# Demystifying ML, AI & Automation Part I

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First version: Oct 2017

Current version: Jan 2018

### Intro

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#### About

BSc Automation Engineering – Telematic Applications MSc Information Systems – Reinforcement Learning Interests – Applied ML, RL, time series forecasting

#### Experience

5 years Software Developer in Greece

8 years Engineer and Manager in OTE

3 years Program Manager in DTAG



Ariadni Gkezerli (8 y.o), © 2017

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## Why Lectures?

- Get a better overview of the current landscape in ML, AI & Automation, because they can potentially can help us on:
  - Reducing complexity of network
  - Improving experience by Time-to-market, Time-to-repair
  - Repetitive caused costs can be targeted and reduced
  - Forecasting, Automating, Making predictions smarter
- Create a common understanding of what ML, AI & Automation
- "Start with the problem" philosophy

Pros cons, Tools, etc. should not dictate what we should use!

- Identify what we want to solve
- Work to the algorithms & models needed
- Utilise best approach
- Start changing mindset and attitude...



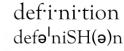
## But, be aware of the dark side!

- Keep in mind it can solve particular types of problems!
- ML is not a tool to fix everything
- In some cases needs high degree of mathematics understanding and of course, you should know your problem.



## Simplistic Definitions

- <u>Automation</u> Comes from ancient compound greek word which means the thing that wishes on its own or the has a will or fury by itself
- <u>Artificial Intelligence</u> is Human Intelligence Exhibited by Machines
- Machine Learning<sup>1</sup> is a field of computer science that gives computers the ability to learn without being explicitly programmed
- <u>Deep learning</u><sup>10</sup> is part of a broader family of machine learning methods based on learning data representations, as opposed to task-specific algorithms.

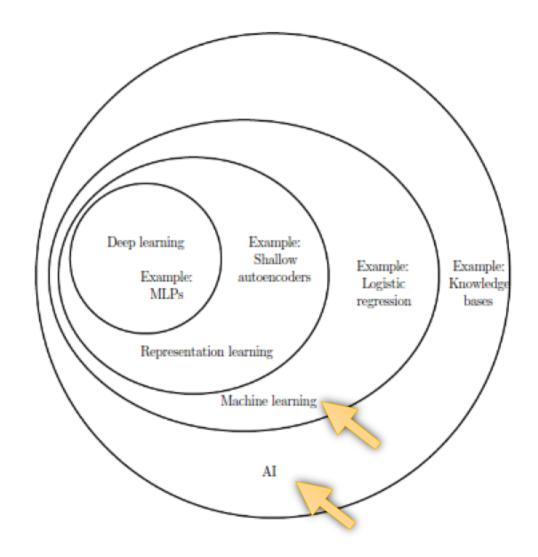


a statement of the exact meaning of a word

## Landscape overview

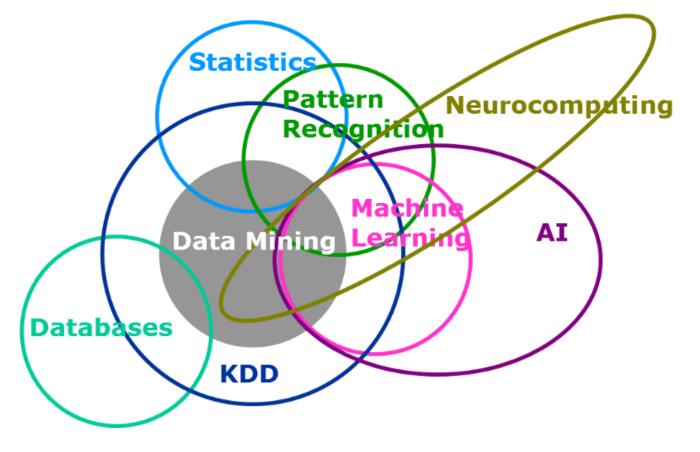
#### Landscape and focus<sup>2</sup> areas vary:

- Automation
- Statistics & Probability
- Data Mining
- Artificial Intelligence
- Machine Learning
  - Supervised Learning
  - Unsupervised Learning
  - Reinforcement Learning
- Deep Learning
- Other Areas
  - Deep Reinforcement Learning



## Landscape overview

Landscape and focus<sup>3</sup> areas of ML also could have overlaps with other scientific disciples such as Data Mining, AI, Big Data an other.



## Bayes Theorem

- P(AIB) ==> Probability of A given that B
  - Exercise on Bayes<sup>4</sup>
    Out of 3000 emails received over a certain period,
    2000 are spam and 1000 are not. The word "Rolex"
    appeared in 250 out of the 2000 which are spam and
    in 5 out of the 1000. So, if an email is received, i.e.
    email<sub>3001</sub>, and contains the word "Rolex", what is the
    possibility that it is a spam?

Let S be the event that the message is spam, and E be the event that the message contains the word w. Under our assumption from before, we have that:

$$P(S|E) = \frac{P(E|S)}{P(E|S) + P(E|\bar{S})}$$

## Bayes Theorem exercise

• Example – Solution:
Out of 3000 emails received over a certain period, 2000 are spam and 1000 are not. The word "Rolex" appeared in 250 out of the 2000 which are spam and in 5 out of the 1000.

So, if an email is received, and contains the word "Rolex", what is the possibility that it is a spam?

$$P(S|E) = \frac{P(E|S)}{P(E|S) + P(E|\bar{S})}$$

$$P(S|E) = \frac{\frac{250}{2000}}{\frac{250}{2000} + \frac{5}{1000}} =$$

$$\frac{0.125}{0.125 + 0.005} \approx 0.962$$

## Markov Chains

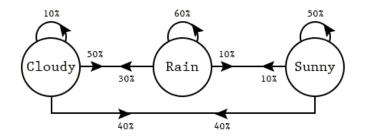
• Statistics & Probability - Markov Chains<sup>5</sup> Markov Chains is a probabilistic process, that relies on the current state to predict the next state. For Markov chains to be effective the current state has to be dependent on the previous state in some way;

For instance, from experience we know that if it looks cloudy outside, the next state we expect is rain. We can also say that when the rain starts to subside into cloudiness, the next state will most likely be sunny.

#### MARKOV TABLE OF PROBABILITIES

STATE	NEXT STATE	PROBABILITY	%
CLOUDY	CLOUDY	0.1	10%
CLOUDY	RAIN	0.5	50%
CLOUDY	SUNNY	0.4	40%
RAIN	CLOUDY	0.3	30%
RAIN	RAIN	0.6	60%
RAIN	SUNNY	0.1	10%
SUNNY	CLOUDY	0.4	40%
SUNNY	RAIN	0.1	10%
SUNNY	SUNNY	0.5	50%

#### Markov State Diagram



#### Current State Vector

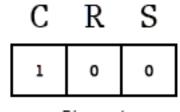
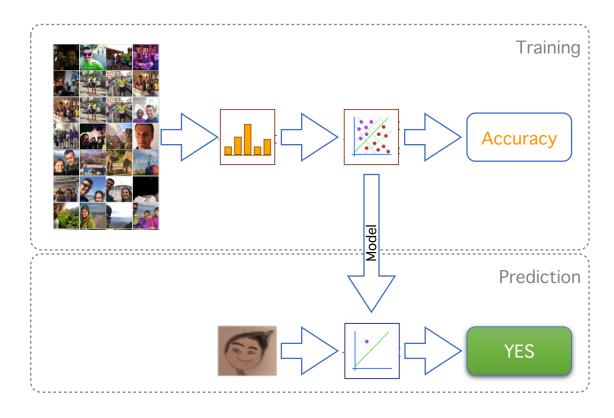


Figure 4

## ML Categories, Techniques & Classification<sup>6</sup>

- Supervised Learning
  - Classification
  - Regression
- Unsupervised Learning
  - Clustering
- Reinforcement Learning
  - TD
  - Q-Learning

- Examples of Classifiers
  - · Linear classifiers
  - Support vector machines
  - Quadratic classifiers
  - Kernel estimation
  - Boosting (meta-algorithm)
  - Decision trees
  - Neural networks
  - · Learning vector quantisation
- Problems that classifiers help:
  - Supervised Learning
  - Clustering
  - Dimensionality reduction
  - Anomaly prediction
  - Neural Nets
  - RL/DRL



6 Machine Learning in MATLAB, web site as of 29 Nov 2017

https://www.mathworks.com/help/stats/machine-learning-in-matlab.html?s\_tid=gn\_loc\_drop

6 A Tutorial on Reinforcement Learning Techniques, Carlos Henrique Costa Ribeiro, as of 29 Nov 2017 <a href="http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.93.4905&rep=rep1&type=pdf">http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.93.4905&rep=rep1&type=pdf</a>

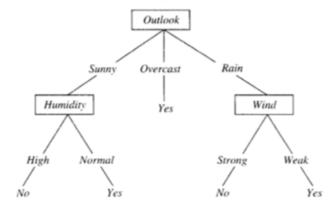
6 Statistical Classification, Wikipedia Web page, 09 Nov 2017 https://en.wikipedia.org/wiki/Statistical\_classification

## Supervised Learning - DTL

- Decision Tree Learning
   DTL is method for approximating discrete
   valued target functions, in which the learned function is represented by a decision tree.
   (Weka example will follow)
- Example<sup>7a</sup> dataset converted via algorithm to Decision tree
- Methodology<sup>75</sup> of is whenever a feature is able to tell us more about our class, it is selected as a node

No.	1: outlook Nominal	2: temperature Numeric	3: humidity Numeric	4: windy Nominal	5: play Nominal
1	sunny	85.0	85.0	FALSE	no
2	sunny	80.0	90.0	TRUE	no
3	overcast	83.0	86.0	FALSE	yes
4	rainy	70.0	96.0	FALSE	yes
5	rainy	68.0	80.0	FALSE	yes
6	rainy	65.0	70.0	TRUE	no
7	overcast	64.0	65.0	TRUE	yes
8	sunny	72.0	95.0	FALSE	no
9	sunny	69.0	70.0	FALSE	yes
	rainy	75.0	80.0	FALSE	yes
	sunny	75.0	70.0	TRUE	yes
	overcast	72.0	90.0	TRUE	yes
	overcast	81.0	75.0	FALSE	yes
	rainy	71.0	91.0	TRUE	no



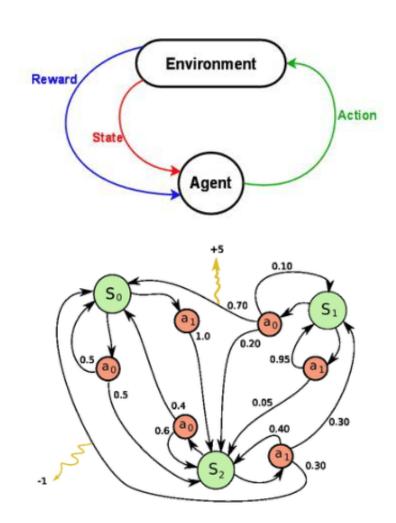


7a Machine Learning, Mitchell, McGraw, 1997.

http://www.cs.princeton.edu/courses/archive/spr07/cos424/papers/mitchell-dectrees.pdf 7b Classification Methods, Padhye, 2017.

## Reinforcement Learning (RL)

- Reinforcement Learning<sup>®</sup> is learning what to do-how to map situations to actions--so as to maximise a numerical reward signal.
- Reinforcement learning is defined not by characterising learning methods, but by characterising a learning problem.



## Workflow – The ML Pipeline<sup>®</sup>

High Level Step	Short Description	Possible Skills (actual skills & roles will vary, even from project to project!)
Define Objective	Start with the question or problem we want to solve	Analytics, Operational
Allocate proper data	Find proper data and sources, prepare data set (train/dev/test)	Data Science, Big Data
Prepare Data	Identify features, flatten data in observations per row	Data Science, Analytics
Develop Model	Select ML algorithm suitable for selected problem	Data Science, ML
Train Model	Train, classify dataset	Data Science, ML
Analysis and Testing	Test your model for performance - errors, correct classifications	Data Science, ML, Analytics
Deploy, Monitor & Operate	Publish model in live environment	Development, Operational
Accuracy Improvement	Evaluate accuracy of predictions/forecasts	Operational, Analytics

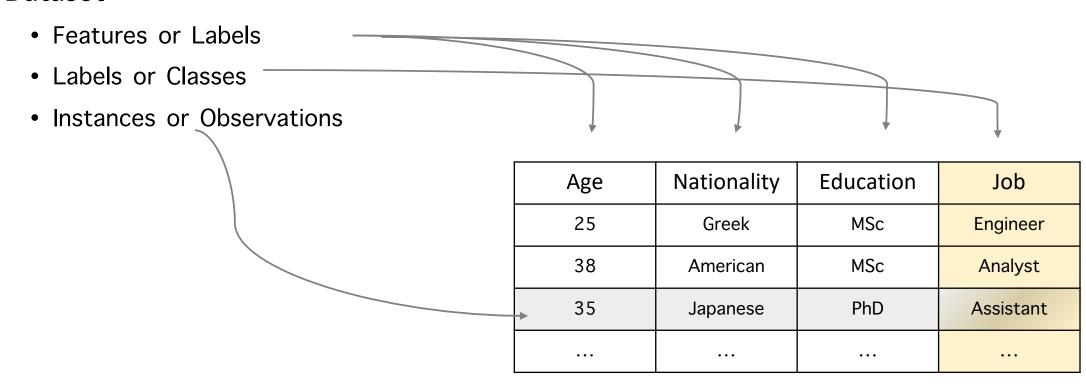
<sup>9</sup> Deep Learning Dissected: The Role of DevOps Teams and Workflows, Adel El-Hallak, 08 Nov 2017 <a href="https://thenewstack.io/deep-learning-dissected-devops-teams-workflows/">https://thenewstack.io/deep-learning-dissected-devops-teams-workflows/</a>

<sup>9</sup> End-to-End Predictive Model in AzureML using Linear Regression, Tejaswi, 15 Nov 2014 https://blogs.msdn.microsoft.com/continuous\_learning/2014/11/15/end-to-end-predictive-model-in-azureml-using-linear-regression/

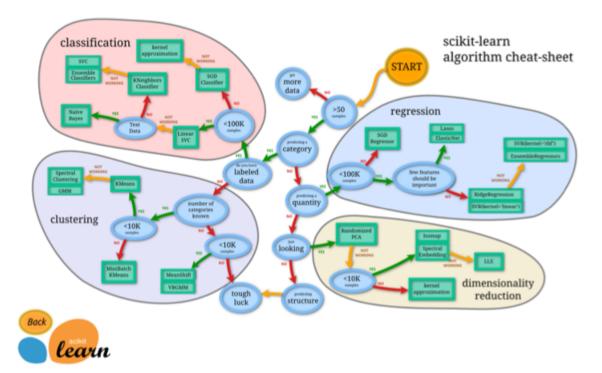
<sup>9</sup> The 7 Steps of Machine Learning, Yufeng G, 31 Aug 2017

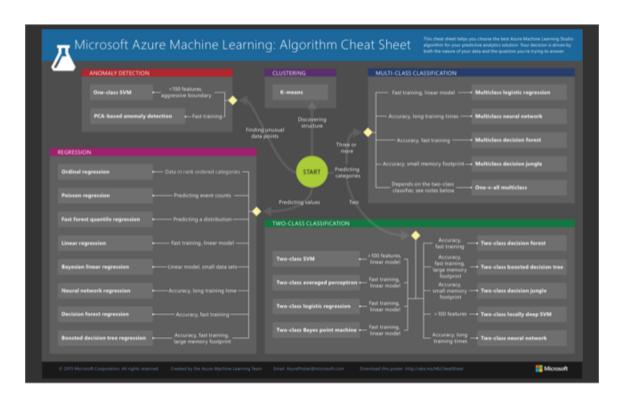
## Dataset semantics

#### Dataset



# Choose an algorithm 10a, 10b





10a Microsoft Azure Machine Learning: Algorithm Cheat Sheet, Microsoft website, 09 Nov 2017

http://download.microsoft.com/download/A/6/1/A613E11E-8F9C-424A-B99D-65344785C288/microsoft-machine-learning-algorithm-cheat-sheet-v6.pdf

10b Scikit-Learn Algorithm selection Procedure, Scikit-learn website, 23 Oct 2017

# Tools – Landscape<sup>11</sup>

Category	Sub-category	Description	Examples
Packages of ML Implementations	Statistical Software Packages	Software toolkits with a large set of implementations of ML algorithms, typically with visualization support	SAS, R, Matlab, SPSS
	Data Mining Toolkits		Weka, AzureML, ODM, MADlib, Mahout, Hazy-Classify
	Developability-oriented Frameworks	Software frameworks and systems that aim to improve developability, typically from academic research	GraphLab, Bismarck, MLBase
	SRL Frameworks	Implementations of statistical relational learning (SRL)	DeepDive
	Deep Learning Systems	Implementations of deep neural networks	Google Brain, Microsoft Adam
	Bayesian Inference Systems	Systems providing scalable inference for Bayesian ML models	SimSQL, Elementary, Tuffy
Linnan Alashua hasad	Statistical Software Packages	Systems offering an interactive statistical programming environment	SAS, R, Matlab
Systems R-based Analytics Systems		Systems that provide R or an R-like language for analytics, typically over a data platform, possibly with incremental maintenance	RIOT, ORE, SystemML, LINVIEW
Model Management Systems		Systems that provide querying, versioning, and deployment support	SAS, LongView, Velox
Systems for Feature Engineering		Systems that provide abstractions to make feature engineering easier	Columbus , DeepDive
Systems for Algorithm Selection		   Systems that provide abstractions to make algorithm selection easier   of the Existing Landscape of MI Systems, Kumar; McCann; Naughton; Patel, 27	MLBase, AzureML Nov. 2015
Systems for Parameter Tuning <a href="https://minds">https://minds</a>			SAS, R, MLBase, AzureML

## Deep Learning Toolkits comparison<sup>12</sup>

Toolkit	GPU Support	Other
Caffe	Yes	JSON-like text file to describe the network architecture
Deeplearning4j	Yes	Java on Scala API
Tensorflow	Yes	Google backing, high adoption - Python
Theano		Python
Keras		Python - uses Theano or Tensorflow as backend
MXNet	Yes	C++
Lasagne		Python - uses Then
CNTK		VS for ML - developed by Microsoft
DIGITS		Nvidia - web based tool
Torch		Written in C
PyTorch	Yes	Python frontend
Pylearn2		Python
Chainer		

# Before-Selecting-a-Tool Checklist

- Things to consider for a toolkit/tool/ecosystem
  - ✓ Environment ease of use
  - ✓ Dev & Exec speed
  - ✓ Training Speed
  - ✓ GPU Support
  - ✓ Community support & contributors
  - ✓ License contamination
  - ✓ Language to be used













## Practice (fun part :-)

- Weka Supervised Learning Decision Trees
- R Studio Basic Statistics on Large Files
- Anaconda Python Data Frames / Dask / Keras
- Orange Data Mining SL Example Predictions

on:

- bitcoin (prices, open/close in time)
- cars (values based on various features)
- flights (features for flights in US 1989-2004)
- milano\_cells (Telecom Italia Milano area cell traffic)
- Maintenance\_data (machine break down prediction) <<<</li>





Lectures & Data Sources Page <a href="https://github.com/sgez/MLAI">https://github.com/sgez/MLAI</a>

## Resources to get you up to speed!

- Data Science Portals
  - Kaggle
  - KDnuggets
- Youtube channels
  - Siraj Raval
  - Stanford
- Online Lessons
  - Coursera
  - Udacity
  - Udemy
  - Datacamp
- Important DL/ML personalities



# Thank you!

