

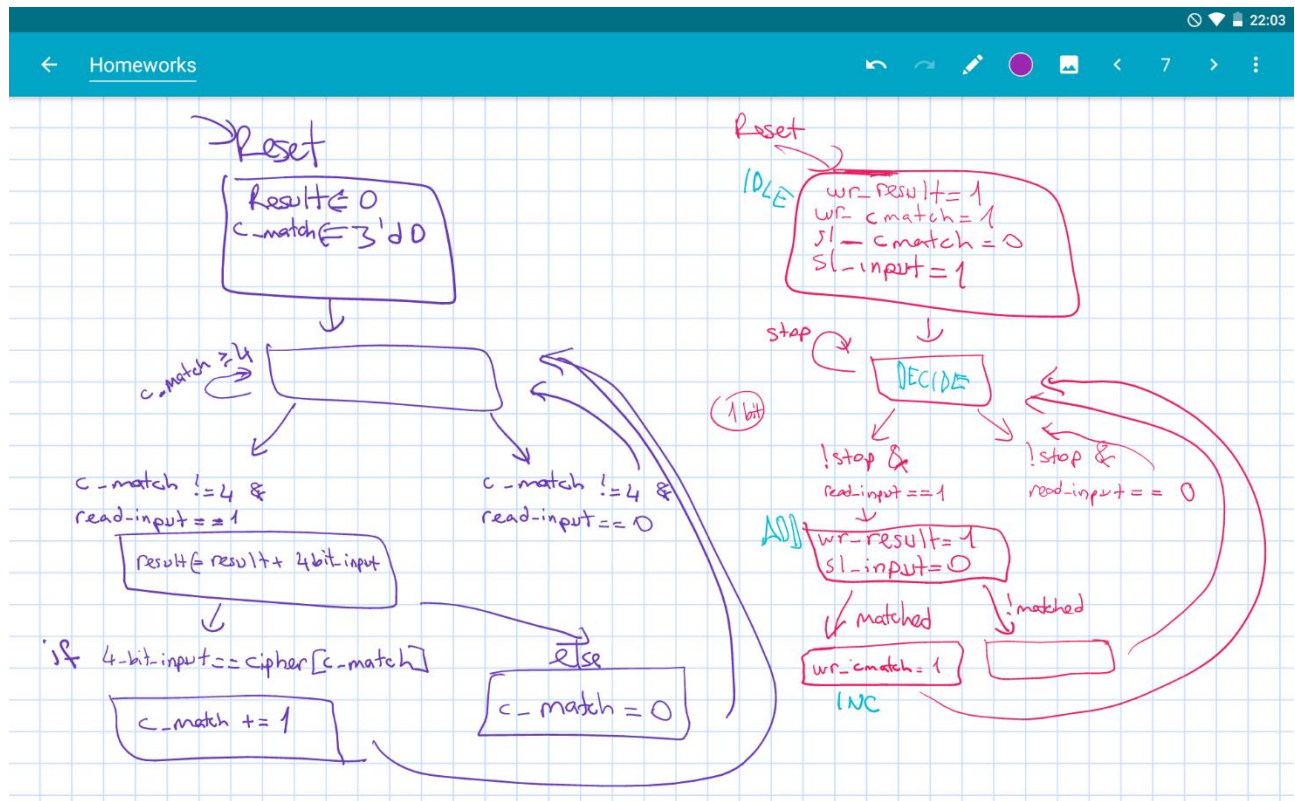
GTU
DEPARTMENT OF
COMPUTER ENGINEERING

CSE 331 – Autumn 2022

HOMEWORK 4
REPORT

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FSM FOR DATAPATH



While writing the code, I used the multiplier solution of teacher in class as my base file components.

CONTROL UNIT

1.

```
//state register
always @ (posedge clk) begin
    if(reset)
        current_state <= IDLE;
    else
        current_state <= next_state;
end
```

2.

```

always @ (*) begin
  case (current_state)
    IDLE: begin
      next_state = DECIDE;
    end

    DECIDE: begin
      if(stop)
        next_state = DECIDE;
      else
        next_state = ADD;
      end

    ADD: begin
      if(matched)
        next_state = INC;
      else
        next_state = DECIDE;
      end

    INC: begin
      next_state = DECIDE;
    end
  endcase
end

```

3.

```

always @ (posedge read_input) begin
  wr_result      = 1'b0;
  wr_cmatch      = 1'b0;
  sl_cmatch      = 1'b0;
  sl_input       = 1'b0;
  // matched     = 1'b0;

  case (current_state)
    IDLE: begin
      wr_result      = 1'b1;
      wr_cmatch      = 1'b1;
      sl_cmatch      = 1'b0;
      sl_input       = 1'b1;
    end

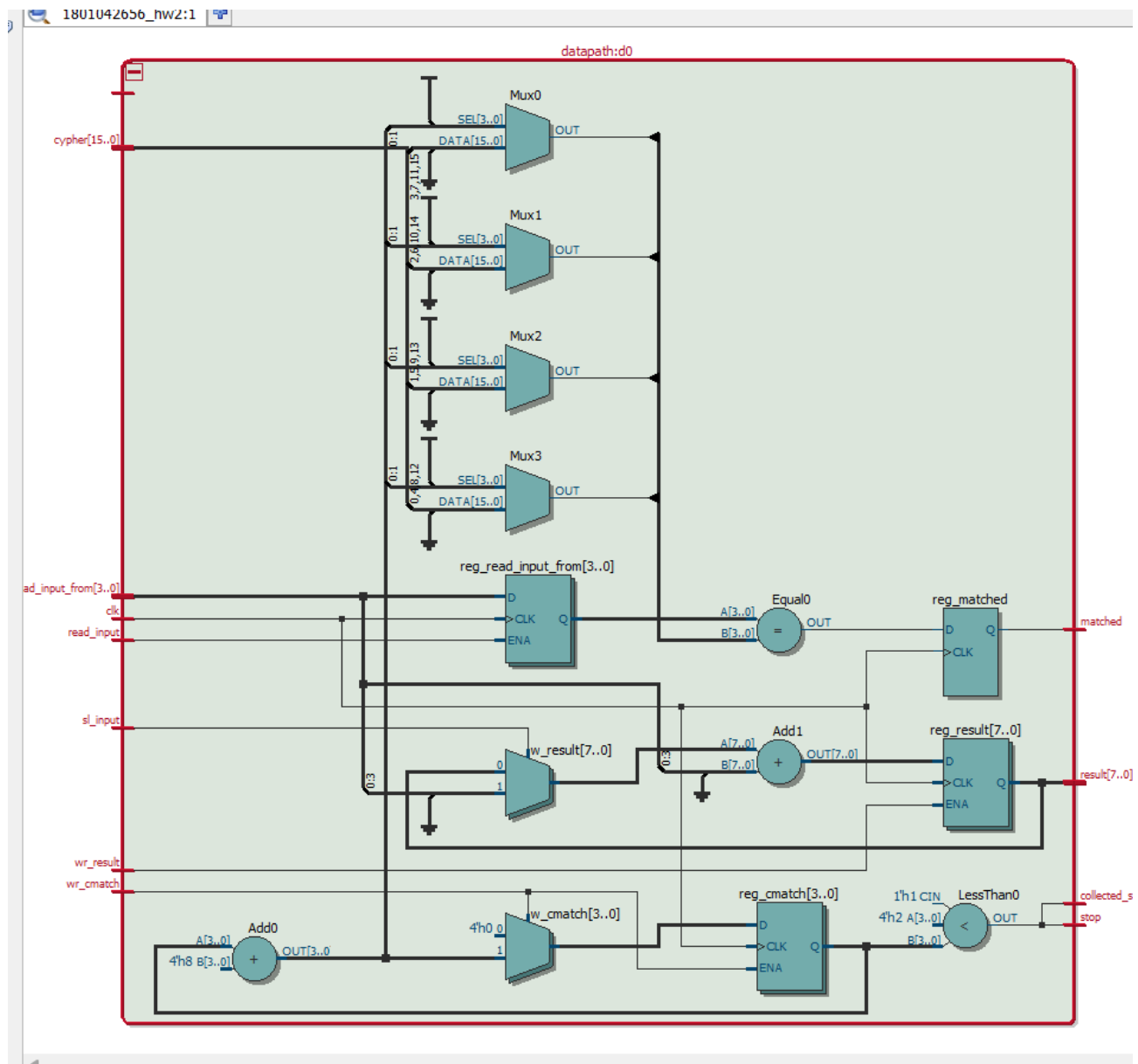
    DECIDE: begin
      // no change inside
    end

    ADD: begin
      wr_result      = 1'b1;
      sl_input       = 1'b0;
    end

    INC: begin
      sl_input       = 1'b0;
      //sl_cmatch     = 1'b1;
      wr_cmatch      = 1'b1;
    end
  endcase
end

```

3 always block used as wanted.



RESULTS

When readinput is 0, it doesn't get the input number.

It calculates the sum result correctly but sometimes because of the clock syncing problem, it doesn't sum up some numbers.

Also I couldn't finish the detecting cypher part.

Due to my other course's final exams, I couldn't complete the task.

```

#16
reset = 1'b0;
read_input_from = 4'b0001;

#16
read_input_from = 4'b0010; //2

#16
read_input_from = 4'b0011; //3

#16
read_input_from = 4'b0100; //4

#16
read_input_from = 4'b0101; //5

#16
read_input_from = 4'b0110; //6

#16
read_input_from = 4'b0111; //7

#16
read_input_from = 4'b1000; //8

#16
read_input_from = 4'b0000; // 0

```

Note: it prints summation results multiple times for same thing.

```

# ReadInput: 1, Cypher: 0100001100100001
# Read input from: 0001
# Result:
#
#           00000001
#
step -out -current
# Break in Module testbench_cypher_detect at C
step -out -current
# ReadInput: 0, Cypher: 0100001100100001
# Read input from: 0001
# Result:
#
#           00000001
#
#

```

Second

```

step -out -current
# ReadInput: 1, Cypher: 0100001100100001
# Read input from: 0010
# Result:
#
#           00000011
#
#

```

Third

```
# ReadInput: 1, Cypher: 0100001100100001
# Read input from: 0100
# Result:
#                               00000111
#
step -out -current
# Break in Module testbench_cypher_detect
step -out -current
# ReadInput: 0, Cypher: 0100001100100001
# Read input from: 0100
# Result:
#                               00000111
#
```

As it seen, it skipped one of the inputs due to clock sync problem.