Worksheet 01

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Topics

Git

Prerequisites (installations)

This is your checklist:

- ■ Access to terminal
- ⊠ Install Git
- ⊠ Sign up for a GitHub account
- ⊠ Choose editor
- ⊠ Set up ssh keys
- ⊠ Configure git

Step 1: Work Environment: Access to Terminal

- Mac/Linux: use Terminal
- Windows:
 - Option 1: Power Shell
 - Option 2: Git Bash (recommended)

Step 2: Install Git

- Mac:
 - Git
- Windows:
 - Git for Windows (Git Bash)
- Linux:
 - Install Git on Linux

Confirm Git is installed by typing git --version on your terminal

Step 3: Sign up for a GitHub Account

Go to github.com

Step 4: Choose a Graphical Editor

- Try Visual Studio Code
 - Visual Studio Code
- OR one of these other editors
 - Sublime Text 3
 - Atom

Notepad++ (for Windows)

Step 5: SSH Setup

Mac & Linux Users

Go to home directory (in terminal)

```
% cd ~
% pwd
/Users/gallettilance
```

Go to .ssh directory

```
% pwd
/Users/gallettilance
% cd .ssh
% pwd
/Users/gallettilance/.ssh
```

Note: If you do not have the . ssh directory, you can create it

- if you are in your home directory:
 - mkdir.ssh
- if you are not in your home directory:
 - mkdir ~/.ssh

Generate id_rsa keypair files if needed

- **Note:** these id_rsa files contain a special password for your computer to be connect to network services (Ex: GitHub, AWS).
- Check to see if these files exist by typing ls -alt
- If you do not have these two files (id rsa and id rsa.pub), create them by typing:
 - ssh-keygen
 - Hit enter 3 times

```
% pwd
/Users/gallettilance/.ssh
% ls
% ssh-keygen
Generating public/private rsa key pair.
Enter file in which to save the key
(/Users/gallettilance/.ssh/id_rsa):
Enter passphrase (empty for no passphrase):
Enter same passphrase again:
Your identification has been saved in
/Users/gallettilance/.ssh/id_rsa.
Your public key has been saved in
```

```
/Users/gallettilance/.ssh/id rsa.pub.
The key fingerprint is:
SHA256:jmDJes1q0zDi8KynXLGQ098JMSRnbIyt0w7vSgEsr2E
gallettilance@RESHAMAs-MacBook-Pro.local
The key's randomart image is:
+---[RSA 2048]----+
   .=+
  . ==
0+ 0
1..+= 00
.E.+X. S
+0=0=*00.
++.*0.+0.
1..*.00
0= 0+0
+----[SHA256]----+
% ls
total 16
-rw----- 1 1675 Dec 17 12:20 id rsa
-rw-r--r-- 1 422 Dec 17 12:20 id rsa.pub
```

Navigate to the .ssh directory

```
cd ~/.ssh
```

open id_rsa.pub using your editor of choice and copy its contents. Add ssh key to GitHub by following these steps:

- go to your GitHub account (create one if you don't have one, and save your user name and password somewhere easily accessible for you.)
- click on your avatar/profile picture (upper right of screen)
- go to Settings
- on left of screen, select SSH and GPG keys
- Select New SSH key
- for "Title": entitle it "GitHub key"
- for "Key": paste key from clipboard here
- click Add SSH key
- save, exit, confirm GitHub password as requested

Windows Users

Follow How to Create SSH Keys with PuTTY on Windows

For Windows 10 or 11

- Press Windows+R
- Enter cmd

- In the opened Command Prompt, type in "ssh-keygen"
- Press Enter
- You can choose to enter a passphrase, it will not be displayed.
- Go to the shown path to find your file named id_rsa.pub Ex. C:\Users\user/ .ssh/id_rsa.pub
- Open the file with a notepad and copy everything
- Go to github and click settings at top right
- Go to SSH and GPG keys, click New SSH key and paste your SSH key here.
- Click Add SSH key. You might be asked to enter Github password.
- Go back to your Command Prompt and type in "ssh -T git@github.com"
- Enter your SSH passphrase.
- You will see "You've successfully authenticated" in the following message. Which means you are now connected to Github.

Step 6: Configure Git

Configure user name and email (lets Git know who you are)

```
git config --global user.name "First Last" git config --global user.email "myname@email.com"

To verify these additions, type: git config --list
```

Default Editor

The default editor will be Vim. You may want to look up how to edit, save, and close vim as this can't be done with just point and click (you must use the vim commands).

Git / GitHub (In Class)

a) what is the difference between git and github?

Git allows multiple developers to work on a project simultaneously. It keeps track of changes, allows branching and merging of code, and provides a history of revisions. Each developer has a local copy of the entire project, and changes can be synchronized between local and remote repositories whereas, GitHub is a web-based platform built on top of Git. It provides hosting for software development and a variety of collaboration features.

b) what command would you use to copy a repo locally?

It can be done using the "clone" command

Syntax: git clone url

c) what button would you use to make a copy of a repo in GitHub?

It is done using the "Fork" button

d) let's say you have a copy of a repo in GitHub but that repo changes, does your copy on your laptop change too? why / why not?

When you clone a repository from GitHub to your local machine using the git clone command, you create a separate copy of the repository on your local system. This local copy is independent of the original repository on GitHub.

e) what are the three commands you use to create a new save point in your git repo and back it up to GitHub?

- git add
- git commit -m "message"
- git push origin branch

f) how would you make your local and remote copies change so that they have the most up-todate version of the repo they are copied from?

- git fetch upstream: Fetch changes from the original repository.
- git merge upstream/master: Merge the fetched changes into your local branch.
- git push origin (optional): Push the updated local branch to your remote repository on GitHub.

This ensures that both your local copy and your remote repository on GitHub are synchronized with the latest changes from the original repository.

g) why are there sometimes conflicts between copied repos / branches? How do you resolve them?

Conflicts can occur between copied repositories or branches when changes are made to the same lines of code in both copies i.e., the local machine and the server. There are multiple ways of resolving these conflicts, manually resolve them, add and commit, identify conflicts using "git diff", complete the merge and pull request.

h) describe all the steps needed to make a PR to contribute your notes to the class repository.

- fork the repo
- clone the repo
- create a branch
- make changes and commit
- push the changes
- create pull request
- compare and create pull request and merge
- i) Write here some other commands we used in class and what they mean / how to use them:
 - git log was used to monitor the timeline an check for all the commmits
 - "git checkout commit_id" to get to that point in time

Exercise

a) Create a public repo on your github called "polynomial". Create a folder on your laptop called "polynomial" and initialize it as a git repo. Add a remote called "origin" pointing to the github repo you just created. Create a file called "polynomial.py" with the following code:

```
class X:
   def init (self):
        pass
   def __repr__(self):
        return "X"
class Int:
   def __init__(self, i):
        self.i = i
   def __repr__(self):
        return str(self.i)
class Add:
   def __init__(self, p1, p2):
        self.p1 = p1
        self.p2 = p2
   def __repr__(self):
        return repr(self.p1) + " + " + repr(self.p2)
class Mul:
   def __init__(self, p1, p2):
        self.p1 = p1
        self.p2 = p2
```

```
def __repr__(self):
    if isinstance(self.p1, Add):
        if isinstance(self.p2, Add):
            return "( " + repr(self.p1) + " ) * ( " +
repr(self.p2) + " )"
        return "( " + repr(self.p1) + " ) * " + repr(self.p2)
    if isinstance(self.p2, Add):
        return repr(self.p1) + " * ( " + repr(self.p2) + " )"
    return repr(self.p1) + " * " + repr(self.p2)
poly = Add( Add( Int(4), Int(3)), Add( X(), Mul( Int(1), Add( Mul(X(), X()), Int(1))))
print(poly)
```

add and commit this file with the following message "cs 506 exercise part a". Push these changes to github.

b) In this exercise, you will write code to define and evaluate polynomial expressions. You should write out polynomials yourself to test various use cases / edge cases. Using the code above as an example, write classes for:

- division (called Div)
- subtraction (called Sub)

you may modify the Mul class if needed. Ensure that the rules of parentheses are properly encoded in your repr functions. When you're done with this part, add and commit the changes with the message "cs 506 exercise part b". If you need to modify the code from this exercise at a later time, you must use the interactive rebase so that all changes related to this section are in the relevant commit.

c) Write an **evaluate** method to each class that can evaluate the polynomial for a given value of X.

When you're done with this part, add and commit the changes with the message "cs 506 exercise part c". If you need to modify the code from this exercise at a later time, you must use the interactive rebase so that all changes related to this section are in the relevant commit.

d) Provide the link to this github repo below

https://github.com/sgoyal15/Polynomial_CS506

Exercise

Fork the course repo. Clone that fork locally. Ensure there is a remote called origin pointing to your fork and add a remote called upstream pointing to the course repo. Create a new branch called "worksheet_01". Checkout this new branch. In the student_notes folder, create a new file called <your_last_name>_<your_first_name>_worksheet_01.txt. In this file, answer the following question:

A friend presents you with a coin they claim to be fair. You flip the coin 5 times and it lands on Heads every single time. You flip the coin another 5 times, same result. How many times must this happen for you to start doubting the fairness of the coin? Explain your reasoning a bit.

add and commit this change with the message "contributing class notes". Push the changes to the origin/worksheet_01 branch. Create a Pull Request against the course repo from this branch on github. Provide a link below to this PR.

Go back to the main branch so you can repeat this process in future worksheets or when you want to add any class notes for extra credit.

https://github.com/gallettilance/Data-Science-Fundamentals/pull/345