0}$  by  $T$ .

- Null space is  
also known as  
kernel  $(T)$ .





• Composition: for  $T: V \rightarrow W$

and  $S: W \rightarrow Y$

we make  $S \circ T: V \rightarrow Y$

by  $(S \circ T)(\vec{x}) = S(T(\vec{x}))$

$$V \xrightarrow[A]{T} W \xrightarrow[B]{S} Y$$

• If  $A$  represents  $T$  and  $B$  represents  $S$  (for same basis on  $W$ ) then  $S \circ T$  is represented by  $BA$  (matrix multiplication)

### More terminology

•  $T: V \rightarrow W$  is one-to-one (1-1) when each output has only exactly one input. For  $\vec{y} \in R(T)$  if  $T(\vec{a}) = \vec{y} = T(\vec{b})$  then  $\vec{a} = \vec{b}$ . ( $T$  is injective)

Theorem.  $T$  is one-to-one if and only if  $N(T) = \{\vec{0}\}$ .

Proof: Assume  $N(T) = \{\vec{0}\}$ .

Then if  $T(\vec{a}) = T(\vec{b})$

$$\Rightarrow T(\vec{a}) - T(\vec{b}) = \vec{0}$$

$$\Rightarrow T(\vec{a} - \vec{b}) = \vec{0} \quad (\text{linearity})$$

$$\Rightarrow \vec{a} - \vec{b} = \vec{0} \quad (\text{by assumption})$$

$$\Rightarrow \vec{a} = \vec{b}$$

Next, Assume  $N(T) \neq \{\vec{0}\}$ , so  $N(T) = \{\vec{0}, \vec{x}, \dots\}$  then  $T(\vec{0}) = \vec{0} = T(\vec{x})$ , not 1-1.  $\square$



•  $T: V \rightarrow W$  is onto (surjective)  
when  $R(T) = W$ .

• If  $T$  is 1-1 and onto,  $T$  is an isomorphism  
Finding  $N(T)$  and  $R(T)$ :

→ Same exact process as finding  
solution to  $A\vec{x} = \vec{0}$  and  $\text{col}(A)$ ,  
where  $A = [T]_{\mathcal{C}}^{\mathcal{B}}$ .

→ Find both: note that augment is  $\vec{0}$

1) r.r.  $A$  to r.r.e.f.

Recall: free variables are all  
non-pivot columns

2) write solution as a span, that's  $N(T)$ .

3) write  $\text{col}(A)$  as a span of  
the original columns of  $A$   
which correspond to pivots in r.r.e.f.  
That's  $R(T)$ .

4) Use bases  $\mathcal{B}$  &  $\mathcal{C}$  to describe  
 $N(T)$  (using  $\mathcal{B}$ , the input basis)  
and  $R(T)$  (using  $\mathcal{C}$ , the output basis.)

→ Note: since pivots + non-pivots =  
all the columns of  $A$ ,  
we see that:

$$\dim(R(T)) + \dim(N(T)) = \dim(\text{dom}(T))$$



New terms:  $T: V \rightarrow W$ ,  $\dim V = n$ ,  $\dim W = m$

$$\rightarrow \boxed{\text{rank}(T)} = \text{rank}(A) = \dim(R(T))$$

$$\rightarrow \boxed{\text{nullity}(T)} = \text{nullity}(A) = \dim(N(T))$$

$$\rightarrow \text{So } \text{rank}(T) + \text{nullity}(T) = \dim(\text{dom}(T)) = n$$

where  $n$  is also the number of columns of  $A$

$$\begin{aligned} \rightarrow \text{rank}(A) &= \text{number of pivot columns of } A \\ &= \text{number of (lin. indep.) vectors in any basis of } \text{col}(A) = R(T) \end{aligned}$$

$$\begin{aligned} \rightarrow \text{nullity}(A) &= \text{number of free variables in } A\vec{x} = \vec{0} \text{ solution} \\ &= \text{number of (lin. indep.) vectors in any basis of } N(T). \end{aligned}$$

$\rightarrow$  Note: if  $N(T) = \{\vec{0}\}$  it has only one vector in it. The dimension is  $\text{nullity}(T) = 0$ , since  $\{\vec{0}\}$  is not lin. indep.

$$\begin{aligned} \rightarrow N(T) = \{\vec{0}\} &\Leftrightarrow \text{nullity}(T) = 0 \\ &\Leftrightarrow T \text{ is 1-1} \\ &\Leftrightarrow \text{rank}(T) = \dim(\text{dom}(T)) = n \\ &\Leftrightarrow \text{columns of } A \text{ are lin. indep.} \end{aligned}$$

$$\begin{aligned} \rightarrow R(T) = \text{codom}(T) &\Leftrightarrow T \text{ is onto} \\ &\Leftrightarrow \text{rank}(T) = \dim(\text{codom}(T)) = m \\ &\Leftrightarrow \text{rows of } A \text{ are lin. indep.} \end{aligned}$$



Also, if  $T: V \rightarrow V$  is  
 1-1 and onto (bijective) so, an  
 isomorphism, then  $T$  is invertible  
 and  $[T^{-1}]_{\mathcal{B}}^{\mathcal{B}} = A^{-1}$

where  $A = [T]_{\mathcal{B}}^{\mathcal{B}}$ .

So for square matrix  $A$ ,  $n \times n$ :

$$\begin{aligned}
 \det(A) \neq 0 &\Leftrightarrow A \text{ is invertible} \\
 &\Leftrightarrow T \text{ is 1-1} \quad (A = [T]_{\mathcal{B}}^{\mathcal{B}}) \\
 &\Leftrightarrow T \text{ is onto} \\
 &\Leftrightarrow \text{nullity}(T) = 0 \\
 &\Leftrightarrow \text{rank}(T) = n \\
 &\Leftrightarrow \text{rows of } A \text{ lin. indep.} \\
 &\Leftrightarrow \text{columns of } A \text{ lin. indep.} \\
 &\Leftrightarrow R(T) = W \\
 &\Leftrightarrow N(T) = \{0\} \\
 &\Leftrightarrow A\vec{x} = \vec{0} \text{ has one solution } \vec{0} \\
 &\Leftrightarrow T \text{ is an isomorphism}
 \end{aligned}$$

ex)  $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  given by  $T(\vec{x}) = 5\vec{x}$ .

$$\begin{aligned}
 A = [T]_{\mathcal{E}}^{\mathcal{E}} &= \left[ \begin{bmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 5 \end{bmatrix}_{\mathcal{E}} \quad \begin{bmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 5 \end{bmatrix}_{\mathcal{E}} \quad \begin{bmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 5 \end{bmatrix}_{\mathcal{E}} \right] \\
 &= \begin{bmatrix} 5 & 0 & 0 \\ 0 & 5 & 0 \\ 0 & 0 & 5 \end{bmatrix} \quad \text{and } \det(A) = 125 \\
 &= 5I \quad \Rightarrow \text{isomorphism}
 \end{aligned}$$



Recall our first example  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$

given by 
$$T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ 2x \\ -y \end{pmatrix}$$

Find  $[T]_{\mathcal{E}}^{\mathcal{E}} = A$ , find rank, nullity,  $N(T)$ ,  $R(T)$ .

$$\begin{aligned} [T]_{\mathcal{E}}^{\mathcal{E}} &= \left[ \begin{bmatrix} T\left(\begin{smallmatrix} 1 \\ 0 \end{smallmatrix}\right) \end{bmatrix}_{\mathcal{E}} \quad \begin{bmatrix} T\left(\begin{smallmatrix} 0 \\ 1 \end{smallmatrix}\right) \end{bmatrix}_{\mathcal{E}} \right] \\ &= \begin{bmatrix} 1 & 1 \\ 2 & 0 \\ 0 & -2 \end{bmatrix} = A_{3 \times 2} \quad m=3, n=2 \end{aligned}$$

Notice: this is just the matrix of coeffs of the system  $\begin{cases} x+y = - \\ 2x = - \\ -y = - \end{cases}$  no constant yet.

A linear transformation just gives all the outputs of a system of linear functions.

r.r.e.f.  $\left[ \begin{array}{cc|c} 1 & 1 & 0 \\ 2 & 0 & 0 \\ 0 & -2 & 0 \end{array} \right] \sim \left[ \begin{array}{cc|c} 1 & 1 & 0 \\ 0 & -2 & 0 \\ 0 & -2 & 0 \end{array} \right]$

$$\sim \left[ \begin{array}{cc|c} 1 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 0 \end{array} \right] \sim \left[ \begin{array}{cc|c} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{array} \right]$$

↑ ↑ both pivots

so  $\text{rank}(T) = 2 = n < m = 3$

nullity  $(T) = 0$

$N(T) = \{ \vec{0} \} = \left\{ \begin{pmatrix} 0 \\ 0 \end{pmatrix} \right\}$

$R(T) = \text{Span} \left\{ \begin{pmatrix} 1 \\ 2 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ -2 \end{pmatrix} \right\}$

• one solution to  $A\vec{x} = \vec{0}$

•  $T$  is 1-1

•  $T$  is not onto

•  $R(T) \neq \mathbb{R}^3$

• rows are lin. dep.

• columns are lin. indep.



Two square matrices  $A, B$  both  $n \times n$  are similar when there exists a third matrix  $P$  which is square & invertible and

$$B = P^{-1}AP$$

Ex: for a lin. trans.  $T: V \rightarrow V$  and two bases  $B, C$  of  $V$

$$[T]_B^B = [I]_C^B [T]_C^C [I]_B^C$$

matrix rep. using basis  $B$  for input and output.

takes answer in  $C$  and switches to  $B$ .

matrix rep. using  $C$

$C$  of  $B$ , or transition takes input in  $B$  and switches to  $C$

here  $P = [I]_B^C$ ,  $P^{-1} = [I]_C^B$

and similarity means "really the same transformation."

So, similar matrices have all the same:  
rank, nullity, 1-1, onto, eigenvalues.\*

Also same determinants:  $\det(P^{-1}AP) = \det(A)$ .