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Confused by Rust closure lifetime

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I ran into a confusing situation where what the compiler outputs doesn't logically make sense. Here is the minimal example to reproduce the same issue I'm having with my project code.

```
use std::sync::Arc;

struct A<a, T> {
    f: Box<dyn Fn(&u32) -> T + 'a>
}

struct B<a> {
    inner: A<a, Z<a>>
}

impl<a, T> A<a, T> {
    fn new<F>(f: F) -> Self where F: Fn(&u32) -> T + 'a {
        A { f: Box::new(f) }
    }
}

struct X<a> {
    _d: &a std::marker::PhantomData<>
}

struct Z<a> {
    _d: &a std::marker::PhantomData<>
}

impl<a> X<a> {
    fn g(&self, y: u32) -> Z {
        Z { _d: &std::marker::PhantomData }
    }
}

impl<a> B<a> {
    fn new(x: Arc<X<a>>) -> Self {
        B {
            inner: A::new(move |y: &u32| -> Z {
                x.g(*y)
            })
        }
    }
}
```

And the confusing compilation error:

```
error[E0495]: cannot infer an appropriate lifetime for lifetime parameter in function call due to conflicting requirements
--> t.rs:35:19
|
35 |         x.g(*y)
|           ^
|
note: first, the lifetime cannot outlive the lifetime '_' as defined on the body at 34:27...
--> t.rs:34:27
|
34 |         inner: A::new(move |y: &u32| -> Z {
|                               ~~~~~~
note: ...so that closure can access `x`
--> t.rs:35:17
|
35 |         x.g(*y)
|           ^
|
note: but, the lifetime must be valid for the lifetime 'a as defined on the impl at 31:6...
--> t.rs:31:6
|
31 | impl<a> B<a> {
|   ^^
= note: ...so that the expression is assignable:
        expected B<a>
        found B<'_>

error: aborting due to previous error
```

What I don't quite get is what "the lifetime" refers to as mentioned in the log, and what exactly that anonymous lifetime '_' stands for.

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asked Nov 17 '19 at 5:18

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2



There was a small oversight in your code. It should be:

```
impl<a> X<a> {  
    fn g(&self, y: u32) -> Z<a> {  
        Z { _d: &std::marker::PhantomData }  
    }  
}
```

The whole thing then compiles. This is an example of Rust's [lifetime elision rule](#) coming into play.

According to the relevant elision rules, namely:

- Each elided lifetime in input position becomes a distinct lifetime parameter.
- If there are multiple input lifetime positions, but one of them is `&self` or `&mut self`, the lifetime of `self` is assigned to all elided output lifetimes.

Then to `rustc` your original code will actually be like following:

```
impl<a> X<a> {  
    fn g<b>(&b self, y: u32) -> Z<b> {  
        Z { _d: &std::marker::PhantomData }  
    }  
}
```

The elided lifetime parameter `'b` will come from the calling site, which is exactly what you saw in the error message. The `rustc` couldn't reconcile the two lifetimes, hence the error.

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answered Nov 17 '19 at 6:31



[edwardw](#)

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Thanks for asking so promptly! So I do know about the elision rule... and actually I wrote `'b` explicitly previously. But what I didn't quite get, intuitively, is why `rustc` couldn't reconcile the two lifetimes. Could you point that out?

– [Determinant](#)

Nov 17 '19 at 6:45

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@Determinant a flaw in your reasoning, `'b` *should be bounded by the lifetime of `x`, which is bounded by `Arc<X<'a>>`*. Not true, remember a closure is a suspended computing, which doesn't happen yet. `'b` is only materialized whenever `B::inner::f` is called. `rustc` can't possibly know what that is. So unless it can statically determines all lifetimes involved, it will complain. `fn g(&self, y: u32) -> Z<'a>` does just that, which was the only place in your original code that depended on elided lifetime.

– [edwardw](#)

Nov 17 '19 at 8:27

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Minor correction: relationships between lifetimes are a different thing from [variance](#), which is a relationship between a type constructor and its parameter. I don't know if there's a good name for the relationships between lifetimes but you could say that `'b` and `'a` are *independent* unless explicitly constrained. (Actually, because `'b` is already constrained not to strictly outlive `'a`, they are only partially independent; adding `'b: 'a` would constrain them to be the same.)

– [trent](#) formerly d

Nov 17 '19 at 13:52

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`'b: 'a` is a mistake because it says that `'b` must outlive `'a`. `'a` must already outlive `'b`, so adding the annotation just says that `'a` and `'b` must be the exact *same* lifetime -- in other words, it's equivalent to `fn g(&a self, y: u32) -> Z<'a>`. Writing `&a self` is nearly always a mistake because it forces `self` to be borrowed for `'a`, and when `'a` is the lifetime of something inside `self`, the lifetimes can become overconstrained. [This recent question is about a bug in a library caused by just such a misplaced `'a`](#).

– [trent](#) formerly d

Nov 17 '19 at 22:59

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Applied to your problem, you can't make `new` compile by *adding* a constraint to `g` (forcing `'b` to outlive / be the same as `'a`), because the problem is that the constraints are contradictory. You need to *remove* a constraint (allow `'b` to be independent of `'a`).

– [trent](#) formerly d

Nov 17 '19 at 23:01

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