

Homework 3

CSE 232

May 2021

Draw a state diagram for an FSM with an input a and three outputs, x , y and z . The xyz outputs generate a sequence in order 000, 011, 111, 010, 001, 101, 100, repeat. The output should change only on a rising clock edge when the input $a = 1$. Make the initial state 000. Design your solution in five steps

Step 1: Create FSM

Step 2: Obtain architecture

Step 3: Encode states

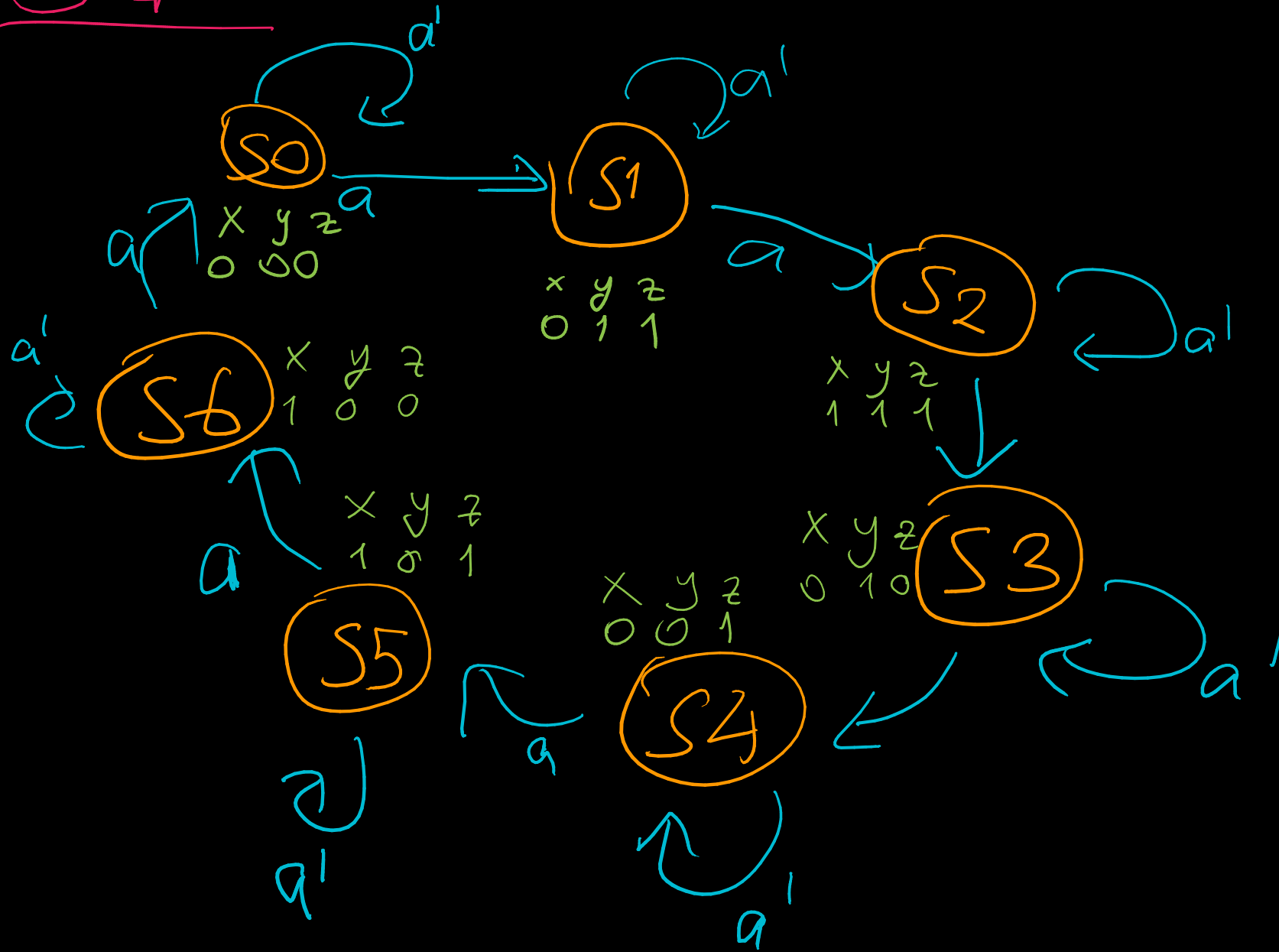
Step 4: Generate state table

Step 5: Obtain Boolean expressions and draw controller

(Hint, at Step 5, you may use K-maps for simplifications)

Step 1

Sileyman
Gököl
180104255

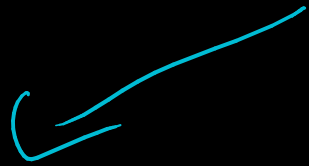


S0 = 000
 S1 = 001
 S2 = 010
 S3 = 011
 S4 = 100
 S5 = 101
 S6 = 110

Step 2

Total 7 states ($7 < 2^3$)

So 3 bits



for next state

for output

(n_2, n_1, n_0)

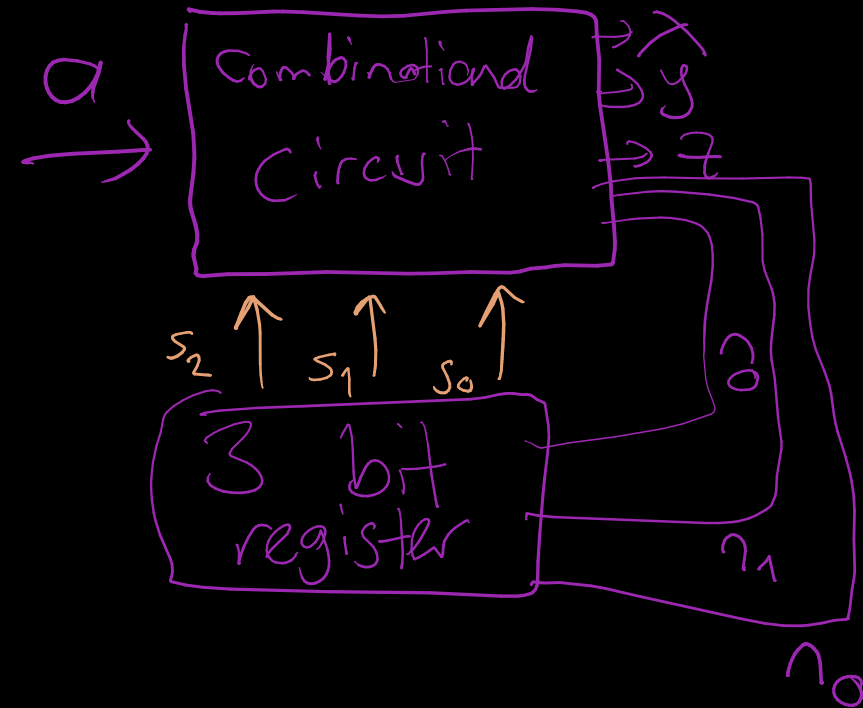
(x, y, z)

a is input

Step 3

Encode States

	<u>S_2</u>	<u>S_1</u>	<u>S_0</u>
Wait :	0	0	0
S_1 :	0	0	1
S_2 :	0	1	0
S_3 :	0	1	1
S_4 :	1	0	0
S_5 :	1	0	1
S_6 :	1	1	0



Step 4

Create State table

	A	B	C	D	E	F	G	H	I	J	K	L
1												
2		INPUT					OUTPUT					
3		INDEX	S2	S1	S0	a	X	Y	Z	N2	N1	N0
4		Index 0	0	0	0	0	0	0	0	0	0	0
5	.000	Index 1	0	0	0	1	0	0	0	0	0	1
6		Index 2	0	0	1	0	0	1	1	0	0	1
7	.011	Index 3	0	0	1	1	0	1	1	0	1	0
8		Index 4	0	1	0	0	1	1	1	0	1	0
9	111	Index 5	0	1	0	1	1	1	1	0	1	1
10		Index 6	0	1	1	0	0	1	0	0	1	1
11	.010	Index 7	0	1	1	1	0	1	0	1	0	0
12		Index 8	1	0	0	0	0	0	1	1	0	0
13	.001	Index 9	1	0	0	1	0	0	1	1	0	0
14		Index 10	1	0	1	0	1	0	1	1	0	1
15	101	Index 11	1	0	1	1	1	0	1	1	1	0
16		Index 12	1	1	0	0	1	0	0	1	0	0
17	100	Index 13	1	1	0	1	1	0	0	0	0	0
18		Index 14	1	1	1	0	0	0	0	0	0	0
19	X	Index 15	1	1	1	1	0	0	0	0	0	0
20		For x,y,z just look itself										
21		Not input										

→ X

Step 5.1

Obtain Boolean Expression

N2					S0	
		S2,S1 \ S0,A	.00	10	11	10
		0 0	0	0	0	0
		0 1	0	0	1	0
S2		1 1	1	0	0	0
		1 0	1	1	1	1
						S1
						A
N1					S0	
		S2,S1 \ S0,A	.00	10	11	10
		0 0	0	0	1	0
		0 1	1	1	0	1
S2		1 1	1	0	0	0
		1 0	0	0	1	0
						S1
						A
N0					S0	
		S2,S1 \ S0,A	.00	10	11	10
		0 0	0	1	0	1
		0 1	0	1	0	1
S2		1 1	0	0	0	0
		1 0	0	1	0	1
						S1
						A

$$N_2 = S_2 S_1' + S_2 S_0' a' + S_2' S_1 S_0 a$$

$$N_1 = S_1' S_0 a + S_2' S_1 S_0' + S_2' S_1 a' + S_1 S_0' a'$$

$$N_0 = S_2' S_0' a + S_1 S_0' a' + S_2' S_0 a' + S_1' S_0 a'$$

X					S0	
		S2,S1 \ S0,A	.00	10	11	10
		0 0	0	0	0	0
		0 1	1	1	0	0
S2		1 1	1	1	0	0
		1 0	0	0	1	1
						S1
						A
Y					S0	
		S2,S1 \ S0,A	.00	10	11	10
		0 0	0	0	1	1
		0 1	1	1	1	1
S2		1 1	0	0	0	0
		1 0	0	0	0	0
						S1
						A
Z					S0	
		S2,S1 \ S0,A	.00	10	11	10
		0 0	0	0	1	1
		0 1	1	1	0	0
S2		1 1	0	0	0	0
		1 0	1	1	1	1
						S1
						A

$$X = S_1 S_0' + S_2 S_1' S_0$$

$$Y = S_2' S_1 + S_2' S_0$$

$$Z = S_2 S_1' + S_1' S_0 + S_2' S_1 S_0'$$

Step 5.2

