```csharp
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Data.SQLite;

namespace BusinessSimulator
{

public class WeeklyFinance
    {
        public int Week { get; set; }
        public decimal SalesRevenue { get; set; }
        public decimal PurchaseExpenses { get; set; }
        public decimal BillsExpenses { get; set; }
        public decimal UpgradeExpenses { get; set; }
        public decimal StorageExpenses { get; set; }
        public decimal NetIncome => SalesRevenue - (PurchaseExpenses + BillsExpenses +
UpgradeExpenses);
    }

}
```