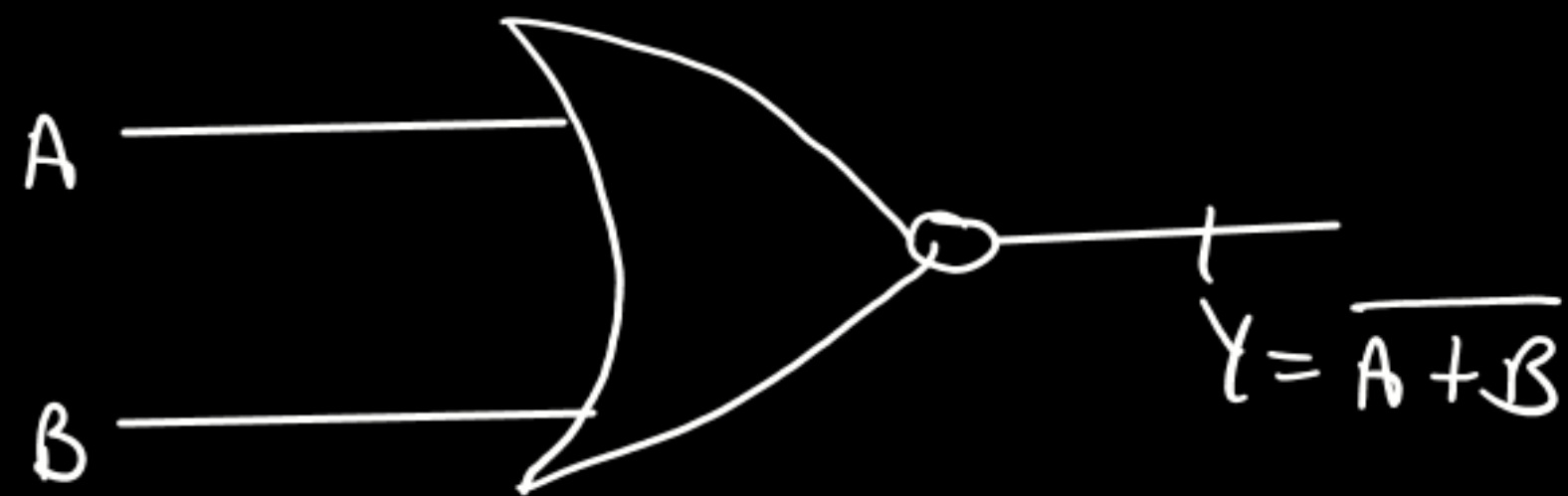
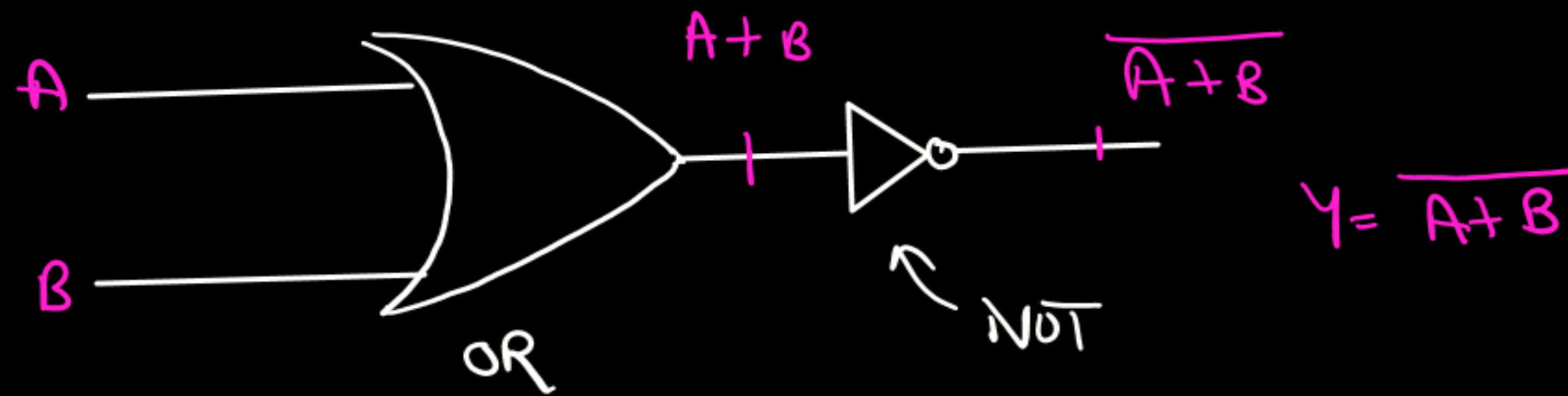


NOR Gate:

↳ OR → Inverter (NOT)

* OP is high when both inputs are low



* The output of NOR Gate is inversion of OR Gate

OR — +
AND — ·

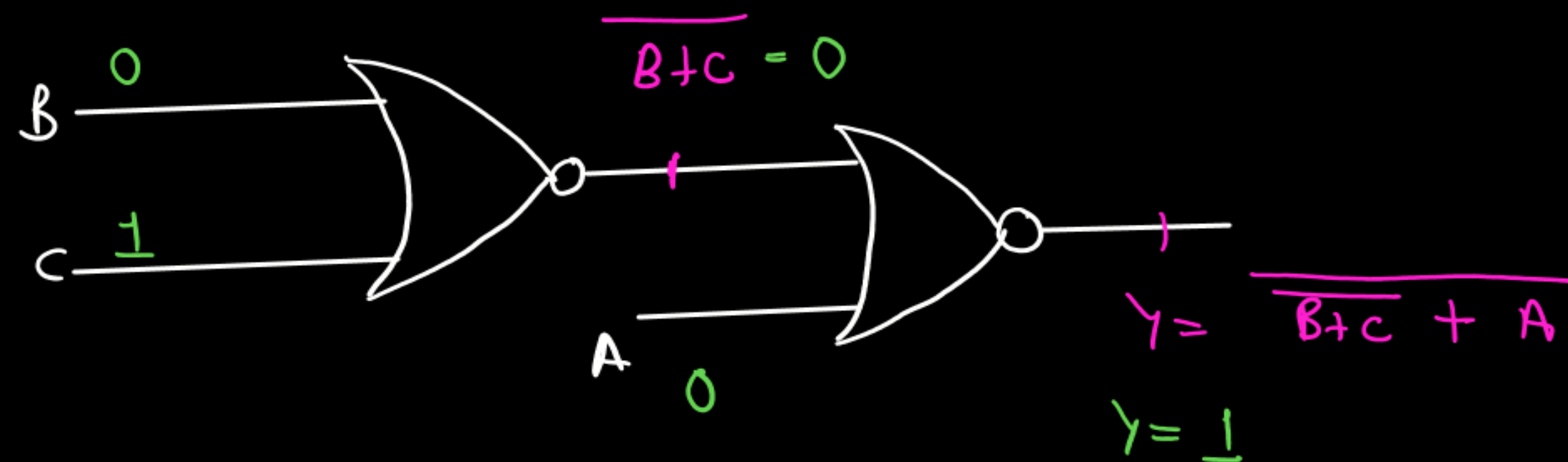
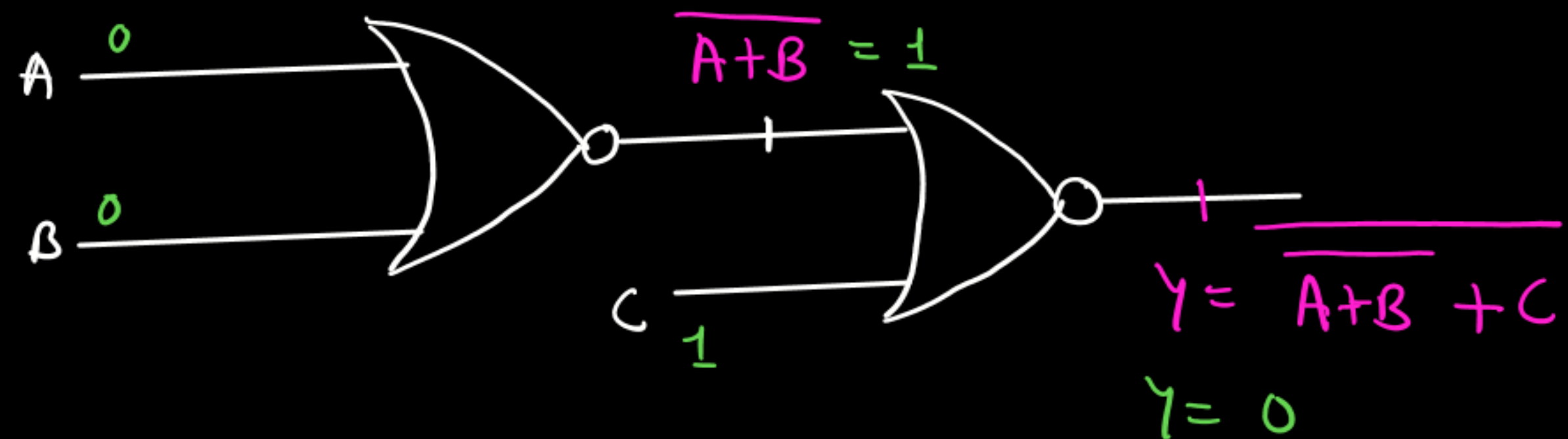
Truth Table

A	B	$A+B$	$\overline{A+B}$
0	0	0	1
0	1	1	0
1	0	1	0
1	1	1	0

* Commutative Law

$$\hookrightarrow \overline{A+B} = \overline{B+A}$$

Associative Law



$$A=0 \quad B=0, C=1$$

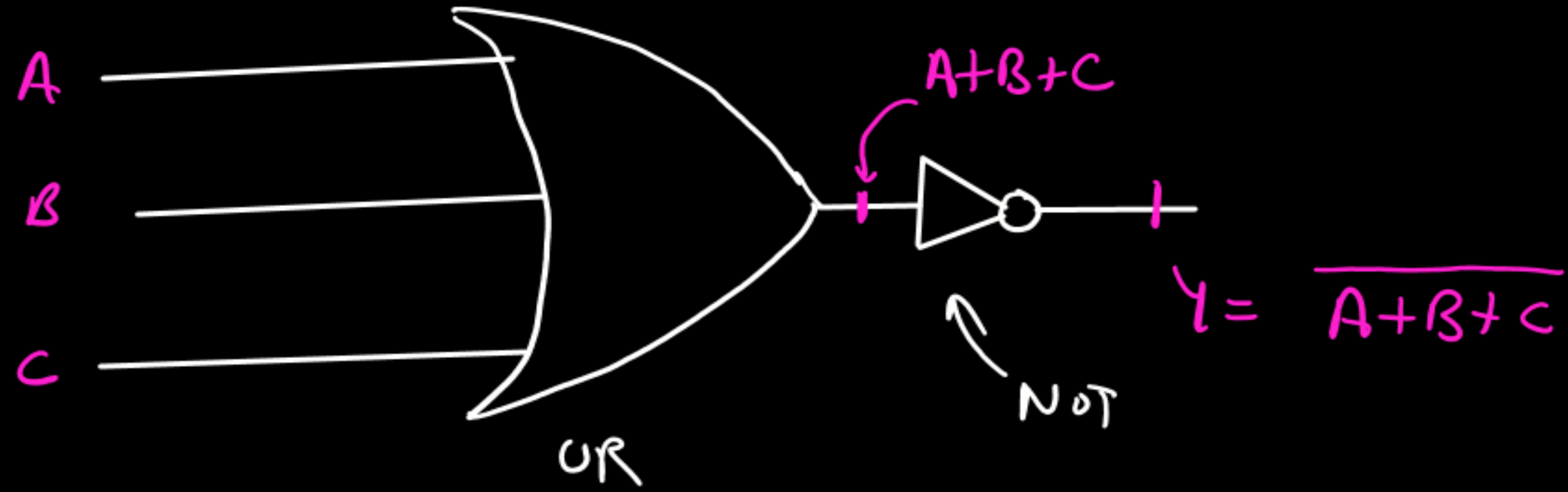
* NOR Gate does NOT follow law of associativity

$$\overline{\overline{A+B} + C} \neq \overline{\overline{B+C} + A}$$

* NAND & NOR \neq Associative Law

3 input NOR Gate

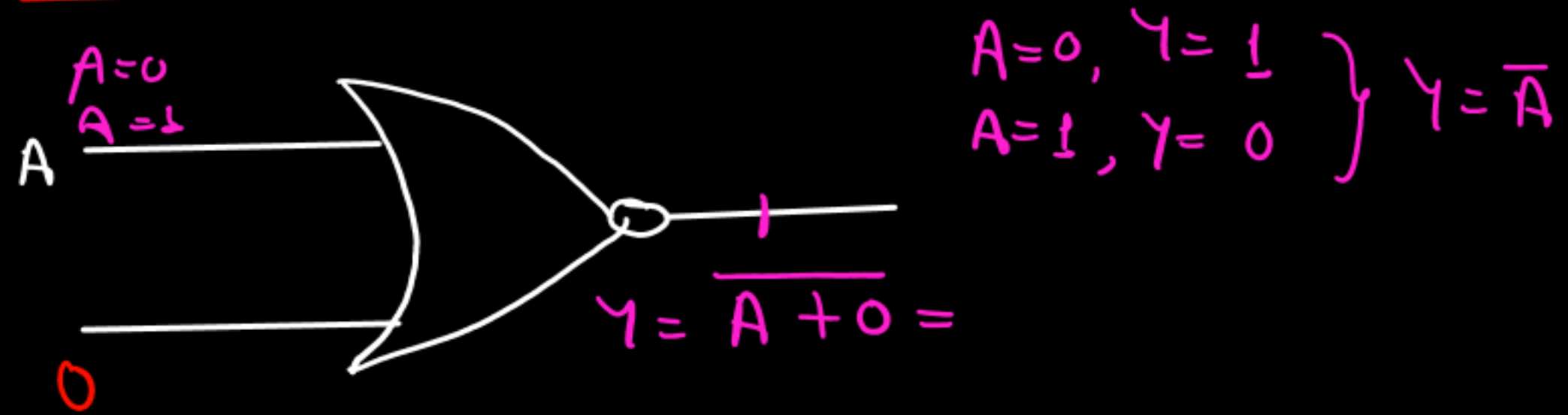
↳ 3 i/p OR Gate + 1 Inverter



Truth Table

A	B	C	$A+B+C$	$Y = \overline{A+B+C}$
0	0	0	0	1
0	0	1	1	0
0	1	0	1	0
0	1	1	1	0
1	0	0	1	0
1	0	1	1	0
1	1	0	1	0
1	1	1	1	0

Enabled & Disabled NOR

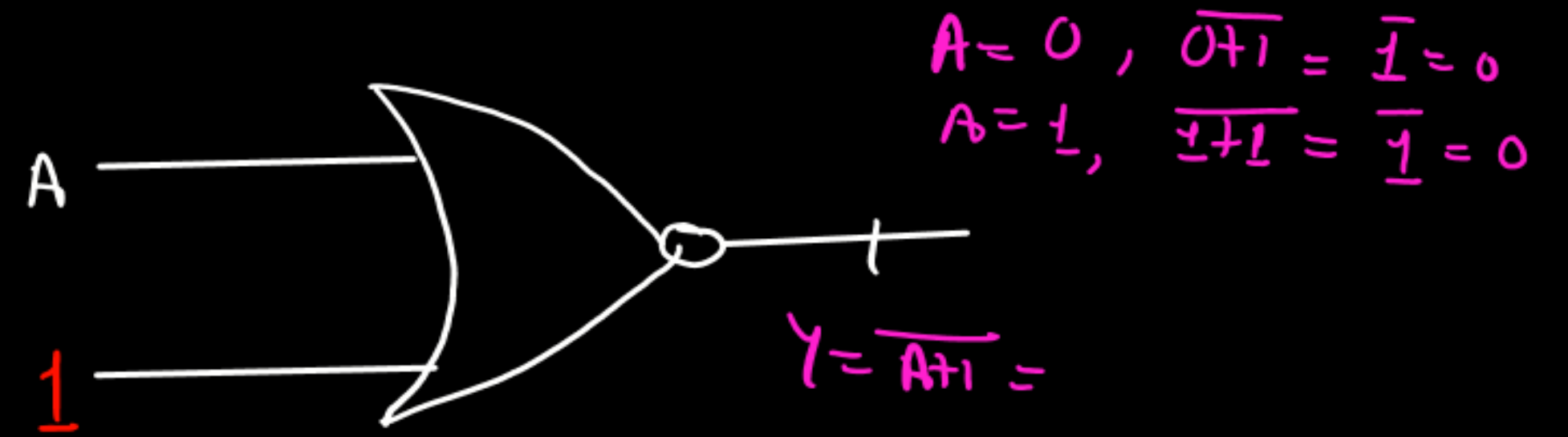
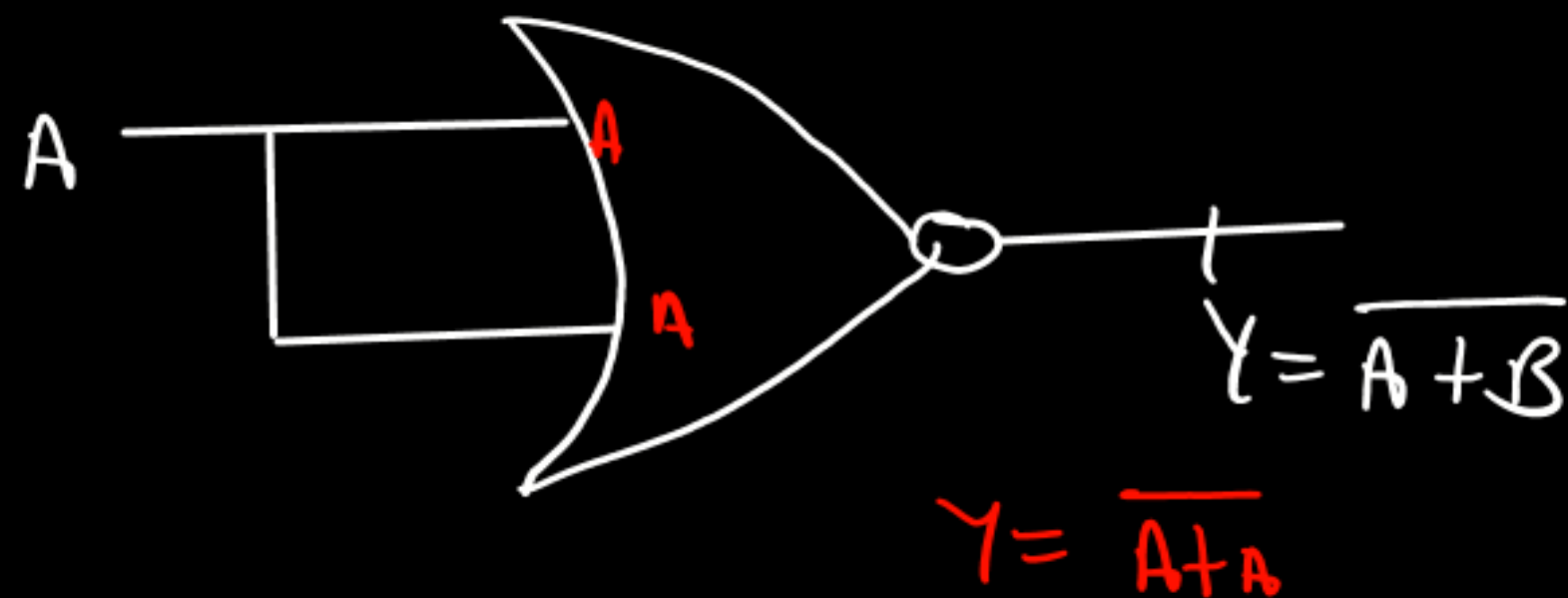


* O/p is dependent on I/p

↳ Enabled NOR Gate

↳ $Y = \overline{A}$ } Act like an inverter

floating I/p NOR Gate



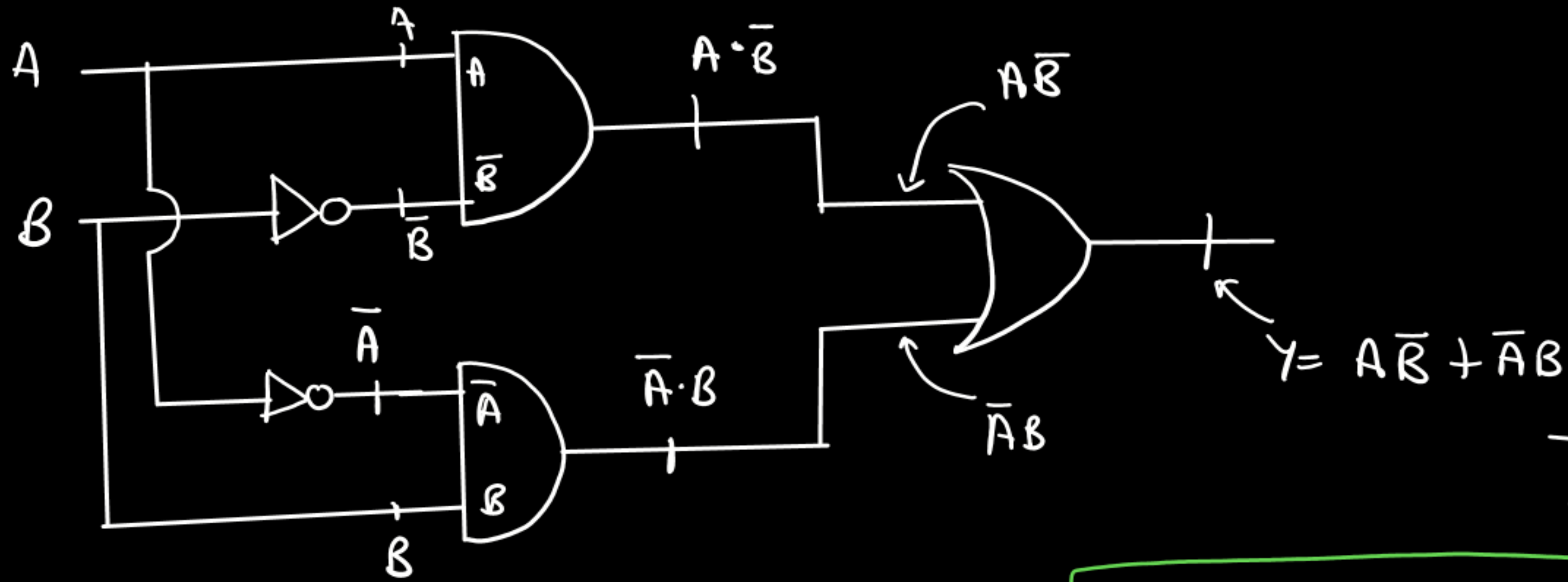
* The o/p is stable at '0'. There is no dependency of o/p on input

↳ Disable NOR Gate

$$\begin{aligned}
 A=0, Y = \overline{0+0} = \overline{0} = 1 \\
 A=1, Y = \overline{1+1} = \overline{1} = 0
 \end{aligned}
 \quad \left. \vphantom{\begin{aligned} A=0 \\ A=1 \end{aligned}} \right\} Y = \overline{A}$$

↳ Act like an Inverter (NOT)

$$Y = A\bar{B} + \bar{A}B = A \cdot \bar{B} + \bar{A} \cdot B$$



Truth Table

A	B	\bar{A}	\bar{B}	$\bar{A}B$	$A\bar{B}$	$\bar{A}B + A\bar{B}$
0	0	1	1	0	0	0
0	1	1	0	1	0	1
1	0	0	1	0	1	1
1	1	0	0	0	0	0

a) Commutative law:

$$A \oplus B = B \oplus A$$

b) Associative law:

$$(A \oplus B) \oplus C = A \oplus (B \oplus C)$$

Yes possible

* 3 input XOR Gate: Output = 1, if odd number of 1's are present in input

A	B	C	$Y = A \oplus B \oplus C$
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

Even no. of 1's are present at input

Properties of XOR Gate:

$$1) A \oplus 0 = A$$

$$\hookrightarrow A=A, B=0$$

$$\begin{aligned} Y &= A\bar{B} + \bar{A}B = A \cdot \bar{0} + \bar{A} \cdot 0 \\ &= A \cdot 1 + \cancel{\bar{A} \cdot 0} \\ &= A \end{aligned}$$

$$2) A \oplus 1 = \bar{A}$$

$$\hookrightarrow A=1, B=1$$

$$\begin{aligned} Y &= A\bar{B} + \bar{A}B = A \cdot \bar{1} + \bar{A} \cdot 1 \\ &= \cancel{A \cdot 0} + \bar{A} \cdot 1 \\ &= \bar{A} \cdot 1 = \bar{A} \end{aligned}$$

$$3) A \oplus A = 0$$

$$4) A \oplus \bar{A} = 1$$

$$A=0, \bar{A}=1,$$

$$0 \oplus 1 = 1$$

$$A=1, \bar{A}=0,$$

$$1 \oplus 0 = 1$$

$$5) \text{ if } A \oplus B = C$$

$$\text{then, } A \oplus C = B$$

$$B \oplus C = A$$

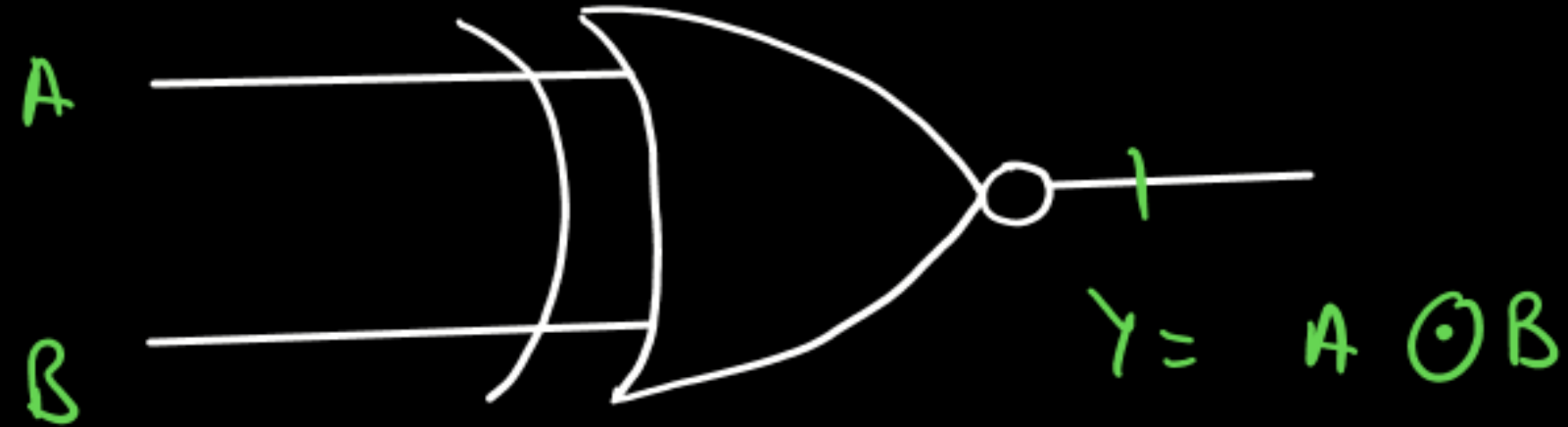
\Rightarrow It is cyclic.

XNOR Gate:

↳ Ex-NOR (Exclusive NOR)

→ Equality Detector

↳ When both inputs are equal then O/P = high



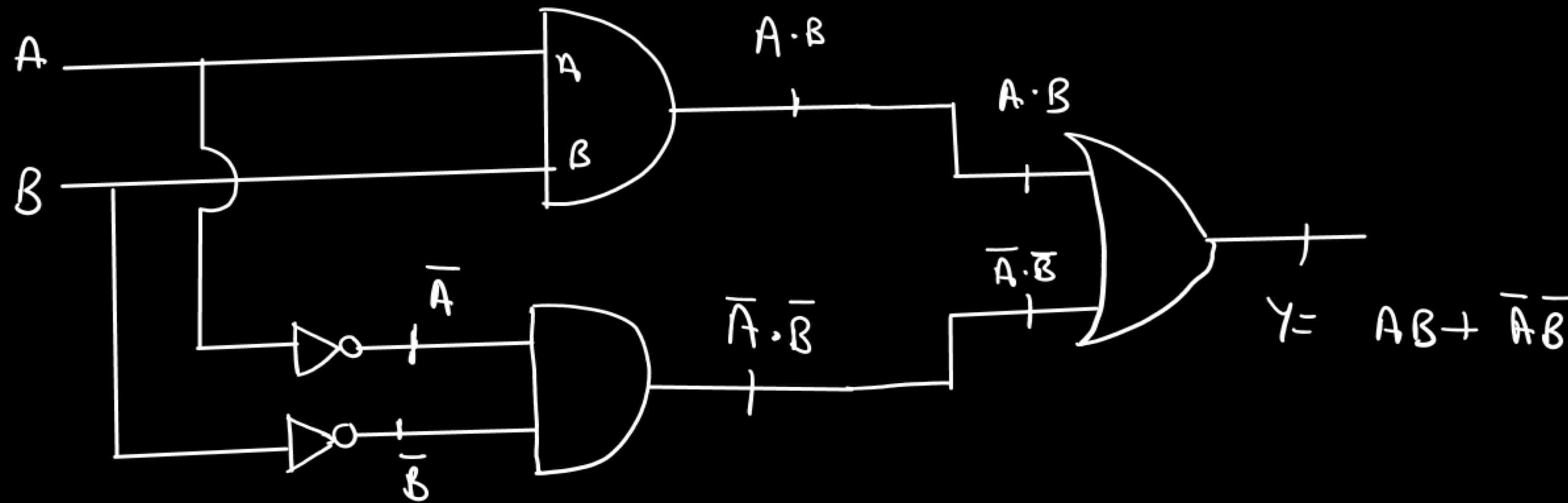
$$A \odot B = AB + \bar{A}\bar{B}$$

← Logical Expression

Truth Table

A	B	$Y = A \odot B$
<u>0</u>	<u>0</u>	1
0	1	0
1	0	0
<u>1</u>	<u>1</u>	1

$$Y = AB + \bar{A}\bar{B} \Rightarrow A \cdot B + \bar{A} \cdot \bar{B}$$



} Logic Diagram

a) Commutative Law: $A \odot B = B \odot A$

b) Associative Law:

$$(A \odot B) \odot C = A \odot (B \odot C)$$

Properties of XNOR Gate:

$$a) A \odot 0 = \bar{A}$$

$$\hookrightarrow A=A, B=0$$

$$\begin{aligned} Y &= AB + \bar{A}\bar{B} = A \cdot 0 + \bar{A} \cdot \bar{0} \\ &= \bar{A} \cdot 1 = \bar{A} \end{aligned}$$

$$b) A \odot 1 = A$$

$$\hookrightarrow A=A, B=1$$

$$\begin{aligned} Y &= AB + \bar{A}\bar{B} \Rightarrow A \cdot 1 + \bar{A} \cdot \bar{1} \\ &\Rightarrow A \cdot 1 + \cancel{\bar{A} \cdot 0} = A \cdot 1 = A \end{aligned}$$

$$c) A \odot A = 1$$

\hookrightarrow Equality detector

$$d) A \odot \bar{A} = 0$$

\hookrightarrow Both IP are unequal

Let $y = A \odot B \odot C$

↳ 3 input XNOR Gate is same as 3 input XOR operation

* for multiple inputs, XOR searches for odd number of 1's

But XNOR gate searches for even number of 0's

* for odd number of input

↳ odd number of 1's will be same as even no. of zeros

$$XNOR = XOR$$

* for even number of input,

$$XNOR = \overline{XOR}$$