



Compression and Decompression Tool

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Introduction

- compression and decompression is an important problematic :
 - > Optimize storage
 - > Send more data (increase throughput)
- Many compression algorithm : RLE, Huffman code, LZ77, (deflate) ...

Introduction

I - Huffman code

- 1) Algorithm
- 2) Implementation

II - CDT

- 1) Utilisation Overview
- 2) Implementation
- 3) Test

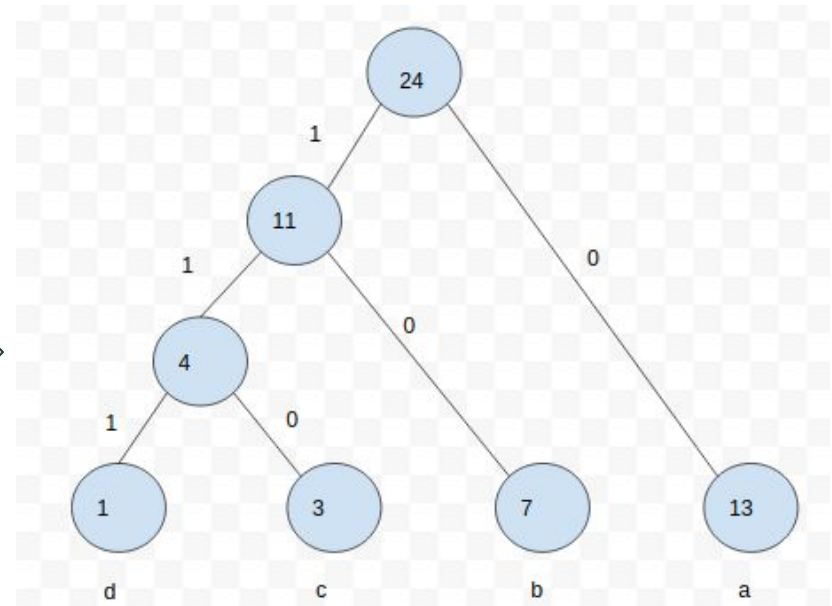
III - Conclusion

Huffman Code

aaaabb
bcaabb
caacda
baabaa



13 x a
7 x b
3 x c
1 x d



Huffman Code

```
class HuffmanTree{  
    std::vector<struct node> tree;  
  
    struct node * root;  
  
    *constructor*(std::string text);  
  
    std::vector<struct codage> get_code();  
};
```

```
struct node{  
    char leaf;    //NULL for no leaf  
    signed long long freq;  
    struct arc right; //NULL for leaf  
    struct arc left; //NULL for leaf  
    struct arc * root; //NULL for root  
    size_t pass=0;  
};
```

```
struct arc{  
    char bin;  
    struct node * father;  
    struct node * child;  
};
```

Huffman Code

```
*constructor*(text){
    leafs=get_frequency(text)
    * roots_list=[leafs]
    tree.push_back(leafs)

    while roots_list.size() != 1 {
        min1,min2=get_mins(roots_list)
        new_node
        new_node.right=min1;new_node.left=min2
        new_node.freq=min1.freq+min2.freq
        tree.push_back(new_node)
        roots_list.push_back(*new_node)
        roots_list.remove(min1,min2)
    }
    root=roots_list[0]
}
```

```
std::vector<struct codage> get_node(){
    perform DFS
    (Depth-first search)

    or variant

    get bin for each arc
}
```

```
struct codage{
    char leaf;
    std::string bin;
};
```

CDT

command line : **./cdt**

options (needed) :

-d for using decompression

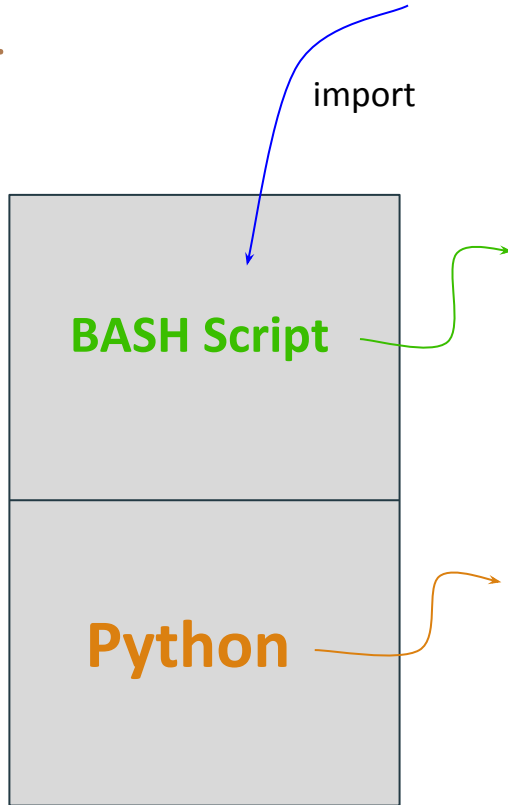
-m for choosing module
(cpp file or module name)

-c for using compression

-f for choosing the file(s)
(1 file or multiple file with "file1 file2 ...")

CDT

Module (for compression and decompression)

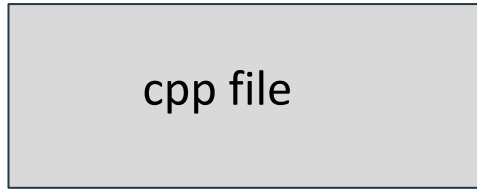


- > recover all arguments (getopts)
- > build **module** from cpp file (if cpp file)
- > check if the **module** can be imported
- > check if it's compression or decompression
- > import **module** for python
- > run python code (using python3 or python2)

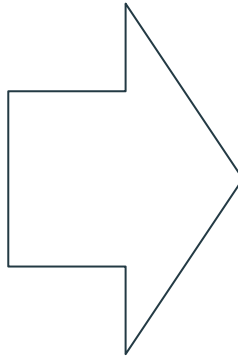
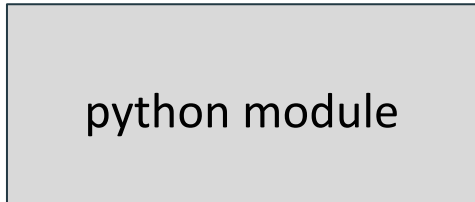
- > iterate through all files for compression (or decompression)
- > check if the file exist
- > check if the file created by compression (or decompression) already exist
- > read/write binary into files
- > call compression (or decompression) from **module**

CDT

Module (for compression and decompression) :



pybind11



hexadecimal
code with a
string



string **compression**(string text);

content of
text file



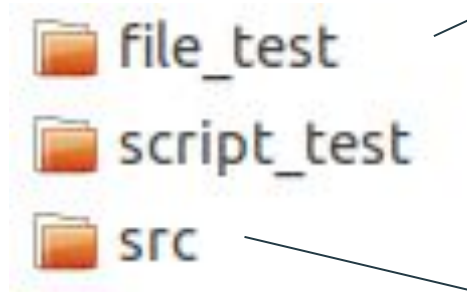
string **decompression**(string hexa);



reverse of compression

CDT

Tests :



. txt files (some files with 1 character, 1 file with a text from a book)

. python tests (runnable with pytest)

. Makefile (test, clean)
. module file (.cpp or .so)
 -> testcompression
 -> Huffman
. (cdt)

Conclusion

Perform Compression and Decompression over text files

Use any Compression and Decompression algorithm since it's suitable with cdt

Perform test easily with pytest

Implemented Huffman algorithm for compression and decompression (almost)

Conclusion

What to improve ?

- . make Huffman runnable
- . make cdt runnable for every file type (and directory)
- . change input/output for compression/decompression
- . manage non-factor of 8 size for binary result (compression)
- . install cdt
- . all documentation

And many things....

Thank you for your attention