Seung-Gu Lee

Passionate computer science student with various project experience and well-developed teamwork skills seeking for a software engineering internship for Summer 2024.

Email: seunggu@sgl.dev Phone: 785-432-2120 Portfolio: https://sgl.dev/

Education

University of Michigan - Ann Arbor, MI

May 2025

Bachelor of Science in Engineering (B.S.E) in Computer Science

- Cumulative GPA: 3.84 / 4.0
- Minor in Civil Engineering Mobility Systems Engineering track
- Relevant Coursework: Data Structures & Algorithms, Computer Vision, Intro to Computer Security, CS Pragmatics, Robotics Mechanisms, Differential Equations, Linear Algebra

Skills

Languages: C++, JavaScript, Swift, Java, Python, HTML, CSS, SQL, Bash

Platforms/Framework: SwiftUI, React, Node.js, Flutter, Firebase, Unity, Arduino

Tools: Git/Github, Unix, Linux, AWS (EC2), Notion, LaTeX

Interpersonal: Teamwork, Communication, Leadership, Listening, Problem-solving, Fast-learner

Work Experience

Dynamic Project Management (DPM) Lab - Ann Arbor, MI

Apr. 2023 - present

Research Intern

- Worked with a team of researchers at the DPM lab and the Liberty Mutual Group to study real-time risk sharing for
 preventative job safety in the construction workplace
- Developed an **iOS** application using **Swift** that integrates a machine learning algorithm to automatically collect data from IMU sensors when walking, detect fall risks, and prompt live feedback to help users walk safely
- Optimized data storage on Firebase database to assist researchers with efficiently analyzing the collected data

DesignOC - Seoul, S. Korea

Jun. 2020 - Jul. 2020

Web Development Intern

- Maintained/upgraded the company website using HTML, CSS, and JavaScript and increased visibility on search engines
- Collaborated with other engineers and employees to meet deadlines, ensuring information to be up-to-date

Project Experience

Maize & Blue Cupboard App - Team Project: Tech for Social Good

Sep. 2022 - present

Developed a cross-platform mobile application for Maize and Blue Cupboard with Flutter and Firebase to help with the
university food bank to reach to more people in need

KAMS Hub - Independent Project

Nov. 2021 - May 2022

• Developed an online learning management system for the school with HTML, CSS, JavaScript, Java Web, and MySQL with an aim to automate redundant tasks and improve administrative efficiency, and deployed the application on AWS EC2 Linux (Ubuntu) instance

Hexagon Defense - Independent Project

Feb. 2020 - Jun. 2021

- Designed and programmed the video game with Unity/C#, incorporating third-party APIs and SDKs
- Communicated with various companies to publish the completed game on Nintendo Switch and Google Play, reaching
 to over 1,000 unique users in the first month of release

Activities

• Tech for Social Good - Member Sep. 2022 - present

Michigan Hackers - Member
 Sep. 2022 - present

• Anthro Art Association - *Member* Apr. 2023 - present

KAMS Vex Robotics Team - Programmer / CAD designer
 Jan. 2022 - May 2022

Custer Hall Council - Programming Chair
 Sep. 2020 - May 2022