Computer Science Department
San Francisco State University
CSC 667/867
Fall 2023

Term Project
Milestone 1: Web Application Concept and Wireframes

Due Date
Next week, ***BEFORE CLASS*** (we will be using class time to review)

Grade
Counts towards overall term project grade.

Overview
This milestone will require you to specify your term project goal and to create wireframes - a low-fidelity prototype of a web application that will be used for planning.

Submission
Each team will be presenting this in class, to obtain feedback.
• You will have up to 5 minutes to present your project specifications and wireframes (you need not take the entire time, and you probably won't need to)
• Only one person needs to present
• Please come prepared with an organized slide deck!

You are encouraged to save your weekly submissions in your term project repository. Your GitHub repository must be created within our GitHub classroom: https://classroom.github.com/a/MYn2oy0-.

Specification
1. Project specifications
   a. Identify the features you will be implementing (this should include the required features, as well as the game functionality, enumerated). Be thoughtful about this - explicitly identifying all of the game's functionality now will help you to better understand how to translate the game into code!
   b. Technologies that you will be using (Render, Node.js, Express.js, Postgres are all required, submit any additional technologies you are considering in this section for instructor approval)
2. Wireframes
   a. This section will be discussed in class at our next meeting
      a. Paper and pencil ***only***
      b. Each screen created, with user interactions documented for that screen. You must document all major screens!