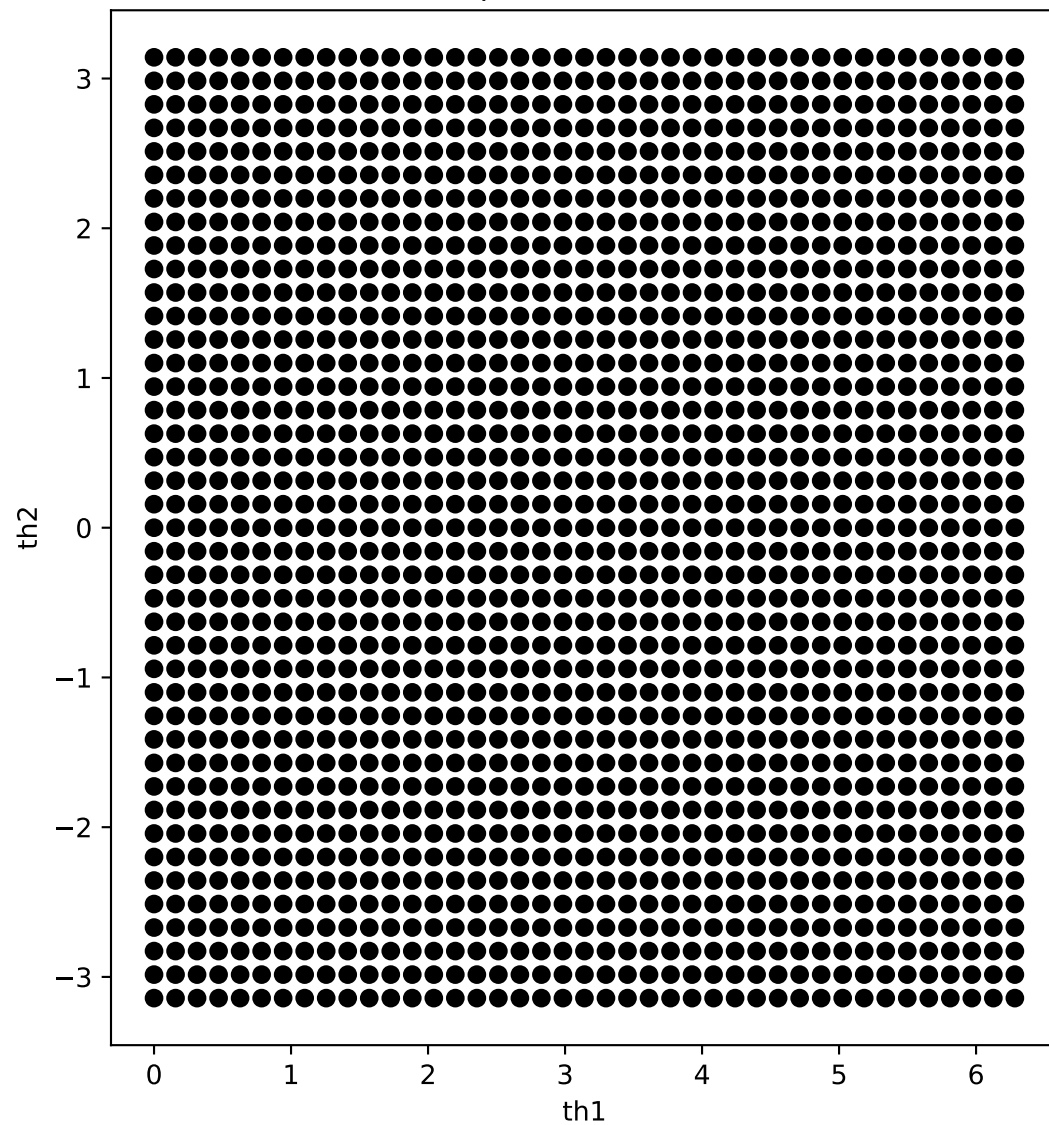


Balance map (whatever that means)



Balance map (whatever that means)

