

# **The Game Development Industry**

# Student/Hobby

- Just make something
- Just learn something
- Start now
- Start small

# Professional

- Indie
- Contract
- Casual
- AAA

# What can you do?

- Programming
- Art
- Design
- Music
- QA/Testing

# Game Programming

- Gameplay
- AI
- Tools
- Engine
- ...

# Art

- 2D
- 3D
- Modelling
- Texturing
- Character
- Environment
- ...

# Design

- Game Design
- Level Design
- Writer
- UI/UX
- Content Design
- ...

# Music

- Musical Composition
- SFX
- Voice Acting
- ...



# Resources

- [Gamasutra](#) - Industry Blog
- [GameCareerGuide](#) - Educational Resources
- [GameDev.net](#) - Forum/Blog
- [IndieGames.com](#) - Indie Game Blog
- [PixelProspector](#) - Blog/Every Resource Ever
- ...