



Modeling time in interactions

Temporal paths in a 16thc. letter network

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April 15, 2021



Question of today

Who drives the spread of ideas?

My first approach

RQ: Who drove the spread of ideas during the Reformation?

Domain knowledge

- ▶ Reformation: division of Catholic Church

Data

- ▶ 26,663 letters; 3,348 reformers

Network

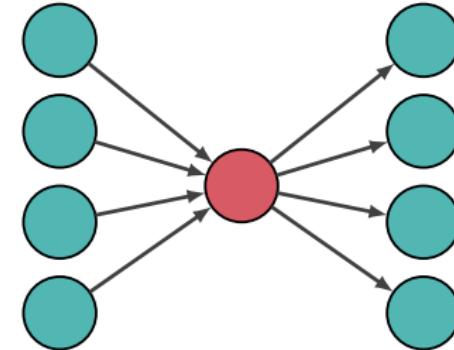
- ▶ nodes: reformers; edges: letters

Operationalisation

- ▶ ‘driver for spread of ideas’: betweenness centrality
- ▶ letters reformer *A* passes on from *B* to *C*

⇒ **Melanchthon: highest betweenness centrality**

⇒ **Melanchthon: most important driver for idea spread**



■ High betweenness

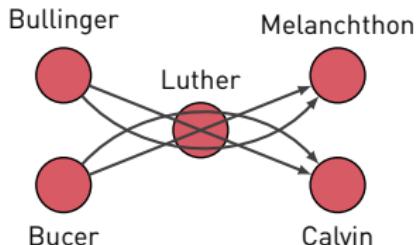
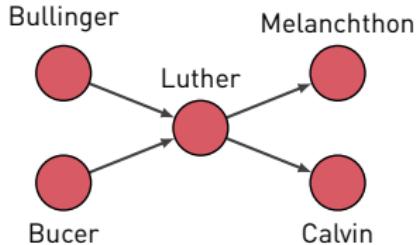
■ Low betweenness



Melanchthon

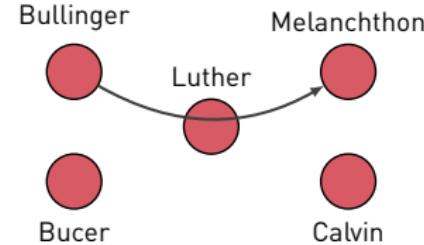
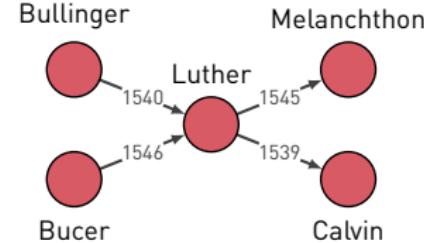
The problem

Time is ignored



$$\text{betweenness}_{\text{Luther}} = 4$$

Time is considered



$$\text{betweenness}_{\text{Luther}} = 1$$

- ▶ **Transitivity assumption:** A influences B independent of A 's prior influences
- ⌚ **Information can spread backwards in time**
- ⌚ **Network statistics in aggregated networks are flawed**

Time matters

- ▶ **Interactions and relations are time-stamped**

- ▶ Communication: Sending date of letter
- ▶ Co-location: Meeting date
- ▶ Trade: Transaction date
- ▶ ...

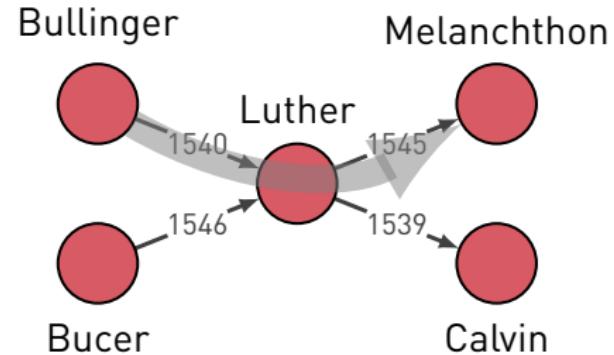
- ⌚ **Temporal ordering of edges influences causal relationships**

- ▶ **What we usually do**

- ▶ Ignore time
- ▶ Analyse aggregated networks

- ▶ **What we could do instead**

- ▶ Analyse paths
- ▶ Use pathpy (Scholtes 2017)



- ⌚ **Today: How to use pathpy for historical networks**

- ⌚ **Example: letter correspondence network of the Reformation**

The Reformation and the letter correspondence network

- ▶ **Reformation:** transformative movement of society in early modern Europe
- ▶ **Letters:** Main means of communication, insights into social processes
- ▶ **Data:** 9 letter editions
Luther, Melanchthon, Zwingli, Bullinger,
Karlstadt, Bucer, Myconius, Oekolampad, Vadian
- ▶ **Network:** nodes=reformers, edges=letters
- ▶ **Assumption:** Letters convey ideas



Luther



Melanchthon



Karlstadt



Bucer



Zwingli



Bullinger



Vadian



Myconius



Oekolampad

Setup and data preparation

- ▶ **Install and import** pathpy

```
pip install pathpy  
import pathpy as pp
```

- ▶ **Prepare time stamps of edges**

- ▶ Unix time stamps do not cover dates before January, 1st 1970
- ▶ Compute time differences for each edge i : earliest sending date - sending date $_i$

- ▶ **Prepare data input table**

source	target	time
879	3970	0
81	3010	615
81	3010	1151
81	2197	2656
81	3010	2663

- ▶ **row**: edge in network
- ▶ **source**: sender of letter
- ▶ **target**: receiver of letter
- ▶ **time**: number of days from earliest sending date to sending date of this row

- ▶ **Optional: Dictionary to map node index to node name for visualisation**

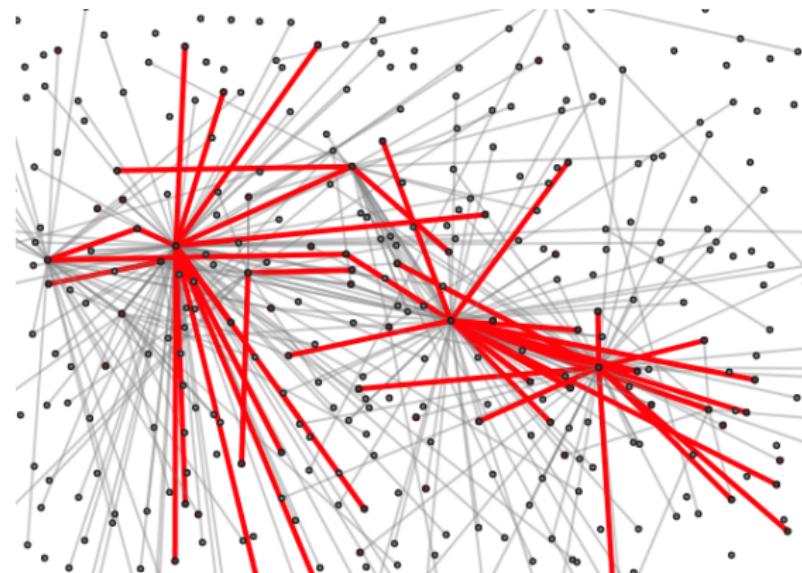
```
node_labels = {81:'luther;martin', 85:'melanchthon;philipp', 31:'bullinger;heinrich', ...}
```

Compute temporal network

Temporal network: Registers interactions per time point

```
ref_tempNet = pp.TemporalNetwork.read_file('input.csv', separator=',', directed=True)
```

- ▶ Nodes: 3348
- ▶ Time-stamped links: 30043
- ▶ Links/Nodes: 8.97
9 times more links than nodes
- ▶ Observation period: [0, 23550]
1500-01-01 – 1564-06-24
- ▶ Observation length: 23550
64.5 years
- ▶ Time stamps: 10960
number of unique sending dates
- ▶ Avg. inter-event dt: 2.15
days between sending of two letters
- ▶ Min/Max inter-event dt: 1/1505
1 day/4.12 years



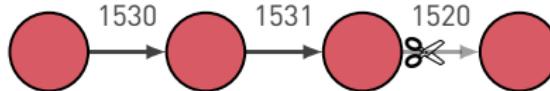
⌚ Dynamic visualisation of temporal network shows temporal ordering of edges

Compute paths

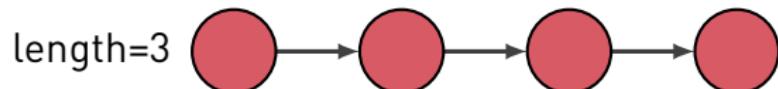
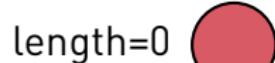
Path

- ▶ Sequence of nodes that are connected by time-consecutive edges

Paths are cut if temporal order is broken



Paths have different lengths



```
delta_t = 14 # in days  
ref_paths = pp.path_extraction.paths_from_temporal_network(ref_tempNet, delta=delta_t)
```

⌚ Paths preserve temporal ordering of edges

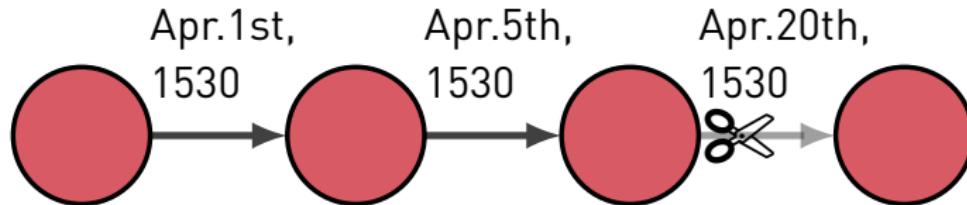
Define δt

δt

- ▶ Maximum allowed time difference of two consecutive edges in a path
- ▶ Accounts for forgetting ideas after a long time lag
- ▶ The larger δt the longer the obtained paths

Time difference $> \delta t \Rightarrow$ cut path

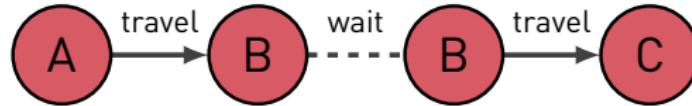
Assume $\delta t = 14$ days



⌚ **δt cuts path if time lag between two sending dates is too long**

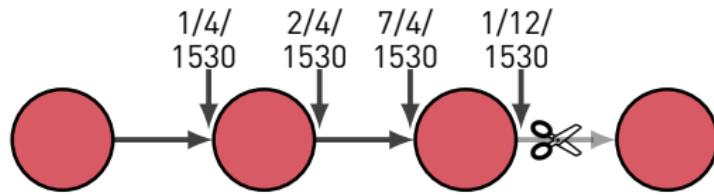
Select δt

- ▶ Depends on data
- ▶ **$\delta t = \text{travel} + \text{appropriate waiting time}$**
 - ▶ Travel time \approx walking time
mean: 35 h, SD: 29 h
 - ▶ Appropriate waiting time: 2 weeks
- ⌚ **$\delta t = 14 \text{ days}$**



- ⌚ **Caution: 1% reformers and 24% links used**
- ⌚ **pathpy does not detect time scales
⇒ use your brain/theory to select δt**

Long waiting time \Rightarrow cut path



Betweenness centrality ⇒ drivers of spread of ideas

RQ: Who drove the spread of ideas during the Reformation?

```
# Aggregated network
ref_agg = pp.HigherOrderNetwork(ref_paths, k=1)
# Betweenness centralities for aggregated network and paths
btw_agg = pp.algorithms.centralities.betweenness(ref_agg)
btw_path = pp.algorithms.centralities.betweenness(ref_paths)
```

Aggregated betweenness

- 1 Melanchthon: 392,567
- 2 Luther: 161,808
- 3 Bucer: 127,275
- 4 Bullinger: 85,941
- 5 Zwingli: 59,341

Path betweenness

- 1 Melanchthon: 17,639
- 2 Luther: 5,054
- 3 Bullinger: 4,696
- 4 Bucer: 2,622
- 5 Blarer: 1,926

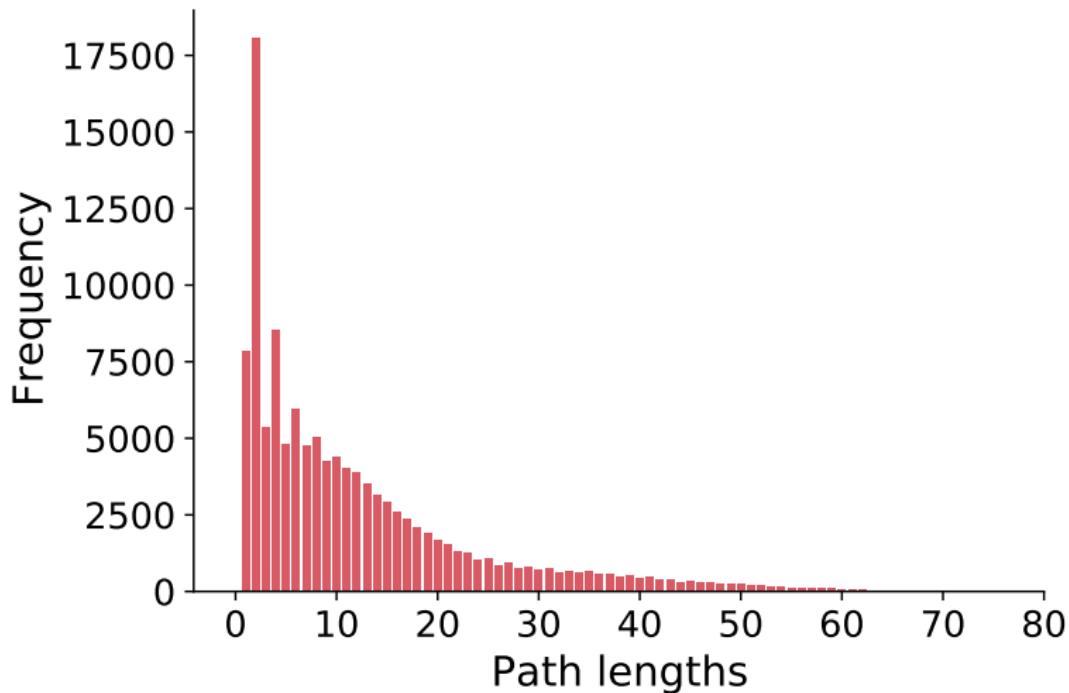
- ⌚ Aggregated networks overestimates betweenness centrality
- ⌚ Melanchthon drives information spread

New research question

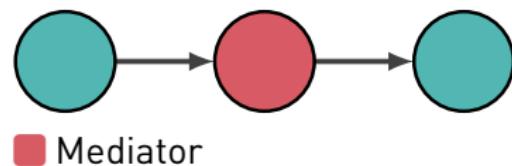
- Who drove the spread of ideas?
- Which communication patterns were used to spread ideas?

Inspecting paths ⇒ communication patterns

RQ: Which communication patterns were used to spread ideas?



- ⇒ Most frequent path length = 2
- ⇒ Communication pattern ⇒ mediated communication
- ⇒ **Why are mediators so common?**



Mediator

Why is mediated communication so dominant?

Qualitative analysis

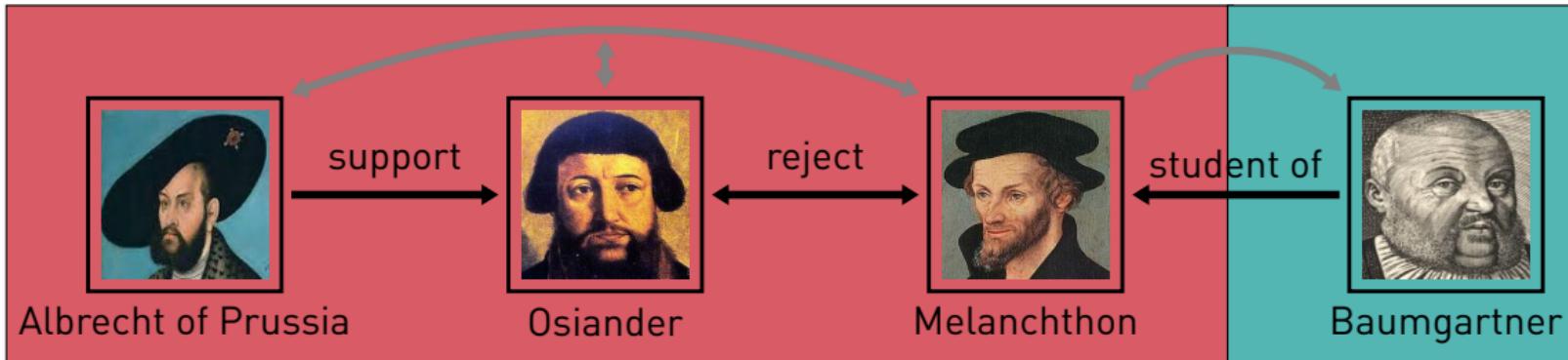
- ▶ Are paths a consequence of the quality of relationships?
- ▶ Inspect most frequent paths of length 2

Statistical analysis

- ▶ Is dominance of paths significant or random?
- ▶ Model selection with inferential statistics

Qualitative inspection of Melanchthon's path

Albrecht of Prussia → Melanchthon → Baumgartner (16)



↔ letter correspondence

■ 1st generation

■ 2nd generation

- ⌚ 2nd generation is more differentiated
- ⌚ Similar patterns for other students of Melanchthon, e.g., Camerarius E., Veit, Huberius, Alber
- ⌚ Melanchthon as diplomatic mediator

Qualitative inspection of Zwingli's path

Oekolampad → Zwingli → Vadian (15)

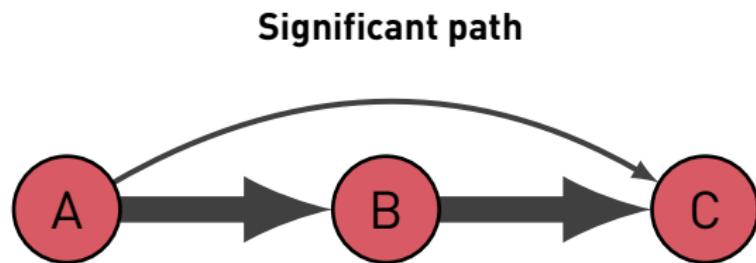


↔ letter correspondence

- ⌚ Busy Vadian prioritises his receivers
- ⌚ Among all paths $X \rightarrow$ Zwingli \rightarrow Vadian, Vadian does not reply to 66% of the original senders
- ⌚ Zwingli as helpful mediator

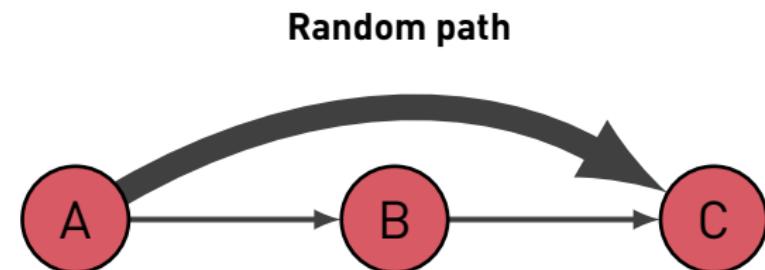
Statistical inspection of paths: concepts

Are paths significant for information flow in network or do they occur at random?



- ➲ *A and C mainly communicate indirectly*

- ➲ **Perform statistical test to find out**



- ➲ *A and C mainly communicate directly and sometimes indirectly*

Statistical inspection of paths: models

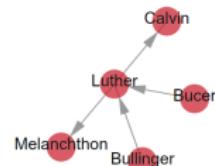
Are paths significant for information flow in network or do they occur at random?

- ▶ **Higher-Order network model**

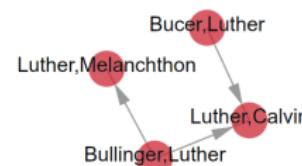
- ▶ Nodes: paths of a specific length

- ▶ **Statistical test**

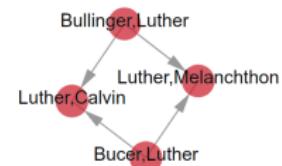
- ▶ Paths_{length n} = ? significant
 - ▶ Remove time stamps
 - ▶ Construct new paths
 - ▶ Paths_{observed} = ? paths_{randomised}
- ⌚ If different
⇒ observed paths are significant



Aggregated



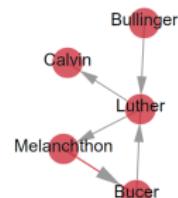
HON_{obs}, len = 1



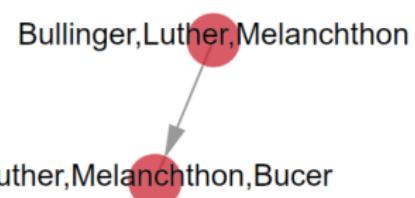
HON_{rand}, len = 1

- ▶ **Multi-order network model**

- ▶ Stacked HONs
- ▶ Statistical tests for many path lengths



Aggregated



HON_{obs}, len = 2

Higher- and Multi-Order Models for statistical inspection of paths

- ▶ Build multi-order model: automatically generates higher-order models
- ▶ Build higher-order models to run statistical test manually

```
# Multi-order model (stack HON_k)
multi_order = pp.MultiOrderModel(ref_paths, max_order=10)
# Which HON is best? Model selection with maximum likelihood
best_order = multi_order.estimate_order(ref_paths)

# Build separate HON and randomise paths (null_model=True)
hon_2 = pp.HigherOrderNetwork(ref_paths, k=2)
hon_2_null = pp.HigherOrderNetwork(ref_paths, k=2, null_model=True)
# Compare random and observed HONs
A_2 = hon_2.adjacency_matrix()
idx_2 = hon_2.node_to_name_map()
A_2n = hon_2_null.adjacency_matrix()
idx_2n = hon_2_null.node_to_name_map()
for (sender,receiver) in hon_2_null.edges:
    # Path is X times more likely in observed model than in randomised one
    print((sender,receiver), A_2[idx_2[sender],idx_2[receiver]] - A_2n[idx_2n[sender],idx_2n[receiver]]])
```

Results of statistical inspection of paths

Ran multi-order model

- ⌚ Significant path length = 2
- ⌚ Mediated communication is main communication pattern for spread of ideas during Reformation

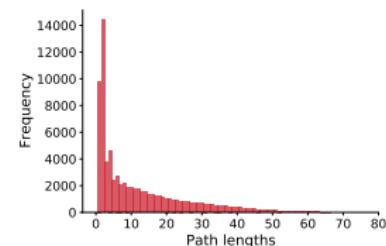
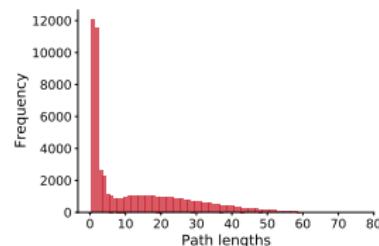
Reason for caution

- ▶ Qualitative and statistical results do not always match
 - ▶ Statistical model considers subpaths
- ▶ δt robust?

⌚ Justify assumptions and parameter choices

⌚ Do robustness checks

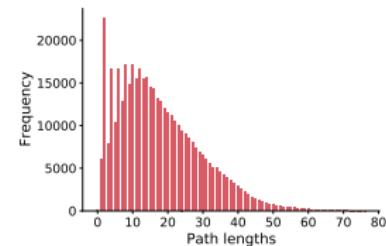
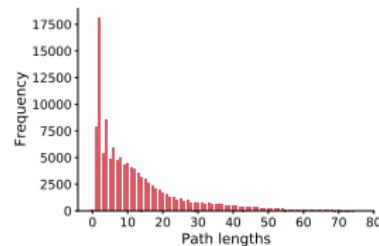
Significant path length = 1



$\delta t = 7$

$\delta t = 10$

Significant path length = 2



$\delta t = 14$

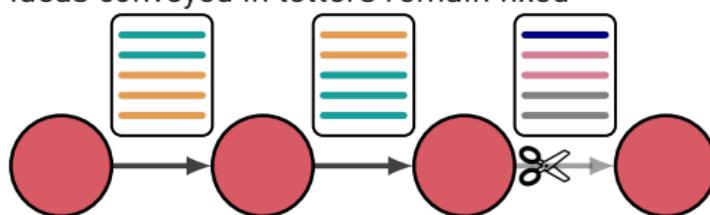
$\delta t = 20$

Scope and limitations of pathpy for letter network

Scope

- ▶ **Evolution of network**
Visualise dynamic formation of edges
- ▶ **Accurate topological network measures**
Paths account for temporal ordering of edges
- ▶ **Detect significant communication patterns**
Inferential statistics with Higher- and Multi-Order Models
- ▶ **Dynamic and static visualisations**
Alluvial diagrams, diffusion simulations, directed acyclic graphs, ...

Limitations

- ▶ **Preserved quantity assumption**
Ideas conveyed in letters remain fixed
- ▶ **Constant time scale assumption**
 $\delta t = \text{const}$ for observation period
- ▶ **No time scale detection**
choose δt by thinking
- ▶ **Randomisation restricted to network data**
Theory and external data are excluded

⌚ Addresses problem of time ignorance in networks

⌚ Not domain-specific: models are restricted to network data

The Chair of Systems Design: Origin of pathpy

The Chair of Systems Design

- ▶ **Professor:** Frank Schweitzer
- ▶ **Approach:** Data-driven modeling of complex systems
- ▶ **Research areas**
 - ▶ Structure and dynamics of systems
 - ▶ Social organisations
 - ▶ Economic networks
- ▶ **Team:** multidisciplinary
physics, maths, computer- and social science, economics

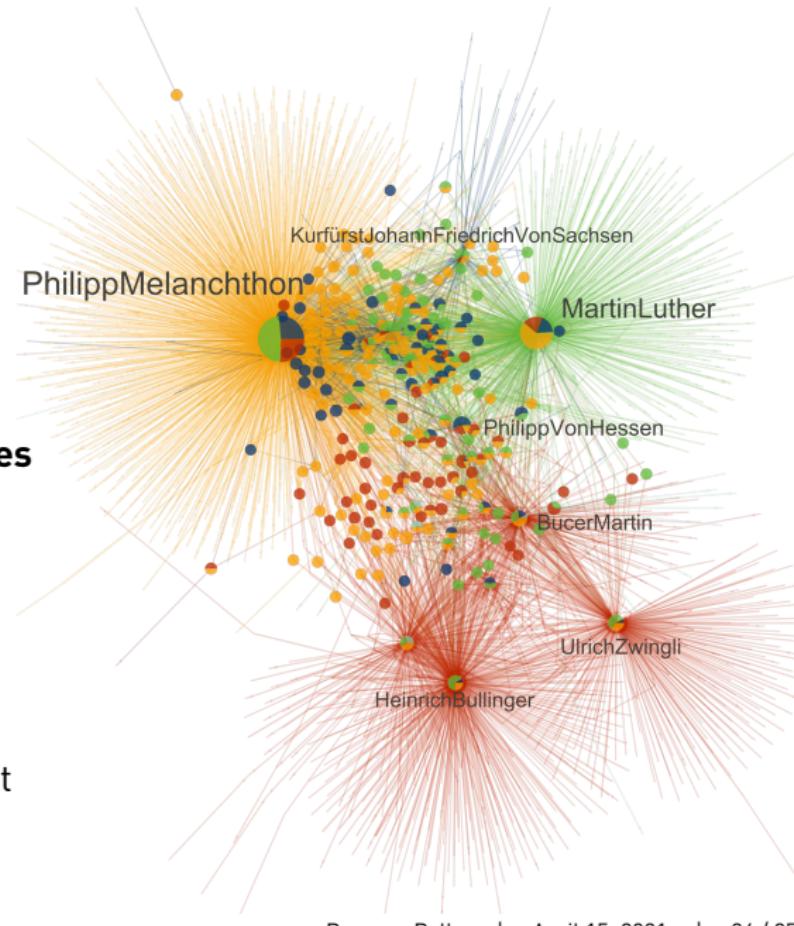


pathpy resources

- ▶ **Main developer:** Prof. Ingo Scholtes (Wuppertal)
- ▶ **pathpy website:** <https://www.pathpy.net/index.html>
 - ▶ Videos
 - ▶ Tutorial
 - ▶ Papers

Summary

- ▶ **Time matters in network**
 - ▶ Interactions are time-stamped and temporally ordered
- ▶ **Aggregated networks ignore time**
 - ▶ Time can run backwards
 - ▶ Leads to wrong network measures
- ▶ **pathpy accounts for temporal ordering of edges**
 - ▶ Accurate topological network measures
 - ▶ Dynamic visualisations
 - ▶ Statistical inference
- ▶ **Insights for Reformation**
 - ▶ Melanchthon: main driver for idea spread
 - ▶ 1-hop mediated communication is dominant communication pattern



Thank you

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- 👤 PhD candidate for data-driven modeling of socio-historic systems
- 💻 ETH Zurich
Chair of System Design (Prof. Frank Schweitzer)
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- ✉️ rroller@ethz.ch



Scholtes, Ingo (2017).
pathpy.
<https://www.pathpy.net/index.html>.