Sean Gatewood

hello@sgatewood.dev | in sean-t-gatewood | C sgatewood

>> Education

University of Virginia (May 2020) Rodman Scholar, Raven Society

• B.S. Computer Science. GPA 3.95

Notable Courses: Computer Graphics, Algorithms, Introduction to Cybersecurity, Software Testing

>> Experience

DevOps Engineer, Digital Asset (New York, NY / remote)

April 2023 - present

- Develop and maintain infrastructure and automation around critical kubernetes services, applying SRE practices to ensure reliability and minimize manual operational toil.
- Automated the deployment of a new mission-critical service in a dedicated GKE cluster with all supporting cloud infrastructure. Utilized Terraform, Jsonnet, Bash, and Helm to automate deployments and orchestrate complex blockchain migrations. Instrumented monitoring/alerts with DataDog and regularly use it to tune our configuration. Communicated effective designs with partner companies, helping them overcome similar hurdles and accelerating the launch of our blockchain network.
- Expanded production monitoring capabilities by authoring a custom metrics exporter in Go, providing a programmatic framework to close critical gaps in observability.
- Authored a custom k8s operator in Go to streamline our backup/restore process, eliminating manual operational tasks on a product that was entering maintenance mode.
- Developed CI/CD pipelines using Google Cloud Build and CircleCI.

Software Engineer II, Appian Corporation (McLean, VA / remote)

August 2020 - April 2023

- Worked on a Development Experience team that created and maintained a variety of developer tooling and infrastructure, gaining a unique perspective on usability that continues to shape my tooling designs today.
- Contributed to a remote development solution, including a custom Kubernetes service to lease EC2s and a python tool to build/develop/test the product remotely (rather than on your own machine).
- Architected and developed a Gitlab pipeline to precook warm builds that developers could take and use instantly rather than waiting to build from source, providing an extremely fast setup to "test something on a recent main build."
- Initiated & developed numerous prototypes, many of which shipped (or became real quarter-long features for my team).
- Regularly initiated & led architectural design discussions.
- Regularly assisted developers in troubleshooting technical issues, both to help unblock them and to find ways to improve our local build stability.
- Treasured high code quality standards and contributed to our data-driven goal to lead the department in code quality and component health.
- Mentored two interns as a Summer Intern Manager, meeting with them weekly to optimize their internship experience.

Software Engineering Intern, Uber Advanced Technologies Group (Pittsburgh, PA)

May 2019 - August 2019

- Developed and benchmarked alternate implementations for a key-value store using various database technologies (e.g. LevelDB, Sqlite3).
- · Presented results to Uber ATG software engineers.

Teaching Assistant - Introduction to Programming, University of Virginia (Charlottesville, VA)

Fall 2017 - May 2020

- · Assisted hundreds of students with introductory programming concepts in Python.
- Created review videos that have received over 13,000 views.
- · Helped manage the course as one of four "Head TAs."

Software Engineering Intern, NASA Langley Research Center (Hampton, VA)

May 2018 - May 2019

- Created data management tools for "airborne atmospheric composition data"
- Engineered a full-stack web application (JQuery, AJAX, cgi, C++) for atmospheric researchers to create customized data merges.

>> **Skills** (non-comprehensive)

- Languages: Python, Bash, Go, Java, JavaScript, C++, Kotlin
- Cloud infra ("I've terraformed it!"): Compute (GKE Cluster, Node Pools, Persistent Disks, Snapshot Schedules, VMs), Networking (VPC, Subnet, Cloud NAT, L7 Application Load Balancer, MCI, Cloud DNS, Google-Managed Certificates), Security (IAM, RBAC, Secrets Manager, Cloud Armor, Service Accounts, Workload Identity)
- Other technologies: Kubernetes, GCP, Helm / Helmfile, Terraform / Pulumi, CI/CD pipelines (Gitlab, Github Actions, CircleCI, GCB), FluxCD, Istio, MermaidJS, Nix, Docker, Feature Flags / LaunchDarkly, Docker, SQL, AWS, Auth0

>> Projects

February 2022 - present This Resume

- I didn't have Microsoft Word anymore, so I wrote this in YAML and rendered it into the document you are reading.:-)
- This was just more fun than LaTeX (and it's super nice to tweak my resume with vim and git)

JobDeployment controller

Summer 2025

- Mostly just wanted to get my hands on kubebuilder
- This could in theory solve a DX problem I had with deploying kubernetes jobs from helm

gcloud-fzf

Spring 2025

- Made a go CLI that I wanted for a hyper-specific use case
- The interesting piece is I can install it through my own homebrew tap!

Spring 2022

- · Sorta abused an old Jekyll theme I liked to serve as a portfolio site
- Includes some interesting hacks including dark mode and some MermaidJS magic