

# Optimal Transport

## An Application to Color Transfer

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[https://github.com/sgounane/workshop\\_mimsc\\_25](https://github.com/sgounane/workshop_mimsc_25)

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# Optimal Transport

- Optimal Transport is a theory that allows us to compare two (weighted) points clouds  $(X, a)$  and  $(Y, b)$ , where  $X \in \mathbb{R}^{n \times d}$  and  $Y \in \mathbb{R}^{m \times d}$  are the locations of the  $n$  (resp.  $m$ ) points in dimension  $d$ , and  $a \in \mathbb{R}^n$ ,  $b \in \mathbb{R}^m$  are the weights.
- The total weights should sum to one, i.e.

$$\sum_{i=1}^n a_i = \sum_{j=1}^m b_j = 1$$

- The basic idea of Optimal Transport is to "transport" the mass located at points  $X$  to the mass located at points  $Y$ .

# Optimal Transport

- Let us denote by

$$\mathcal{U}(a, b) = \left\{ P \in \mathbb{R}^{n \times m} \mid P \geq 0, \sum_{j=1}^m P_{ij} = a_i, \sum_{i=1}^n P_{ij} = b_j \right\}$$

the set of admissible transport plans.

- If  $P \in \mathcal{U}(a, b)$ , the quantity  $P_{ij} \geq 0$  should be regarded as the mass transported from point  $X_i$  to point  $Y_j$ .
- For this reason, it is called a **transport plan**.

# Optimal Transport

- We will also consider a **cost matrix**  $C \in \mathbb{R}^{n \times m}$ .  $C_{ij}$  is cost for transporting one unit of mass from  $X_i$  to  $Y_j$ .
- This cost is usually computed using the positions  $X_i$  and  $Y_j$ , for example

$$C_{ij} = \|X_i - Y_j\| \text{ or } C_{ij} = \|X_i - Y_j\|^2.$$

- Then transporting mass according to  $P \in \mathcal{U}(a, b)$  has a total cost of  $\sum_{ij} P_{ij} C_{ij}$ .
- The goal In Optimal Transport is to find a transport plan  $P \in \mathcal{U}(a, b)$  that will minimize its total cost.

# Optimal Transport

- In other words, we want to solve

$$\min_{P \in \mathcal{U}(a,b)} \sum_{ij} C_{ij} P_{ij}.$$

- This problem is a Linear Program. We can thus solve this problem using classical Linear Programming algorithms.
- The solution  $P^*$  is an optimal transport plan between  $(X, a)$  and  $(Y, b)$
- $\sum_{ij} P_{ij}^* C_{ij}$  is the optimal transport distance between  $(X, a)$  and  $(Y, b)$ : it is the **minimal** amount of "**energy**" that is necessary to transport the initial mass located at points  $X$  to the target mass located at points  $Y$ .

# Example

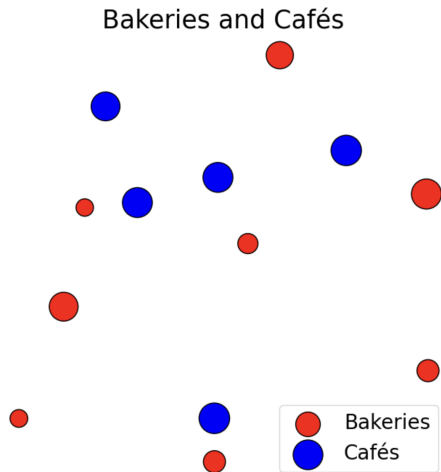


Figure: Bakeries and Cafés example

# Example

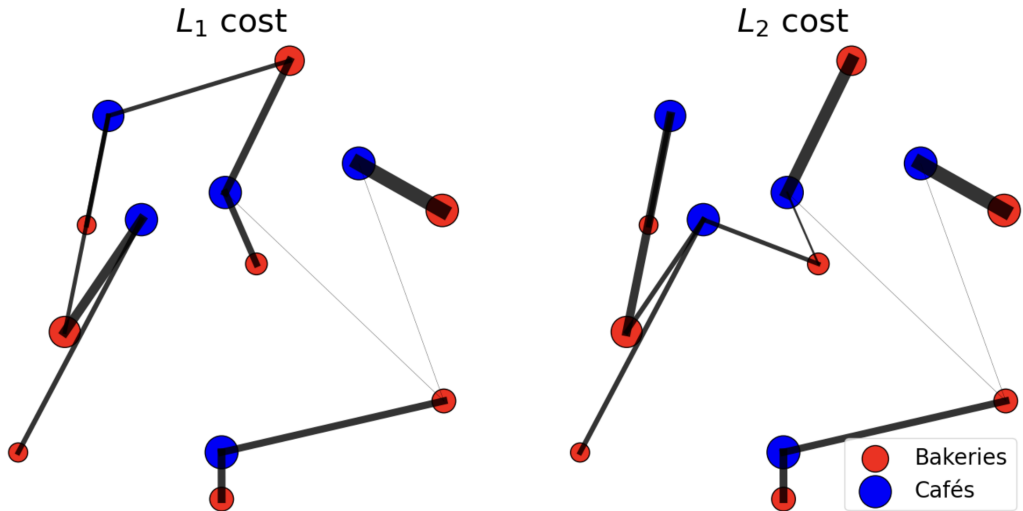


Figure: Bakeries and Cafés example



# Sinkhorn Algorithm

- In real applications, and especially in Machine Learning, we often have to deal with huge numbers of points.
- In this case, the linear programming algorithms which have cubic complexity will take too much time to run.
- That's why in practice we can minimize another criterion given by

$$\min_{P \in \mathcal{U}(a,b)} \langle C, P \rangle + \epsilon \sum_{ij} P_{ij} [\log(P_{ij}) - 1].$$

- When  $\epsilon$  is sufficiently small, we can consider that a solution is a good approximation of a real optimal transport plan.

# Sinkhorn Algorithm

- To solve this problem, one can remark that the optimality conditions imply that a solution  $P_\epsilon^*$  necessarily is of the form  $P_\epsilon^* = \text{diag}(u) K \text{diag}(v)$ , where  $K = \exp(-C/\epsilon)$  and  $u, v$  are two non-negative vectors.
- $P_\epsilon^*$  should verify the constraints, i.e.  $P_\epsilon^* \in \mathcal{U}(a, b)$ , so that

$$P_\epsilon^* \mathbf{1}_m = a \text{ and } (P_\epsilon^*)^T \mathbf{1}_n = b$$

which can be rewritten as

$$u \odot (Kv) = a \text{ and } v \odot (K^T u) = b$$

Then Sinkhorn's algorithm alternate between the resolution of these two equations, and reads

$$u \leftarrow \frac{a}{Kv} \text{ and } v \leftarrow \frac{b}{K^T u}$$

Application to color transfer

Presentation and code samples extracted from:  
Machine Learning Summer School 2019  
Moscow  
Russia

<https://smiles.skoltech.ru/mlss2019>

Tutorial - Computational Optimal Transport:

<https://youtu.be/IHrLAKYeHkk?si=cp-3iUaMfC-gaOW9>

# The End