Shadows Design Doc Journey

Day Zero

Summary of today:

I learned about the game jam (two days after it was announced!)

The theme is about shadow and alchemy.

I want to use this game jam as a chance to try out pygame.

Roadblocks that showed up during today’s working session. The game needs to run in itch.io using browser-based submission. (COMPLETED)

Completed:

~~Signed up for the game jam~~

~~Got pygame to work in the web~~ <https://www.youtube.com/watch?v=6PhDmpBcezQ&t=221s>

TODO:

Get a hello app to print the game screen.

Think / design around shadow and alchemy

PRESS A TO ALCHEMY -get input from the user