Why is "&&" being used in closure arguments?

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I have two questions regarding this example:

```
let a = [1, 2, 3];

assert_eq!(a.iter().find(|&&x| x == 2), Some(&2));
assert_eq!(a.iter().find(|&&x| x == 5), None);
```

1. Why is `&&x` used in the closure arguments rather than just `x`? I understand that `&` is passing a reference to an object, but what does using it twice mean?

   I don't understand what the documentation says:

   > Because `find()` takes a reference, and many iterators iterate over references, this leads to a possibly confusing situation where the argument is a double reference. You can see this effect in the examples below, with `&&x`.

2. Why is `Some(&2)` used rather than `Some(2)`?

reference rust borrowing

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edited Jul 10 '19 at 14:04

Shepmaster
305k ● 59 ● 824 ● 1083

asked May 7 '17 at 5:03

Sajuuk
2,001 ● 3 ● 13 ● 31

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`a` is of type `[i32; 3]`; an array of three `i32`s. `[i32; 3]` does not implement an `iter` method, but it *does* dereference into `&[i32]`. `&[i32]` implements an `iter` method which produces an iterator. This iterator implements `Iterator<Item=&i32>`.

It uses `&i32` rather than `i32` because the iterator has to work on arrays of *any* type, and not all types can be safely copied. So rather than restrict itself to copyable types, it iterates over the elements by reference rather than by value.

`find` is a method defined for all `Iterator`s. It lets you look at each element and return the one that matches the predicate. Problem: if the iterator produces non-copyable values, then passing the value into the predicate would make it impossible to return it from `find`. The value cannot be re-generated, since iterators are not (in general) rewindable or restartable. Thus, `find` has to pass the element to the predicate by-reference rather than by-value.

So, if you have an iterator that implements `Iterator<Item=T>`, then `Iterator::find` requires a predicate that takes a `&T` and returns a `bool`. `[i32]::iter` produces an iterator that implements `Iterator<Item=&i32>`. Thus, `Iterator::find` called on an array iterator requires a predicate that takes a `&&i32`. That is, it passes the predicate a pointer to a pointer to the element in question.

So if you were to write `a.iter().find(|x| ..)`, the type of `x` would be `&&i32`. This cannot be directly compared to the literal `i32` value `2`. There are several ways of fixing this. One is to explicitly dereference `x`: `a.iter().find(|x| **x == 2)`. The other is to use pattern matching to destructure the double reference: `a.iter().find(|&&x| x == 2)`. These two approaches are, in this case, doing *exactly* the same thing. [1]

As for why `Some(&2)` is used: because `a.iter()` is an iterator over `&i32`, *not* an iterator of `i32`. If you look at the documentation for `Iterator::find`, you'll see that for `Iterator<Item=T>`, it returns an `Option<T>`. Hence, in this case, it returns an `Option<&i32>`, so that's what you need to compare it against.

[1]: The differences only matter when you're talking about non-`Copy` types. For example, `|&&x| ..` wouldn't work on a `&&String`, because you'd have to be able to move the `String` out from behind the reference, and that's not allowed. However, `|x| **x ..` *would* work, because that is just reaching inside the reference without moving anything.

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answered May 7 '17 at 6:05

DK
47.4k ● 3 ● 150 ● 142

2

thanks! Additionally, in case if anyone doesn't understand what is ***"dereference into &[i32] "***, an array a can be automatically borrowed as a slice &a according to this,
– Sajuuk
May 7 '17 at 7:10

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1) I thought the book explanation was good, maybe my example with .cloned() below will be useful. But since .iter() iterates over references, you have to specify reference additionally because find expects a reference.

2) .iter() is iterating over references; therefore, you find a reference.

You could use .cloned() to see what it would look like if you didn't have to do deal with references:

```
assert_eq!(a.iter().cloned().find(|&x| x == 2), Some(2));
```

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answered May 7 '17 at 5:50

Akavall
72.9k ● 43 ● 190 ● 235

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