

St7789.py LCD 320 x 240

Initialize LCD

```
spi = SPI(1, baudrate=40000000, polarity=1, phase=1)
```

```
cs = Pin(9, Pin.OUT)
```

```
dc = Pin(13, Pin.OUT)
```

```
rst = Pin(12, Pin.OUT)
```

```
lcd = st7789.ST7789(spi, cs, dc, rst)
```

```
lcd.framebuf.fill(0) – fills screen with black or any color desired by changing the number
```

```
lcd.rotate(3) #rotation for proper viewing
```

Screen dimensions

```
SCREEN_WIDTH = 320
```

```
SCREEN_HEIGHT = 240
```

Colors

```
Lcd.COLORS['WHITE']
```

```
"BLACK": 0x0000,
```

```
"WHITE": 0xFFFF,
```

```
"RED": 0x07E0,
```

```
"GREEN": 0x001F,
```

```
"BLUE": 0xF800,
```

```
"YELLOW": 0x07FF,
```

```
"CYAN": 0xF81F,
```

```
"PURPLE": 0x79E0,
```

```
"GRAY": 0x8410,
```

```
"DARK_GRAY": 0x4208,
```

Methods will include lcd. `Lcd.draw_centered_text(10,10, "Hello", 1, lcd.COLOR["White"])`

Text

`lcd.framebuf.text('hello', Width, Height, lcd.COLORS['YELLOW'])`

`lcd.draw_centered_text(y, text, scale, color):`

`lcd.draw_outlined_text(x, y, text, scale, color, outline_color):`

`lcd.draw_multiline_text(x, y, text, scale, color, max_width=None):`

`lcd.draw_big_text(x, y, text, scale, color):`

example: `lcd.draw_outlined_text(50,50, 'Scott', 2, lcd.COLORS['BLUE'], lcd.COLORS['WHITE'])`

`lcd.show()`

Screen

`lcd.rotate(rotation):` # 0,1,2,3 orientation of entire screen

`lcd.show()`

Graphics

`lcd.draw_pixel(x, y, color):`

`lcd.draw_line(x0, y0, x1, y1, color):`

`lcd.def draw_rect(x, y, w, h, color):`

`lcd.fill_rect(x, y, w, h, color):`

`lcd.draw_triangle(x0, y0, x1, y1, x2, y2, color):`

`lcd.fill_triangle(x0, y0, x1, y1, x2, y2, color):`

`lcd.draw_circle(x0, y0, r, color):`

`lcd.draw_sprite(x, y, sprite, scale, color):`

`sprite = ['1111,'`

`'1001,'`

`'1111,']`