

# Middle Earth: The One Ring Hunt— Documentation

## Game Overview

Play as Frodo, a happy Hobbit from the Shire, and guide him in his quest to destroy the One Ring. Use the directional keys on the keyboard to move Frodo towards the Ring. Avoid the evil objects that want to take over the world, like Sauron, Gollum, and the Eye. Be careful, as these evil forces may move towards you and cause point deductions! Power up on some Lembas Bread to restore your health and gain points. Find the ring and you will earn 100 points and much gratitude from the other beings of Middle Earth.

## Navigating the Start Screen

Customize the game before beginning.



Image of the selected outfit.

Change the journey location.

Update Frodo's apparel to your liking.

Adjust your journey's difficulty here.

## Detailed Gameplay

Once you have chosen your journey location, apparel, and difficulty level, the game begins. Frodo starts the game in the top left corner with either zero or 50 points, depending on whether "Goblin" difficulty or "Ringwraith" difficulty was respectively selected in the Start Menu. To play, use the directional keys to navigate towards the ring. As you move, evil objects will be spawned around you, obstructing your view of the Ring and all other objects. If you step on an evil object as it is spawned, 50 points

will be deducted from your score. Avoid these evil forces at all costs, as Sauron will take over Middle Earth if you reach -100 points. Luckily, there is a way to restore your health after encounters with pure evil. Lembas Bread will be available on the board for a one time power up, earning you 30 points on "Goblin" difficulty, and 50 points on "Ringwraith" difficulty. To win the game, the One Ring must be found. The game will end once the Ring is in your possession, earning you control of Middle Earth and 100 points.