Stephen Glass

(732) 890-0145 • sglass520@gmail.com github.com/sglass520 • https://stephen.glass

Skills

• Languages: Python, C, C++, JavaScript, TypeScript, PHP, C#, SQL, HTML, CSS3/SASS

• Technologies: React, Angular, Express, React Native, Flask, Ionic, NodeJS, PWAs, REST API

Experience

AT&T Middletown, NJ

Sr. Specialist Software Engineer

July 2021 - Present

- Modernized critical on-premises Java applications by converting to Angular and Microsoft Azure cloud, reducing data center costs by millions of dollars annually.
- Contributed to Agile development process and collaborated with DevOps and App teams to expedite schedule and develop best ways to modernize legacy systems.

Rowan University Glassboro, NJ

Full-Stack Developer (part-time)

April 2020 - Present

- Created web app for AI mortality prediction using TypeScript React with Ionic UI front-end and LAMP stack (PHP/Apache/MySQL) back-end with RESTful API handling.
- Designed cloud architecture and deployment model, prioritizing security (E2EE/OAuth) to protect sensitive data and containerization using Docker to maintain scalability.
- Collected usage data from ICU doctors, creating and testing 3 iterations of UI design, resulting in improved workflow integration and satisfaction.

Lockheed Martin Moorestown, NJ

Software Engineer

June 2019 - July 2021

- Developed C++ software for radar subarrays and improved event handling system throughput 2x by converting single stream message buffers to circular queues data structures.
- Spearheaded creation of custom DHCP server in Python to discover new radar client modules during site deployment. Reduced project timeline and saved 200hrs+ labor.
- Led team of 4 electronics technicians on customer site to resolve hardware issues in radar modules, resulting in 50+ requirements sold-off and no impact to schedule.

Projects

- **OAuth 2.0 Framework** Open-source OAuth2.0 implementation for PHP server and JavaScript React clients. Highlights token auth, CSRF, XSS attack mitigation for secure systems.
- Web Sockets Demo Real-time online game using React and Socket. Io to communicate with an ExpressJS server. Intended to help developers build real-time apps using new frameworks.

Education

Georgia Institute of Technology

Atlanta, GA

• M.S in Computer Science (Part-time)

May 2022

Rowan University

Glassboro, NJ

• B.S in Electrical & Computer Engineering (GPA: 3.63)

May 2019

Minor in Systems Engineering