University of California, Berkeley College of Engineering Computer Science Division – EECS

Fall 1999 Anthony D. Joseph

Midterm Exam #2

November 10, 1999 CS162 Operating Systems

Your Name:															
SID:															
Circle the letters of your CS162 login (1 per line):				_			m m		-	-				•	
TA Name / Section:															

This is a **closed book** examination. You have two hours to answer as many questions as possible. The number in parentheses at the beginning of each question indicates the number of points given to the question; there are 100 points in all. You should read **all** of the questions before starting the exam, as some of the questions are substantially more time consuming.

Write all of your answers directly on this paper. *Make your answers as concise as possible*. If there is something in a question that you believe is open to interpretation, then please ask us about it!

Good Luck!!

Problem	Possible	Score
1	12	
2	28	
3	15	
4	12	
5	15	
6	18	
Total	100	

reason fo a. Doubli	r your answer:	•	e correct answer and provide a <i>short</i> Of file system will exactly double the
Why:	True	/	False
	1 1		higher hit rate than a fully associative the same reference pattern).
Why:	True	/	False
	ory (summed over all pr		even if the total size of virtual canteed to be smaller than physical
Why:	True	/	False

- 2. (26 points total) File system buffer cache management.
 - a. (12 points) Unix systems use a 30 second write-behind policy for file system data. List the advantages and disadvantages
 - i) Name two advantages of this policy.

ii) Name one disadvantage of this policy.

- b. (14 points) Specify how you implement a write-behind policy. Assume a write-behind occurs every 30 seconds. Assume that a file is only opened by one process at a time. You do *not* have to show how you would modify the read operation.
 - i) List the data structures, methods, or classes you would either use or modify:

ii) Provide the algorithm for the policy in pseudocode form. Your solution should take less than *twenty* lines of pseudocode. No optimizations are necessary, however your solution should handle any synchronization issues. You can use any Nachos functions that you would need (if they're not standard, or are from your own project phases, explain their operation).

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3. (15 points total) One of your friends has a little extra money to spare and has decided to upgrade their HAL Junior HAL-Z4u computer. The HAL Junior has a simple paged virtual memory system (with no segments). First you measure the system to find out why it is running so slow. You discover the following values:

Measurement	Value
Pt = probability of a TLB miss	0.1
Pp = probability of a page fault when a TLB miss occurs	0.0002
Tt = time to access TLB	0
Tm = time to access memory	1 microsecond
Td = time to transfer a page to/from disk	10 milliseconds =
	10000 microseconds
Pd = probability page is dirty when replaced	0.5

The TLB is refilled automatically by the hardware on a miss (the TLB is only accessed once per reference). The page tables are kept in physical memory, so looking up a page table entry incurs one memory access. Assume that the costs of the page replacement algorithm and updates to the page table are included in the Td measurement.

a. (10 points) What is the average memory access time (the time for an application program to do one memory reference) on the HAL Junior? Express your answer symbolically and compute the result to two significant digits. *Show all steps of the computation*.

b. (5 points) The HAL Junior price sheet looks like this:

Item	Specs	Price
Larger TLB	Reduces the probability of a TLB miss to 0.05.	\$500
	Assume that there is sufficient memory that the	
	page fault rate is unaffected.	
Hard Disk-Drive II	Transfers a page in 8 milliseconds	\$500
8 MByte more	Makes probability of a page fault, given a TLB	\$500
memory	miss, 0.0001	

Suppose your friend has \$1000. Which components should they buy if they want to maximize the performance of their HAL Junior? State the reasoning behind your choices.

No Credit – Problem X: (00000000000 points)

The news is not very good for Bill Gates. On Friday, the judge in the antitrust trial of Microsoft ruled that the software company has monopoly power in PC operating systems and that it has used that power to crush potential threats from competitors.

The Top 10 Things on Bill Gates's To-Do List

- 10. Change menacing cackle to more of a charming titter.
- 9. Stop payment on Satan's check.
- 8. Search JobOptions.com: Field = "Technology" Salary > \$25 Billion
- 7. Put somebody else in charge temporarily; take the winter off and find Rosebud.
- 6. Push own "Start" button. At prompt, choose "Shut Down" and then "Re-start Ego."
- 5. Create new corporate division in charge of sending flowers and candy to Sandy O'Connor.
- 4. Send message to mother ship: "My job here is done."
- 3. Dedicate my life to finding the *real* monopolists.
- 2. See how quickly the government can prepare for the "11/10/99 Bug."
- 1. Halt global economy by taking all my money and going home.

4. (12 points total) Consider a demand paging system, where a dedicated disk is used for paging, and file system activity uses other disks. The measured utilizations of the various system components, in terms of **time**, not space, are as follows:

CPU utilization	20%
Paging disk	99.7%
Other I/O devices	5%

For each of the following changes, say what its most likely impact will be on CPU utilization: (+) increase, (0) no effect, or (-)decrease, and why.

a. Get a larger capacity paging disk

b. Increase the degree of multiprogramming

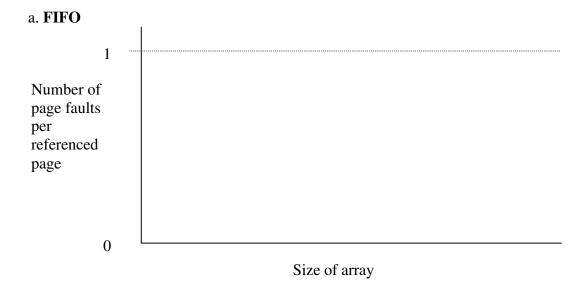
c. Get more physical memory

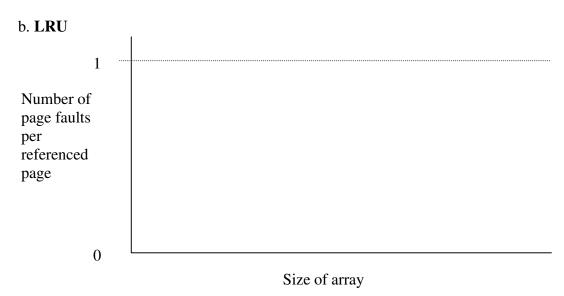
5. (15 points total) Virtual memory page replacement policies.

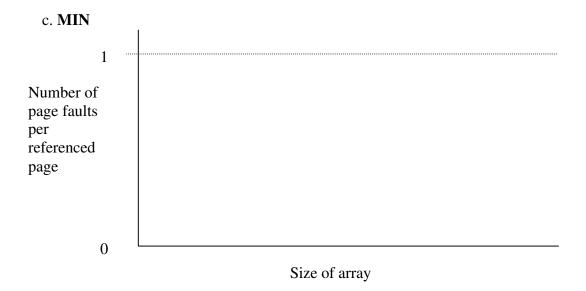
You are given a program that **repeatedly** scans through the elements of a very large array in virtual memory. For example, if the array is 4 pages long, then its page reference pattern is ABCDABCDABCD...

For each of the following page replacement algorithms, sketch a graph showing the paging behavior. Assume that the program has been running for several iterations through the array.

The y-axis of each graph is the number of page faults *per referenced page*, varying from 0 to 1; the x-axis is the size of the array being scanned, varying from smaller than physical memory to much larger than physical memory. *Label any interesting points on the graph on both the x and y axes*.







6. (18 points total) Consider the following processes, arrival times, and CPU processing requirements:

Process Name	Arrival Time	Processing Time
A	0	3
В	1	3
С	4	3
D	6	2

For each of the following scheduling algorithms, fill in the table with the process that is running on the CPU (for timeslice-based algorithms, assume a 1 unit timeslice). For RR, assume that an arriving thread is run at the beginning of its arrival time. All processes produce output *only at the end of their execution*.

Time	FIFO	RR	SRTCF
0	A	A	A
1			
2			
3			
4			
5			
6			
7			
8			
9			
10			
Average response time			