



UNO



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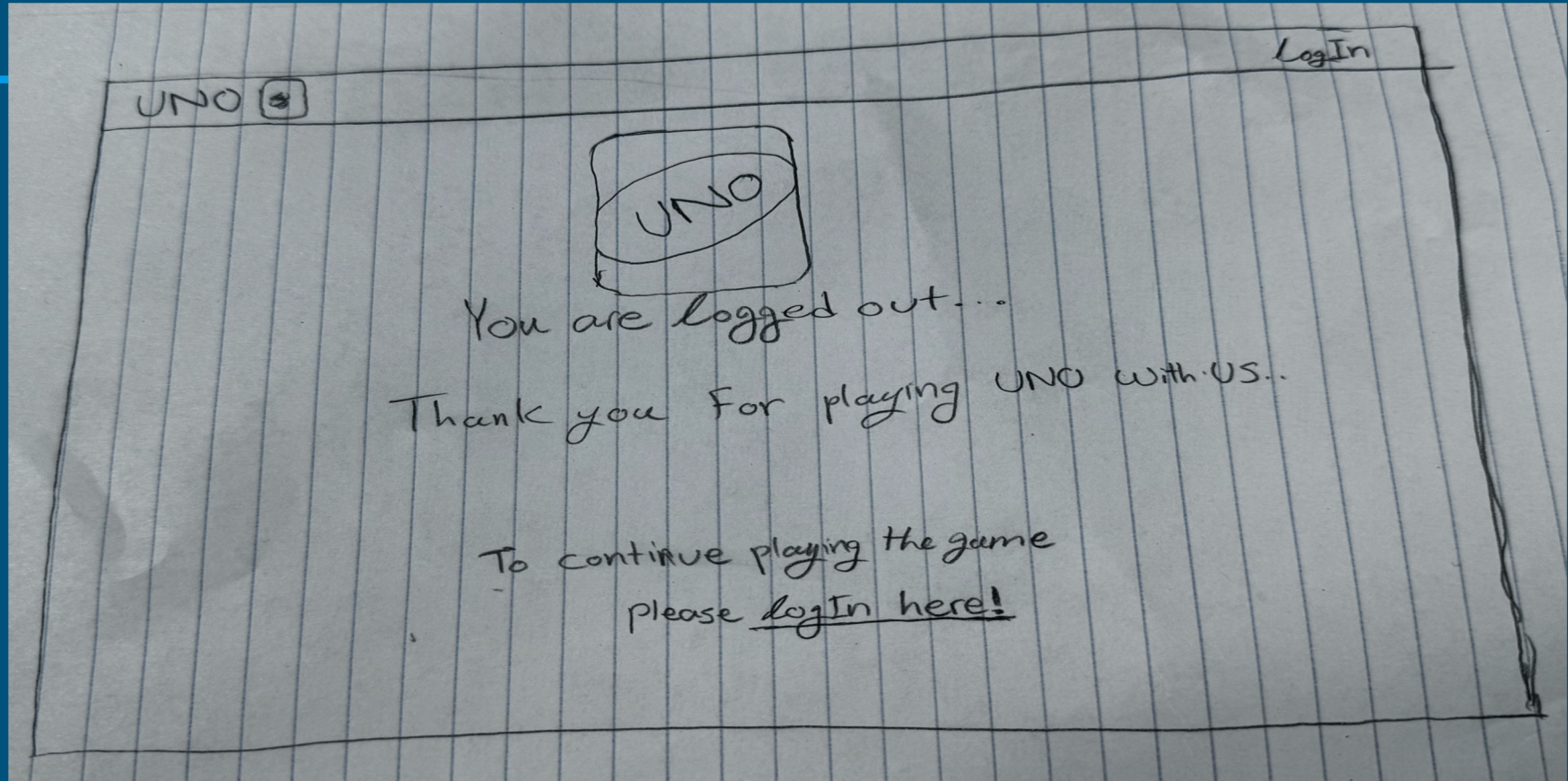
Features of our Project

- Deck management: creation, shuffling and distribution.
- Game room management: creation, joining
- Sign-up:
 - Page User can create an account by entering email, username, and password.
- Game Room:
 - User can see players, usernames, and card counts.
 - User can view the last played card in the discard pile.
 - User can draw from the draw pile.
 - User can play a selected card.
 - User can call UNO when they have one card left.
 - User can exit the game and return to the lobby.
- Signed out landing:
 - User can Login back,
 - User can see active player count

Technology used in our project

- Javascript
- Typescript
- Node
- Html
- CSS
- Render, Node.js, Express.js, Postgres(required)

Signed out landing



Signed in Landing

logo

Username | log out

create new game
create a new game room

user can search
by game name
search for a game

show user's
name

a button
to sign out
if user
is authenticated

Available Games	players	status	
John's room	3/4	waiting	Join
best game	4/4	In progress	Join
Tony's room	2/4	waiting	Join
Casual	2/4	waiting	Join

go to previous
list of room

prev page page 1 of 2 next page

show room name, number of player and status
show only 4 games each page

go to next list
of room

Sign up

Logo Sign up

Create account

— or —

Log in

Logo

Log In

Welcome
back

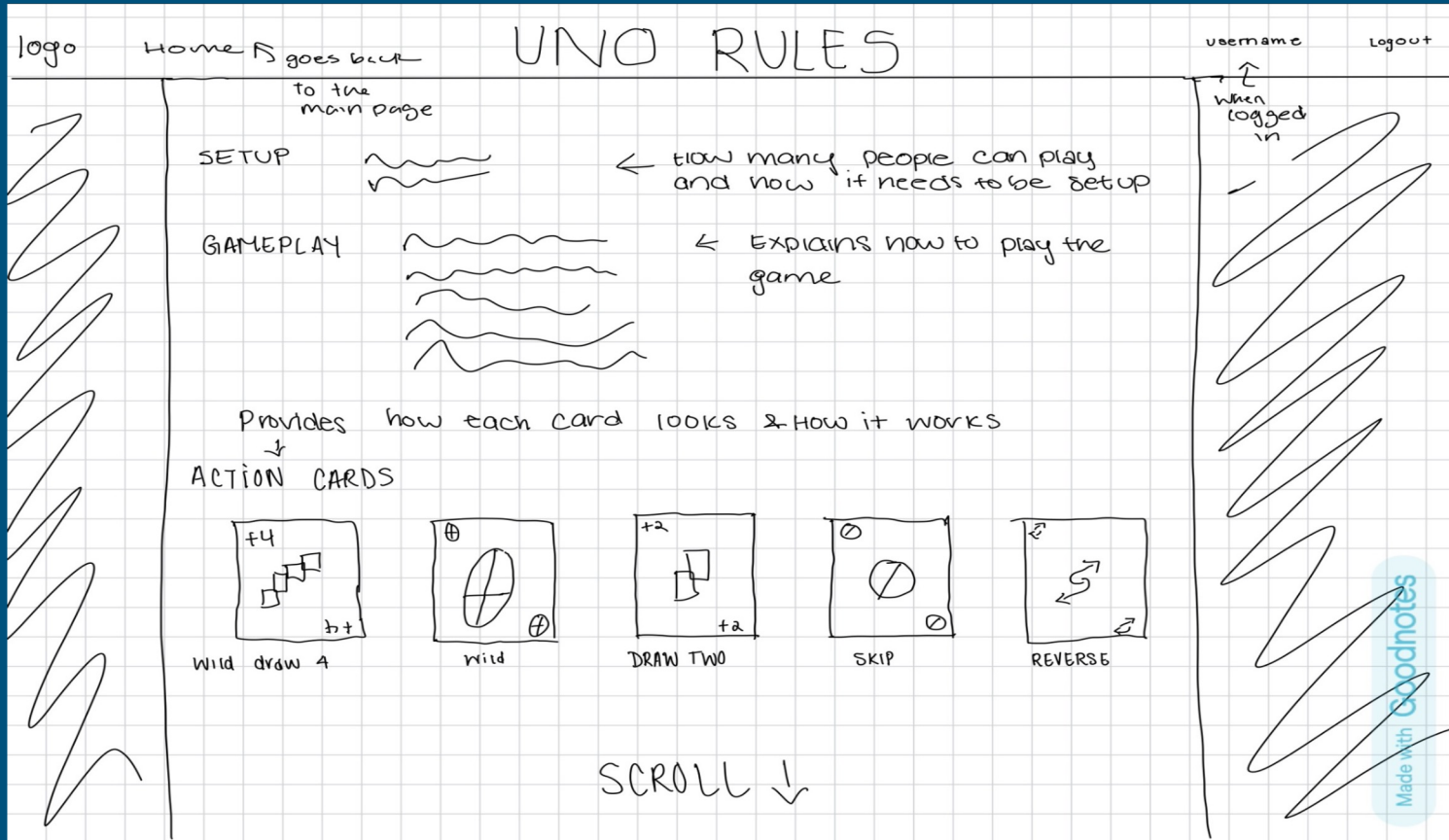
username

password

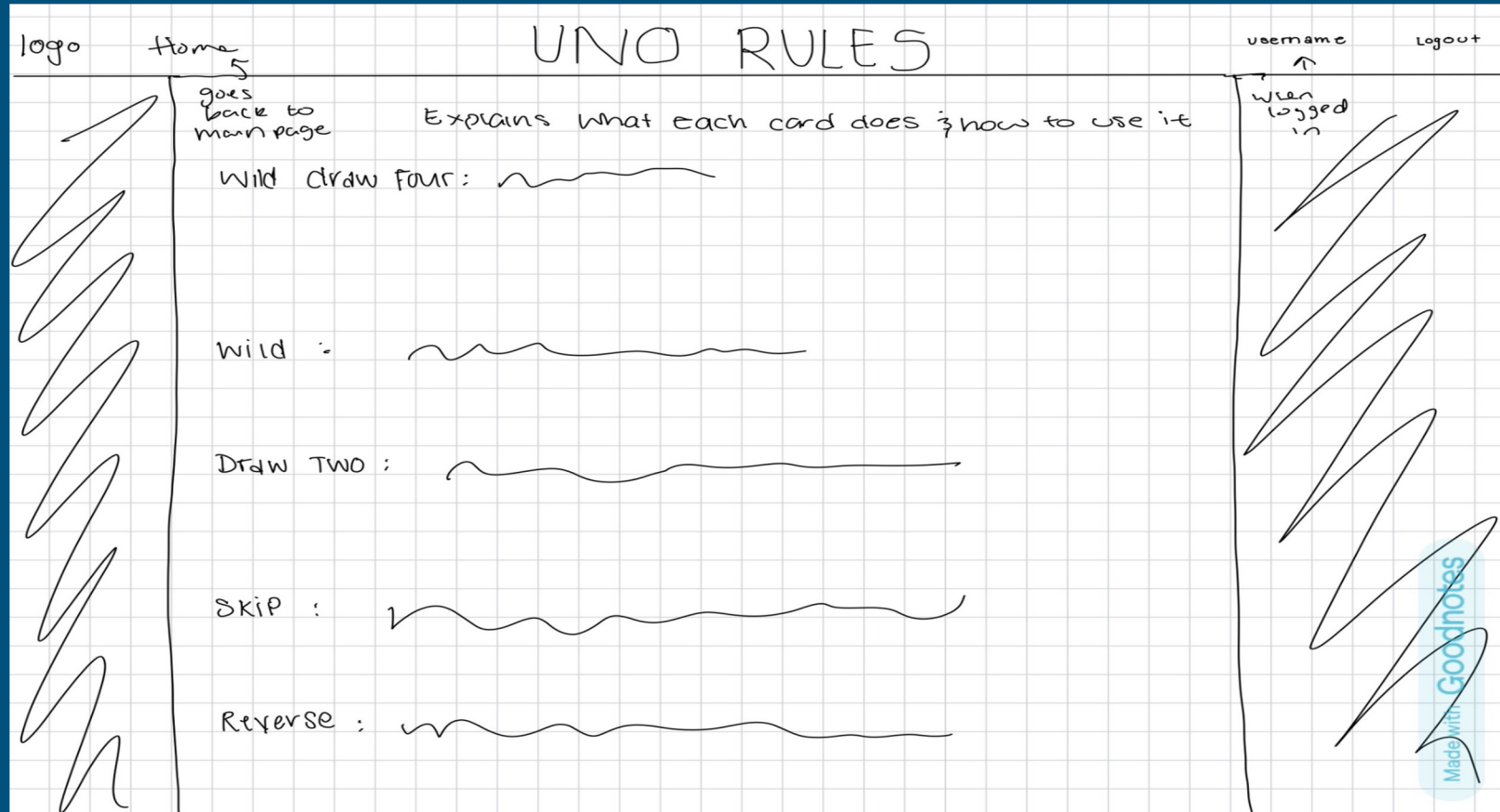
[-Forgot password?](#)

— or —

Game instructions Part 1



Game Instructions Part 2



Game Room

