

Introduction to K Nearest Neighbors





Complete Chapter 4 Introduction to Statistical Learning By Gareth James, et al.





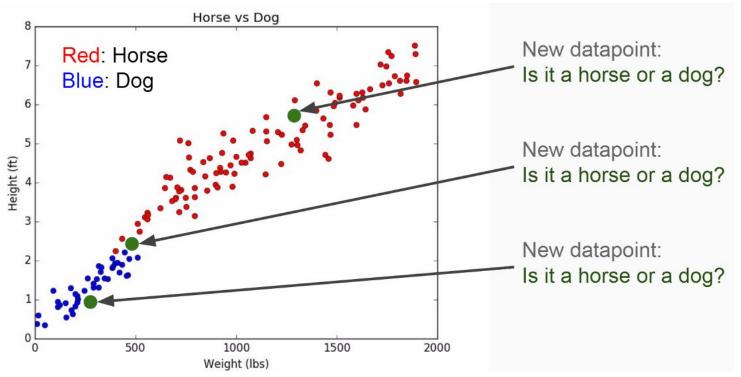
K Nearest Neighbors is a **classification** algorithm that operates on a very simple principle.

It is best shown through example!

Imagine we had some imaginary data on Dogs and Horses, with heights and weights.











Training Algorithm:

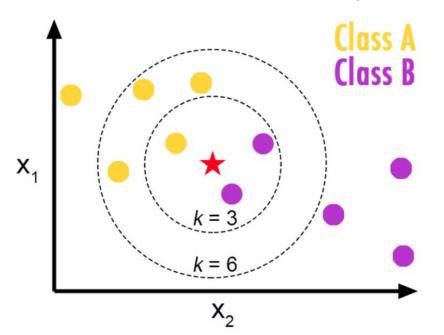
1. Store all the Data

Prediction Algorithm:

- Calculate the distance from x to all points in your data
- 2. Sort the points in your data by increasing distance from x
- 3. Predict the majority label of the "k" closest points

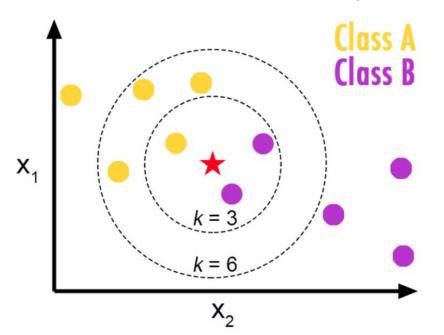






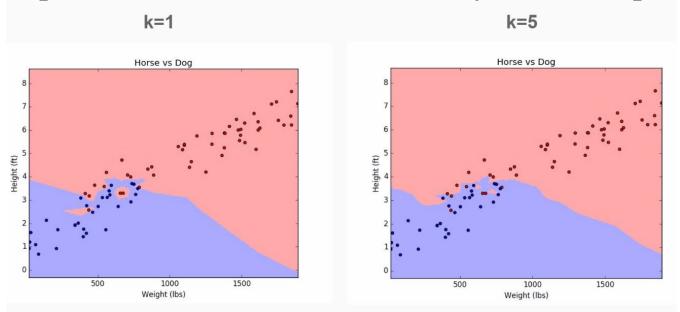






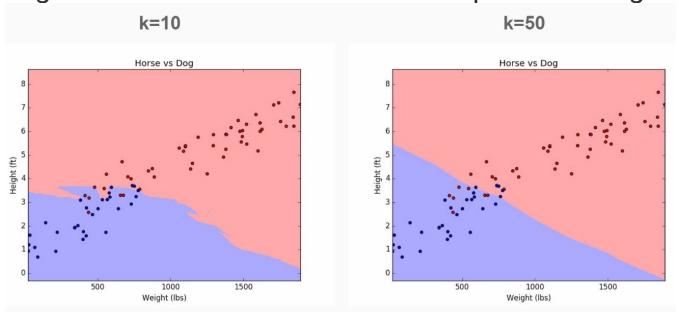
















Pros

- Very simple
- Training is trivial
- Works with any number of classes
- Easy to add more data
- Few parameters
 - 0 **K**
 - Distance Metric





Cons

- High Prediction Cost (worse for large data sets)
- Not good with high dimensional data
- Categorical Features don't work well





Let's go to RStudio and begin to explore an example, then you'll have a project to test your understanding!

