**Edward Lim**

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**Summary**

Software Engineering Major Graduating in 2018 with experience in building Mobile Applications and Games for android. Well versed in JAVA, C++ and Data Structures. Well versed in version control using Git/GitHub.

**Skills**

* Experienced in object-oriented programing, developing, testing and debugging code.
* Experience with Developing mobile applications with JAVA and Swift
* Experience with Agile model for projects.
* Experience with SQLite and MYSQL.
* Quick to master new technologies, self-directed and highly collaborative.
* Strong understanding of computer science theory: data structures and algorithms.

**Education**

**Bachelor of Science in Software Engineering**

San Jose State University – San Jose, CA | Graduation: December 2018

**Projects**

**Catavogue -** <https://github.com/sgedwardlim/CataVogue>

Currently working as part of a four-member team to create a Yelp for college courses: Building a collaborative website where users can review courses taken in colleges or high schools

Tools: Writing in embedded ruby, Html, Ruby on Rails

**SJSUCourseParser** - <https://github.com/sgedwardlim/SJSUCourseParser>

Wrote a python script in order to scrape data from pdf files containing class information for the individual school semesters. Stored all the data into a csv file for easy migration of databases.

**Climber Dude -** <http://bit.ly/2f81Yy7>

Developed an Arcade game in JAVA that is available on both iOS and android devices that allows users to choose from many characters to climb a treacherous tree filled with obstacles.

Used persistence mechanisms to store small amounts of data on user’s device

**Fishy Dash -** <http://bit.ly/2ebIfsH>

Developed a fast paced Arcade game in JAVA that is available on both iOS and android devices that allows users to play as a fish who has to jump through insanely difficult obstacles

Used persistence mechanisms to store small amounts of data on user’s device

**The Simple Workout Log -** <http://bit.ly/2exFVxd>

Developed an Android Application that allows users to store their latest workout sessions in a quick to access and easily manageable way.

Used SQLite to store data and retrieve data