

# SEAN GILLEN

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## EDUCATION

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<b>University of California Santa Barbara</b> MS/PhD Electrical And Computer Engineering	September 2017 - Present GPA: 4.0
<b>University of Maryland College Park</b> BS Electrical Engineering	September 2013 - May 2017 GPA: 3.5

## TECHNICAL SKILLS

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<b>Languages</b>	Python, C, C++, MATLAB, Bash, Mathematica, Elisp, LATEX
<b>Libraries</b>	ROS/Gazebo, OpenCV, Pytorch, Tensorflow

## WORK HISTORY

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<b>University of California Santa Barbara</b> <b>Graduate Student Researcher</b>	September 2017 - Present
Conducting research fusing traditional control theory with deep reinforcement learning ( <b>Python, C++, Matlab</b> ), focusing on the control of under-actuated dynamic systems, and legged locomotion in particular.	

<b>Veoneer</b> <b>Robotics Consultant</b>	June 2019 - February 2020
Wrote a device driver <b>C++</b> and <b>ROS</b> node for a new automotive camera system. Implemented camera authentication on an external msp430.	

<b>Northrop Grumman</b> <b>Electrical Engineer</b>	June 2016 - September 2016
System level integration of several sensor payloads in an unmanned underwater vehicle (UUV). Wrote software ( <b>Python</b> ) to collect, clean, and analyze sensor/log data from the UUV.	

<b>Horn Point Laboratory</b> <b>Software Engineer</b>	June 2014 - June 2015
Wrote software ( <b>C++</b> ) for a Remus 600 UUV to provide altitude control, user defined acoustic modem messages, augmented data simulation, and adaptive mission planning to the vehicle.	

<b>Naval Air Systems Command (NAVAIR)</b> <b>Electrical Engineer</b>	June 2015 - September 2015
Developed a prototype vision system capable of imaging in extremely turbid underwater environments. Heavily modified a commercial underwater vehicle to house and control aforementioned visioning system.	

<b>University Of Maryland</b> <b>Undergraduate Student Researcher</b>	September 2015 - June 2016
Implemented computer simulation of nematic liquid crystals using <b>Matlab</b> and <b>Mathematica</b>	

## SIDE PROJECTS

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### Project Qubo

- Collaborated with several other engineers to build an autonomous underwater octocopter from scratch. The vehicle can autonomously navigate to various targets.
- Wrote majority of the vision (**OpenCV**), control (**C++**), autonomy (**Python**), and embedded (**Arduino**) software, using **ROS** as a middleware.

### Compressed air engine

- Manufactured a small compressed air engine, using manual and CNC Machine tools.

## PUBLICATIONS

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Sean Gillen and Katie Byl. Mesh based analysis of low fractal dimension reinforcement learning policies. *International Conference on Robotics and Automation*, 2021

Sean Gillen and Katie Byl. Explicitly encouraging low fractional dimensional trajectories via reinforcement learning. *4th Conference of Robotic Learning*, 2020

Sean Gillen, Marco Molnar, and Katie Byl. Combining deep reinforcement learning and local control for the acrobot swing-up and balance task. *59th IEEE Conference on Decision and Control*, 2020

## TEACHING

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Intermediate C programming (Spring & Fall 2016)

Introduction to Circuits (Fall 2017)

Digital Control (Winter 2017)

Introduction to Probability & Statistics (Spring 2017)

Robotic Modeling & Control (Fall 2018)

Operating Systems (Spring 2019)

Compilers (Fall 2020)

Algorithms & Data Structures (Winter 2021, Spring 2021)

## HONORS & AWARDS

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Bodharamik Engineering scholarship (2016)

Sikorsky Corporate Partners scholarship (2016)

Outstanding TA award (2017)