

What makes teams successful?

From Network Science to Causal Graph Learning

Prof. Dr. Ingo Scholtes

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Julius-Maximilians-Universität Würzburg
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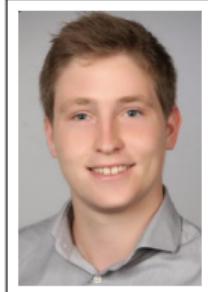
Chair of Machine Learning for Complex Networks



Franziska
Heeg



Moritz
Lampert



Jan
von Pichowski



Lisi
Qarkaxhija



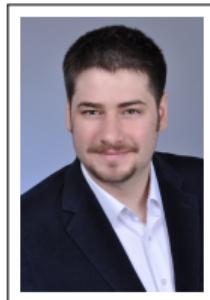
Chester
Tan



Dr. Christopher
Blöcker



Dr. Vincenzo
Perri



Dr. Anatol
Wegner



Lola
Kohl



Prof. Dr. Ingo
Scholtes

What makes teams successful?

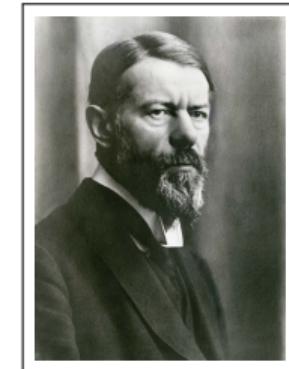
- ▶ relevant for organizational psychology, software engineering, complex systems theory and industry



image credit: DALL-E generated image

What makes teams successful?

- ▶ relevant for organizational psychology, software engineering, complex systems theory and industry
- ▶ how can we measure, model, and predict **collective phenomena** in complex social systems?



Max Weber

1864 – 1920

“Die zunehmende Intellektualisierung und Rationalisierung bedeutet [...] den Glauben daran [...] daß man [...] alle Dinge – im Prinzip – **durch Berechnen beherrschen** könne. Das aber bedeutet: die **Entzauberung der Welt.**” → M Weber: “Wissenschaft als Beruf”, 1917

image credit: Ernst Gottmann, Wikimedia Commons, public domain

What makes teams successful?

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- ▶ since 1980s: **agent-based models** of collective dynamics in biological, social, and economic systems



Frank Schweitzer

ETH Zürich

The resulting **systemic behavior** [...] often shows consequences that are **hard to predict** [...] we need a more fundamental insight into the **system's dynamics** and how they can be traced back to the structural properties of the underlying interaction network.
→ F Schweitzer et al: "Economic Networks: The New Challenges", *Science*, 2009

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- ▶ since 2000s: focus on **complex networks** of interactions between agents



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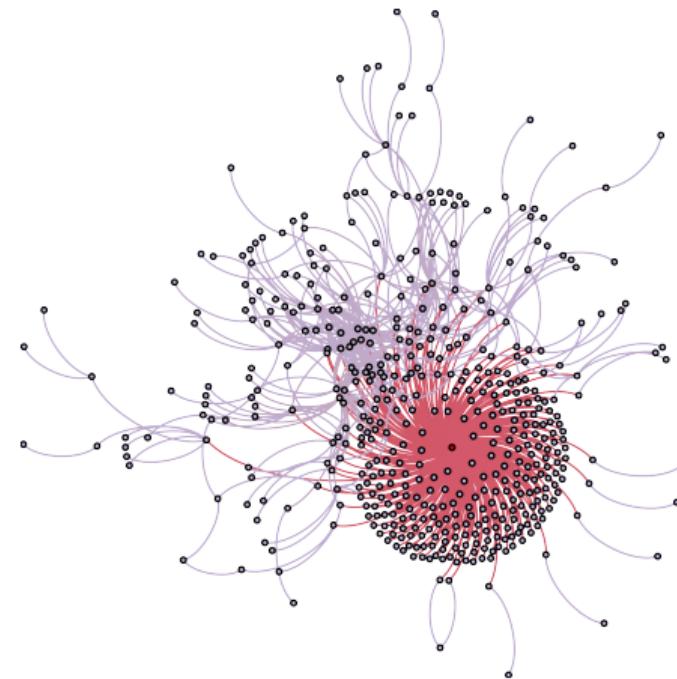
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- ▶ since 2010s: application of **machine learning** to complex networks

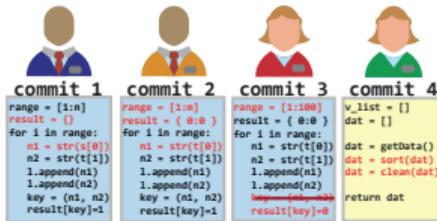


complex **collaboration network**

Identifying social factors of “success”



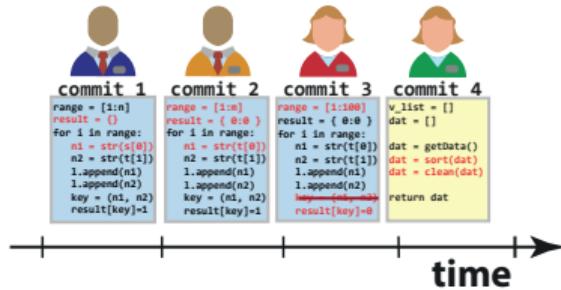
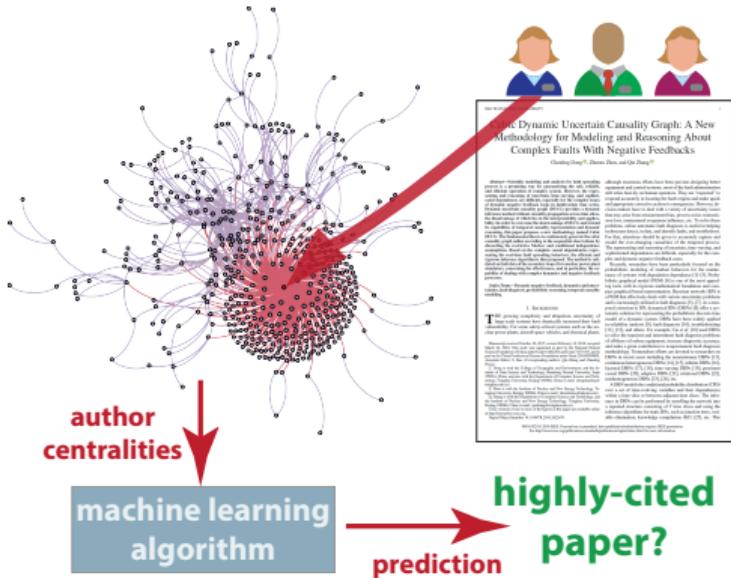
highly-cited
paper?



time

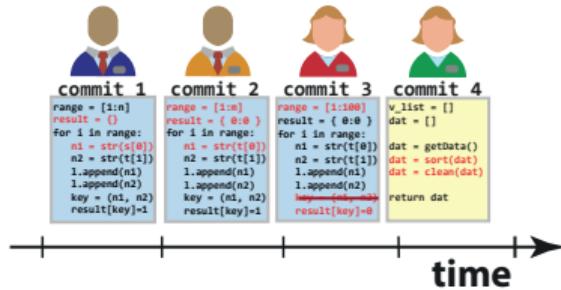
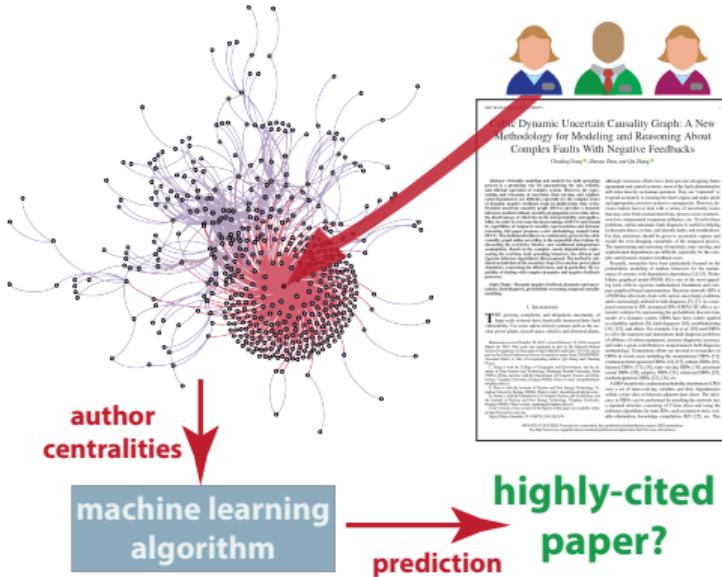
efficient
software
team?

Identifying social factors of “success”



efficient
software
team?

Identifying social factors of “success”



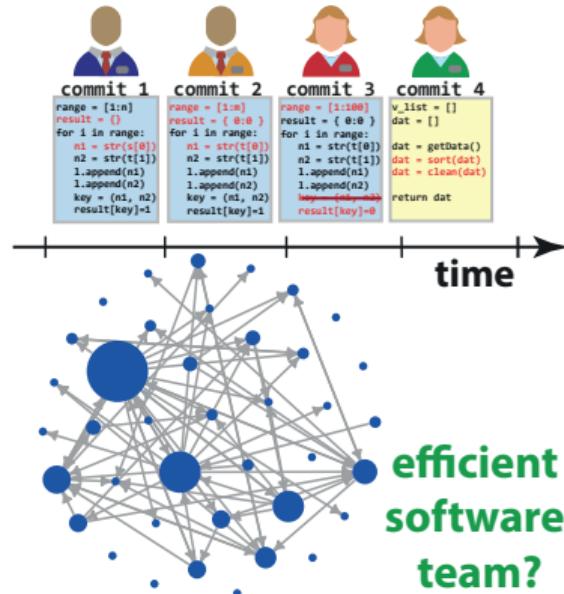
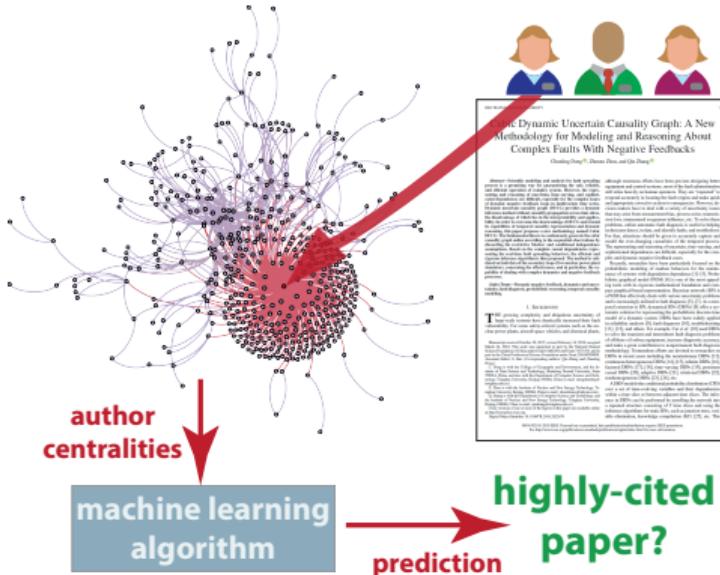
efficient
software
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result

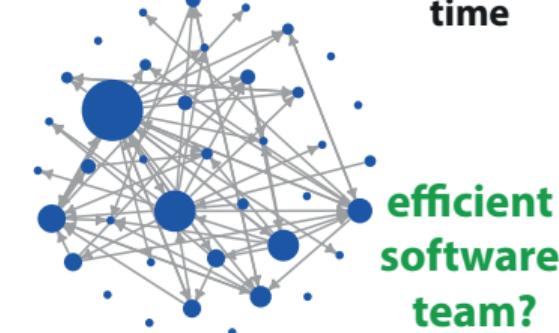
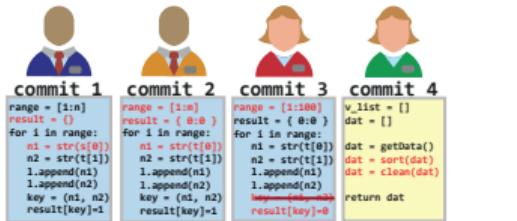
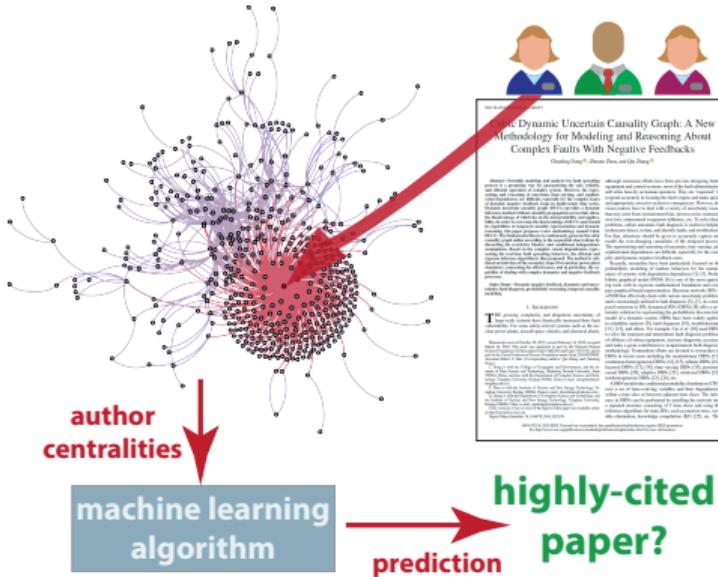
authors' position in collaboration network allows to **predict future citation success of paper** six times better than expected at random

→ E Sarigöl, R Pfitzner, I Scholtes, A Garas, F Schweitzer, EPJ Data Science, 2014

Identifying social factors of “success”



Identifying social factors of “success”



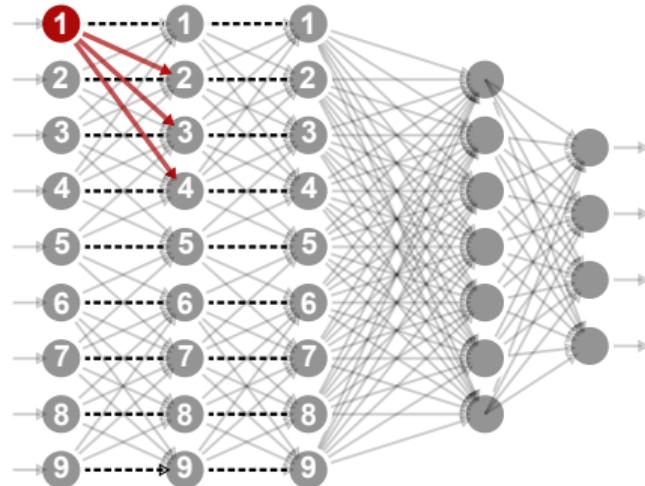
open questions

- ▶ can we use **end-to-end deep learning** to model social factors of success in teams?
- ▶ how can we leverage high-resolution data on **dynamic collaboration networks**?

Deep learning in complex networks

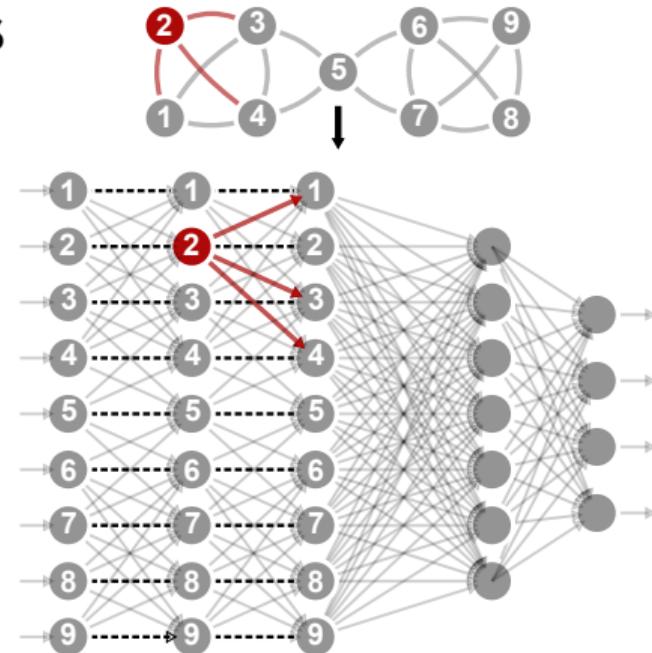
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Deep learning in complex networks

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 1. differentiable function with (learnable) parameters
 2. neighbor aggregation function
 3. non-linear activation function



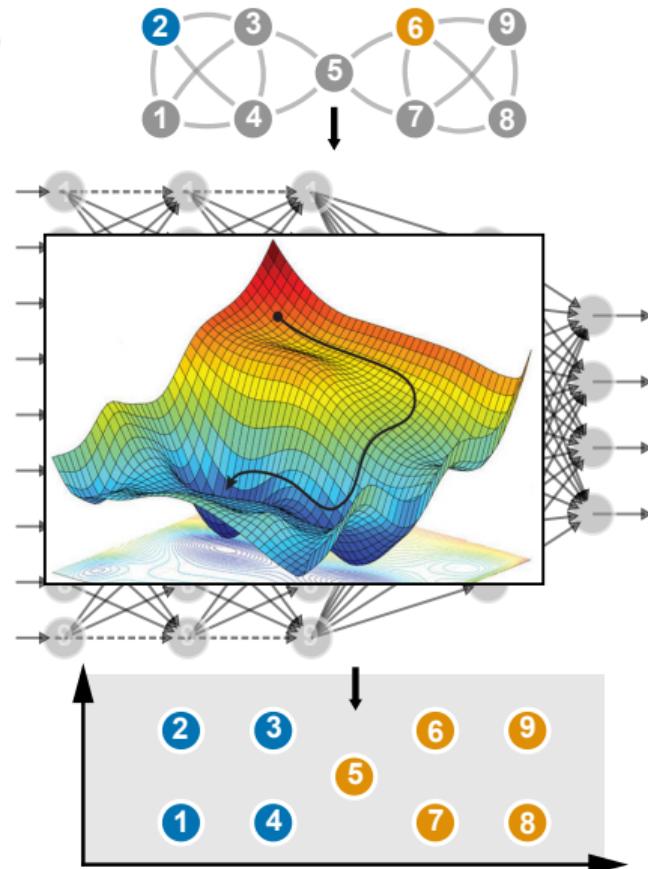
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end-to-end representation learning

- ▶ use **differentiable loss function** to compare model output to ground truth (supervised setting)
- ▶ partial derivatives w.r.t. model parameters yield **gradients** that point towards local minimum of loss function
- ▶ GPU-accelerated **backpropagation algorithm** to learn “useful” **vector space representation**

→ DE Rumelhart, GE Hinton, RJ Williams, Nature, 1986



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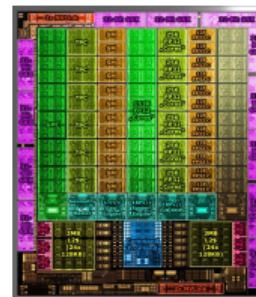
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Geoffrey E. Hinton
Nobel prize in physics 2024



Nvidia G102 GPU
28.3 billion transistors
40 TeraFLOPs



Alpha Centauri
distance approx.
40 billion km

image credit: Tom's Hardware, Fritzchens

Fritz
SG Symposium, ETH Zürich

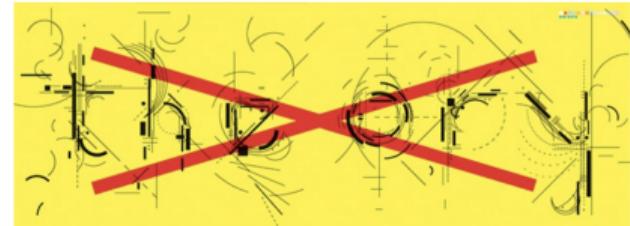
image credit: ESO/DSS 2, CC-BY-SA

The end of theory?

- ▶ good **machine learning models** ...
 - ▶ capture relevant patterns in data
 - ▶ **generalize** to unseen data

CHRIS ANDERSON 06.23.08 12:00 PM

The End of Theory: The Data Deluge Makes the Scientific Method Obsolete



"The scientific method is built around testable hypotheses. [...] This is the way science has worked for hundreds of years. But **faced with massive data, this approach to science - hypothesize, model, test - is becoming obsolete.**"

→ C Anderson: "The End of Theory: The Data Deluge Makes the Scientific Method Obsolete", Wired, 2008

The end of theory?

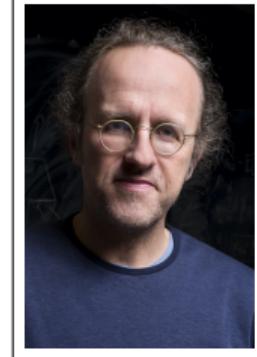
- ▶ good **machine learning models** ...
 - ▶ capture relevant patterns in data
 - ▶ **generalize** to unseen data
- ▶ good **scientific theories** ...
 - ▶ describe relevant observed phenomenon
 - ▶ make predictions that can be validated
 - ▶ help to **understand causal mechanisms**



image credit: xkcd.com, Randall Munroe, CC-BY-SA

The end of theory?

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- ▶ good **scientific theories** ...
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 - ▶ help to **understand causal mechanisms**
- ▶ grand challenge: incorporate **causality** in deep (graph) learning models



Bernhard Schölkopf
MPI for Intelligent Systems

[...] if we compare what machine learning can do to what animals accomplish, we observe that the former is rather bad at some crucial feats where animals excel. [...] **causality** [...] can make a substantial contribution towards understanding and resolving these issues and thus **take the field to the next level**.

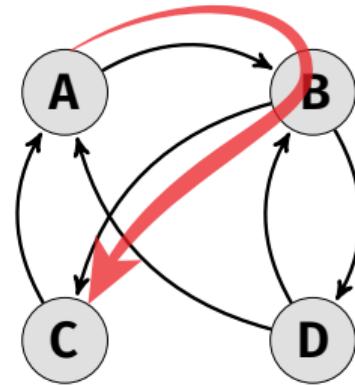
→ B Schölkopf: "Causality for Machine Learning", 2019

image credit: Herlinde Koelbl, MPI Tübingen

The arrow of time in networks

- ▶ network science maps and analyzes topology of **possible causal relations** between agents in complex systems
- ▶ neural message passing in GCN uses **all possible paths**

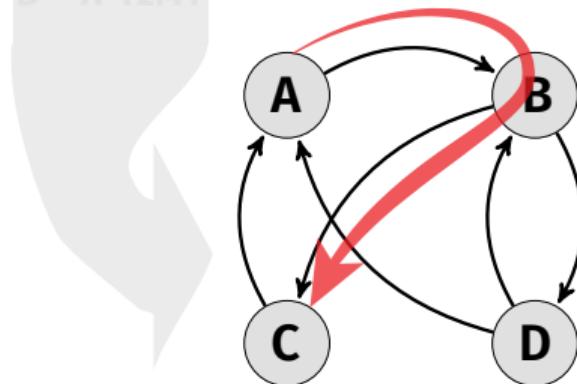
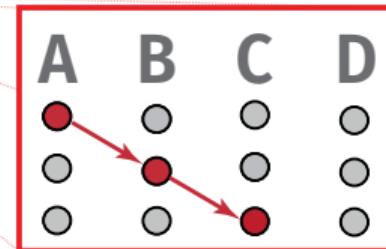
from to	
A	B
B	C
D	B
C	A
D	B
B	D
D	A



The arrow of time in networks

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from	to	when
A	B	12:30
B	C	12:31
D	B	12:33
C	A	12:35
D	B	12:36
B	D	12:37
D	A	12:41



The arrow of time in networks

- ▶ network science maps and analyzes topology of **possible causal relations** between agents in complex systems
- ▶ neural message passing in GCN uses **all possible paths**
- ▶ but: cause must temporally precede effects



Sir Arthur Stanley
Eddington
1882 – 1944

“ I shall use the phrase '**time's arrow**' to express this one-way property of time which has **no analogue in space.**” → Sir Arthur Eddington

from	to	when
B	C	12:30
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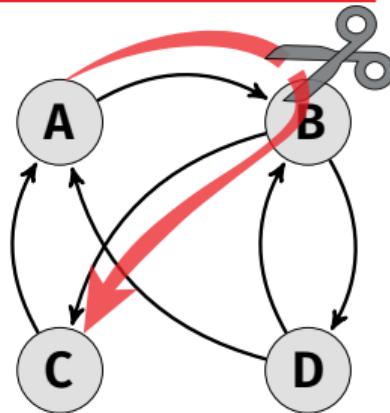
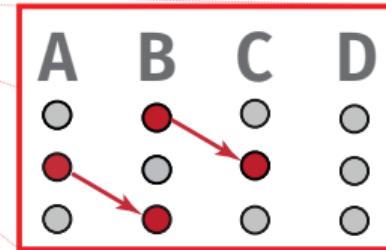


image credit: public domain

The arrow of time in networks

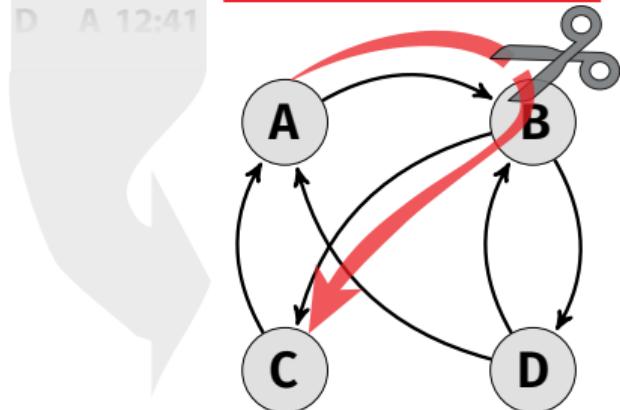
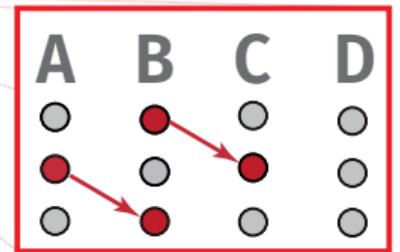
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Networks, time, and causality at the Chair of Systems Design

- ▶ temporal correlation measure → R Pfitzner et al., PRL 2013
- ▶ predicting diffusion speed → I Scholtes et al., Nature Comm 2014
- ▶ temporal centralities → I Scholtes, N Wider, A Garas, EPJ B 2016
- ▶ multi-order model selection → I Scholtes, SIGKDD 2017
- ▶ anomaly detection for temporal data → T LaRock et al., SIAM Data Mining 2020
- ▶ controllability of temporal networks → Y Zhang et al., JoP Complexity 2021
- ▶ generative models for path data → C Gote et al., Applied Network Science 2023

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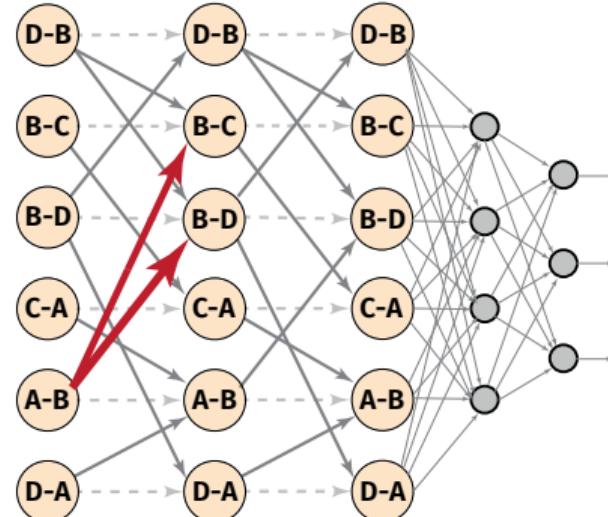
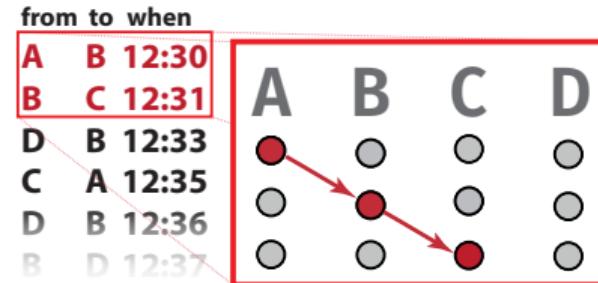


state-of-the-art (temporal) graph neural networks

ignore arrow of time in time series data

Towards deep “causal” graph learning

- De Bruijn graph neural network (DBGNN) = deep learning architecture using higher-order De Bruijn graphs



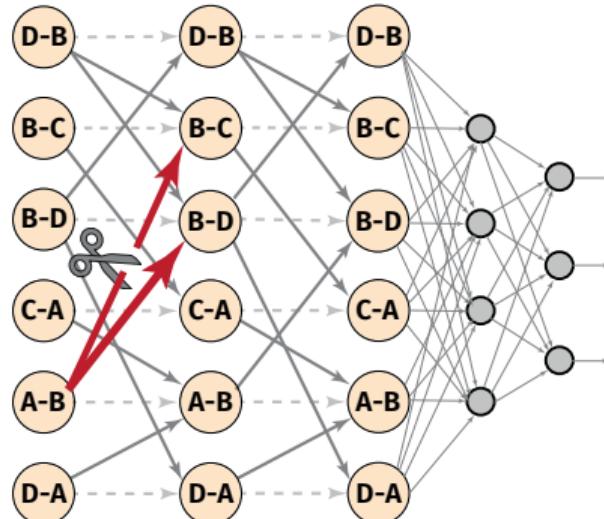
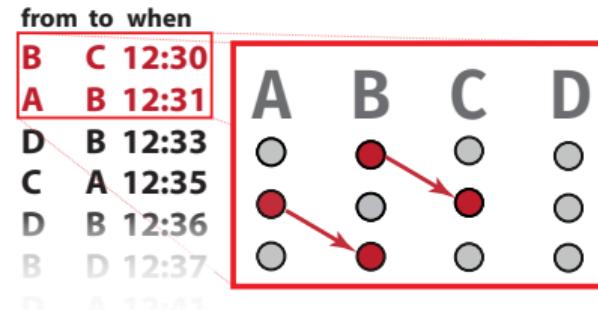
Towards deep “causal” graph learning

- ▶ De Bruijn graph neural network (DBGNN) = deep learning architecture using higher-order De Bruijn graphs
- ▶ idea: use neural message passing, but restrict messages to follow arrow of time
- ▶ we use statistical learning to infer parsimonious message passing architecture

→ I Scholtes, SIGKDD 2017

→ L Petrovic, I Scholtes, WWW 2022

→ J von Pichowski, V Perri, L Qarkaxhija, I Scholtes, arXiv 2406.16552



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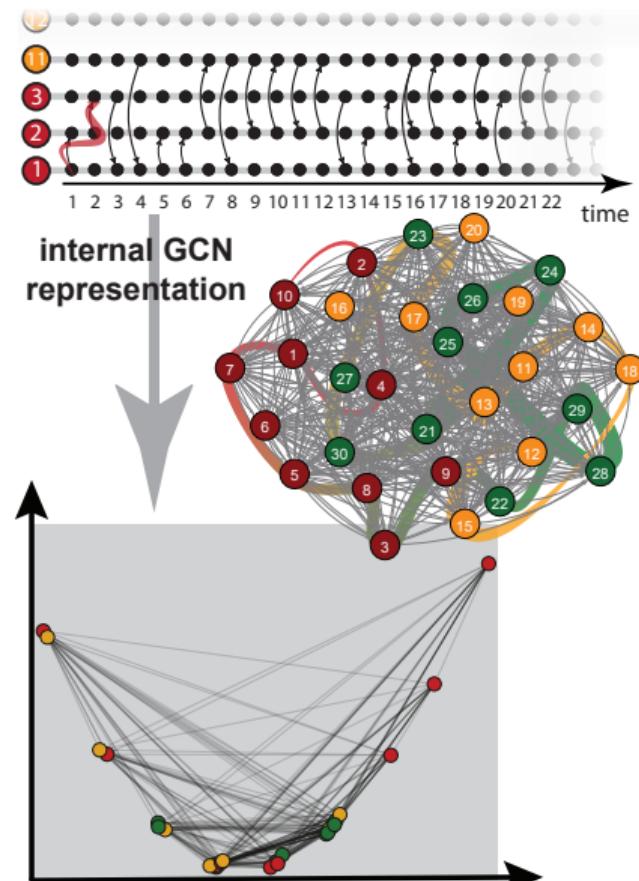
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causality-aware graph representation learning

- ▶ gradient descent optimization yields **static vector space representation of temporal network** that captures ...
 - ▶ topology of interactions between nodes



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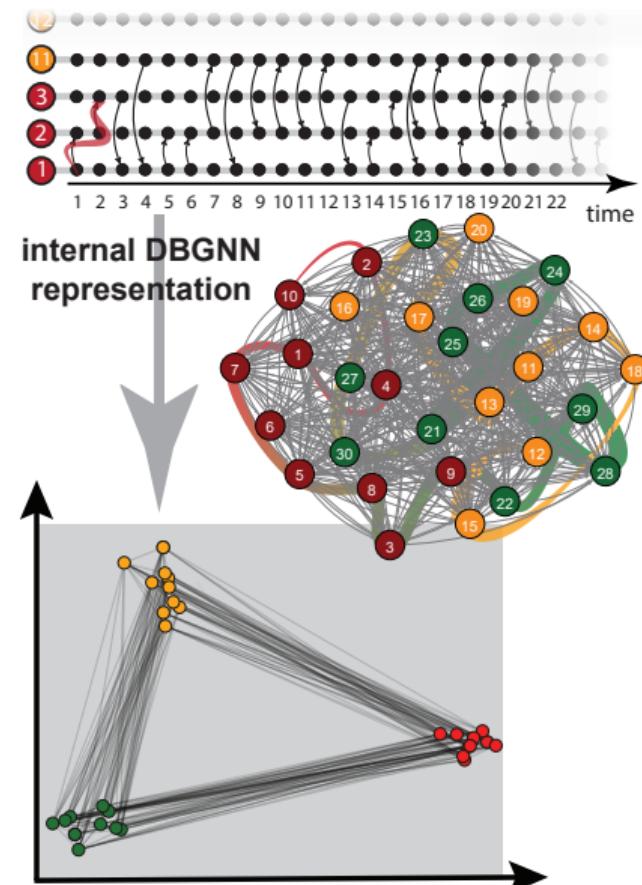
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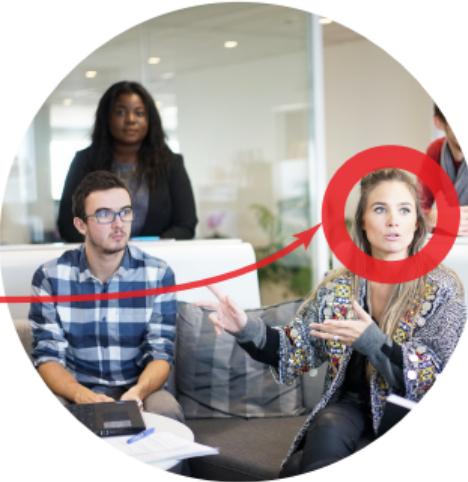
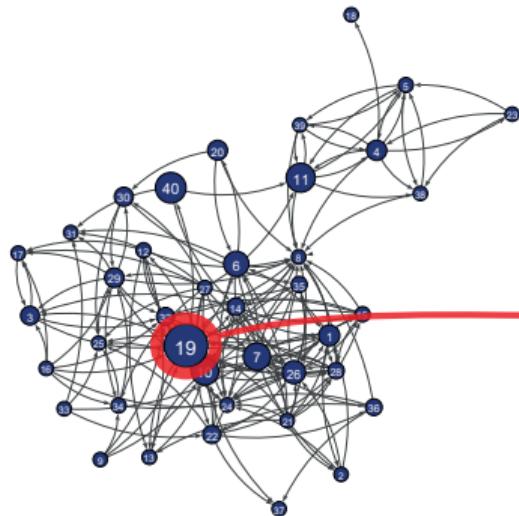
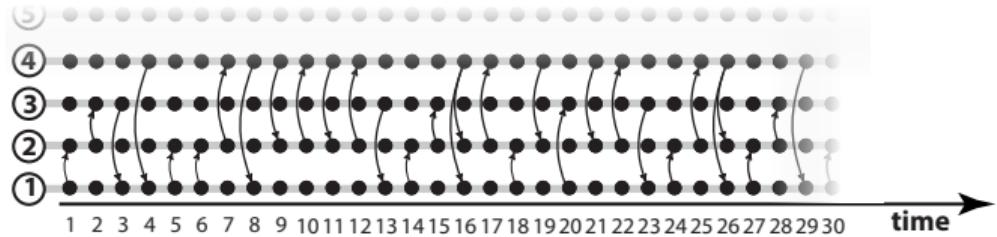
→ J von Pichowski, V Perri, L Qarkaxhija, I Scholtes, arXiv 2406.16552

causality-aware graph representation learning

- ▶ gradient descent optimization yields **static vector space representation of temporal network** that captures ...
 - ▶ topology of interactions between nodes
 - ▶ “causality” due to temporal order of interactions
- ▶ increases node classification performance by **up to 22 %** compared to state-of-the-art → L Qarkaxhija, V Perri, I Scholtes, PMLR 2022



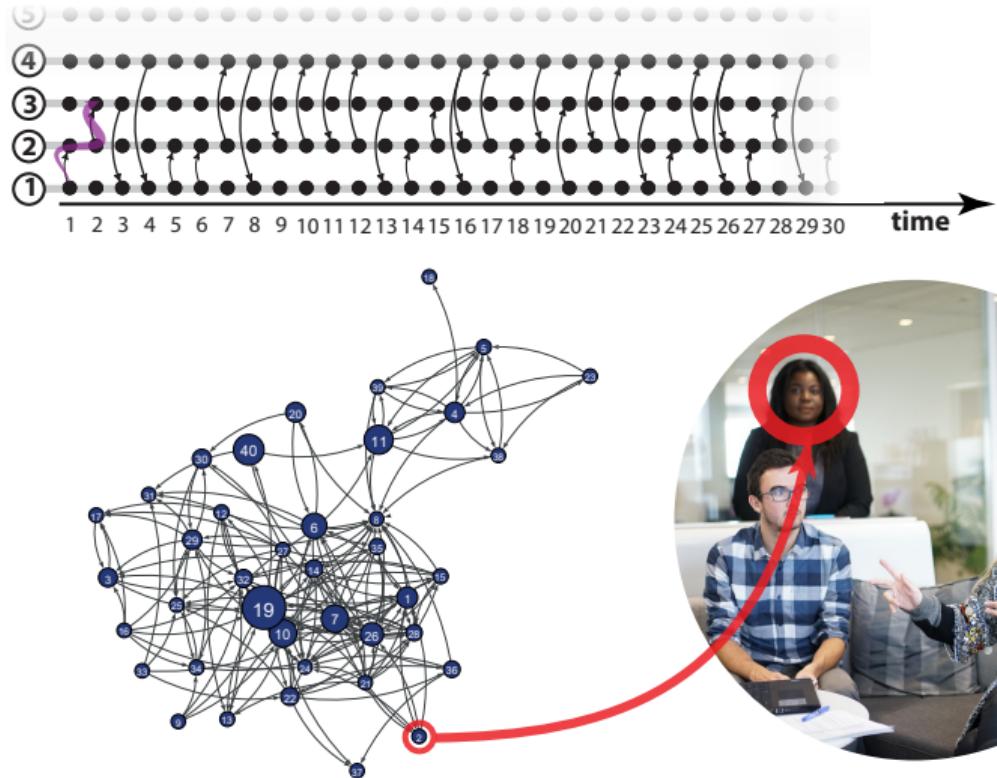
Who is “important” in a team?



challenge

- ▶ **temporal node centralities**
substantially differ from static
centrality measures

Who is “important” in a team?

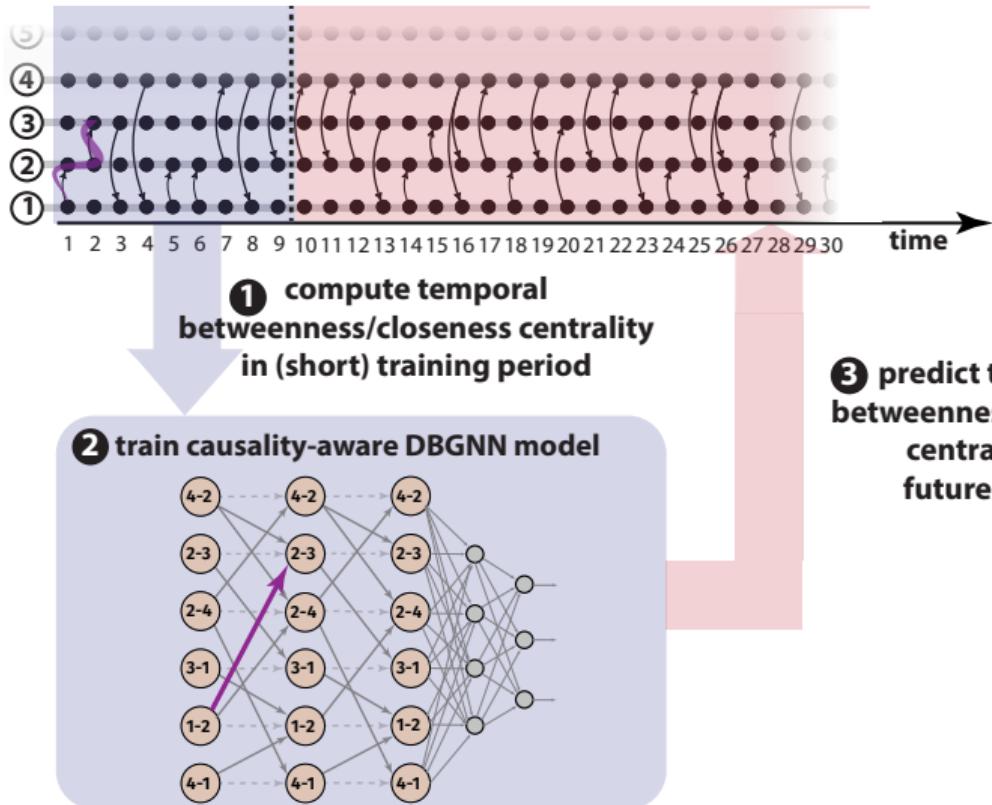


challenge

- ▶ **temporal node centralities** substantially differ from static centrality measures
- ▶ but: computing **temporal centralities** is **prohibitively expensive**

example: 2,247 s for temporal betweenness in data set with 327 nodes and 188,000 time-stamped edges

Who is “important” in a team?



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idea

train causality-aware DBGNN model for **regression of temporal centralities**

Who is “important” in a team?

dataset	model	temporal betweenness		temporal closeness	
		Spearman	Speedup	Spearman	Speedup
sociopatterns	GCN ¹	0.804		0.744	
hospital	TGN ²	0.522		0.509	
sociopatterns	GCN ¹	0.786		0.809	
hypertext	TGN ²	0.260		0.360	
sociopatterns	GCN ¹	0.540		0.540	
highschool	TGN ²	0.166		0.166	
manufacturing	GCN ¹	0.404		0.556	
email	TGN ²	0.320		0.496	

challenge

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¹ → T Kipf, M Welling, ICLR, 2017

² → E Rossi et al., arXiv:2006.10637, 2020

Who is “important” in a team?

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sociopatterns hospital	GCN ¹	0.804		0.744	
	TGN ²	0.522		0.509	
	DBGNN	0.832		0.918	
gain		+3.4%	271 x	+ 23.4 %	33 x
sociopatterns hypertext	GCN ¹	0.786		0.809	
	TGN ²	0.260		0.360	
	DBGNN	0.839		0.977	
gain		+6.7%	485 x	+ 20.7 %	28 x
sociopatterns highschool	GCN ¹	0.540		0.540	
	TGN ²	0.166		0.166	
	DBGNN	0.661		0.925	
gain		+22.4%	1077 x	+ 71.3 %	43 x
manufacturing email	GCN ¹	0.404		0.556	
	TGN ²	0.320		0.496	
	DBGNN	0.744		0.971	
gain		+84.1%	17 x	+ 74.6 %	14 x

¹ → T Kipf, M Welling, ICLR, 2017

² → E Rossi et al., arXiv:2006.10637, 2020

Using Time-Aware Graph Neural Networks to Predict Temporal Centralities in Dynamic Graphs

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Abstract

Node centralities play a pivotal role in network science, social network analysis, and recommendation systems. In temporal data, static node-based centralities like betweenness or closeness do not capture the dynamics of the graph, i.e., the evolution of nodes in a temporal graph. To address this issue, temporal generalizations of betweenness and closeness have been defined that are based on the shortest time-respecting paths between pairs of nodes. However, a major issue of those generalizations is that they require a large number of time steps to compute the results. Addressing this issue, we study the application of De Bruijn Graph Neural Networks (DBGNN), a time-aware graph neural network architecture, to predict temporal path-based centralities in time series data. We experimentally evaluate our approach on four real-world datasets and show that (i) our approach is significantly faster and considerably improves the prediction of betweenness and closeness centrality compared to (ii) a static Graph Convolutional Neural Network, (iii) an efficient sampling-based approximation technique for temporal betweenness, and (iv) two state-of-the-art time-aware graph learning techniques for dynamic graphs.

1 Motivation

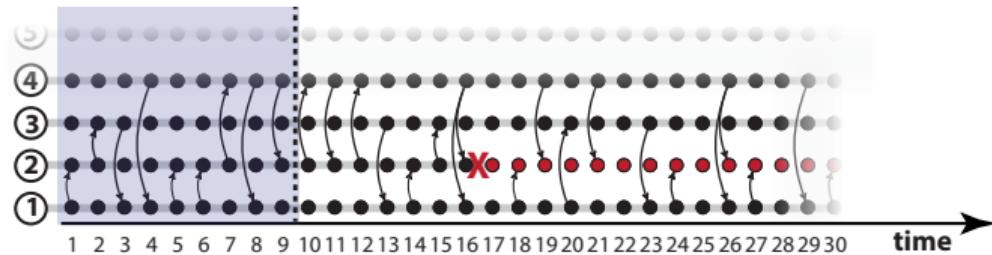
Node centralities are important in the analysis of complex networks, with applications in network science, social network analysis, and recommender systems. An important class of centrality measures are path-based centralities like, e.g., betweenness or closeness centrality [5, 16], which are based on the shortest path between all nodes. While centralities in static networks are important, we increasingly have access to time series data on temporal graphs with time-stamped edges. Due to the time dimension, the shortest path between two nodes in a static graph does not necessarily hold for time series data can considerably differ from time-respecting paths in the corresponding temporal graph. In a nutshell, two time-stamped edges $(u, v; t)$ and $(v, w; t')$ only form a time-respecting path from u to w via v for the time stamp t and t' , i.e., time-respecting paths must respect the time dimension of the graph. Moreover, we often encounter situations where we need to additionally account for a maximum time difference δ between time-stamped edges, i.e., we require $0 < t' - t \leq \delta$ [22]. Several works have shown that temporal correlations in the sequence of edges in a graph can have a significant impact on the centrality of nodes in a graph, i.e., which nodes can influence each other via time-respecting paths, compared to what is expected based on the static topology [30, 35, 39].

38th Conference on Neural Information Processing Systems (NeurIPS 2024).



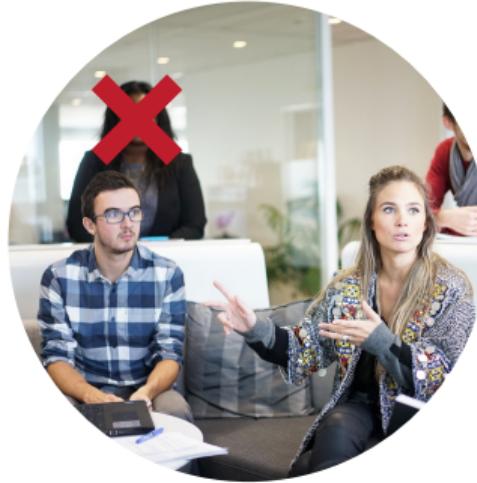
→ F Heeg, I Scholtes, NeurIPS 2024

Who will leave the team?

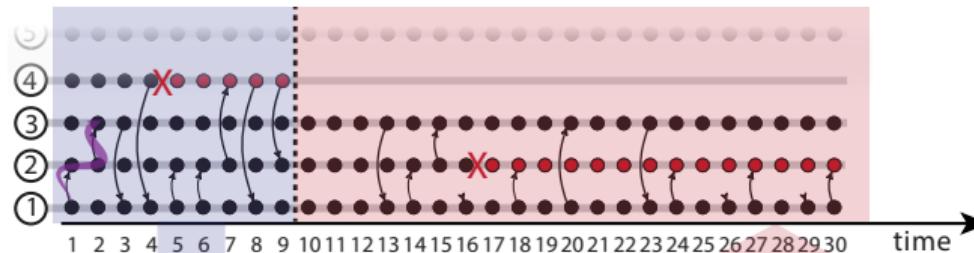


challenge

- ▶ **exit of central developer** can be existential threat for software teams
- ▶ can we **predict exit of key team members** before they happen?

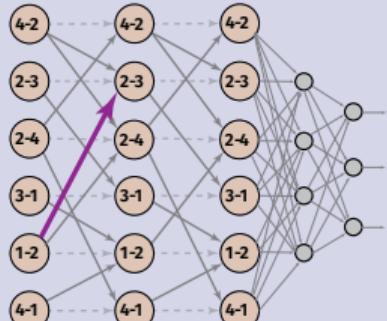


Who will leave the team?



① identify past developer exits

② train causality-aware DBGNN model



③ predict future developer exits

challenge

- ▶ exit of central developer can be existential threat for software teams
- ▶ can we predict exit of key team members before they happen?

idea

use causality-aware DBGNN to detect temporal interaction patterns that are indicative for imminent exit

Who will leave the team?

dataset	model	Balanced Accuracy
facebook react-native	GCN ¹	72.41 ± 0.02
airbnb pay service	GCN ¹	61.12 ± 3.75
alphagov enzyme	GCN ¹	58.98 ± 0.94
keras	GCN ¹	54.25 ± 0.57

challenge

- ▶ **exit of central developer** can be existential threat for software teams
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use causality-aware DBGNN to detect **temporal interaction patterns** that are indicative for imminent exit

¹ → T Kipf, M Welling, ICLR, 2017

Who will leave the team?

dataset	model	Balanced Accuracy
facebook react-native	GCN ¹	72.41 ± 0.02
	DBGNN	79.02 ± 0.03
gain		+ 9.1%
airbnb pay service	GCN ¹	61.12 ± 3.75
	DBGNN	70.79 ± 2.47
gain		+ 15.8%
alphagov enzyme	GCN ¹	58.98 ± 0.94
	DBGNN	72.46 ± 0.2
gain		+ 22.9%
keras	GCN ¹	54.25 ± 0.57
	DBGNN	95.57 ± 0.0
gain		+ 76.2%

¹

→ T Kipf, M Welling, ICLR, 2017

Using Social Comparison Theory to Predict Developer Departures in Open Source Communities

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ABSTRACT

A formal and well-documented ICLR document is presented as an article formatted for publication by ACH as a conference proceedings or journal publication. Based on the "scout" dataset class, this article presents and explains many of the common variations, as well as the differences between the two datasets, and may act as the preparation of the documentation of this work.

CCS CONCEPTS

• Do Not Use This Code → Generate the Correct Terms for Your Paper; Generate the Current Terms for Your Paper; Generate the Correct Terms for Your Paper; Generate the Current Terms for Your Paper

KEYWORDS

Do, Not, Do, This, Code, Put, the, Correct, Terms, See, Your, Paper
ACM Reference Format:
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<https://doi.org/10.1145/3180000.3180000>

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1. INTRODUCTION
Social comparison is a common human behavior: members indirectly evaluate various aspects of themselves by comparing them to others. This behavior is not just confined to the realm of social media, instead, it permeates various facets of life, spanning work performance, health, and even the way we perceive our own competence. Within the context of social networks, metrics like degree centrality, which gauges the number of connections a node possesses, or Do Not Use This Code → Generate the Correct Terms for Your Paper, can foster comparisons that signal popularity or influence. Social comparison can serve as a powerful motivator, providing feedback and encouragement to individuals to improve their performance. It also offers a means of self-reinforcement through comparisons with less fortunate counterparts. However, beneath the surface, social comparison can also have negative effects, including the generation of negative emotions like envy, guilt, and regret, which can ultimately psychological well-being. Moreover, frequent social comparison can lead to social comparison avoidance, such as denial and blame-shifting. This negative interplay of social comparison in the context of social networks sets the stage for exploring its multifaceted impact on individuals in other social domains.

If software development teams, along with the community structure they are embedded in, are considered as social networks, then social comparison can lead to social debt [1], negatively impacting teams through de-motivation, disengagement, and, ultimately, through increasing anxiety and negatively impacting team performance and productivity [4]. The negative impact of social comparison has been shown to lead to technical debt in software development teams [34, 35]. In addition, comparison can lead to product fatigue and developer stop working on a project [24].

Altogether, the community structure observed above, social comparison has been shown to can lead to negative emotions and decreased motivation [1]. This is particularly problematic for open source projects, where social comparison can lead to negative emotions and decreased motivation [4]. Therefore, it is important for software development teams to be mindful of the negative impact of social comparison.

→ L Qarkaxhija, C Gote, B Sendhoff, I Scholtes,

in preparation

Application perspective

- ▶ social factors in software teams introduce severe risks in **software supply chains**

recent example

social engineering attack to install backdoor into fundamental Linux library `xz` that is largely maintained by single developer

→ CVE-2024-3094

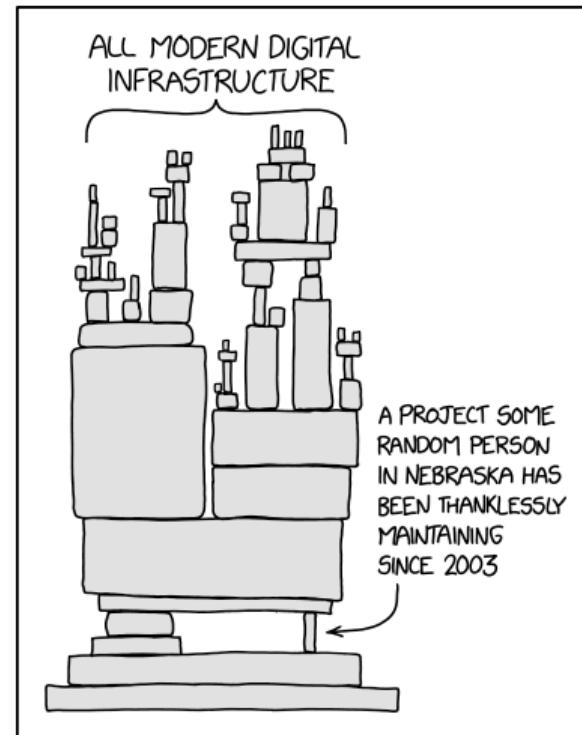


image credit: Randal Munroe, xkcd.com, CC BY-NC 2.5

Application perspective

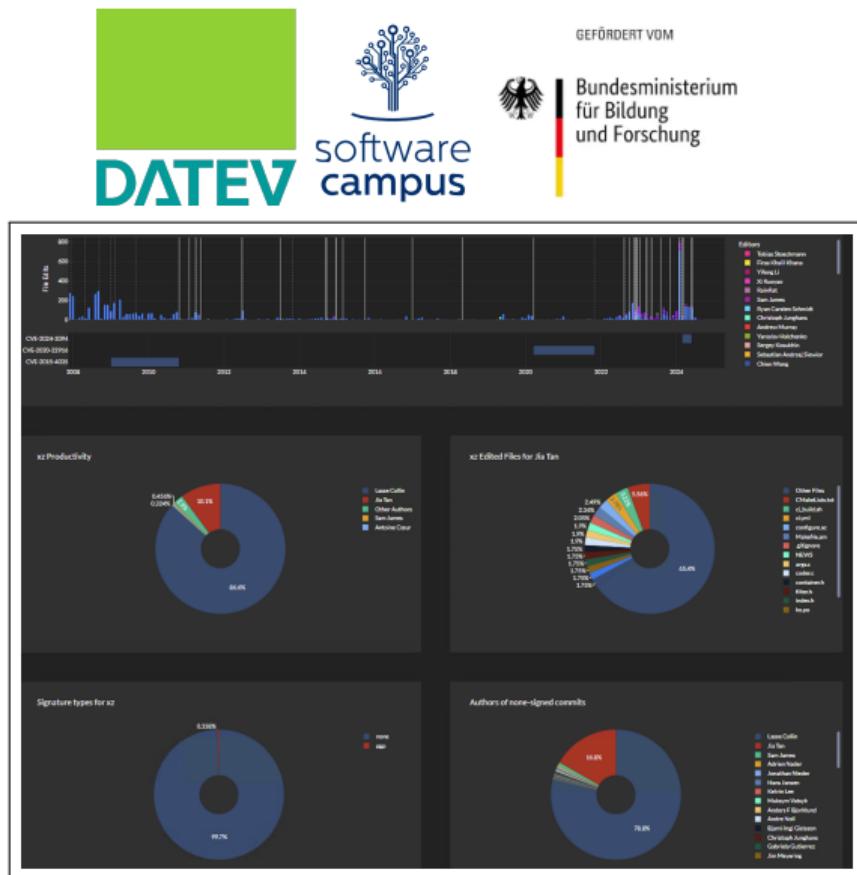
- ▶ social factors in software teams introduce severe risks in **software supply chains**

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Industry project Software Campus 3.0

- ▶ BMBF-funded **industry project with major software company DATEV eG**, Nürnberg
- ▶ online platform to **analyze software projects based on repository data**
- ▶ built around **temporal graph learning library pathpyG**



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Industry project Software Campus 3.0

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- ▶ online platform to **analyze software projects based on repository data**
- ▶ built around **temporal graph learning library pathpyG**
- ▶ helps stakeholders to **monitor and assess socio-technical risk factors** in (Open Source) software dependencies



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The screenshot shows a user interface for the Software Campus 3.0 platform. It has two main sections: "Code Contribution" and "Issue Handling".

Code Contribution:

- Latest Commit Risk Score (Ok) See Details
- CVE Risk Score (Warning) See Details
- Maintainer Diversity Risk Score (Critical) See Details
- Commit Signage Risk Score (Critical) See Details

Issue Handling:

- Median Comment Answer Time Risk Score (Ok) See Details
- Communication Network Robustness Risk Score (Ok) See Details

Thank you!

De Bruijn goes Neural: Causality-Aware Graph Neural Networks for Time Series Data on Dynamic Graphs

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Abstract
We introduce De Bruijn Graph Neural Networks (DBGNNs), a novel time-aware graph neural network architecture for time-series data on dynamic graphs. Our approach leverages the causal topology of the graph, i.e., the causal order of the nodes and topology of dynamic graphs, which is determined by causal motifs, i.e., temporally interleaved paths between nodes. We show that causal motifs can be used to encode causality hidden in multiple layers of higher-order De Bruijn graphs, on holistic fine-grained contexts where nodes in a De Bruijn graph of order ℓ represent whole paths of length ℓ in the original graph. We develop a graph neural network architecture that attains De Bruijn graphs to implement a message passing scheme that follows a tree-Markov dynamics, which is able to propagate information from the causal motifs to the whole graph. Addressing the issue that De Bruijn graphs with different orders ℓ can be used to model different causalities, we propose a causal motif selection scheme to choose the optimal graph topology to be used for message passing. An evaluation in synthetic and empirical data sets suggests that DBGNNs can leverage temporal patterns in causal motifs and substantially improve the performance in a supervised node classification task.

1 Introduction
Graph Neural Networks (GNNs) [11, 21] have become a cornerstone for the application of deep learning to data with a non-Euclidean, relational structure. Different flavors of GNNs have been shown to be highly effective in tasks like node classification, representation learning, link prediction, cluster detection, and graph clustering [1, 11, 21].

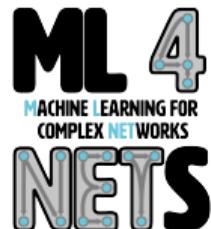
The popularity of GNNs is largely due to the abundance of data that can be represented as graphs, i.e., as a set of nodes with their corresponding connections. However, GNNs are designed for static graphs, i.e., graphs that only capture nodes connected to each other, but also where and when temporal order of these connections occurs. A number of works in computer science have studied the causal topology of networks, i.e., the causal order of nodes and edges of dynamic graphs, i.e., the timing and ordering of links, influences the causal topology of networked systems, i.e., which nodes can possibly influence each other over time [1–3]. As a result, if an influence edge connects two nodes, it is not clear whether this edge is causal or not, i.e., can causally influence node v via node u . If the temporal ordering of these two links is reversed, node v cannot influence node v via u due to the directionality of the arrow of time. This simple example

*also with Data Analytics Group, Department of Informatics, University of Zurich, CH
Preprint. Preliminary work.

→ L Qarkaxhija, V Perri, I Scholtes,
Proc. of Learning on Graphs, 2022



www.pathpy.net



What makes teams successful? From Network Science to Causal Graph Learning

Ingo Scholtes

Using Time-Aware Graph Neural Networks to Predict Temporal Centralities in Dynamic Graphs

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Abstract
Node centralities play a pivotal role in network science, social network analysis, and recommender systems. In temporal data, static path-based centralities like closeness centrality and betweenness centrality only consider the immediate neighbors of nodes in a temporal graph. To address this issue, temporal generalizations of betweenness and closeness have been defined that are based on the shortest time-respecting paths between nodes. A major challenge in this context is that their generalization is that the calculation of such paths is computationally expensive. Addressing this challenge, we propose the application of De Bruijn Graph Neural Networks (DBGNNs), a time-aware graph neural network architecture that is able to predict path-based centralities in time series data. We experimentally evaluate our approach against state-of-the-art baselines and show that our approach is significantly faster than the state-of-the-art. We further show that our approach is more accurate than the state-of-the-art time-aware graph learning techniques for dynamic graphs.

1 Motivation
Node centralities are important in the analysis of complex networks, with applications in network science, social network analysis, and recommender systems. An important class of centrality measures are path-based centralities like, e.g., betweenness or closeness centrality [5, 30], which are based on the shortest paths between all nodes. While centralities in static networks are important, we mostly ignore the fact that nodes in real-world networks are often connected via causal links. Due to the timing and ordering of those edges, the paths in a static time-upgraded representation of such networks are not necessarily causal paths, i.e., paths that respect the causal topology of the original graph. In a nutshell, two time-stamped edges $(u, v|t)$ and $(v, w|t')$ only form a time-respecting path from node v to w at t' if the time stamp t and t' are here $t < t'$, i.e., time-respecting paths are causal paths. This causal topology of the graph is often violated in real-world data and is used in additionally often for a maximum time difference δ between time-stamped edges, i.e., we drop edges with a time gap larger than δ . This is a common practice in causal graph learning. The removal of time-stamped edges significantly change the causal topology of a temporal graph, i.e., which nodes can influence each other via time-respecting paths, compared to what is expected based on the static topology [3, 15, 30].

This Conference on Neural Information Processing Systems (NeurIPS 2024).

→ F Heeg, I Scholtes,
NeurIPS, 2024



SG Symposium, ETH Zürich

2024/10/31

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