



# Turn Devices into Data Scientists

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# How will edge devices get “smart”?

Send data to the cloud

- Too much data
- REST+ Big Data is too slow
- Streaming data pipelines are still a mystery

Train in the cloud, inference @ edge?

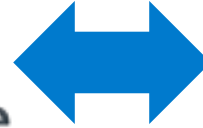
- Who builds the model?
- How is the model distributed to the edge?
- How to make models robust?




# Big Data or Big Mistake?



Data  
Science

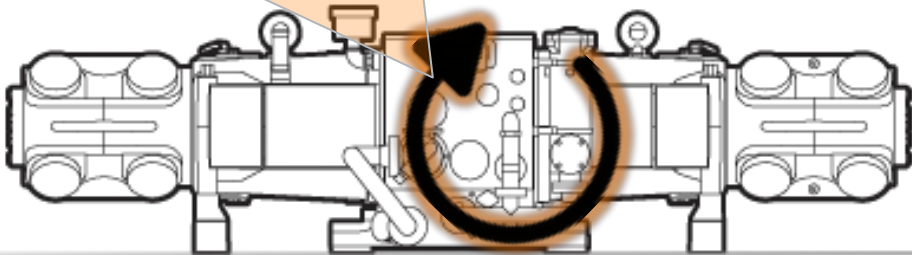


mongoDB

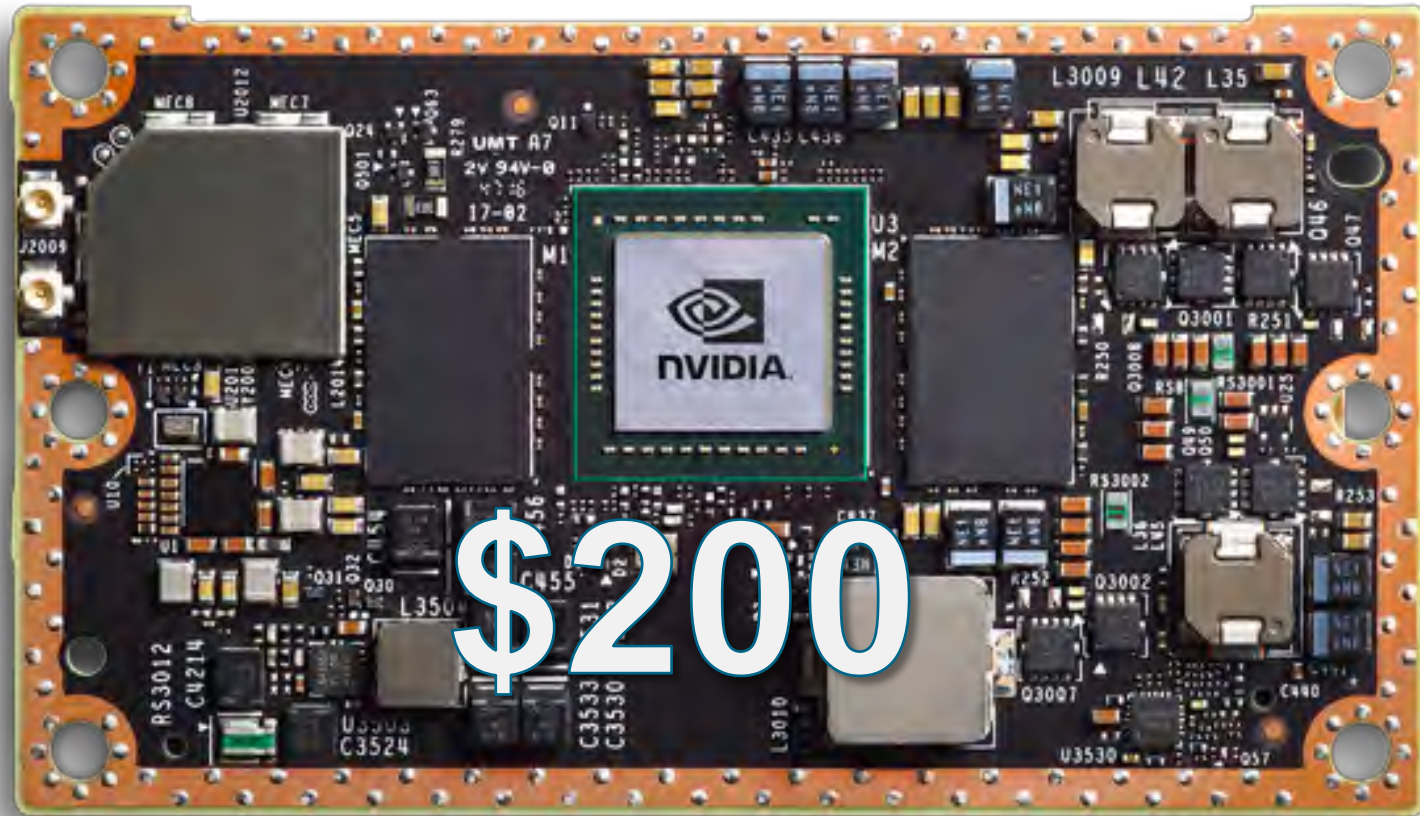
- 70 samples per degree x  $360^\circ$  x 1000 RPM
- For 360 days/year
- Goal: 0.5% increased ROI per year on \$1B CapEx
- > 50 PB / year
- x 40 Compressors
- 



$\begin{Bmatrix} 1010 \\ 0001 \\ 1100 \end{Bmatrix}$





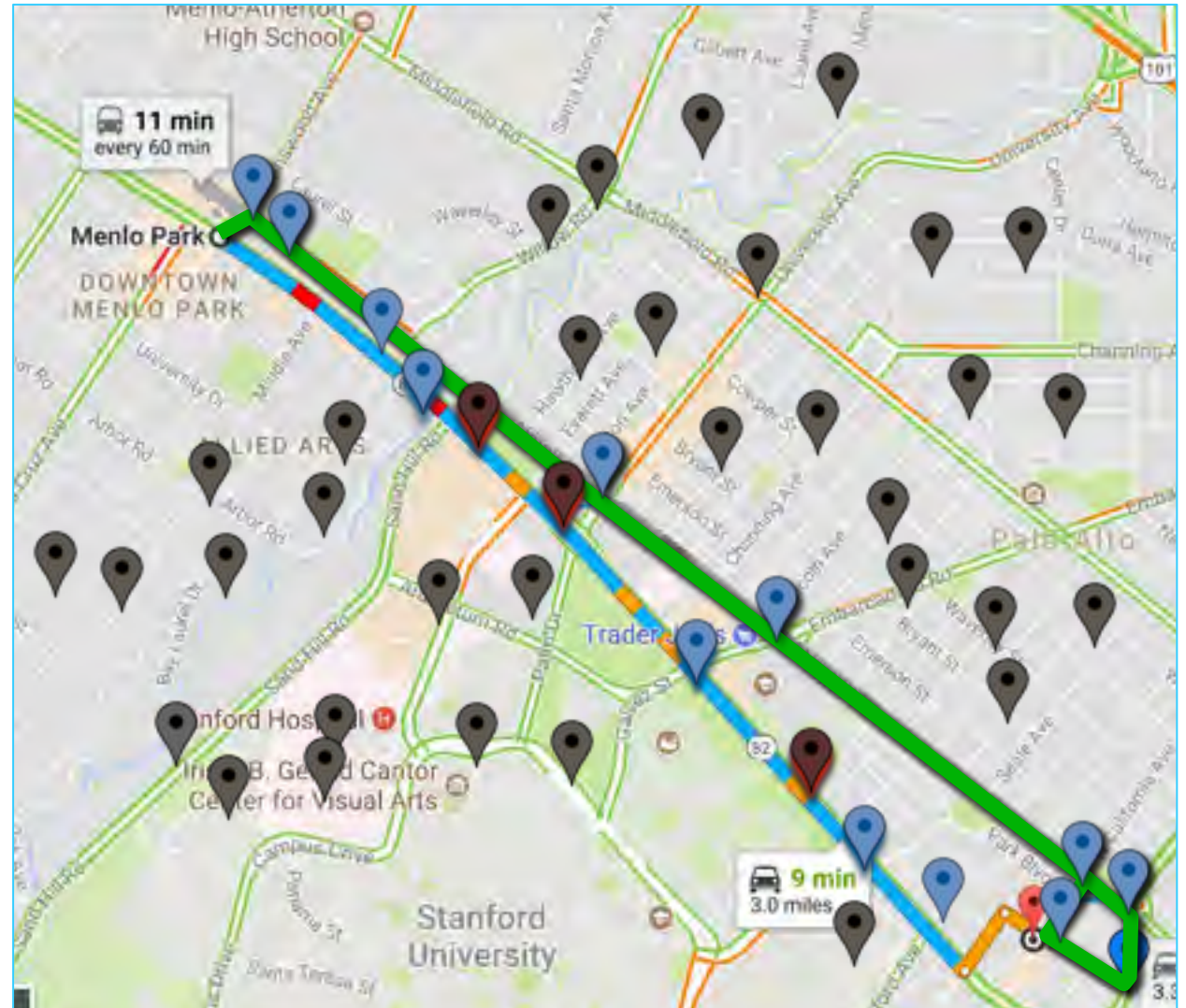


**NVIDIA Jetson TX2**

Quad **ARM®** A57/2 MB L2  
NVIDIA Pascal™, 256 CUDA cores

...to route vehicles through a city without stops...

- Processing 4TB / day @ edge vs \$5,000/month in the cloud
- Enabling a new market for insights



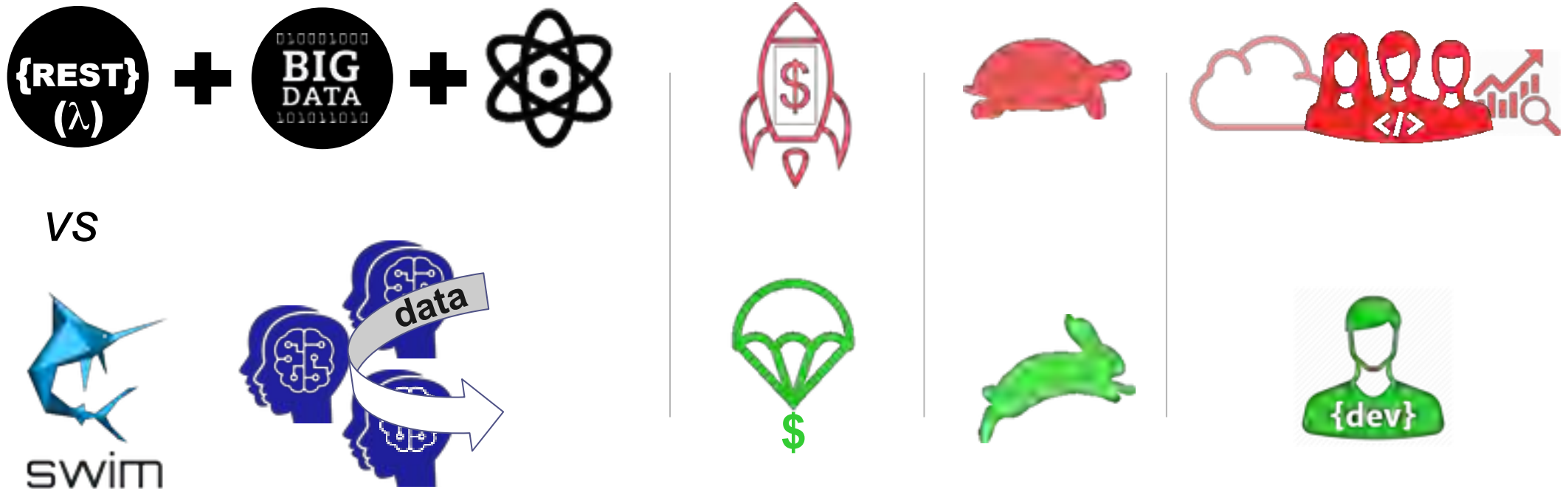




- To track & map millions of RFID tags in real-time
- With 70% cuts in bandwidth & storage, 50% cut in datacenter cost

# How?

- Build a digital twin model of the real world directly from streaming data
- Digital twins collaborate to analyze, train & predict system behavior





Edge  $\neq$  Devices

Cloud apps are  
**REST, stateless &  
*database centric***

Edge  $\neq$  Place

**“Edge” applications are *data driven***



## Database centric

Analyze Past Data

Operate *on* Data Graphs

Memory Limited

Highly Centralized

## Data Driven

Analyze Present Data

Operate *in* Data Graphs

Time Limited

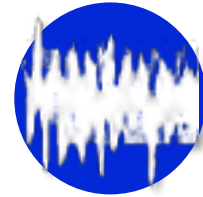
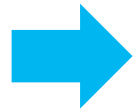
Horizontally Decentralized

**“Edge” applications are *data driven***

# Edge Apps Need a Different Paradigm



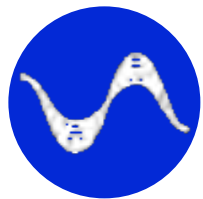
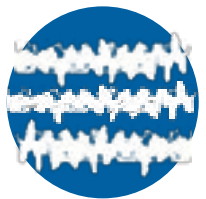
The real world is stateful



Vast amounts of data of ephemeral value



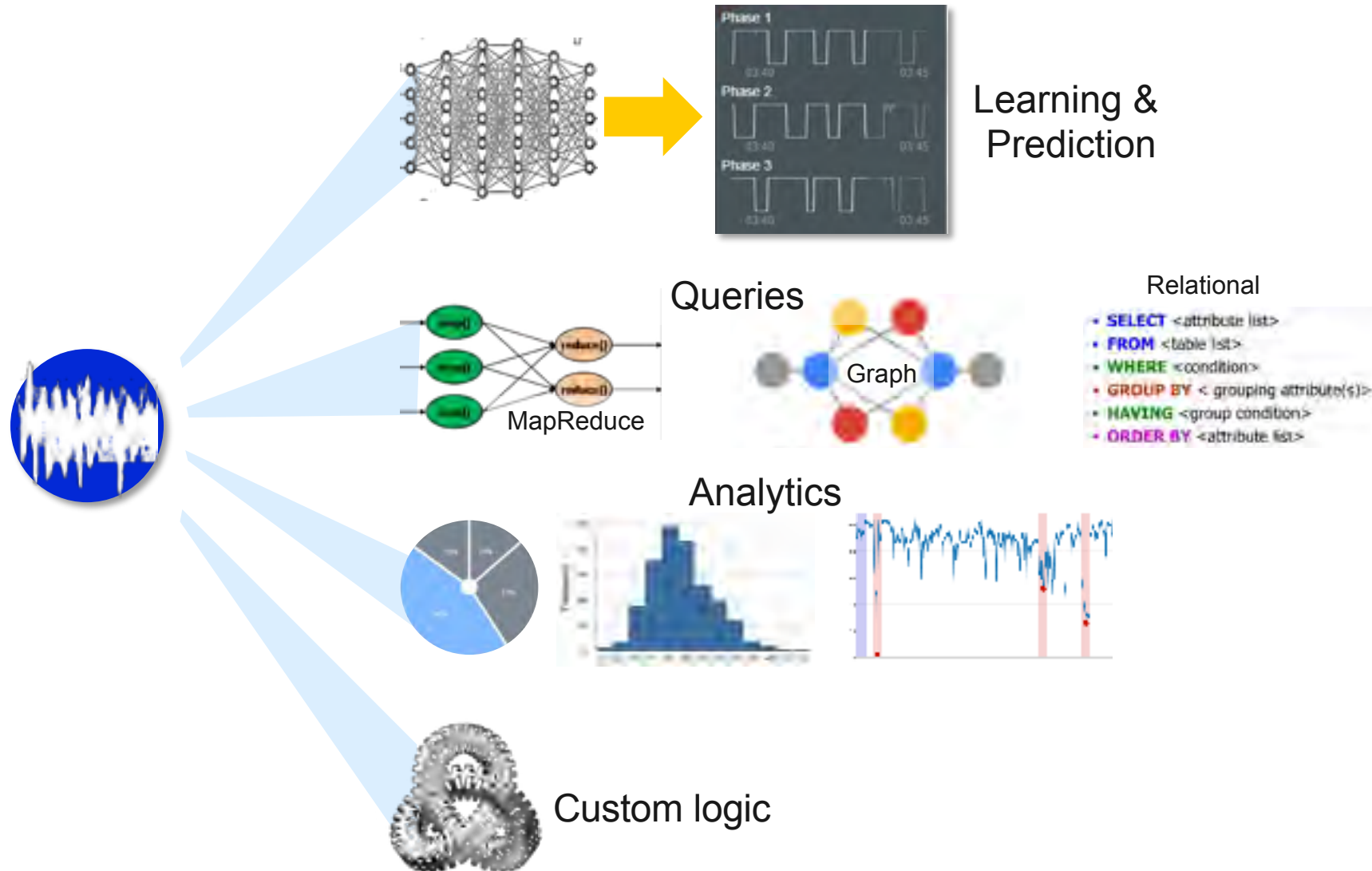
Need current insights to drive a real-time response



Dynamic discovery of real-world context is crucial



# Data Driven Intelligence



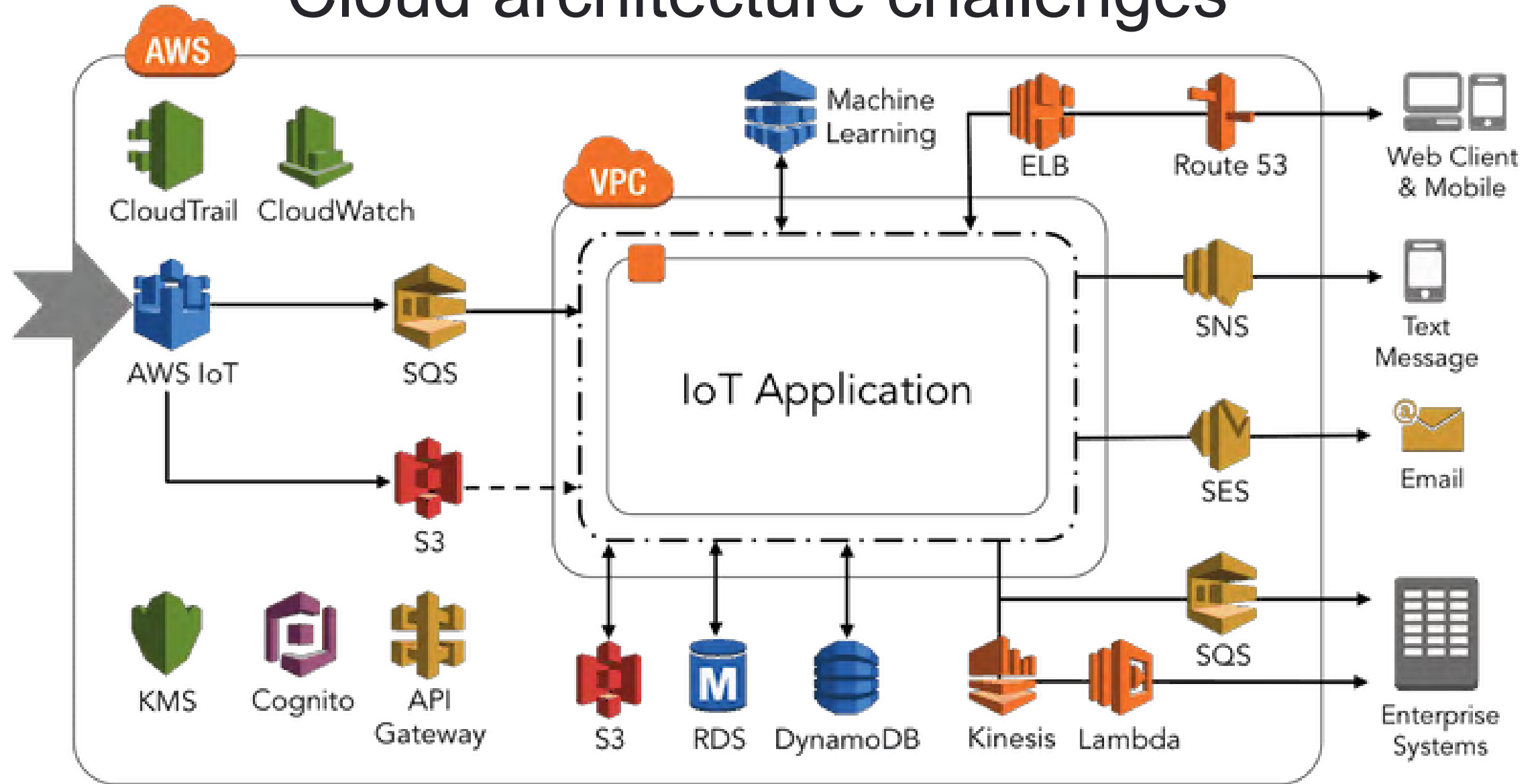
# Swim Edge Intelligence

Swim is an open source *edge intelligence* platform that makes it easy to build stateful, distributed edge applications that stream insights in real-time



swim

# Cloud architecture challenges





# Cloud architecture challenges

- Networking
- Lambda
- Database lookup & store
- Processing

250 ms

500 ms

25 ms

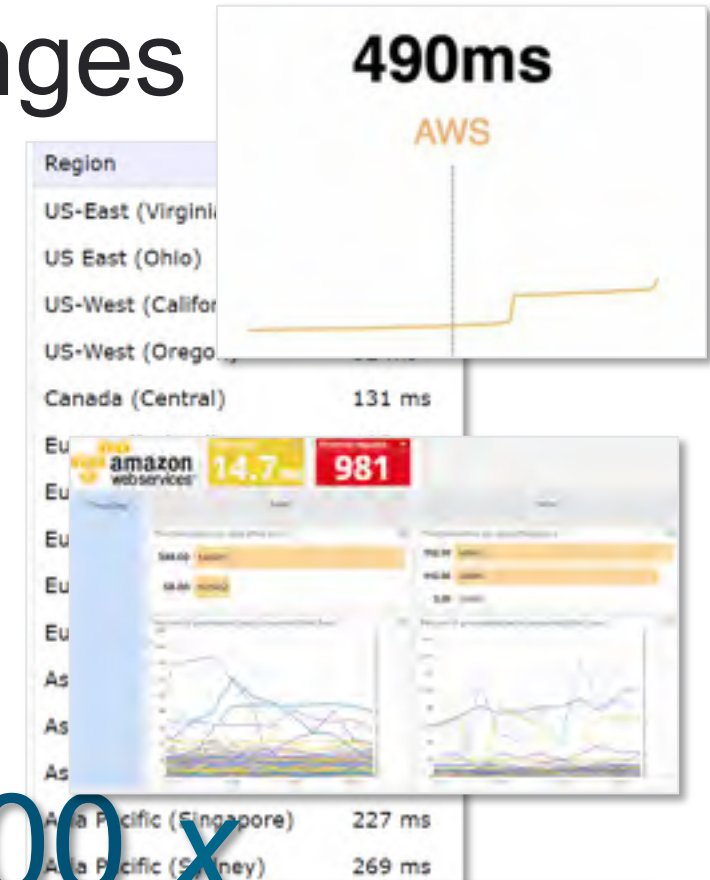
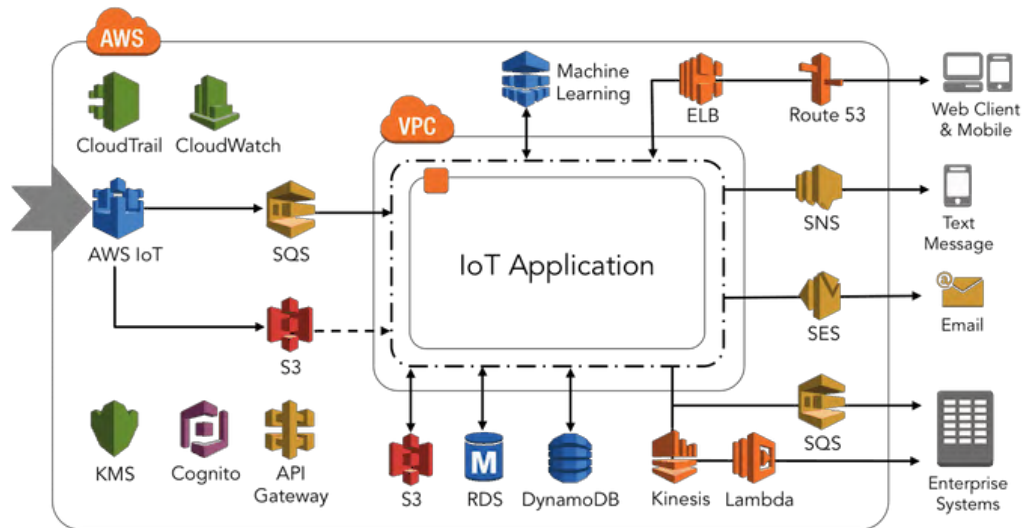
0.1 ms

775.1ms

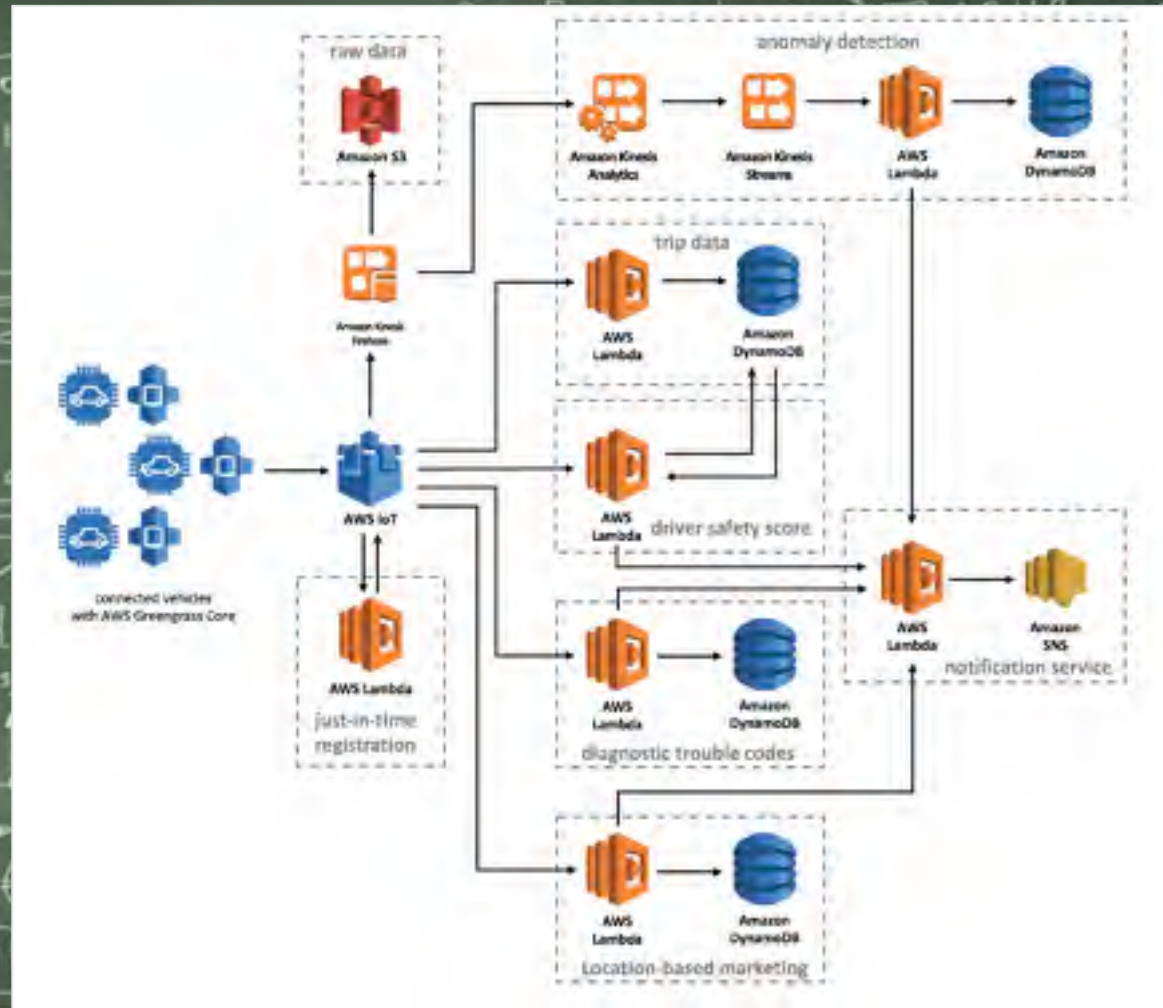
~10,000 x

slower

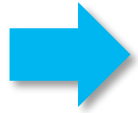
Wastes 3BN cycles/  
event



# People & Skills



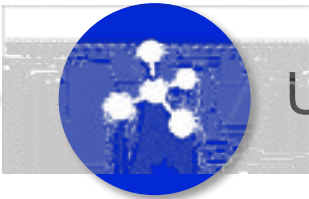
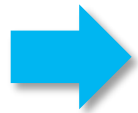
# A New Edge Architecture



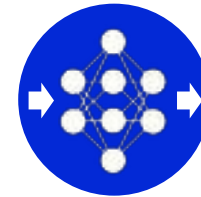
Stateful, distributed edge computing – a “web of things”



Active “digital twins” are “things” that process their own data



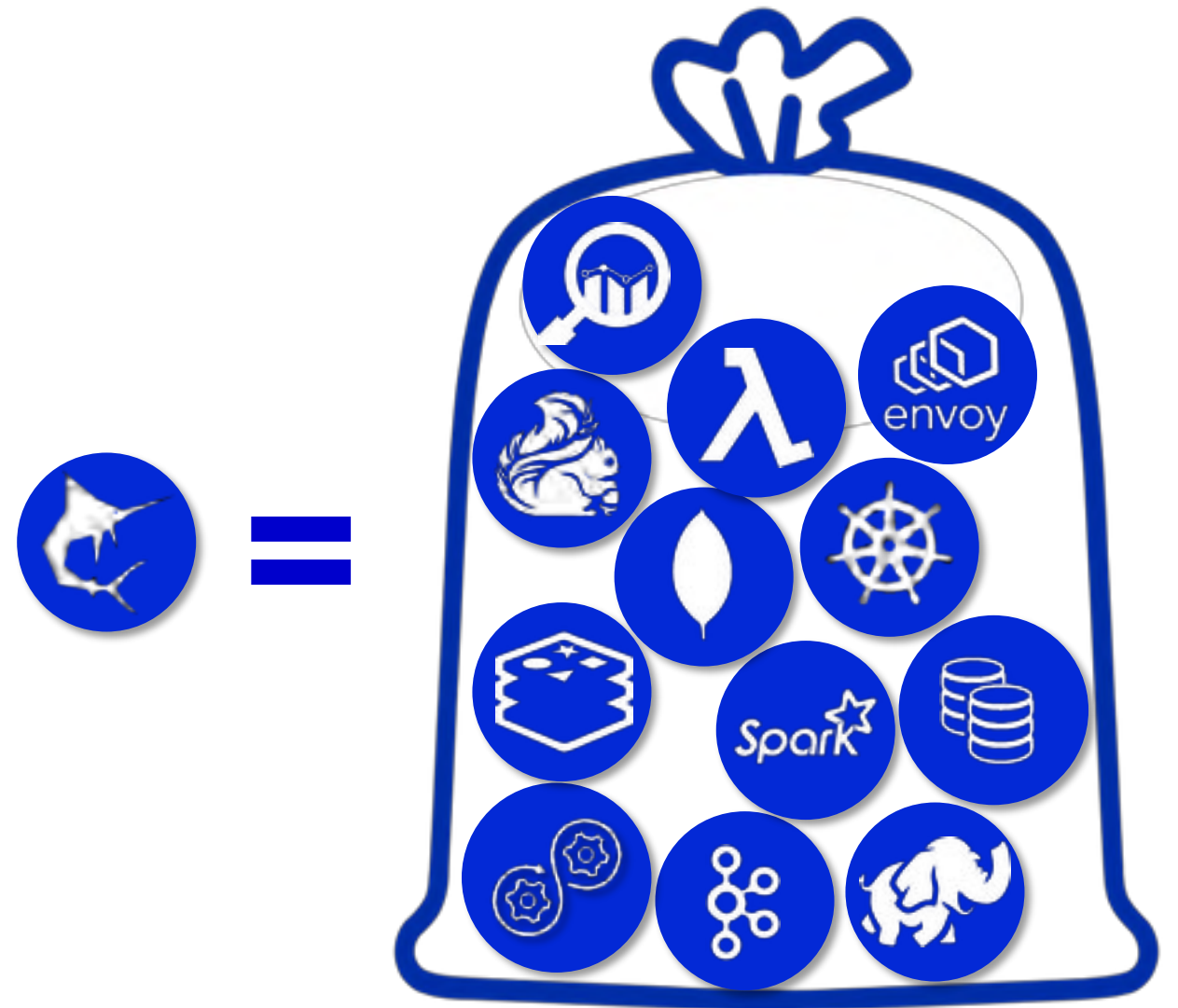
Use data to build a digital twin model of real world relationships



Digital twins share state, collaborate, learn & predict in real-time



# Stateful Means Vertically Integrated



# Use Data to Build the Model



Developer defines entities & relationships (schema)



Data builds a stateful, distributed, digital twin model of the real-world



Twins collaborate to analyze, learn, predict and respond on the fly



Twins continuously stream real-time insights to UIs & applications



\* Saves data you need to keep – just *not on the hot path*



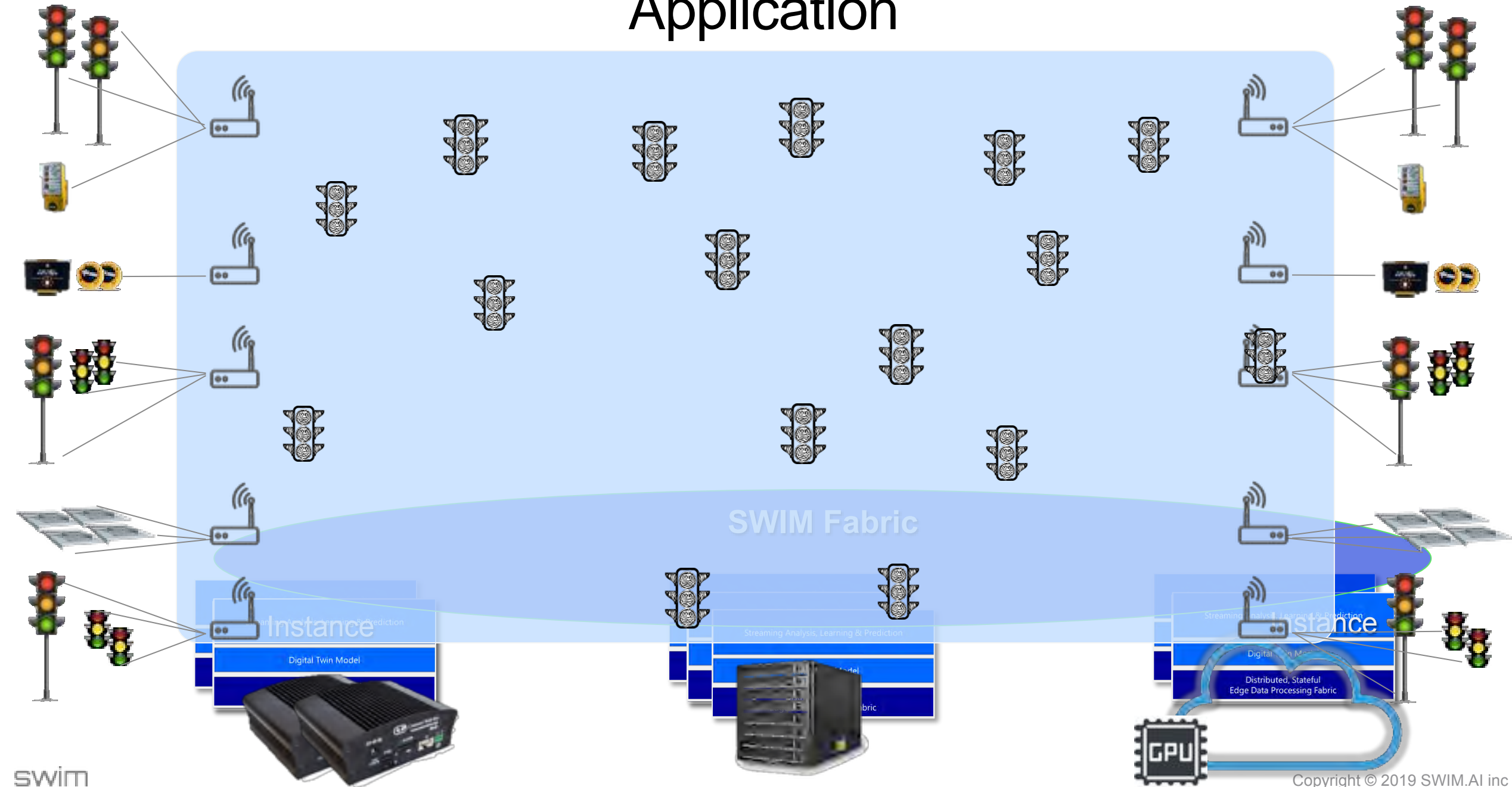
# Distribute the Stack “Edge to Cloud”

1. Build a resilient, self-managing fabric that spans edge, fog and cloud-hosted instances
2. Create a stateful “digital twin” for each real-world entity in the data
3. Each digital twin statefully reduces, labels & analyzes its data

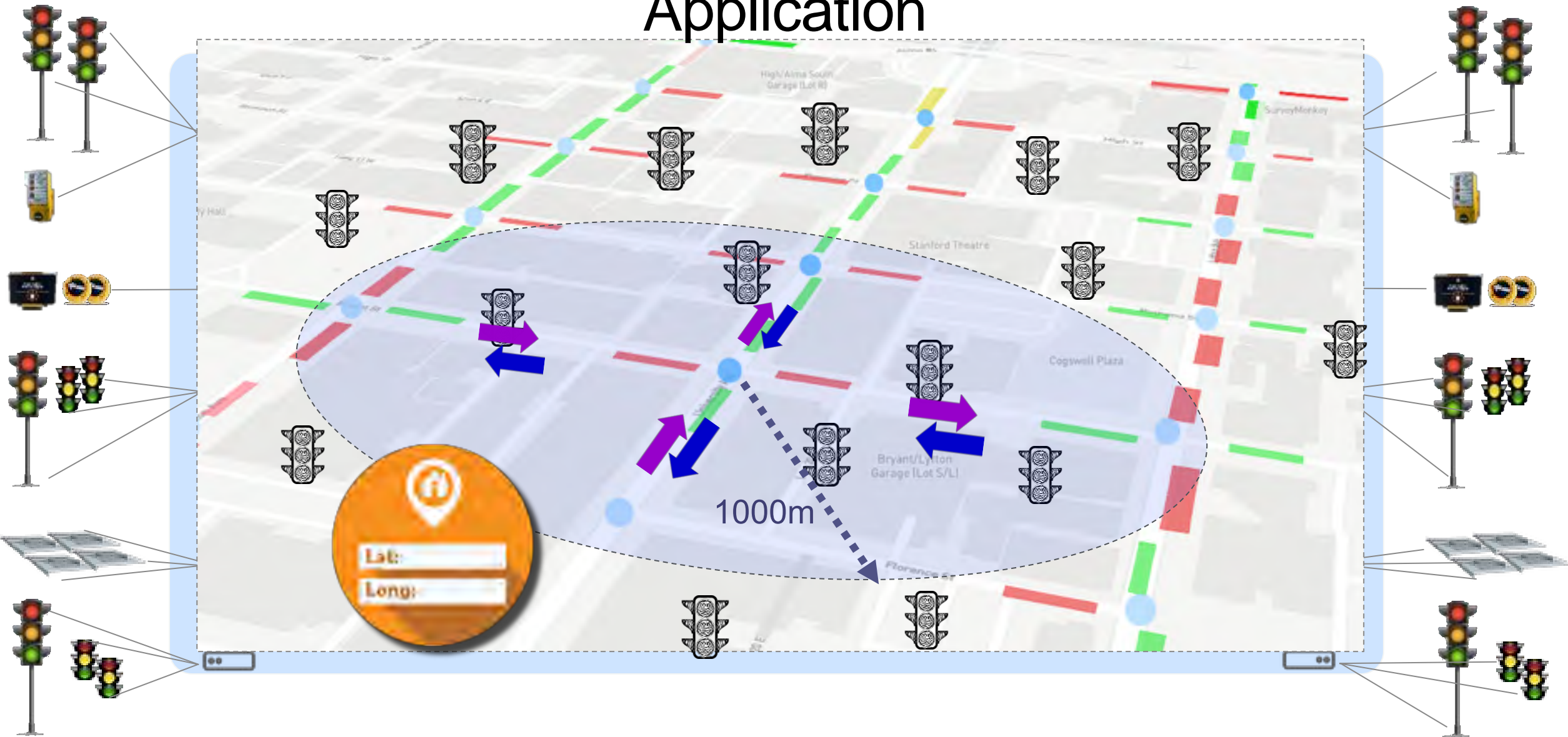




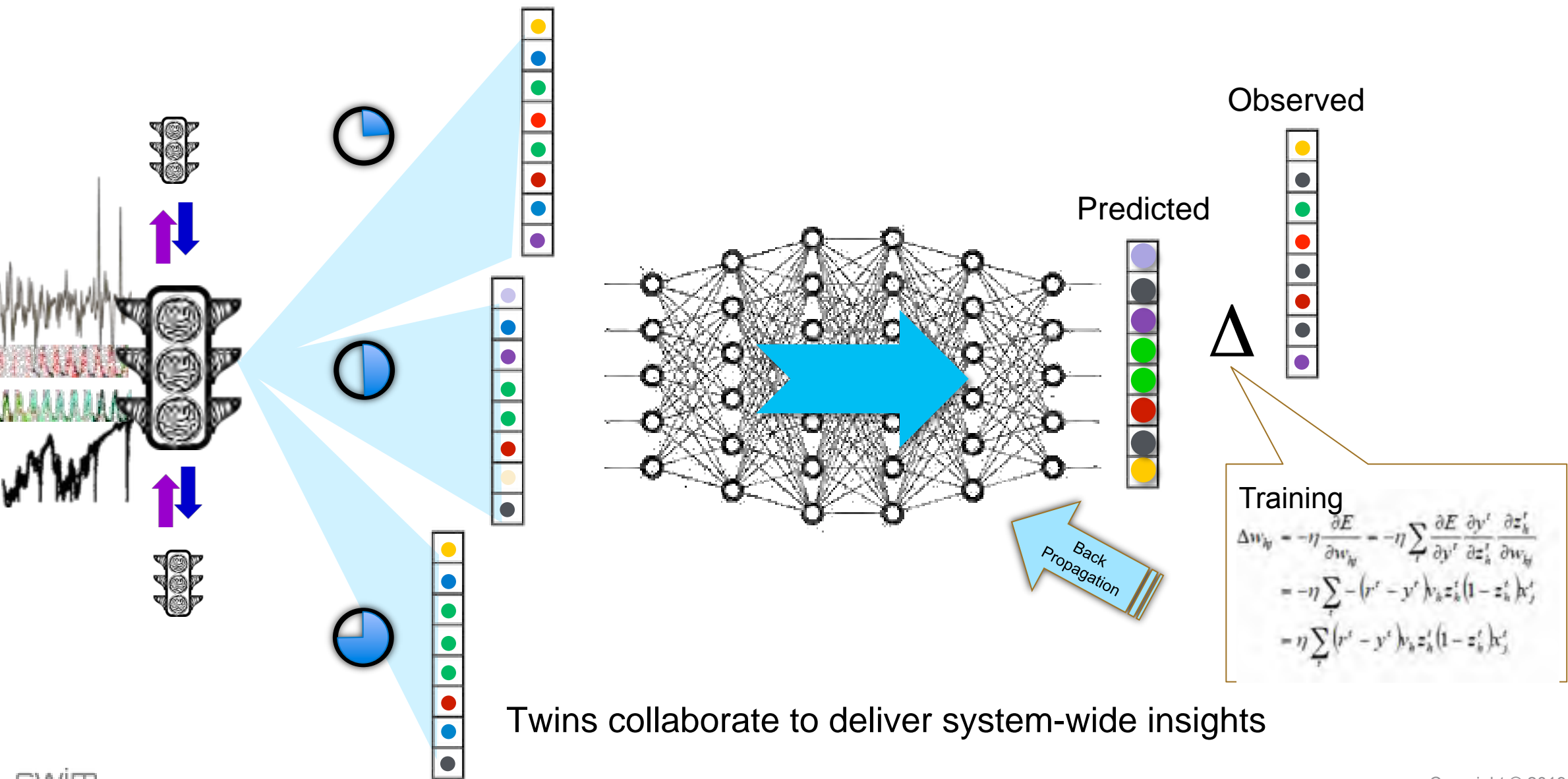
# Application



# Application



Swim Fabric



# For the Win

1. Models built by data are “constructive” – they work in multiple settings with no need for re-calibration / training
2. Digital twins that learn use simpler models that can easily fit on small GPUs (eg: Jetson) or CPUs
3. Over- and under-fitting are not problematic – models are highly specific and aim to predict just a single system’s behavior
4. Learning at the edge on full-resolution data leaves less to chance
5. Train on more data than you could ever store



# SWIM Empowers Developers

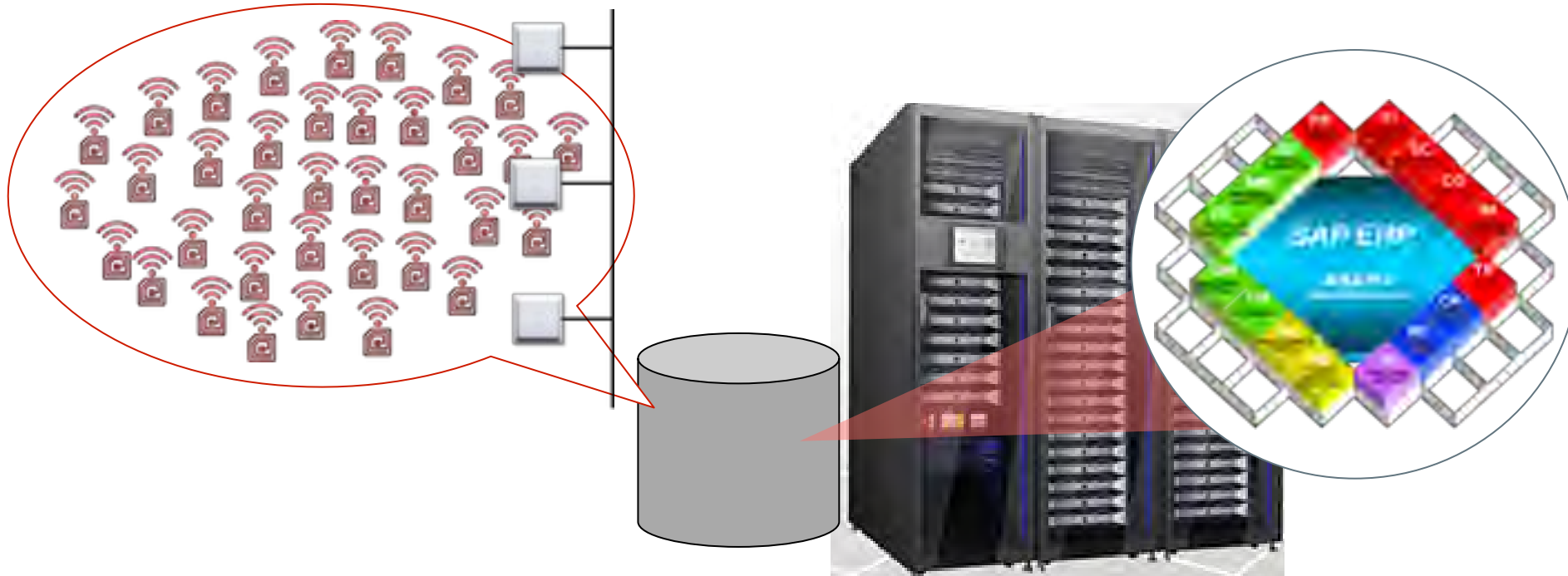
Swim Capabilities	Swim Innovations
Real-time application responses	Twins that process their data in real-time, linked to others with twin-twin backpressure
Streaming state updates	WARP streaming
Live UIs	Swim “in the browser”
Fast and easy to build	Persistence without a database, messaging without a broker, scheduling without a job manager, business logic without an app server
Economical to run	







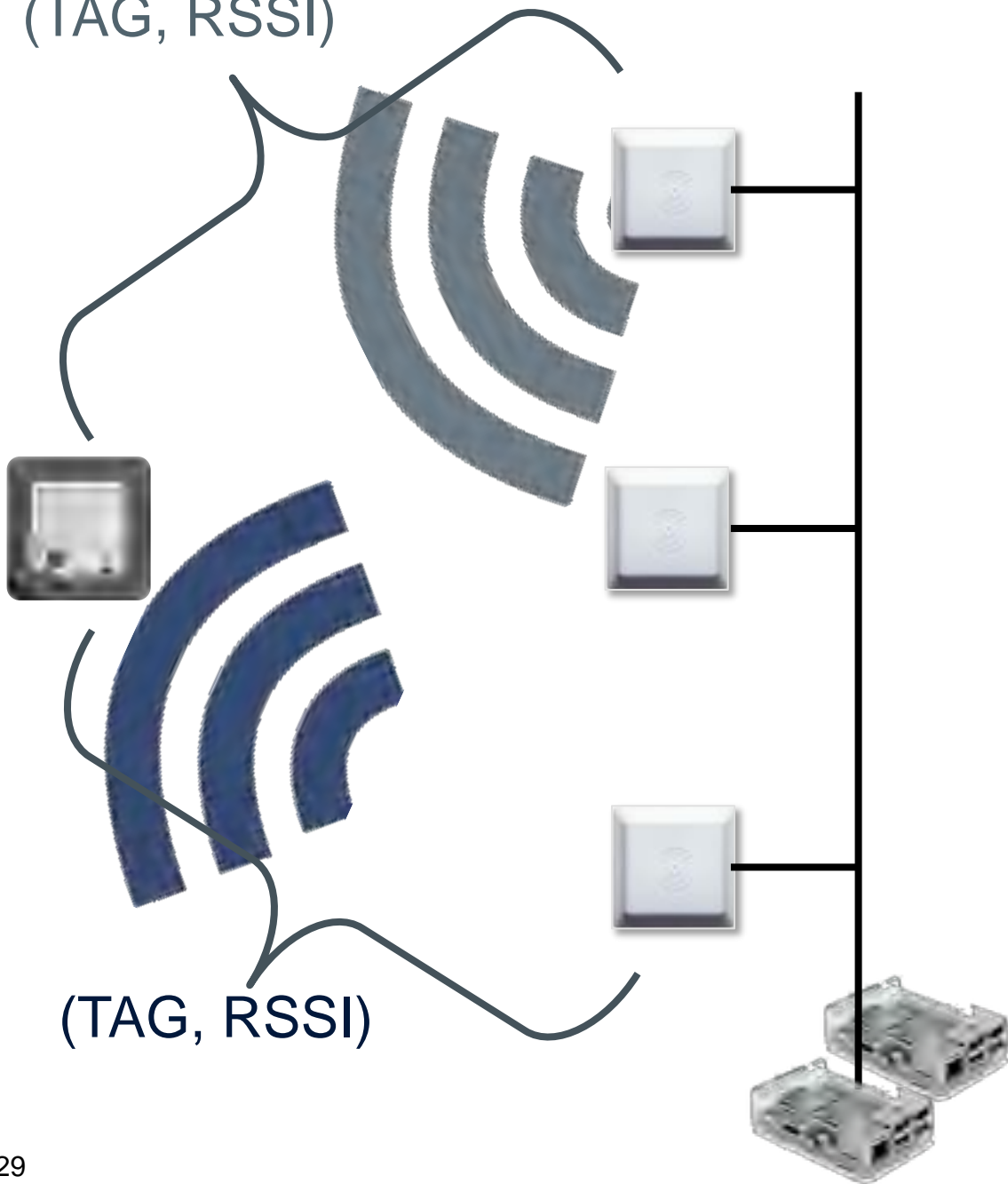




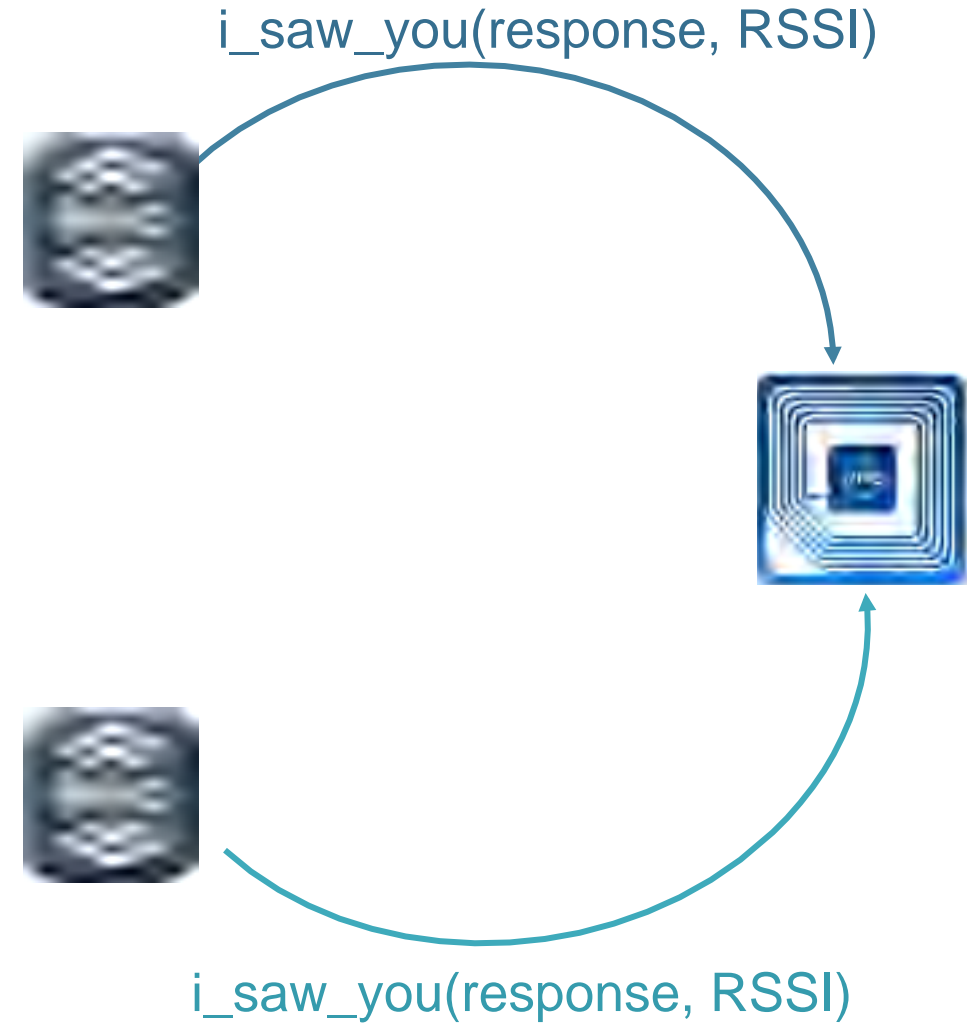
- 2000 readers and ~10,000 reads / sec
- Millions of tagged assets
- Each tag gets “seen” by multiple readers
- Tag read database of terabytes
- Computationally intense to process

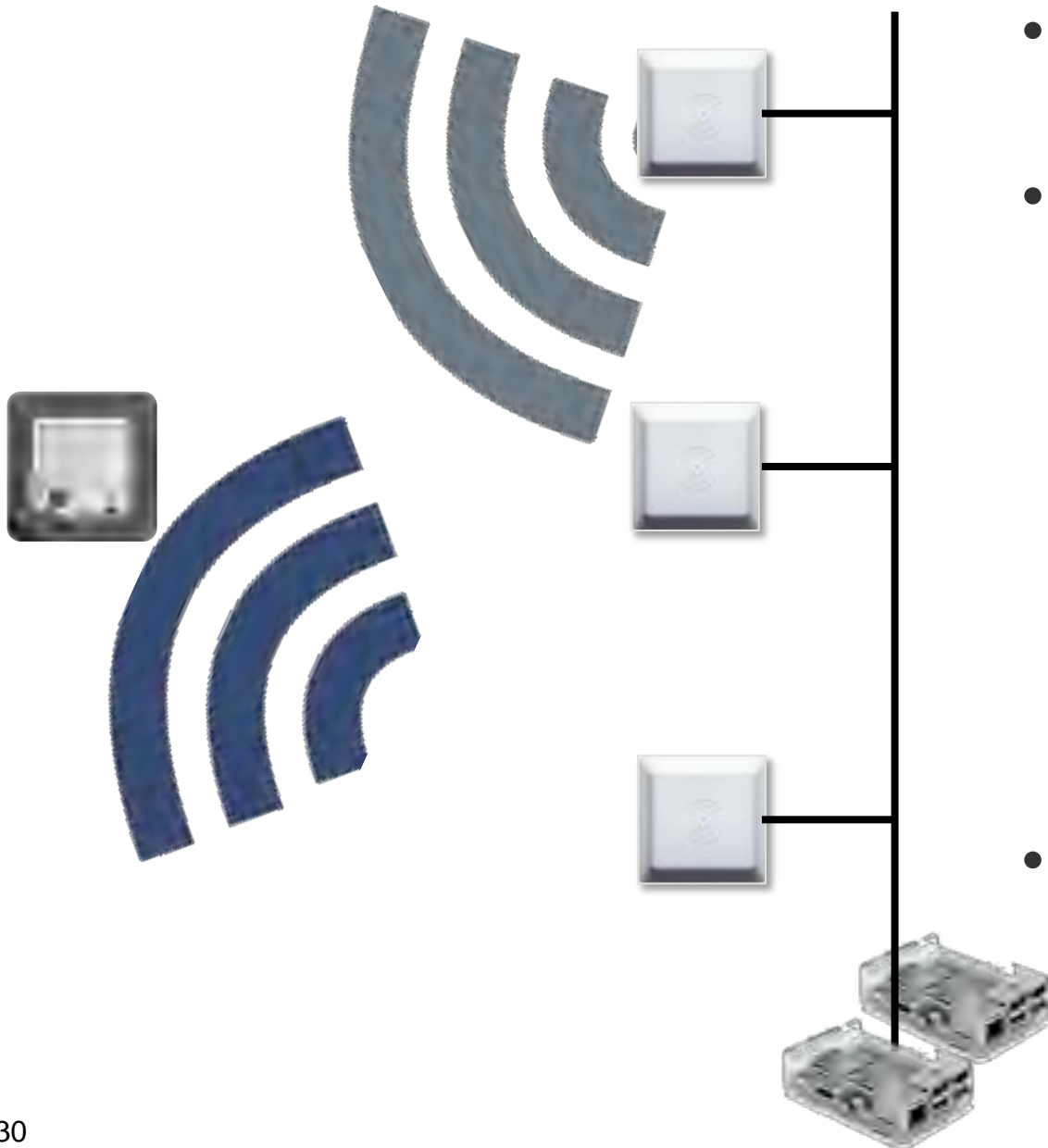


(TAG, RSSI)

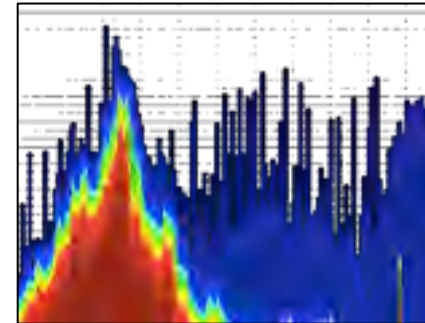


## Digital Twins

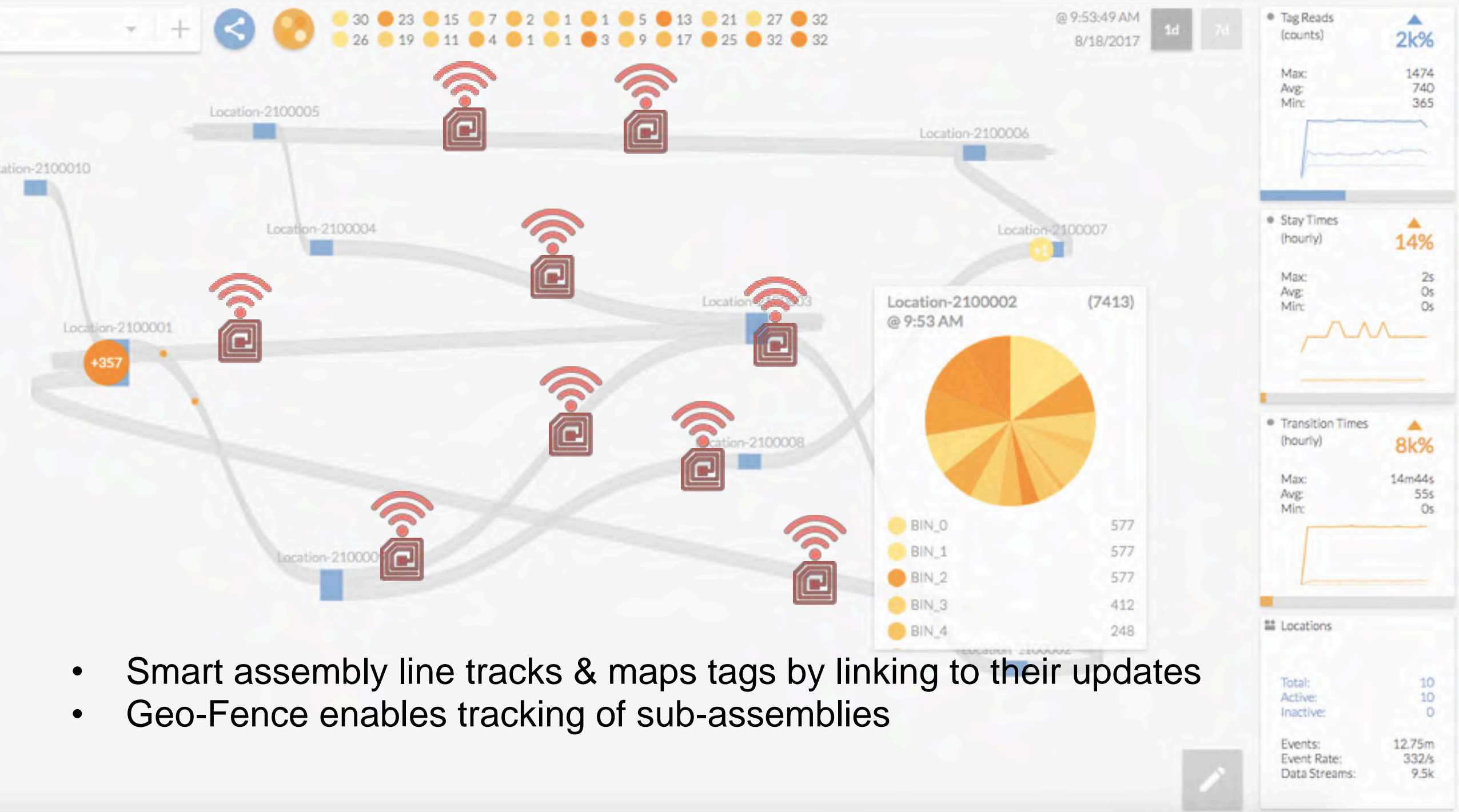




- **RSSI:** Received Signal Strength Indicator
- Signal strength variation means we need to “learn” the RF power distribution



- Then use **DeLaunay Triangulation** to compute position of each tag



- Smart assembly line tracks & maps tags by linking to their updates
- Geo-Fence enables tracking of sub-assemblies

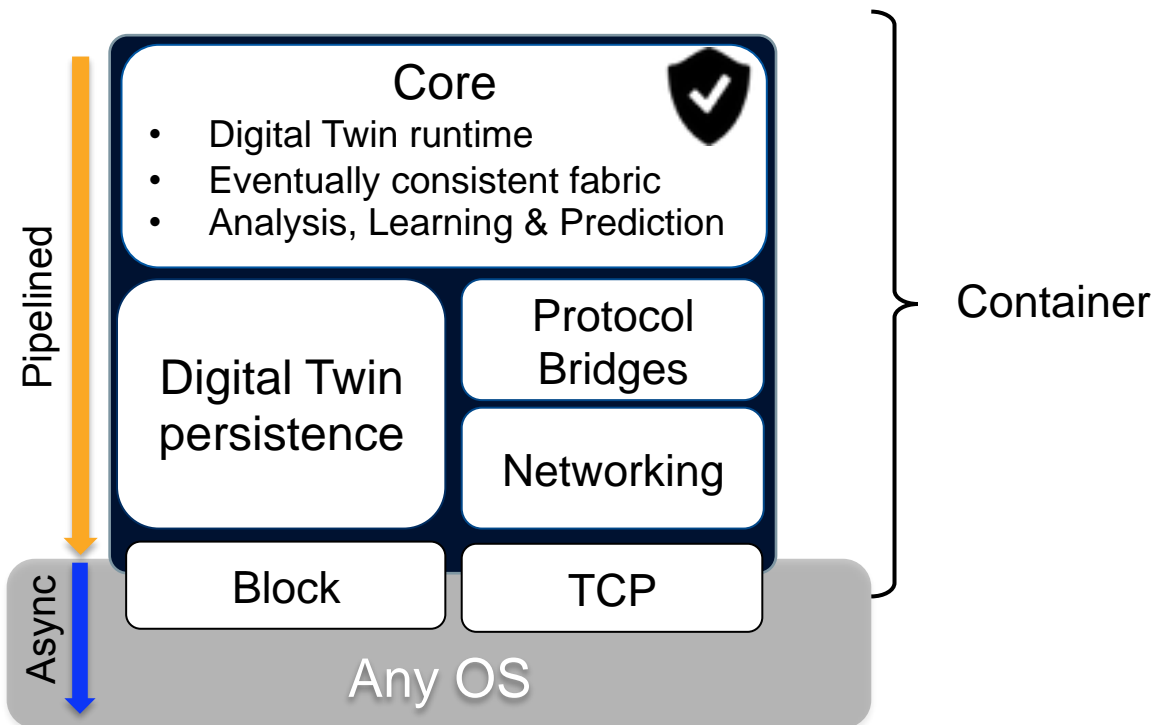


# Swim



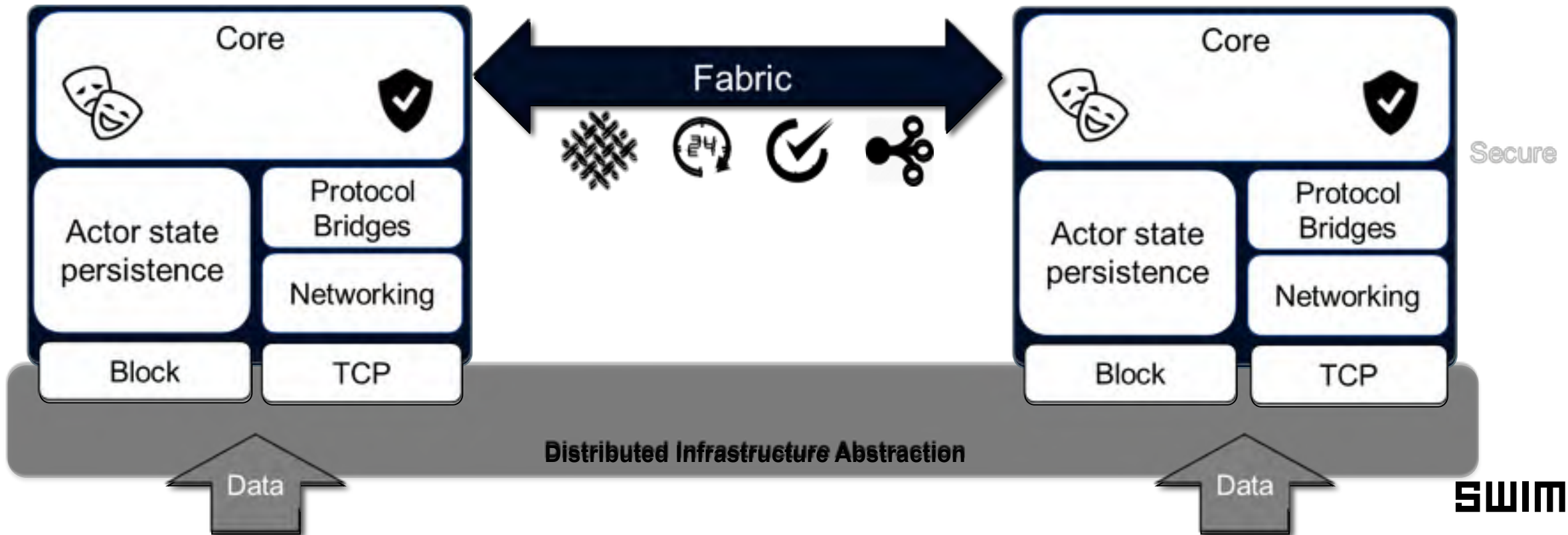
# Swim Architecture

- Builds an efficient, stateful, lock-free, parallel edge data processing fabric across a set of compute instances – embedded, fog & cloud
- Swim is a 2MB library added to the JVM
- Security is fundamental – from boot to analysis and data custody



# Swim Fabric

- Digital twins are stateful, persistent, active objects that process their own data
- Communication is real-time, non-blocking, and focused on eventual consistency
- Tasks automatically migrate to the optimal instance and are resilient to failure
- Instances share state changes via an eventually consistent protocol

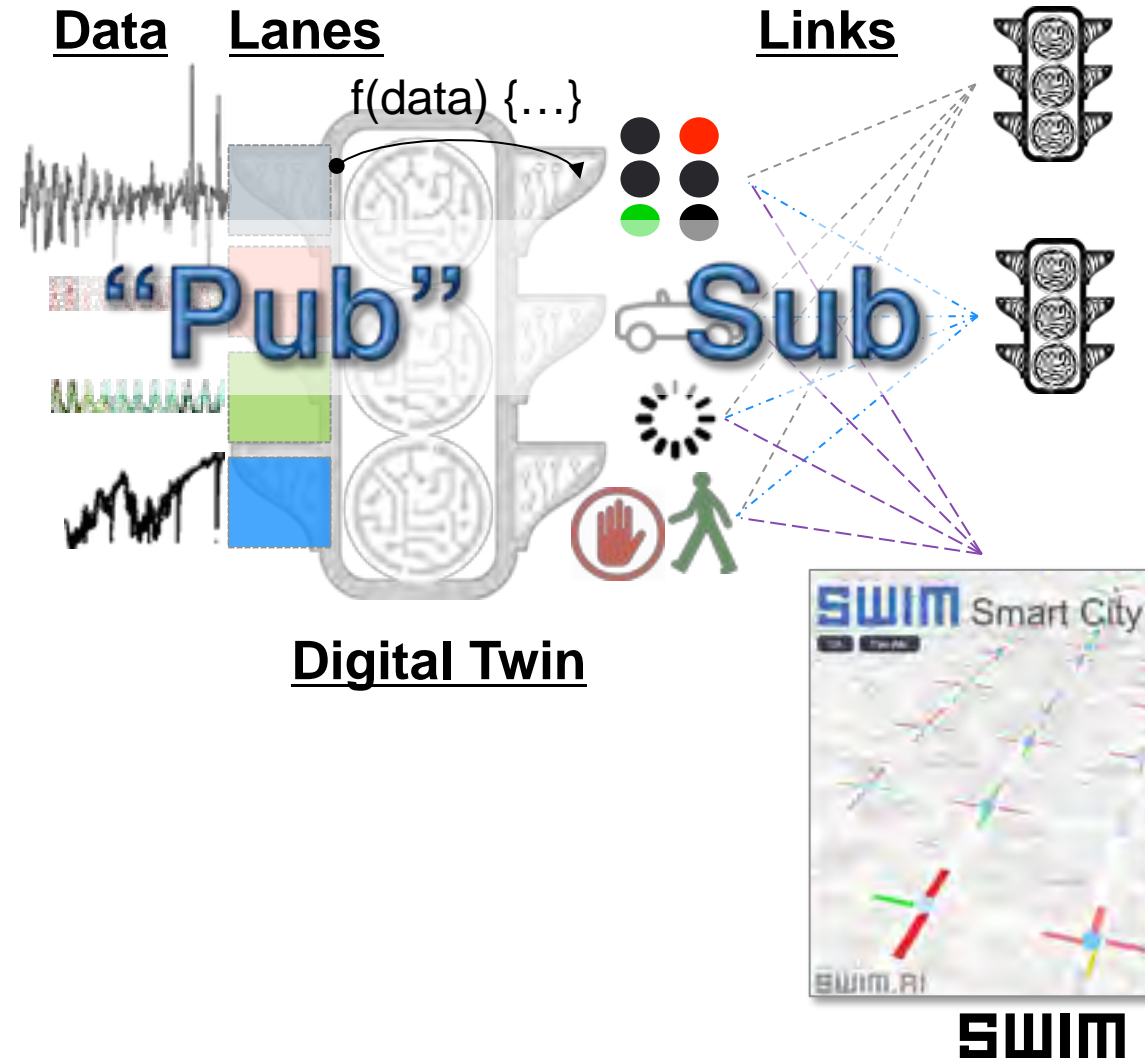


# Developer Model

Fabric is a real-time runtime for distributed “web agents”

**Digital Twins** are stateful distributed objects created from data streams, on the fly

- **Lanes** are object members
  - Properties and methods eg: “average”
  - Hold state, have logic eg “reduce”
  - Streamed as updates over **links**
- **Links** are relationships between web agents
  - Build a graph that expresses real-world relationships`
  - “Subscribe” to Lanes and observe current state
  - Express computational constructs eg: “join” or “near”
- **Plane** is a collection of actor definitions (an app)
  - Includes naming, resolving, routing & security



## Demos

- <http://ripple.swim.ai>
- <http://traffic.swim.ai/dashboard/>
- <http://traffic.swim.ai/dark/>