

LECTURE - 36

ARRAYS (PART 05)

PROGRAMMING IN 'C'

2-D array \rightarrow [Row / Column]

`int arr[x][y]` \rightarrow Create an array of x arrays where each array consist 'y' elements

`int arr[3][4] = {`
3 arrays $\left\{ \begin{array}{l} \{ 10, 20, 30, 40 \}, \\ \{ 50, 60, 70, 80 \}, \\ \{ 90, 100, 110, 120 \} \end{array} \right.$
`}`

`printf("%d", arr[0][2])` \Rightarrow 30

10	20	30	40
50	60	70	80
90	100	110	120

Diagram illustrating the 2D array structure and element access:

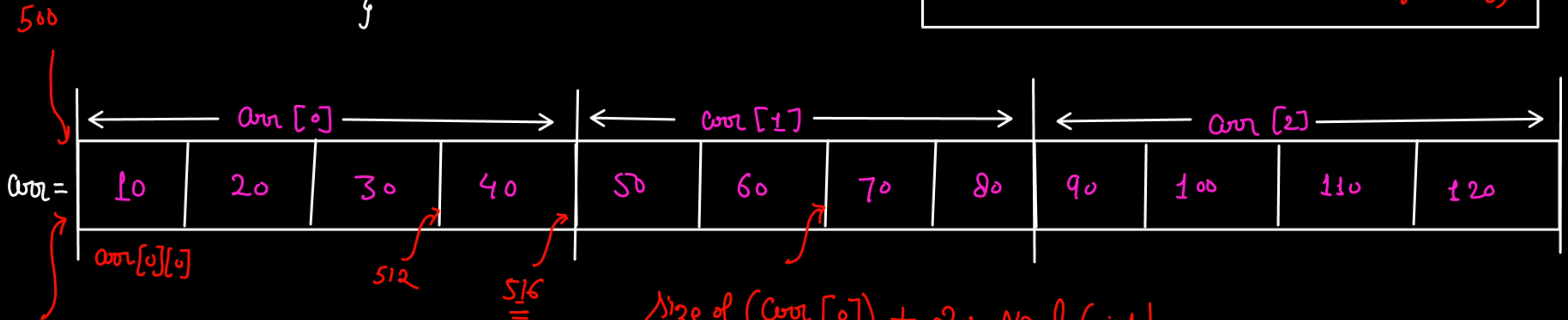
- `arr[0]` points to the first row: {10, 20, 30, 40}
- `arr[1]` points to the second row: {50, 60, 70, 80}
- `arr[2]` points to the third row: {90, 100, 110, 120}
- `arr[0][0]` points to the element 10
- `arr[1][0]` points to the element 50
- `arr[2][1]` points to the element 100
- `arr[2][3]` points to the element 120

Addressing of 2-D array:

$\text{int arr}[3][4] = \{$
 $\downarrow \quad \downarrow \quad \downarrow$
 $\text{4 Bytes} \quad \text{rows} \quad \text{Col.}$
 $\quad \quad \quad i \quad \quad j$
 $\{ 10, 20, 30, 40 \}, \leftarrow \text{arr}[0]$
 $\{ 50, 60, 70, 80 \}, \leftarrow \text{arr}[1]$
 $\{ 90, 100, 110, 120 \}$
 $\}$

Size of arr = $\underbrace{12}_{\downarrow} \text{ element} \times 4$
 Size of arr = $([3] \times [4]) \times 4$

Size of 2D array = $i \times j \times \text{Size of (arr[i])}$



Base Address

Assume = 500

Size of (arr[0]) + 2 x Size of (int)
 = 12 Bytes + 2 x 4 = 12 + 8
 = 20 Bytes

$\&\text{arr}[1][2] = 500 + 20$
 $= 520$

twoDarray.c > main()

```
1  #include<stdio.h>
2  #include<conio.h>
3  #include<math.h>
4  int main(){
5      int arr[4][3] = {
6          {10,20,30},
7          {40,50,60},
8          {70,80,90},
9          {100,110,120}
10     };
11     printf("The address of array is: %d \n", arr);
12     printf("The size of arr is: %d \n", sizeof(arr));
13     for (int i = 0; i<4; i++){
14         for (int j = 0; j<3; j++){
15             printf("%d ", arr[i][j]);
16         }
17         printf("\n");
18     }
19     return 0;
20 }
```

The address of array is: 6422000

The size of arr is: 48

10 20 30

40 50 60

70 80 90

100 110 120

PS>

Q.1. Write a Program to search an element in an array.

```
twoDarray.c • searchingarray.c X
DPP Conditional > arrays > searchingarray.c > main()
1  #include<stdio.h>
2  int main(){
3      int arr[] = {10,30,45,65,25,57,85,96,34,21,35,9,10};
4      printf("Enter the number you want to find:\n");
5      int n;
6      scanf("%d", &n);
7      int flag = 0;
8      for (int i = 0; i< (sizeof(arr)/4); i++){
9          if (n == arr[i]){
10             flag = 1;
11             break;
12         }
13     }
14     if (flag == 1){
15         printf("Found!!!");
16     }
17     else{
18         printf("Not found");
19     }
20
21     return 0;
22 }
```

Enter the number you want to find:
99
Not found
PS>

Q.2. Write a program to Calculate sum and average of all elements in One-Dimensional array.

```
twoDarray.c • searchingarray.c sumandavg.c X
PP Conditional > arrays > sumandavg.c > ...

1  #include<stdio.h>
2
3  int sum(int *arr, int size){
4      int total = 0;
5      for (int i=0; i<size; i++){
6          total += arr[i];
7      }
8      return total;
9  }
10
11 float avg(int *arr, int size){
12     float mean = sum(arr, size) / size;
13     return mean;
14 }
15
16 int main(){
17     int arr[] = {10,30,45,65,25,57,85,96,34,21,35,9,10};
18     int size = sizeof(arr)/4;
19     printf("The sum is: %d \n", sum(arr, size));
20     printf("The average is: %f \n", avg(arr, size));
21     return 0;
22 }
```

The sum is: 522
The average is: 40.000000
PS>

Q.3. Program to find maximum and minimum value from an array.

arr = [10, 9, 20, 8, 7, 15]

max = ~~0~~ ~~10~~ 20

arr[0] = 10

arr[1] = 9 → if arr[i] > max

↳ max = arr[i]

arr[2] = 20 , → if arr[2] > max

max = arr[2]

⋮

```
1  #include<stdio.h>
2
3  int main(){
4      int arr[] = {10,30,45,65,25,57,85,96,34,21,35,9,10};
5      int max = 0;
6      int min = arr[0]; // first element (assume that first element is
                          // minimum)
7      for (int i = 0; i< sizeof(arr)/4; i++){
8          if (arr[i]>max){
9              max = arr[i];
10         }
11         if (arr[i]<min){
12             min = arr[i];
13         }
14     }
15     printf("The maximum value of array is: %d\n", max);
16     printf("The minimum value of array is: %d", min);
17     return 0;
18 }
```

The maximum value of array is: 96
The minimum value of array is: 9
PS>

Q.4. Program to reverse an array using stack.

$arr_1[] = [10, 20, 30, 40]$

$arr_2[] = [arr_1[3], arr_1[2], arr_1[1], arr_1[0]]$

Conditional > arrays > reversearr.c > main()

```
2
3 int main(){
4     int arr[] = {10,30,45,65,25,57};
5     int reversed[6];
6     int j = 0;
7     for(int i = 5; i >= 0; i--){
8         reversed[j] = arr[i];
9         j++;
10    }
11    printf("Original array: \n");
12    for (int i = 0; i < 6; i++){
13        printf("%d ", arr[i]);
14    }
15    printf("\nReversed array: \n");
16    for (int i = 0; i < 6; i++){
17        printf("%d ", reversed[i]);
18    }
19    return 0;
20 }
```

Original array:

10 30 45 65 25 57

Reversed array:

57 25 65 45 30 10

PS>

Q.5. Program to find duplicate elements from an array.

```
twoArray.c • searchingarray.c sumandavg.c max.c reversearr.c findDuplicate.c •
OPP Conditional > arrays > findDuplicate.c > main()
1  #include<stdio.h>
2  int main(){
3      int arr[] = {10,30,45,65,10,57,85,96,30,21,35,9,10};
4      int len = sizeof(arr) / 4;
5
6      for (int i = 0; i<len; i++){
7          for (int j = 0; j<len; j++){
8              if (arr[i] == arr[j]){
9                  if (i==j){
10                     continue;
11                 }
12                 else{
13                     printf("Duplicate: %d\n", arr[j]);
14                 }
15             }
16         }
17     }
18     return 0;
19 }
```

Duplicate: 10
Duplicate: 10
Duplicate: 30
Duplicate: 10
Duplicate: 10
Duplicate: 30
Duplicate: 10
Duplicate: 10
PS>

tomorrow
↳ Structures ✓✓

[Array ✓ & Structures ✓]



DSA