

Understanding Rust lifetime and borrow checker [duplicate]

```
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```



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Why can't I store a value and a reference to that value in the same struct? (2 answers)

Rust newbie here. Can anyone please help me understand why Rust doesn't like this code and how it can be fixed?

```
struct Foo {
  num: u32
struct Bar<a> {
  foo: Foo.
  num_ref: &'a u32,
fn \ foo<'a>() -> Bar<'a>\ \{
  let f = Foo { num: 2 };
  let n: &'a u32 = &f.num;
  return Bar { foo: f, num_ref: n };
fn main() { }
```

I basically want a function that returns a Bar, which owns Foo and a reference to num (owned by Foo).

Link to playground

Error:

```
error[E0597]: `f.num` does not live long enough
 --> src/main.rs:12:23
12 | let n: &'a u32 = &f.num;
                 borrowed value does not live long enough
13 | return Bar { foo: f, num_ref: n };
 | - borrowed value only lives until here
note: borrowed value must be valid for the lifetime 'a as defined on the function body at 10:8...
 --> src/main.rs:10:8
10 | fn foo<'a>() -> Bar<'a> {
```

Thanks in advance!



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edited Jan 8 '19 at 11:29



41.4k • 11 • 90 • 157



Felipe Lima 10k • 4 • 38 • 38

I really do ask myself why you ever want that? You already own the variable, why do you need a reference to it? You can get it for free, you don't have to waste 8bytes for that.

Jan 8 '19 at 7:37

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The compiler is saying that you are borrowing finum inside the scope of the function and once this scope is done the reference to finum doesn't live anymore.

I'm not sure if this example of code can help you, let me know. I don't know if "a reference to num" in your case is important but it doesn't seem to be necessary and maybe you didn't see how to achieve that.

I recommend you to read and take the time to understand how the ownership system works in Rust. It can be a little bit tedious at the beginning but you will master the concept with practice.

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edited Jan 8 '19 at 10:36



43.8k • 27 • 118 • 130

answered Jan 8 '19 at 9:25



69 • 5

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