

# DEMULTIPLEXERS

## [COMPLETE]

# Demultiplexers (DEMUX)

A demultiplexer is a combinational logic circuit that takes one input and routes it to one of many output lines, based on the values of select lines (control inputs).

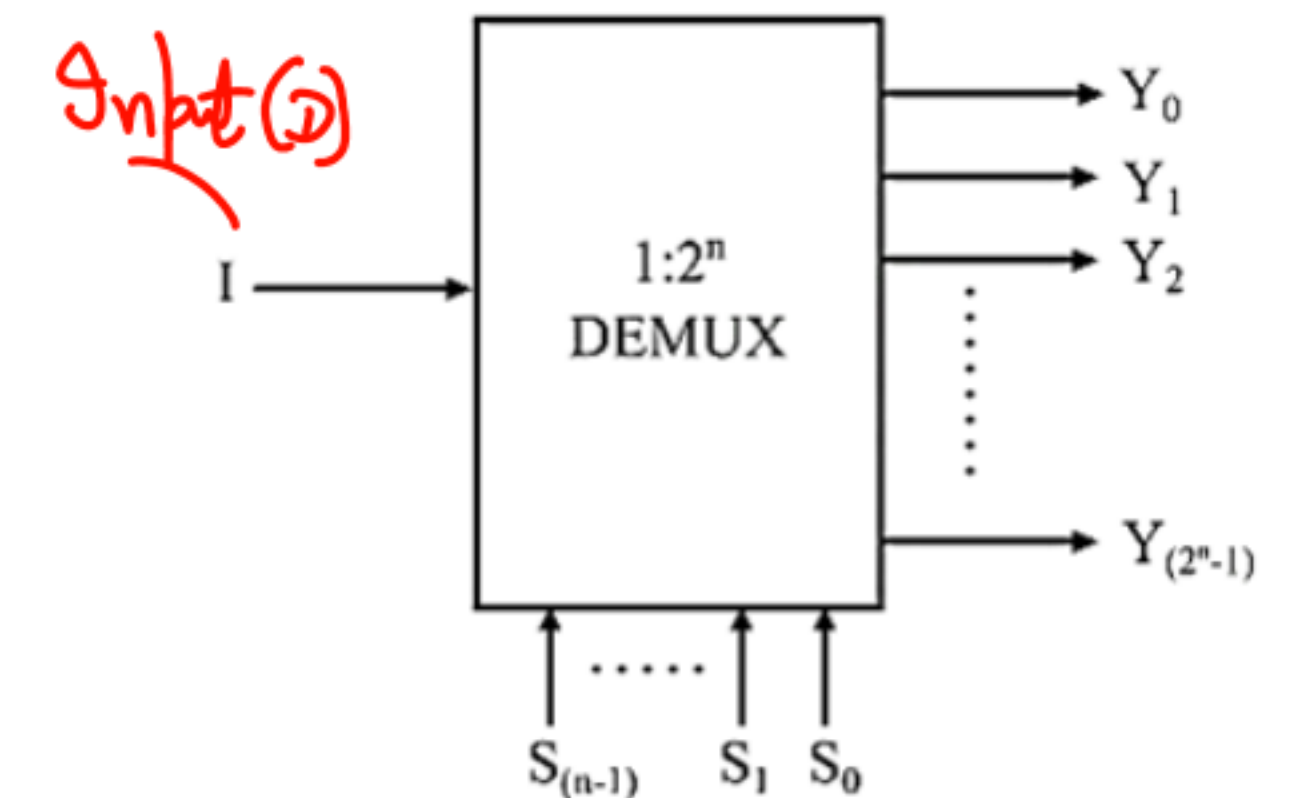
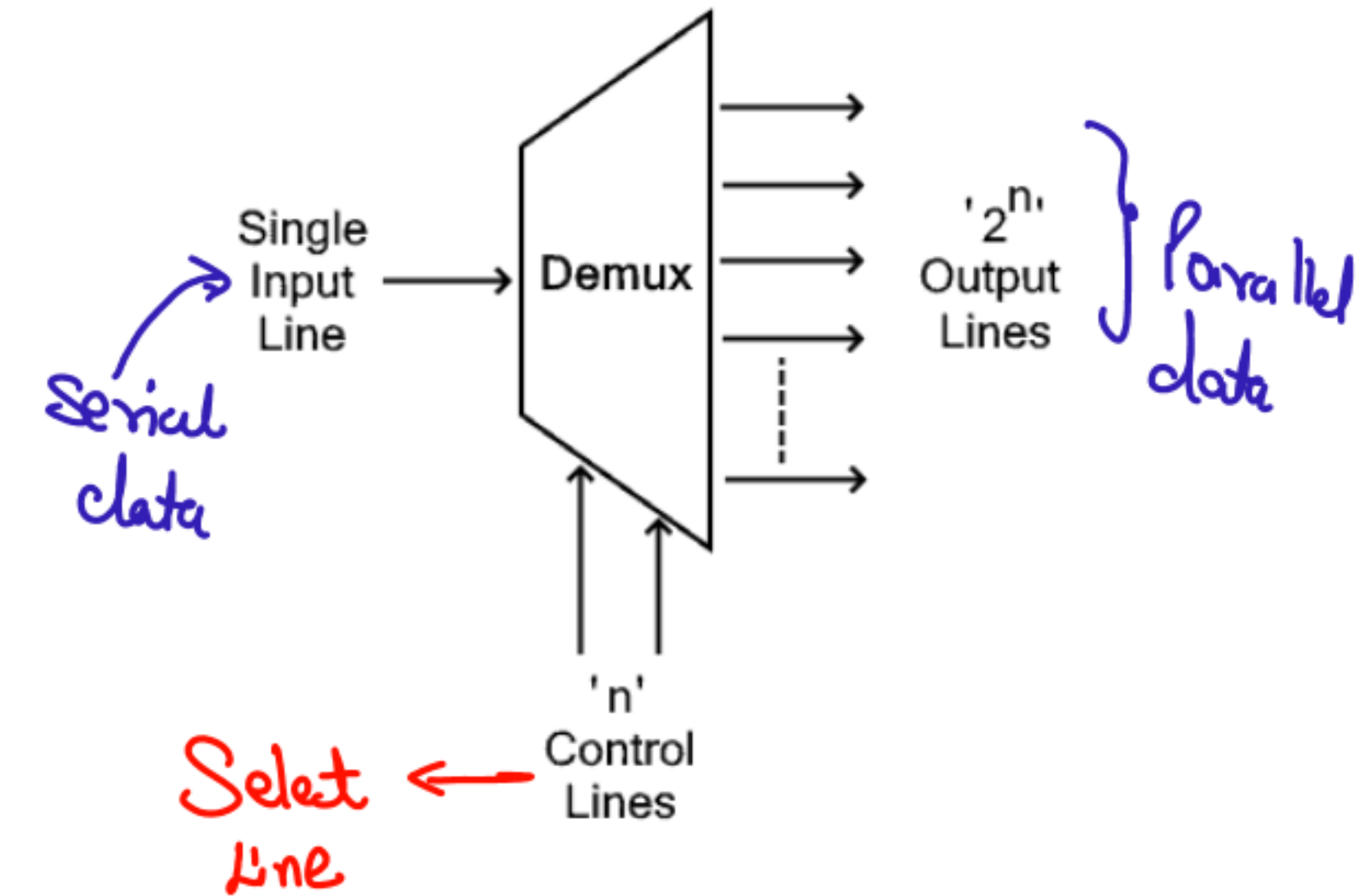
- Opposite of a multiplexer (MUX).
- It distributes data from one input line to multiple output lines.
- The output line activated depends on the combination of select inputs.
- It convert the serial signals into parallel data output lines.

↓  
Data on one line  
where bits transferred  
successively.

↓  
one after one

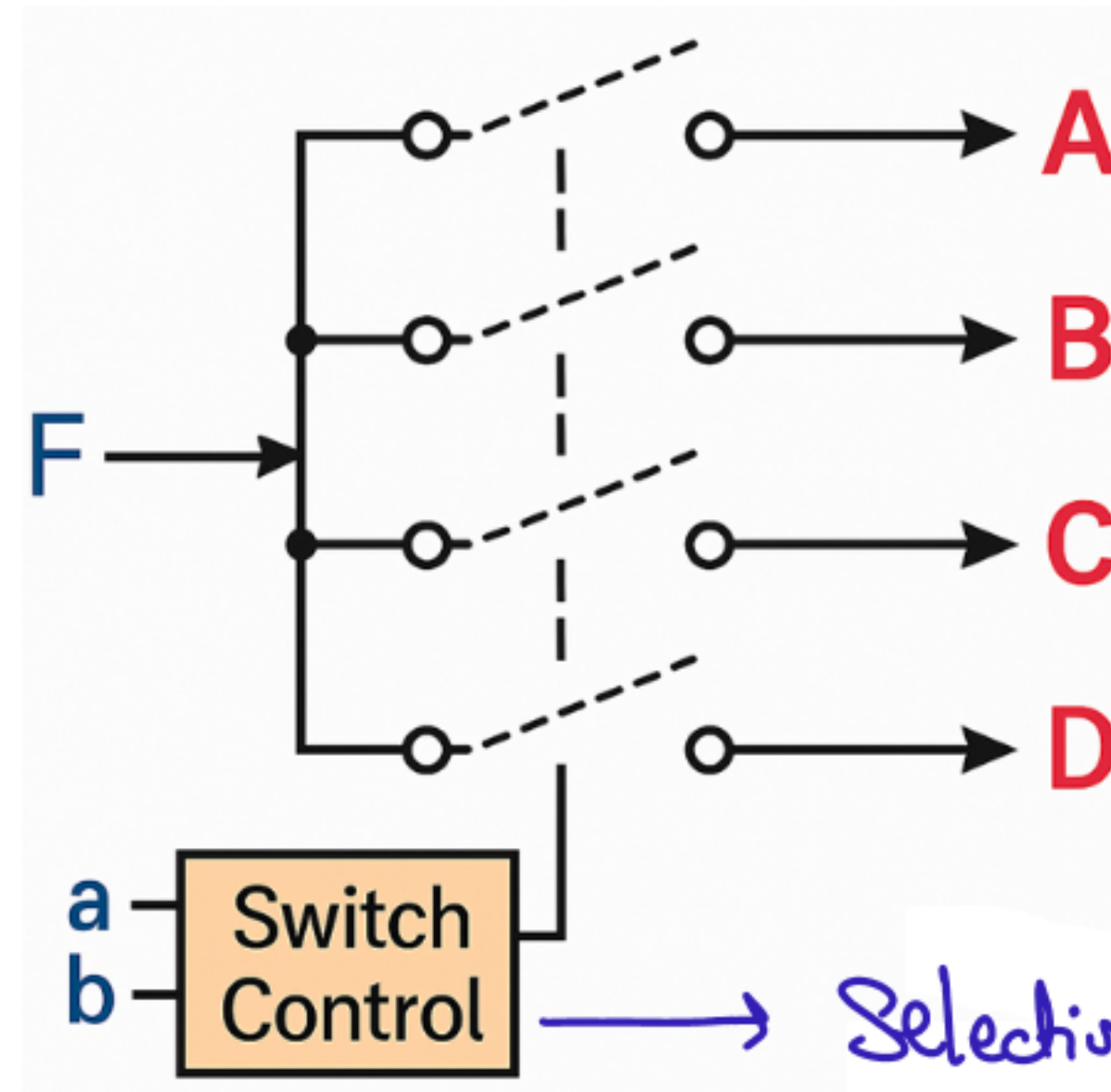
Eg 101101 →

↓  
All bits travels in  
parallel or separate line



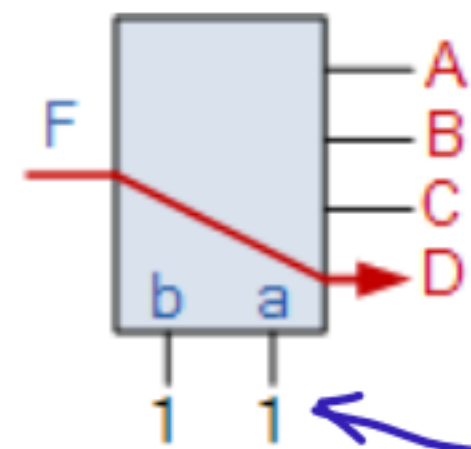
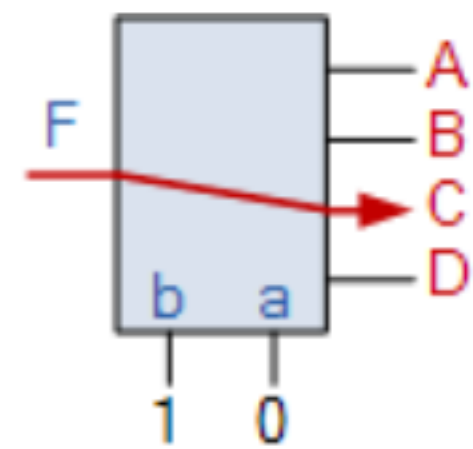
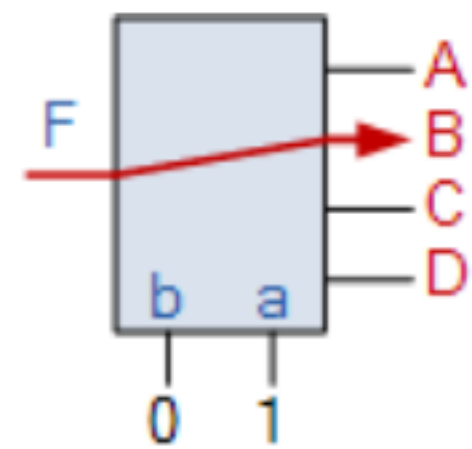
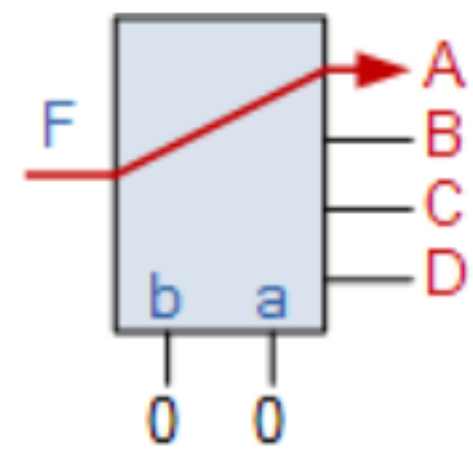
# Visual representation of Demultiplexers

Common  
Input



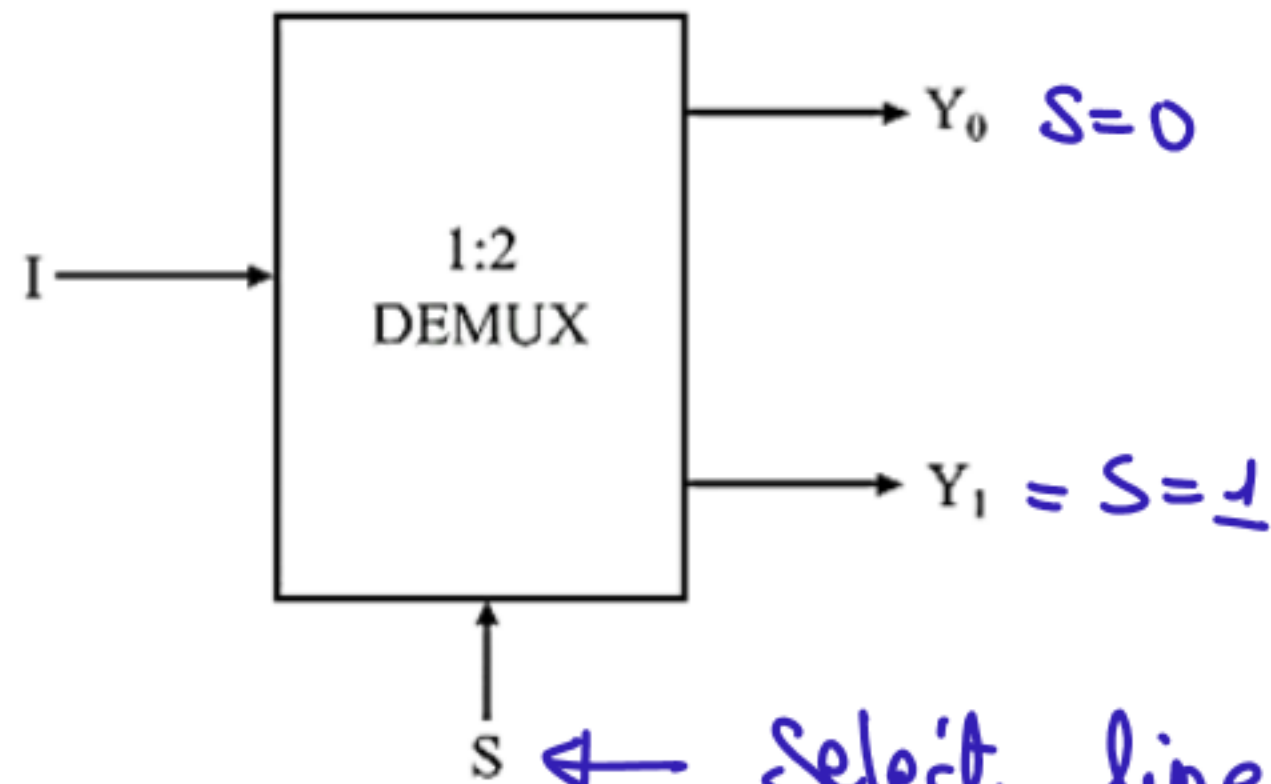
Data  
Outputs

Selection Switch → tells us that which output has to be connect to input



Select line combinations.

# 1x2 Demultiplexer



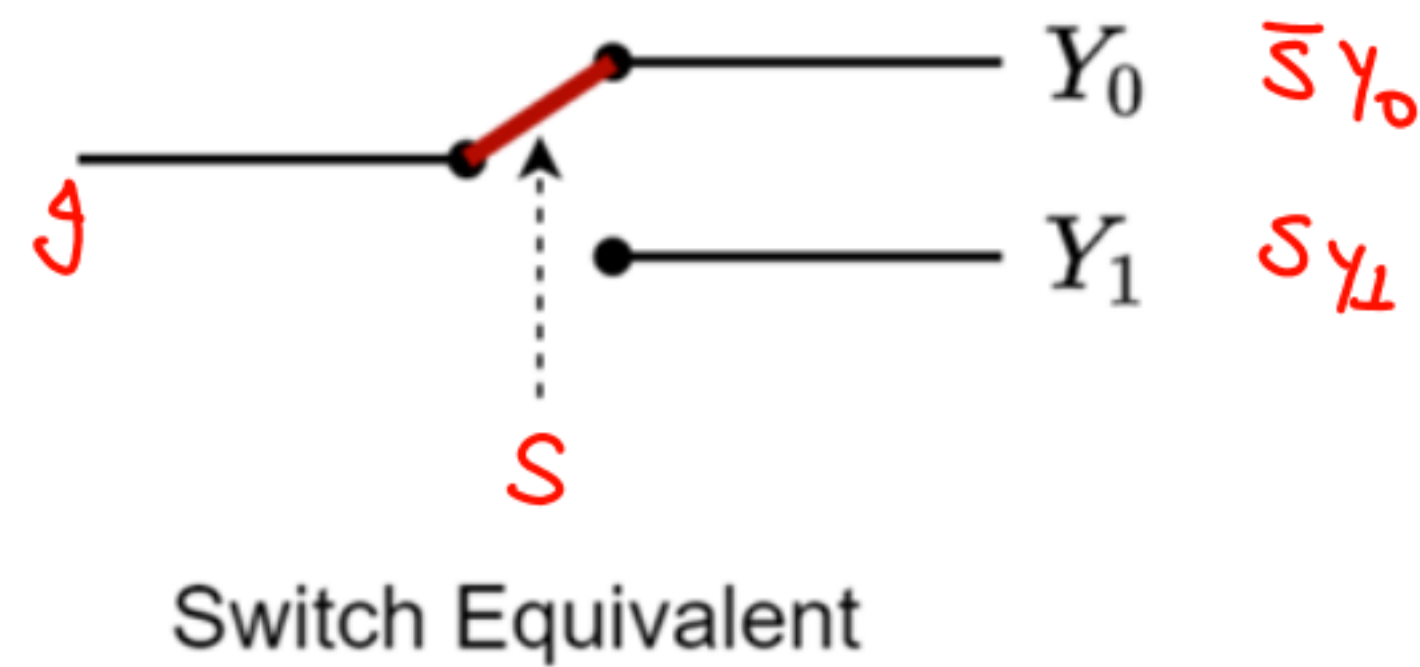
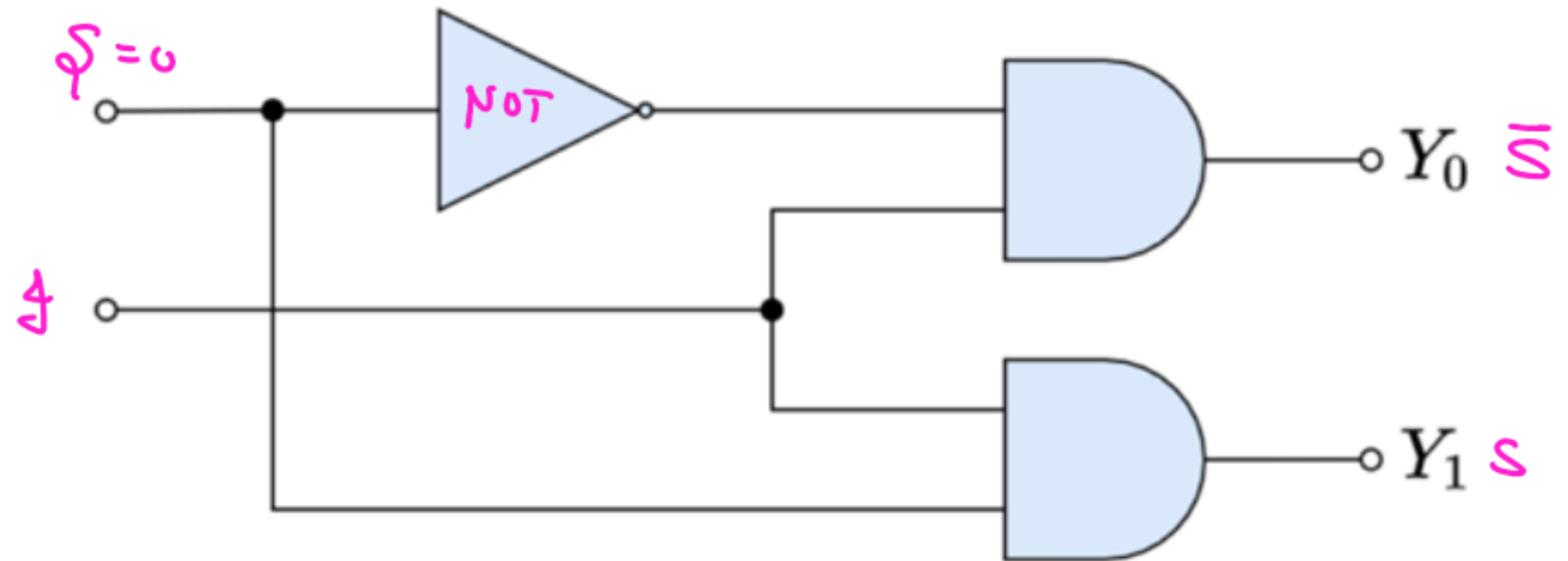
← Select line is associated with output lines

Select Line	Outputs	
S	Y <sub>1</sub>	Y <sub>0</sub>
0	0	I
1	I	0

$\bar{S}Y_0$   
 $SY_1$  } Parallel output

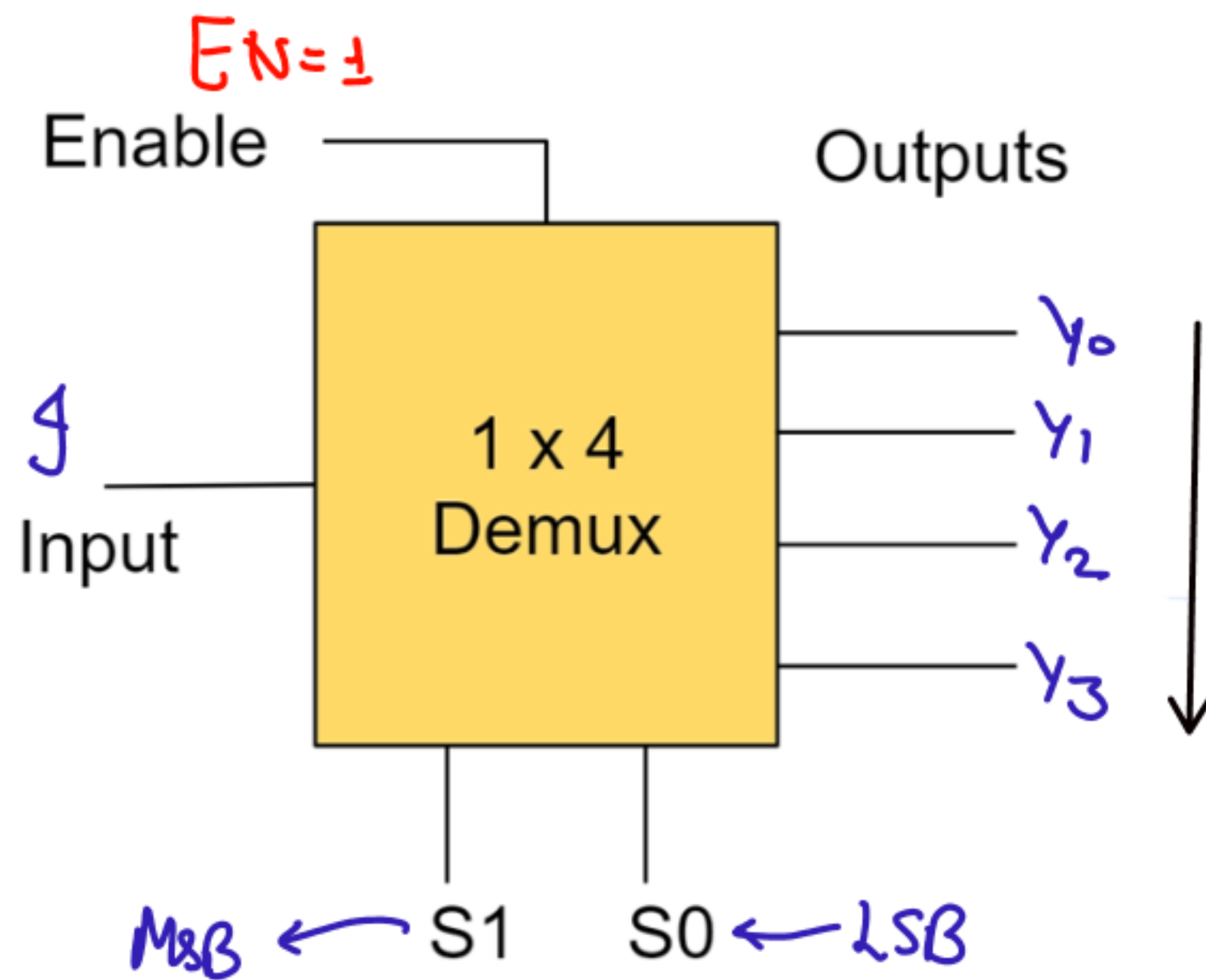
Select	Input	Y <sub>1</sub>	Y <sub>0</sub>
0	0	X	0
0	1	X	1
1	0	0	X
1	1	1	X

→ don't Care





# 1x4 Demultiplexer



\* Each input is a product term hence represented by AND gate.

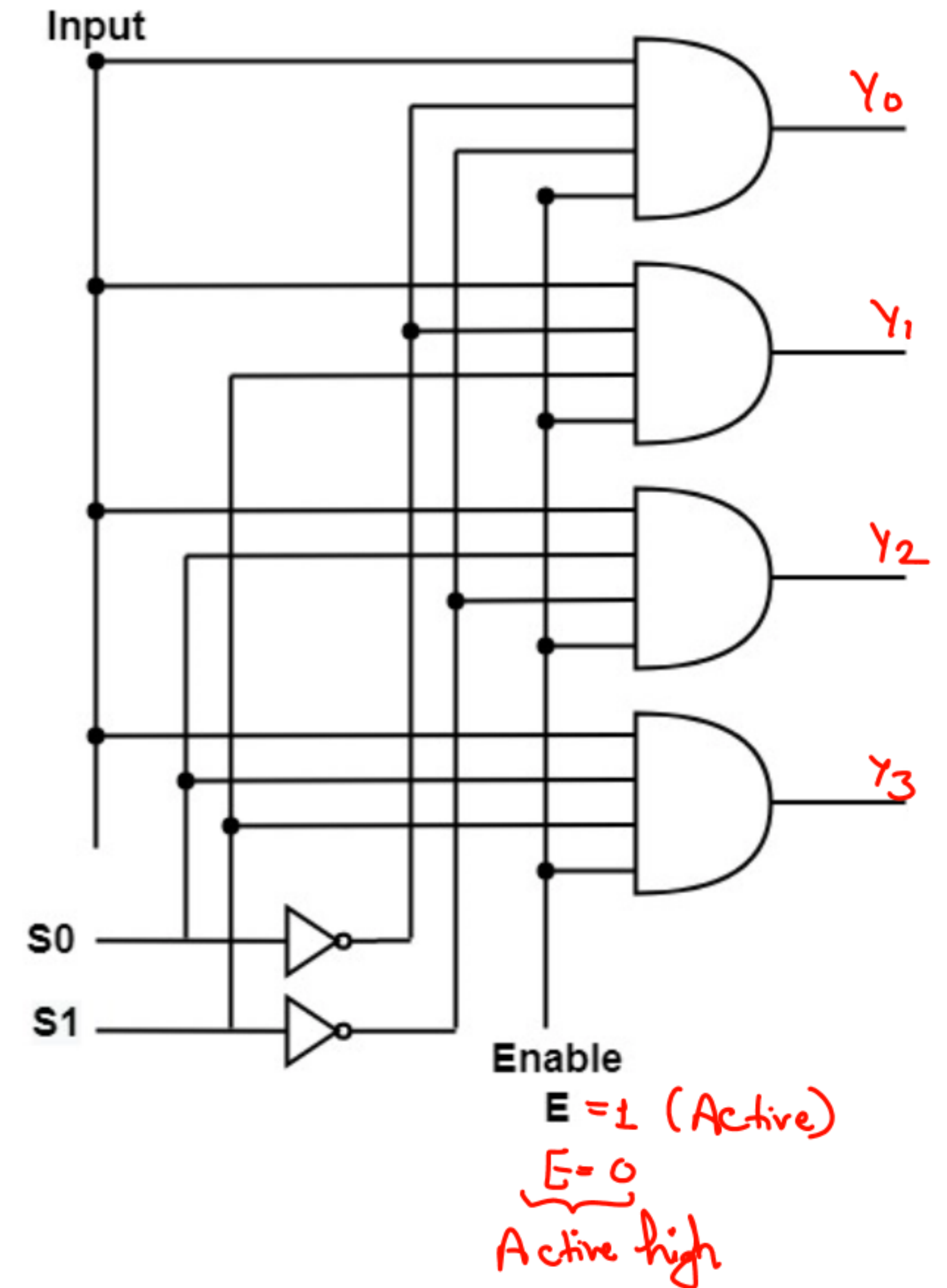
Select Line		Outputs			
S1	S0	Y3	Y2	Y1	Y0
0	0	0	0	0	1
0	1	0	0	1	0
1	0	0	1	0	0
1	1	1	0	0	0

$\bar{S}_1 \bar{S}_0 Y_0$

$\bar{S}_1 S_0 Y_1$

$S_1 \bar{S}_0 Y_2$

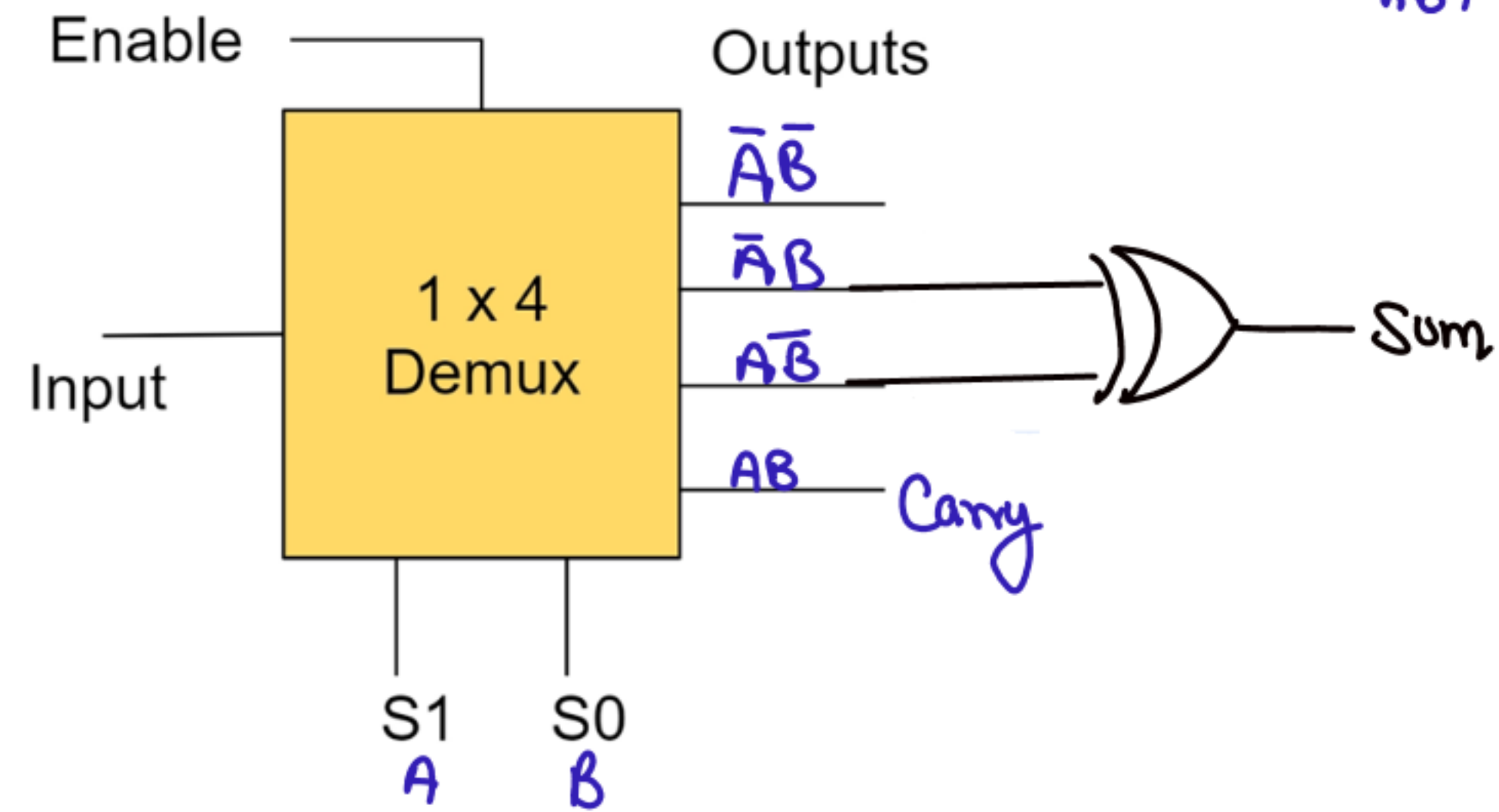
$S_1 S_0 Y_3$



# Half adder and Half subtractor using DeMux

## □ Half Adder

A	B	Sum	Carry
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

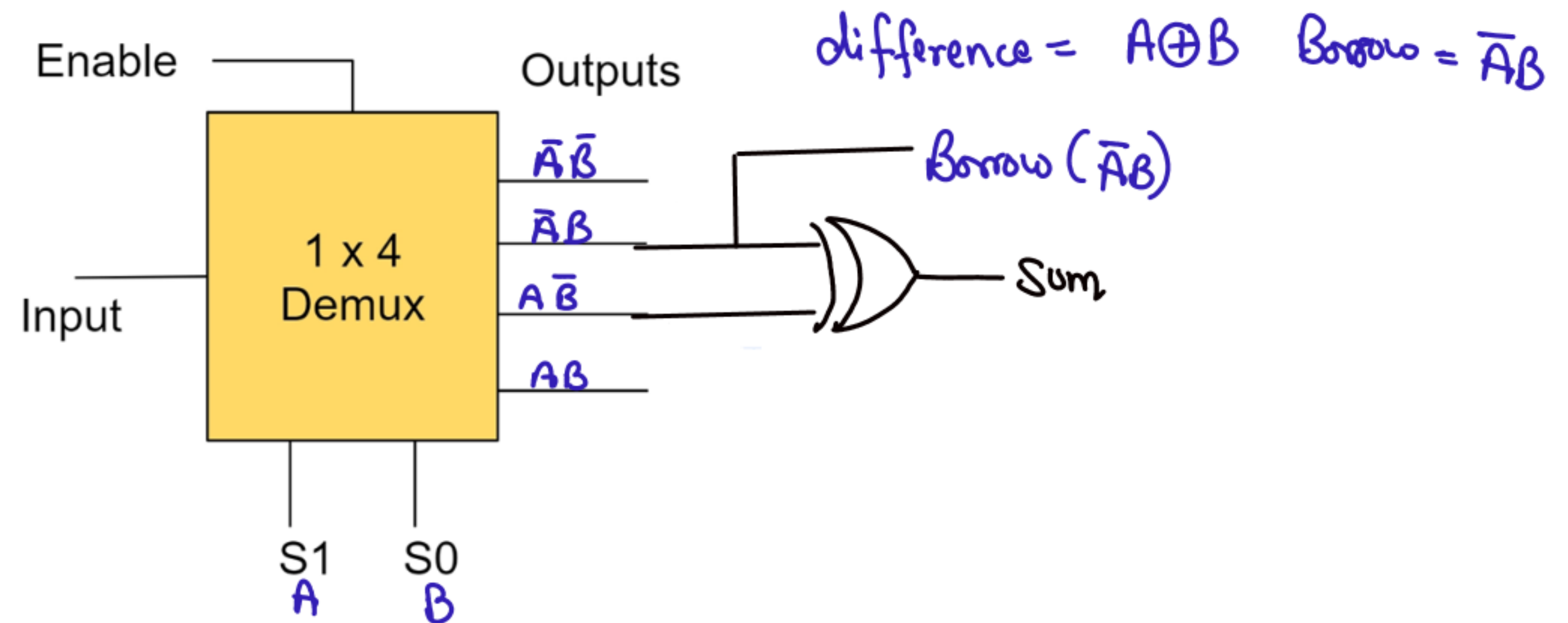


$$\text{Sum} = A \oplus B \\ = \bar{A}B + A\bar{B}$$

$$\text{Carry} = AB$$

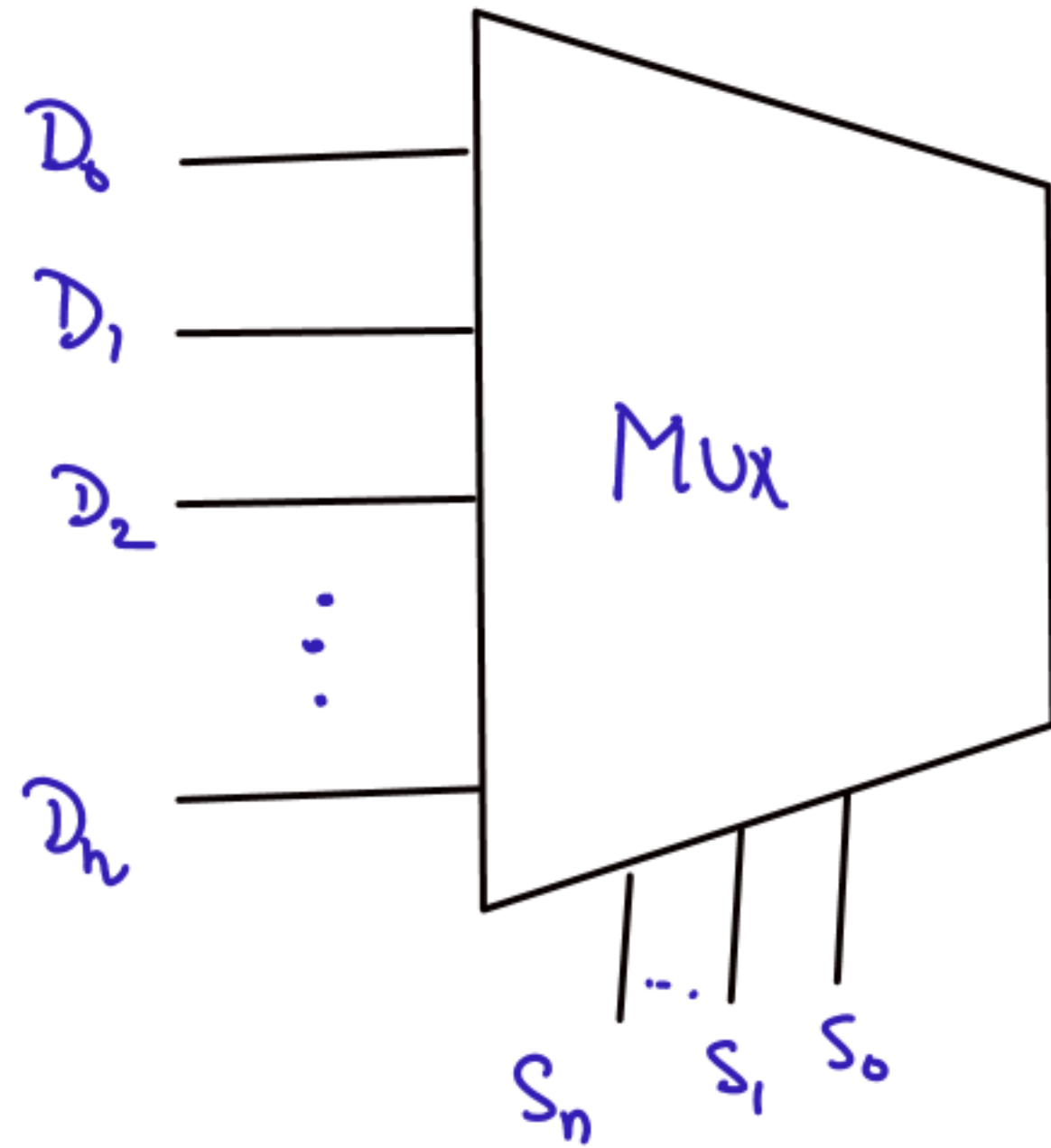
## □ Half Subtractor

A	B	Diff	Borrow
0	0	0	0
0	1	1	1
1	0	1	0
1	1	0	0



$$\text{difference} = A \oplus B \quad \text{Borrow} = \bar{A}B$$

Parallel I/P



Serial  
output



Communication  
Channel

Serial  
input



Parallel output



## 1x8 DeMux using 1x4 DeMux

- We can build a 1×8 Demultiplexer using two 1×4 Demultiplexers and an extra select line as a control.
- we require TWO 1×4 Demultiplexers in SECOND stage in order to get the final EIGHT outputs.

Selection Inputs			Outputs							
s2	s1	s0	Y7	Y6	Y5	Y4	Y3	Y2	Y1	Y0
0	0	0	0	0	0	0	0	0	0	1
0	0	1	0	0	0	0	0	0	1	0
0	1	0	0	0	0	0	0	1	0	0
0	1	1	0	0	0	0	1	0	0	0
1	0	0	0	0	0	1	0	0	0	0
1	0	1	0	0	1	0	0	0	0	0
1	1	0	0	1	0	0	0	0	0	0
1	1	1	1	0	0	0	0	0	0	0

MSB →

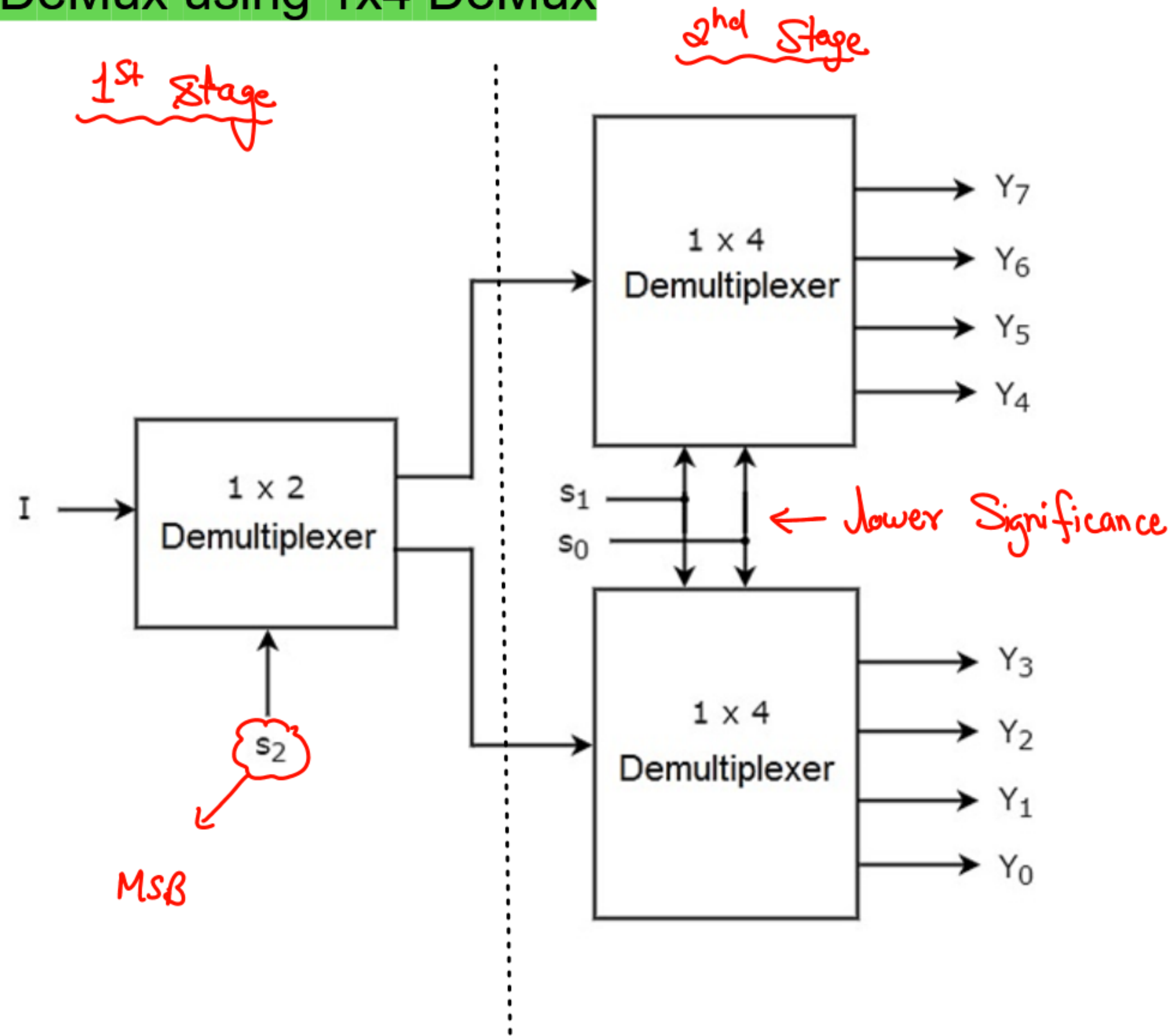
LSB

↓  
S<sub>2</sub> as 1:2 Demux at first stage

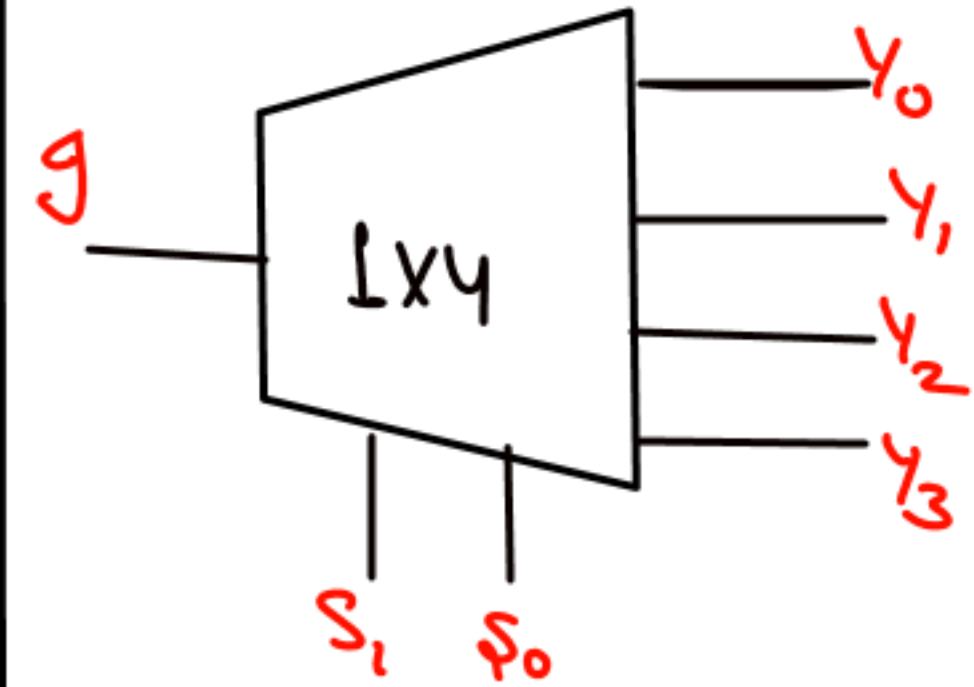
use S<sub>1</sub> & S<sub>0</sub> at second stage.



## 1x8 DeMux using 1x4 DeMux



### 1x4 Demux



let  $S_1 = 0$   
Possible o/p  $\begin{matrix} S_1 & S_0 \\ 0 & 0 \rightarrow Y_0 \\ 0 & 1 \rightarrow Y_1 \end{matrix}$

let  $S_0 = 0$   
Possible outputs  $\begin{matrix} S_1 & S_0 \\ 0 & 0 \rightarrow Y_0 \\ 1 & 0 \rightarrow Y_2 \end{matrix}$

## High order DeMux to Low order DeMux : GENERAL FORMULA

- o In Mux, MSB is used as select line at last stage but In DeMux, MSB is used as select line at first stage.

In general, to implement  $1:B$  Demux using  $1:A$  Demux then

$$B/A \rightarrow K_1 (n^{\text{th}} \text{ stage}) \leftarrow \text{last stage}$$

$$K_1/A \rightarrow K_2 (n-1^{\text{th}} \text{ stage})$$

$$K_2/A \rightarrow K_3 (n-2^{\text{th}} \text{ stage})$$

$\vdots$

$$K_{n-1}/A = K_n = 1 \text{ (first stage)}$$

$$\text{Total No. of Demux} = K_1 + K_2 + K_3 + \dots + K_n = \sum_{i=0}^n K_i$$

$$* \text{ If } K_{n-1}/A = K_n \neq 1,$$

then implement  $1:A$  Demux at first stage.

Q.1 How many 1:4 DeMuxes are required in 2nd stage to implement 1:64 DeMux?

1: A

1: B

$$B/A \rightarrow K_i$$

$$64/4 \rightarrow 16 \rightarrow \text{last stage (n)}$$

$$16/4 \rightarrow 4 \rightarrow \text{n-1 stage}$$

$$4/4 \rightarrow 1 \text{ (1st stage)}$$

total 1:4 demux  $\Rightarrow$

1	+	4	+	16
$\downarrow$		$\downarrow$		$\downarrow$
1st		2nd		3rd
Stage		Stage		Stage

ANS

Q.2 How many 1:2 DeMuxes are required to implement 1:64 DeMux?

1:A

1:B

$$B/A \rightarrow K$$

$$\frac{64}{2} \rightarrow 32 \text{ (n}^{\text{th}} \text{ Stage)}$$

$$\frac{32}{2} \rightarrow 16 \text{ (n-1) Stage}$$

$$\frac{16}{2} \rightarrow 8 \text{ (n-2) Stage}$$

$$\frac{8}{2} \rightarrow 4 \text{ (n-3) Stage}$$

$$\frac{4}{2} \rightarrow 2 \text{ (n-4) Stage}$$

$$\frac{2}{2} \rightarrow 1 \text{ (1}^{\text{st}} \text{ Stage)}$$

$$\begin{aligned} \text{Total DeMuxes required} &= 1 + 2 + 4 + 8 + 16 + 32 \\ &= 63 \text{ deMuxes required} \end{aligned}$$