

# SEAN GILLEN

sgillen@ucsb.edu | github.com/sgillen | linkedin.com/in/sgillen

## EDUCATION

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<b>University of California Santa Barbara</b> MS/PhD Electrical And Computer Engineering	September 2017 - Present GPA: 4.0
<b>University of Maryland College Park</b> BS Electrical Engineering	September 2013 - May 2017 GPA: 3.5

## TECHNICAL SKILLS

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<b>Languages</b>	Python, C, C++, MATLAB, Bash, Mathematica, Elisp, L <sup>A</sup> T <sub>E</sub> X
<b>Libraries</b>	ROS/Gazebo, OpenCV, Pytorch, Tensorflow

## WORK HISTORY

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<b>University of California Santa Barbara</b> <b>Graduate Student Researcher</b>	September 2017 - Present
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- Conducting research fusing traditional control theory with deep reinforcement learning (**Python**, **C++**, **Matlab**), focusing on the control of under-actuated dynamic systems, and legged locomotion in particular.

<b>Veoneer</b> <b>Robotics Consultant</b>	June 2019 - February 2020
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- Wrote a device driver **C++** and **ROS** node for a new automotive camera system.
- Implemented camera authentication on an external msp430.

<b>Northrop Grumman</b> <b>Electrical Engineer</b>	June 2016 - September 2016
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- System level integration of several sensor payloads in an unmanned underwater vehicle (UUV).
- Wrote software (**Python**) to collect, clean, and analyze sensor/log data from the UUV.

<b>Horn Point Laboratory</b> <b>Software Engineer</b>	June 2014 - June 2015
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- Wrote software (**C++**) for a Remus 600 UUV to provide altitude control, user defined acoustic modem messages, augmented data simulation, and adaptive mission planning to the vehicle.

<b>Naval Air Systems Command (NAVAIR)</b> <b>Electrical Engineer</b>	June 2015 - September 2015
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- Developed a prototype vision system capable of imaging in extremely turbid underwater environments.
- Heavily modified a commercial underwater vehicle to house and control aforementioned visioning system.

<b>University Of Maryland</b> <b>Undergraduate Student Researcher</b>	September 2015 - June 2016
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- Implemented computer simulation of nematic liquid crystals using **Matlab** and **Mathematica**

## SIDE PROJECTS

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### Project Qubo

- Collaborated with several other engineers to build an autonomous underwater octocopter from scratch. The vehicle can autonomously navigate to various targets.
- Wrote majority of the vision (**OpenCV**), control (**C++**), autonomy (**Python**), and embedded (**Arduino**) software, using **ROS** as a middleware.

### Compressed air engine

- Manufactured a small compressed air engine, using manual and CNC Machine tools.

## PUBLICATIONS

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Sean Gillen and Katie Byl. Mesh based analysis of low fractal dimension reinforcement learning policies. *International Conference on Robotics and Automation*, 2021

Sean Gillen and Katie Byl. Explicitly encouraging low fractional dimensional trajectories via reinforcement learning. *4th Conference of Robotic Learning*, 2020

Sean Gillen, Marco Molnar, and Katie Byl. Combining deep reinforcement learning and local control for the acrobot swing-up and balance task. *59th IEEE Conference on Decision and Control*, 2020

## TEACHING

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Intermediate C programming (Spring & Fall 2016)  
Introduction to Circuits (Fall 2017)  
Digital Control (Winter 2017)  
Introduction to Probability & Statistics (Spring 2017)  
Robotic Modeling & Control (Fall 2018)  
Operating Systems (Spring 2019)  
Compilers (Fall 2020)  
Algorithms & Data Structures (Winter 2021, Spring 2021)

## HONORS & AWARDS

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Bodharamik Engineering scholarship (2016)  
Sikorsky Corporate Partners scholarship (2016)  
Outstanding TA award (2017)