

# Team A: **BINGO!**

Group Members: Aleia Natividad, Nina Young, Adithya Gutala, Louis Houston

Product Specifications:

## Game

- Following bingo standards of a 5x5 board with a free space in the middle
- If a player connects 5 boxes consecutively in any direction they win
- RNG for picking boxes during an actual match
- Must have a separate chat room that only contains the players in the match
- During match additional players cannot join
- Better pay attention there is no history of called numbers and players must click numbers that have been called

## Game Lobby

- At least 2 people are required to start the game however there is a countdown so that more than 2 people can join (technically you can play solo)
- Must be able to change the board infinitely with RNG but cannot match another players board exact i.e. two players can have same numbers but not in the same positions
- Pregame chat room for players who are about to start the game together
- Generates a link so that you can invite players directly
- If player navigates away from the pregame lobby while in process of waiting for other people they will leave the game entirely

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## Main Page

- **Logged in players will be able to chat in global chat room**
- **Unauthed players cannot chat but can read global chat room**
- **Has a register button for unauthed players**
- **Logged in players have a logout and a greeting with their username**
- **Shows an example static game in progress screen shot**

Login and Registration are as expected registration does include email and password hashing