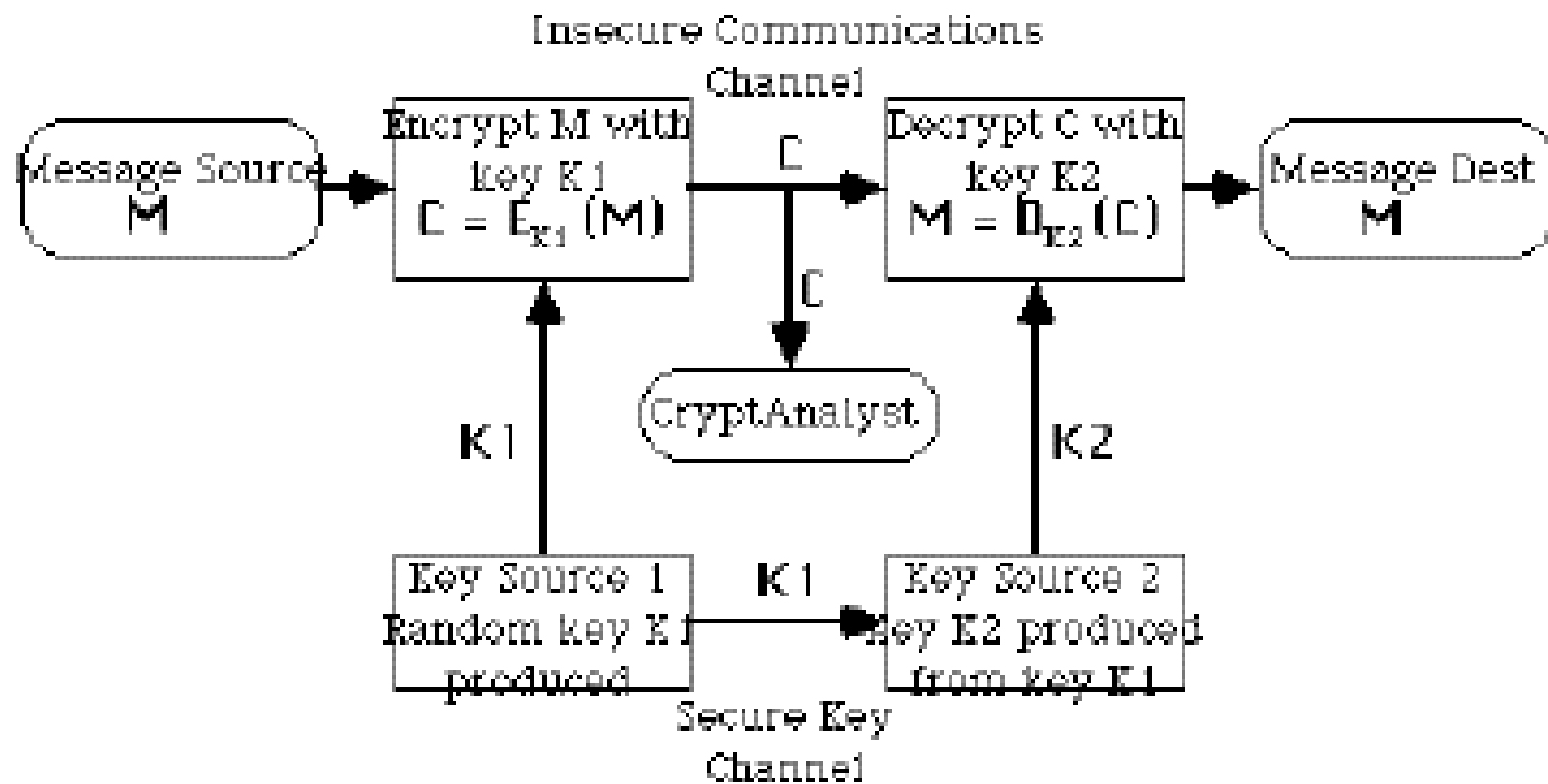


Modern Block Ciphers

- now look at modern block ciphers
- one of the most widely used types of cryptographic algorithms
- provide secrecy /authentication services
- focus on DES (Data Encryption Standard)
- to illustrate block cipher design principles

Symmetric Cryptosystems

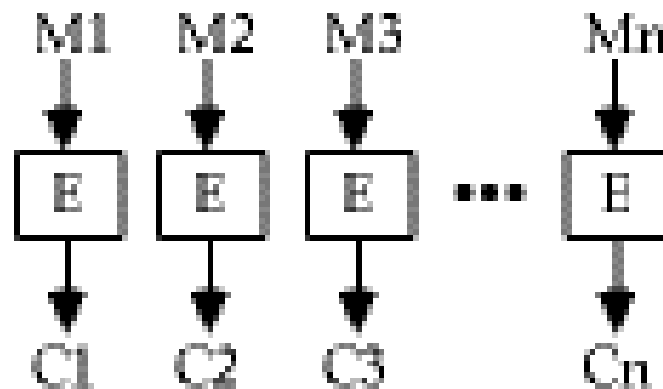


Symmetric (Private-Key) Encryption System

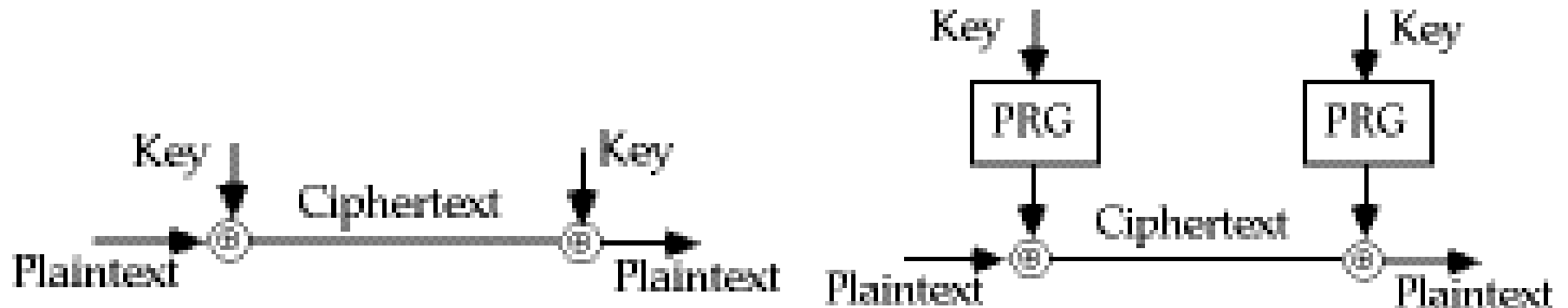
Block vs Stream Ciphers

- block ciphers process messages in blocks, each of which is then en/decrypted
- like a substitution on very big characters
 - 64-bits or more
- stream ciphers process messages a bit or byte at a time when en/decrypting
- many current ciphers are block ciphers
- broader range of applications

Block and Stream ciphers



Block Cipher

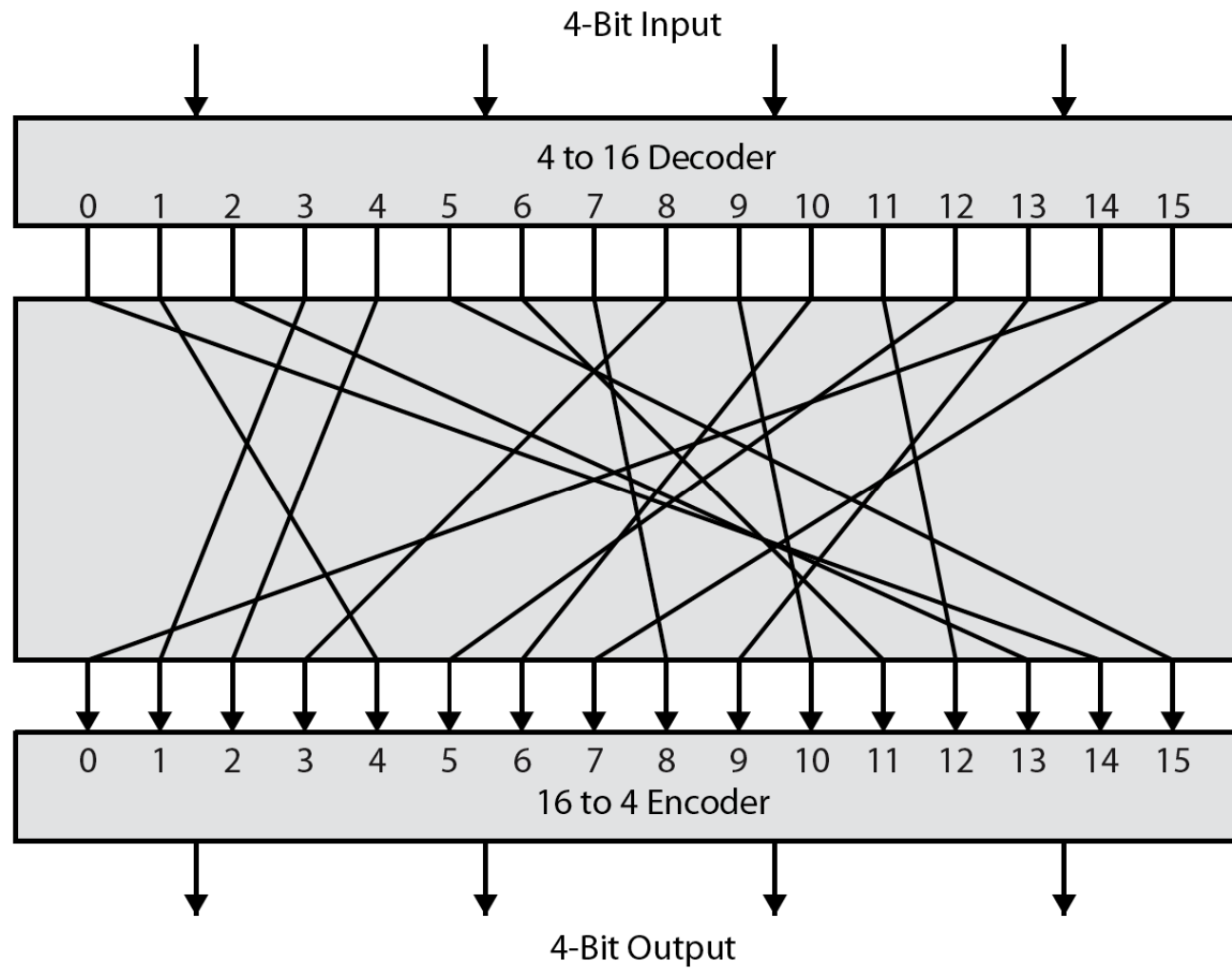


Stream Cipher

Block Cipher Principles

- most symmetric block ciphers are based on a **Feistel Cipher Structure**
- needed since must be able to **decrypt** ciphertext to recover messages efficiently
- block ciphers look like an extremely large substitution
- would need table of 2^{64} entries for a 64-bit block
- instead create from smaller building blocks
- using idea of a product cipher

Ideal Block Cipher



Claude Shannon and Substitution-Permutation Ciphers

- Claude Shannon introduced idea of substitution-permutation (S-P) networks in 1949 paper
- form basis of modern block ciphers
- S-P nets are based on the two primitive cryptographic operations seen before:
 - *substitution* (S-box)
 - *permutation* (P-box)
- provide *confusion* & *diffusion* of message & key

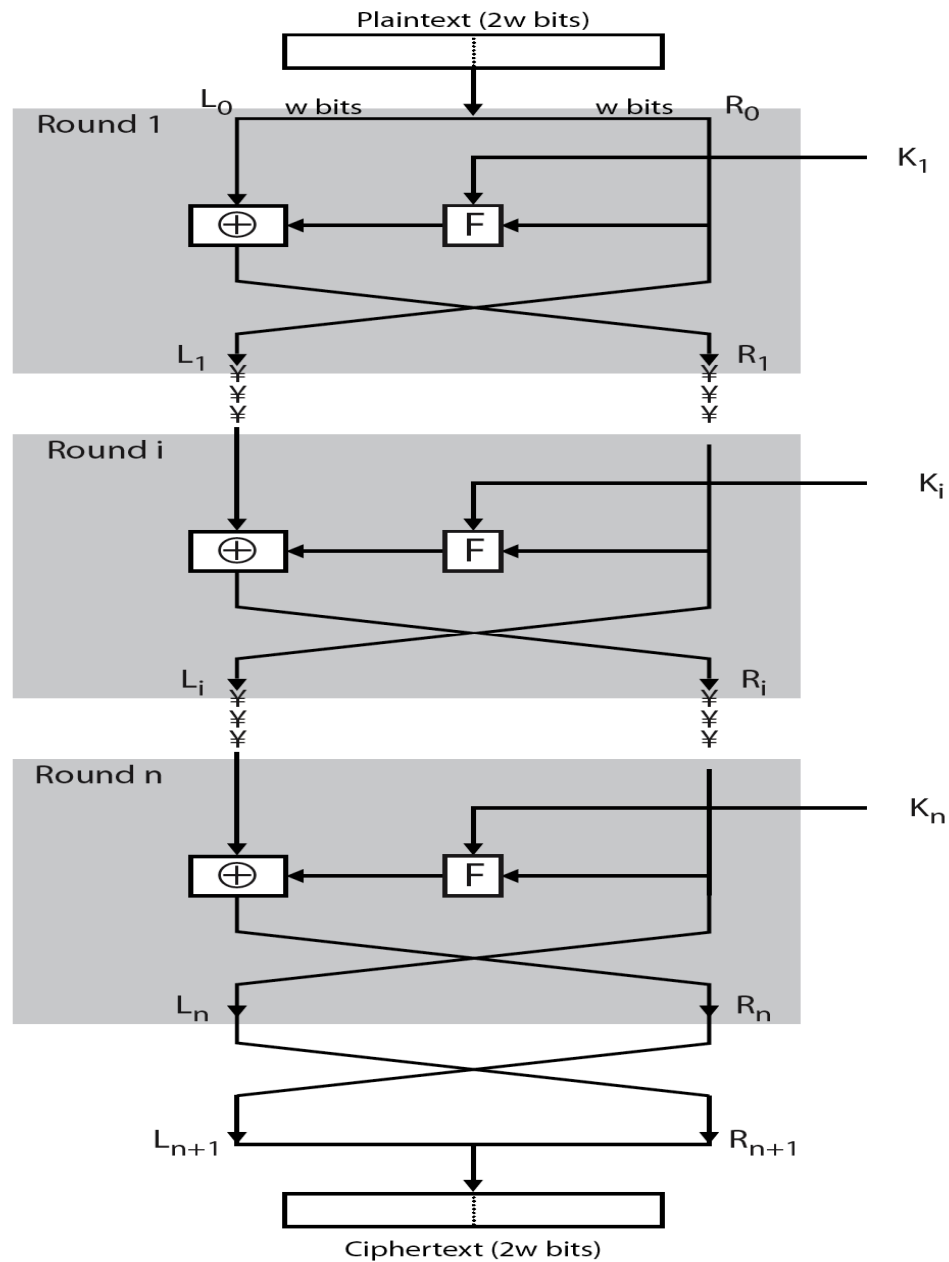
Confusion and Diffusion

- cipher needs to completely obscure statistical properties of original message
- a one-time pad does this
- more practically Shannon suggested combining S & P elements to obtain:
- **diffusion** – dissipates statistical structure of plaintext over bulk of ciphertext
- **confusion** – makes relationship between ciphertext and key as complex as possible

Feistel Cipher Structure

- Horst Feistel devised the **feistel cipher**
 - based on concept of invertible product cipher
- partitions input block into two halves
 - process through multiple rounds which
 - perform a substitution on left data half
 - based on round function of right half & subkey
 - then have permutation swapping halves
- implements Shannon's S-P net concept

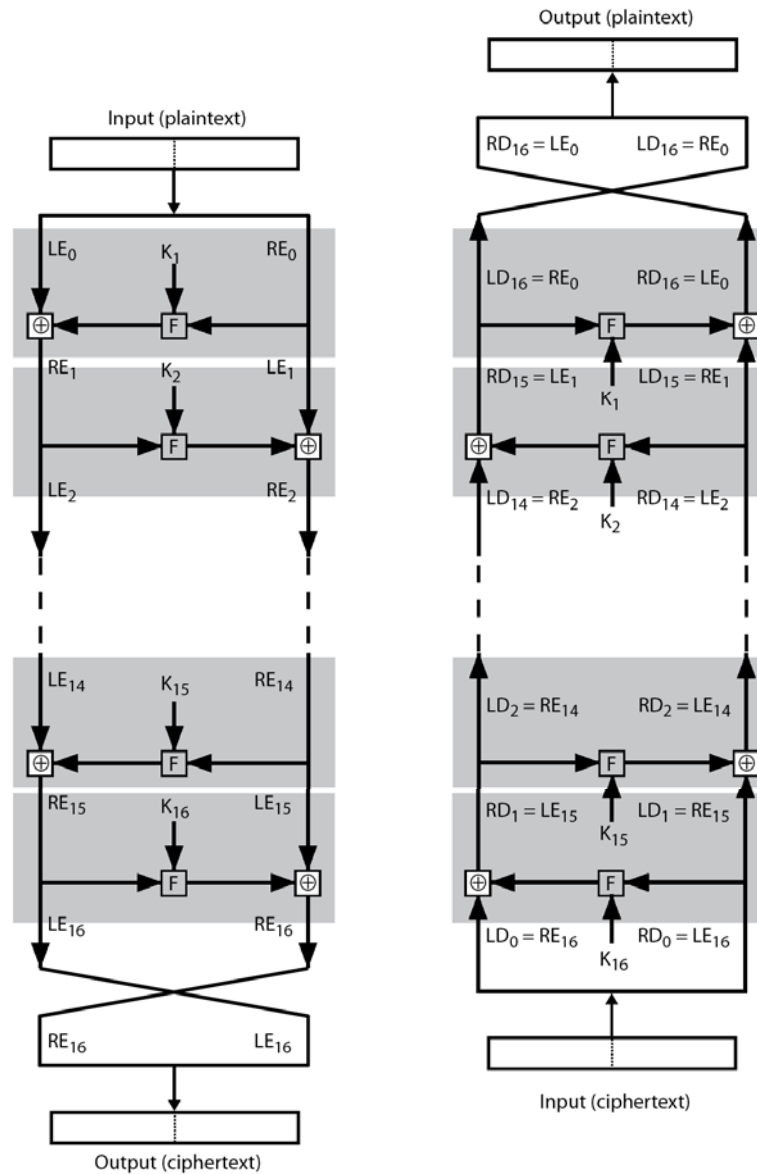
Feistel Cipher Structure



Feistel Cipher Design Elements

- block size
- key size
- number of rounds
- subkey generation algorithm
- round function
- fast software en/decryption
- ease of analysis

Feistel Cipher Decryption



Data Encryption Standard (DES)

- most widely used block cipher in world
- adopted in 1977 by NBS (now NIST)
 - as FIPS PUB 46
- encrypts 64-bit data using 56-bit key
- has widespread use
- has been considerable controversy over its security

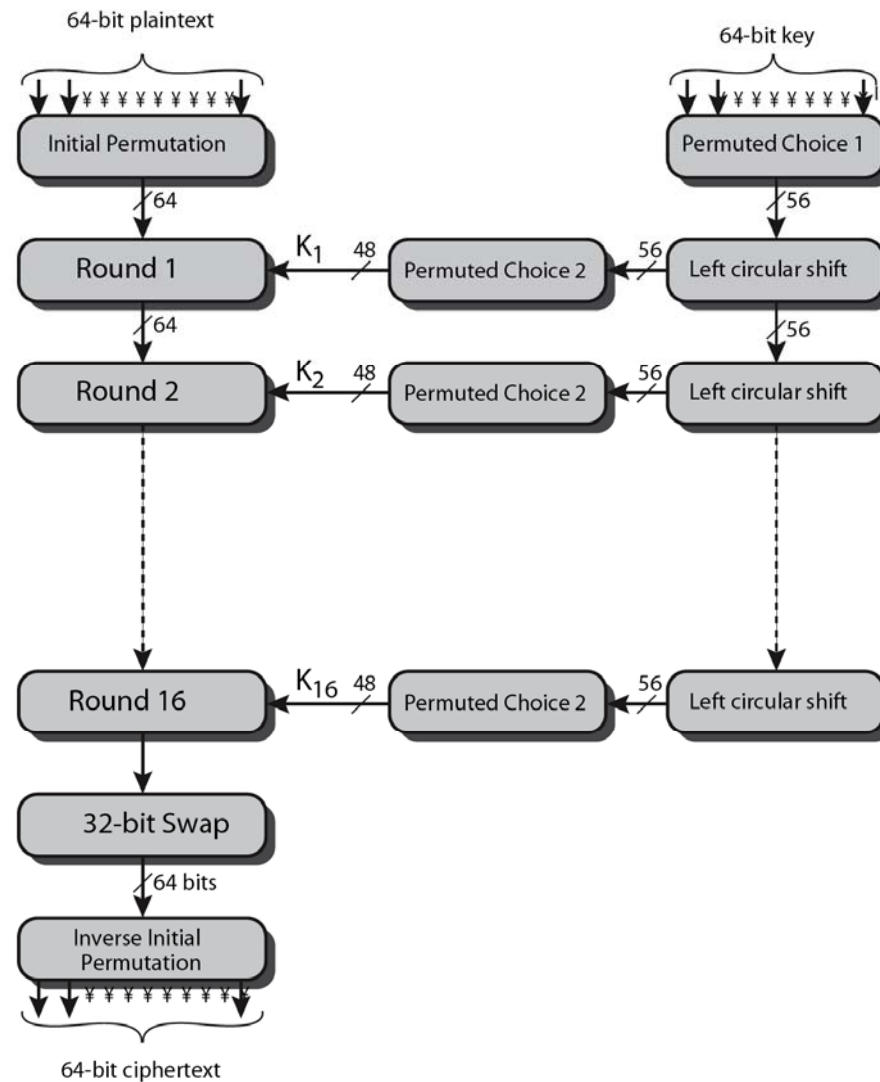
DES History

- IBM developed Lucifer cipher
 - by team led by Feistel in late 60's
 - used 64-bit data blocks with 128-bit key
- then redeveloped as a commercial cipher with input from NSA and others
- in 1973 NBS issued request for proposals for a national cipher standard
- IBM submitted their revised Lucifer which was eventually accepted as the DES

DES Design Controversy

- although DES standard is public
- was considerable controversy over design
 - in choice of 56-bit key (vs Lucifer 128-bit)
 - and because design criteria were classified
- subsequent events and public analysis show in fact design was appropriate
- use of DES has flourished
 - especially in financial applications
 - still standardised for legacy application use

DES Encryption Overview



Initial Permutation IP

- first step of the data computation
- IP reorders the input data bits
- even bits to LH half, odd bits to RH half
- quite regular in structure (easy in h/w)
- example:

`IP (675a6967 5e5a6b5a) = (ffb2194d
004df6fb)`

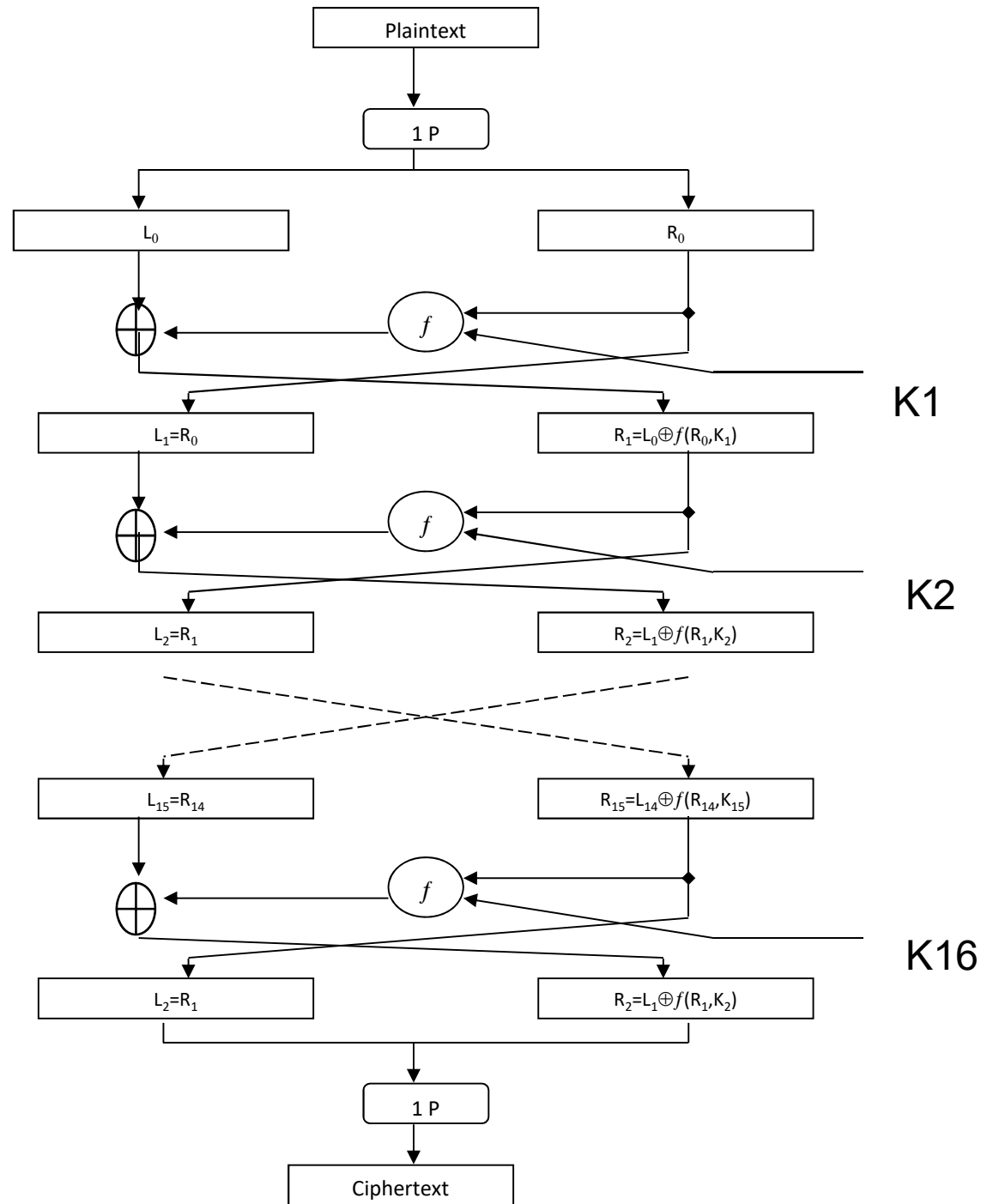
DES Round Structure

- uses two 32-bit L & R halves
- as for any Feistel cipher can describe as:

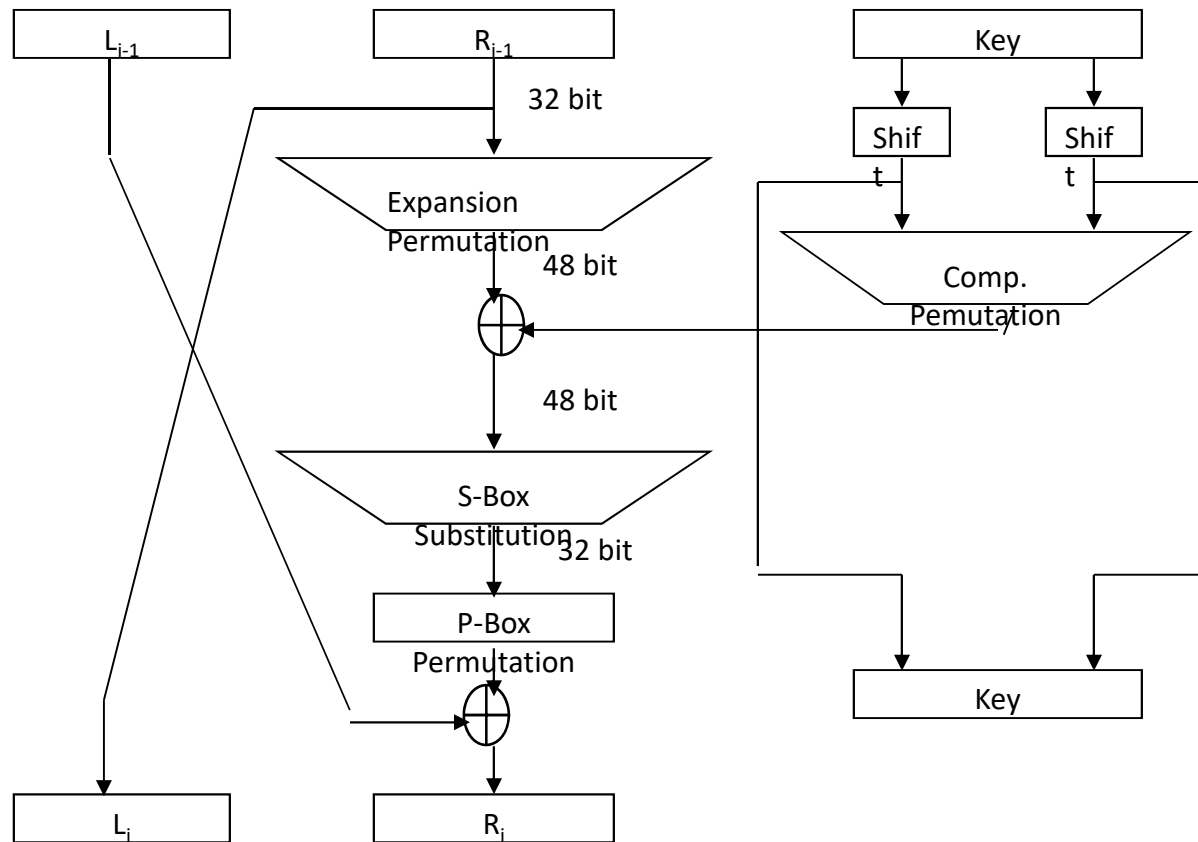
$$L_i = R_{i-1}$$

$$R_i = L_{i-1} \oplus F(R_{i-1}, K_i)$$

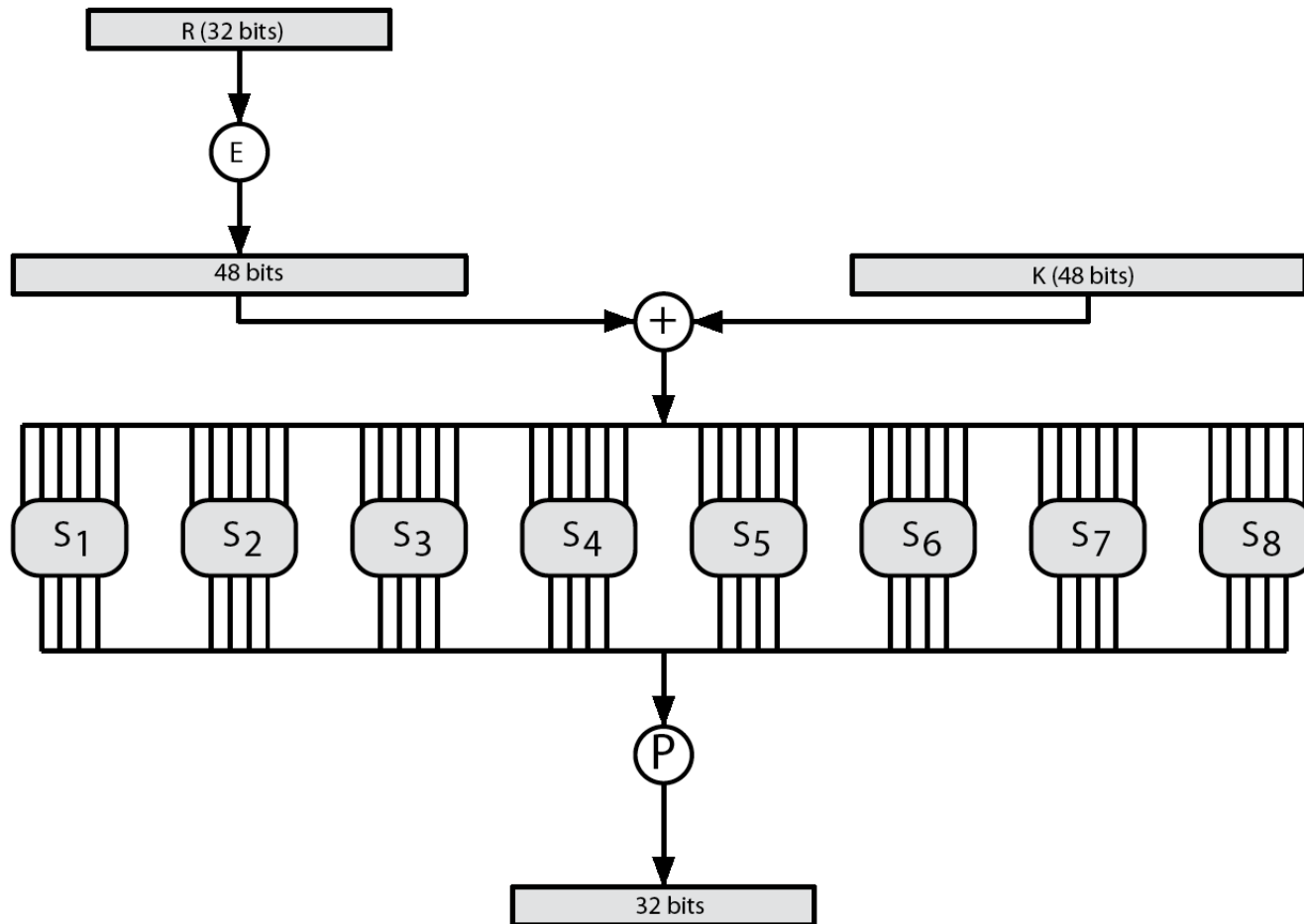
- F takes 32-bit R half and 48-bit subkey:
 - expands R to 48-bits using perm E
 - adds to subkey using XOR
 - passes through 8 S-boxes to get 32-bit result
 - finally permutes using 32-bit perm P



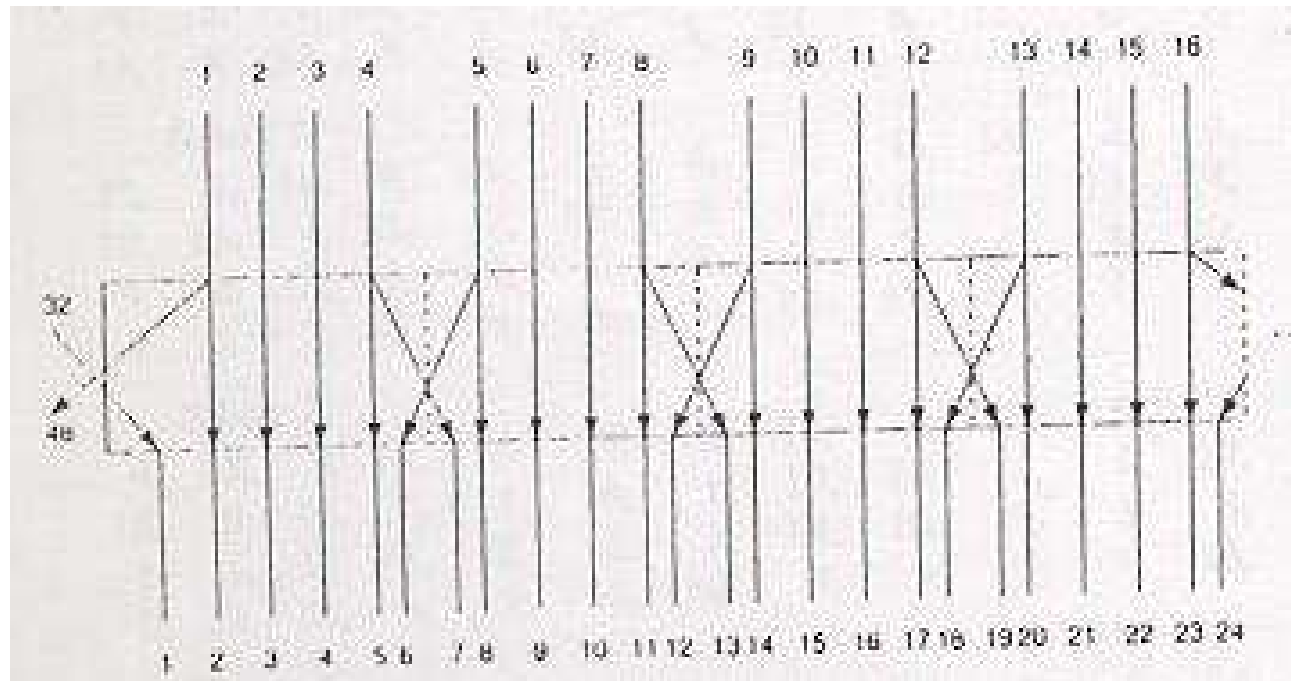
One round of DES



DES Round Structure



Expanded permutation



Substitution Boxes S

- have eight S-boxes which map 6 to 4 bits
- each S-box is actually 4 little 4 bit boxes
 - outer bits 1 & 6 (**row** bits) select one row of 4
 - inner bits 2-5 (**col** bits) are substituted
 - result is 8 lots of 4 bits, or 32 bits
- row selection depends on both data & key
 - feature known as autoclaving (autokeying)
- example:
 - $S(18\ 09\ 12\ 3d\ 11\ 17\ 38\ 39) = 5fd25e03$

0123456789ABCDEF

S10: E4D12FB83A6C3907

1: 0F74E2D1A6CB9538

2: 41E8D62BFC973A50

3: FC8249175B3EA06D

S20: F18E6B34972DC05A

1: 3D47F28EC01A69B5

2: 0E7BA4D158C6932F

3: D8A13F42B67C05E9

S30: A09E63F51DC7B428

1: D709346A285ECBF1

2: D6498F30B12C5AE7

3: 1AD069874FE3B52C

S40: 7DE3069A1285BC4F

1: D8B56F03472C1AE9

2: A690CB7DF13E5284

3: 3F06A1D8945BC72E

S50: 2C417AB6853FD0E9

1: EB2C47D150FA3986

2: 421BAD78F9C5630E

3: B8C71E2D6F09A453

S60: C1AF92680D34E75B

1: AF427C9561DE0B38

2: 9EF528C3704A1DB6

3: 432C95FABE17608D

S70: 4B2EF08D3C975A61

1: D0B7491AE35C2F86

2: 14BDC37EAF680592

3: 6BD814A7950FE23C

S80: D2846FB1A93E50C7

1: 1FD8A374C56B0E92

2: 7B419CE206ADF358

3: 21E74A8DFC90356B

P-box permutation

16	7	20	21	29	12	28	17
1	15	23	26	5	18	31	10
2	8	24	14	32	27	3	9
19	13	30	6	22	11	4	25

P-Box Permutasyonu

DES Key Schedule

- forms subkeys used in each round
 - initial permutation of the key (PC1) which selects 56-bits in two 28-bit halves
 - 16 stages consisting of:
 - rotating **each half** separately either 1 or 2 places depending on the **key rotation schedule K**
 - selecting 24-bits from each half & permuting them by PC2 for use in round function F
- note practical use issues in h/w vs s/w

DES Decryption

- decrypt must unwind steps of data computation
- with Feistel design, do encryption steps again using subkeys in reverse order (SK16 ... SK1)
 - IP undoes final FP step of encryption
 - 1st round with SK16 undoes 16th encrypt round
 -
 - 16th round with SK1 undoes 1st encrypt round
 - then final FP undoes initial encryption IP
 - thus recovering original data value

Avalanche Effect

- key desirable property of encryption alg
- where a change of **one** input or key bit results in changing approx **half** output bits
- making attempts to “home-in” by guessing keys impossible
- DES exhibits strong avalanche