

# PARTICLES FX SHADER

## Documentation

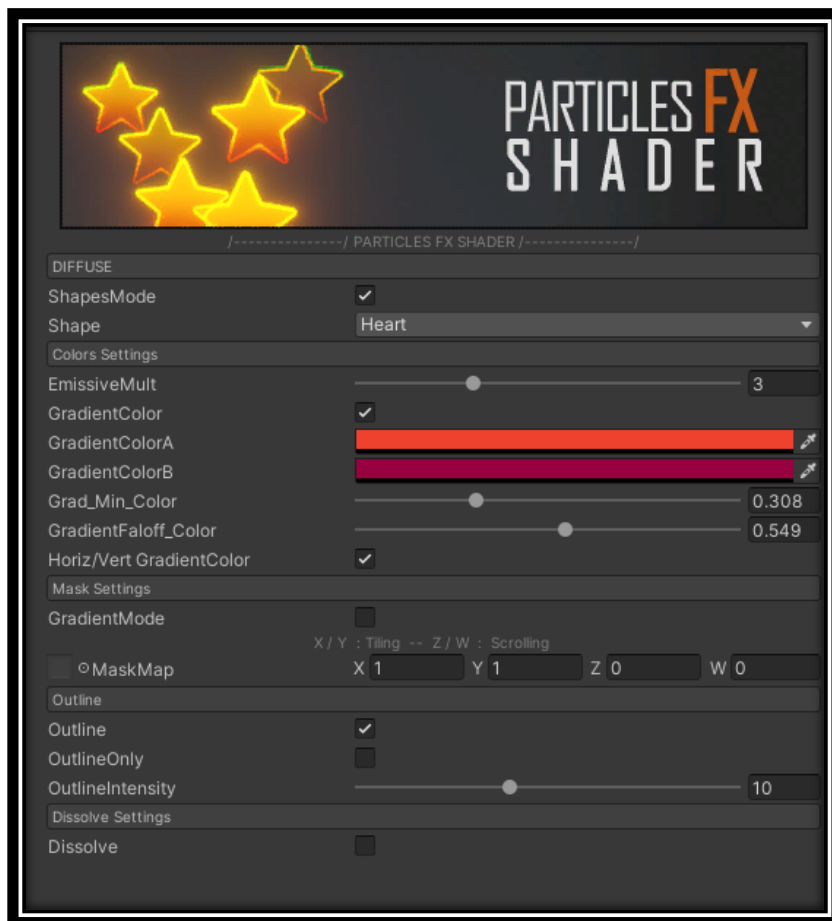
This Shader will help you making nice looking Particles Sprites Super fast.

### Content:

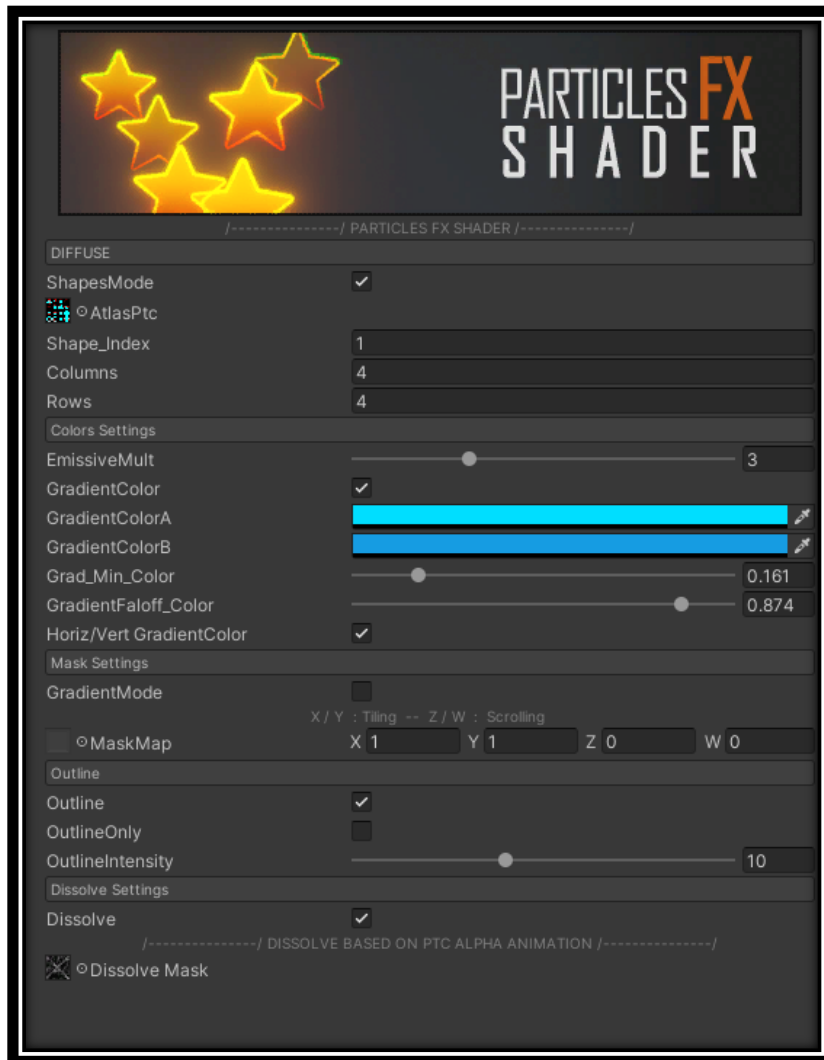
- Shader: A /B / Custom
  - A/B : are same shader but with different Atlas File
  - Custom: in this shader you can plug a custom Atlas. created with the Photoshop Action File (exist in the Misc. Folder)
- Atlas Images
- Photoshop Action File: use this one to create your own Atlas Image so the Shader can support it.

### Interface/Parameters:

#### A/B



## Custom



For any Question : [contact@orangedkeys.com](mailto:contact@orangedkeys.com)

Web Page : <https://www.orangedkeys.com/particlesfx-page>