Gebze Teknik Üniversitesi

Bilgisayar Mühendisliği Bölümü

BİL 107 - Bilgisayar Bilimlerine Giriş Laboratuvarı Lab 9

Lab Work:

1. Strings in C

Print your name and surname.

```
#include<stdio.h>
int main()
{
   char name[] = "Nur Banu", surname[] = "Albayrak";
   printf("My name is %s and surname is %s.\n", name, surname);
}
```

2. Strings in C

Get name and surname from the user and print on screen.

```
#include<stdio.h>

int main()
{
    char name[20], surname[20];
    printf("Enter your name:");
    scanf("%s", name);
    printf("Enter your surname:");
    scanf("%s", surname);
    printf("Hello %s %s.\n", name, surname);
}
```

3. Strings and Command Line Arguments

Get names of the students in a class as command line arguments. Print the names on screen.

```
#include<stdio.h>
#include<string.h>

int main(int argc, char *argv[])
{
    char names[100][100];
    int count = 0;
    for(int i = 0; i < argc - 1; i++)
    {
        strcpy(names[i], argv[i + 1]);
        count += 1;
    }
    printf("There are %d students. And their names are:\n", count);
    for(int i=0; i < argc; i++)
    {
        printf("%s\n", names[i]);
    }
}</pre>
```

4. Recursion

Write a recursive function and obtain the total of numbers up to a given number.

```
#include<stdio.h>
int sum up to (int);
int main()
    int number, sum;
    printf("Please enter a number:");
    scanf("%d", &number);
    sum = sum up to(number);
    printf("The sum of numbers up to %d is %d.\n", number, sum);
}
int sum up to(int num)
    if(num == 0)
        return num;
    }
    else
        return num + sum up to(num - 1);
    }
```

5. Recursion and strings

Write a recursive function that prints reverse of a given string. Get a string from the user and print reverse of the string.

```
#include<stdio.h>
void print_reverse(char str[]);
int main()
{
    char str[100];
    printf("Enter a string:");
    scanf("%s", str);

    printf("Reverse of the string is: ");
    print_reverse(str);
    printf("\n");
}

void print_reverse(char str[])
{
    if(str[0] != '\0')
    {
        print_reverse(str + 1);
    }
    printf("%c", str[0]);
}
```

Lab Quiz

(For each question, 0 point if nothing is working, 1 point if working but not properly, 2 points if working properly)

1. Write the reverse_string() function for the given code below. (Hint: use strlen() function which gives the length of a string.)

```
#include<stdio.h>
#include<string.h>
void reverse string(char str[]);
int main()
{
    char str arr[100];
    printf("Enter a string:");
    scanf("%s", str arr);
    reverse string(str arr);
    printf("Reversed string is: %s \n", str arr);
}
void reverse string(char str[])
    int i = 0;
    int j = strlen(str) - 1;
    while (i < j)
        char temp = str[i];
        str[i] = str[j];
        str[j] = temp;
        i++;
        j--;
    }
```

2. Write print_line(), print_histogram() and len() functions for the given code below. print line(): Prints <int num of chars> times <char c> character. print_histogram() : Prints a histogram of <int values[]> with <char c> using print print_line() and len() functions.

len(): Returns the length of **<int array[]>**.

```
#include<stdio.h>
void print_histogram(char c, int vals[]);
int len(int arr[]);
int main()
    int values[100], val=1, count=0;
    printf("Enter positive values. Enter a negative value to print the
histogram. \n");
    do
        printf("Enter a value:");
        scanf("%d", &val);
        values[count] = val;
        count++;
    \}while(val > 0);
    print histogram('*', values);
}
void print line(char c, int num of chars)
    for(int i=0; i<num of chars; i++)</pre>
        printf("%c", c);
    printf("\n");
void print histogram(char c, int values[])
    for(int i = 0; i<len(values); i++)</pre>
        print line(c, values[i]);
    }
}
int len(int array[])
    int len=0, i=0;
    while(array[i]>0)
        len++;
        i++;
    return len;
Sample:
```

```
Enter positive values. Enter a negative value to print the histogram.
```

Enter a value:

Enter a value:

Enter a value:

6

Enter a value: 2 Enter a value: -1
Output:

**